

# **XC** series PLC

**User manual** [Instruction]

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# 1 Program Summary

XC series PLC as the controllers accept the signal and execute the program in the controller, to fulfill the requirements from the users. In this chapter, we start with the program forms, then introduce the main features, the supported two program languages etc.

1-1. Programmer Controller Features
1-2. Program Language
1-3. Program Format

## 1-1. Program Controller Features

#### **Program Language**

XC series PLC support two kinds of program languages, instruction list and ladder, the two languages can convert to the other;

## **Security of the Program**

To avoid the stolen or wrong modifying of user program, we encrypt the program. When uploading the encrypted program, it will check in the form of password. This can maintain the user's copyright; meantime, it limits the download, to avoid the modification with the program spitefully.

#### **Program comments**

When the user program is too long, adding comments to the program and its soft components is necessary.

#### **Offset Function**

Add offset appendix (like X3[D100]、M10[D100]、D0[D100]) behind coils, data registers can realize indirect addressing. For example, when D100=9, X3[D100] =X14; M10 [D100] =M19, D0 [D100] =D9

#### **Rich Basic Functions**

- XC series PLC offers enough basic instructions, can fulfill basic sequential control, data moving and comparing, arithmetic operation, logic control, data loop and shift etc.
- XC series PLC also support special compare, high speed pulse, frequency testing, precise time, PID control, position control etc for interruption, high speed counter (HSC).

#### C Language Function Block

XC series PLC support C language function block, users can call the edited function block freely. This function reduces the program quantity greatly.

#### Stop when power ON Function

XC series PLC support "Stop when power on PLC" function. With this function, when there is a serious problem during PLC running, use this method to stop all output immediately. Besides, with this method, connect PLC when parameters are set wrongly.

#### **Communication Function**

XC series PLC support many communication formats, like basic Modbus communication, CABBUS communication, and free format communication. Besides, via special network module, connect to Ether net, GPRS net.

#### 1-2. Program Language

## 1-2-1. Type

XC series PLC support two types of program language:

#### **Instruction List**

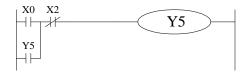
Instruction list inputs in the form of "LD", "AND", "OUT" etc. This is the basic input form of the programs, but it's hard to read and understand;

E.g.:	Step	Instruction Soft Components
0	LD	X000
1	OR	Y005
2	ANI	X002
3	OUT	Y005

#### Ladder

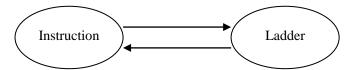
With sequential control signal and soft components, draw the sequential control graph on program interface, this method is called "Ladder". This method use coil signs etc. to represent sequential circuit, so it's easier to understand the program. Meantime, monitor PLC with the circuit's status.

E.g.:



## 1-2-2. Alternation

Convert the above two methods freely:



## 1-3. Program Format

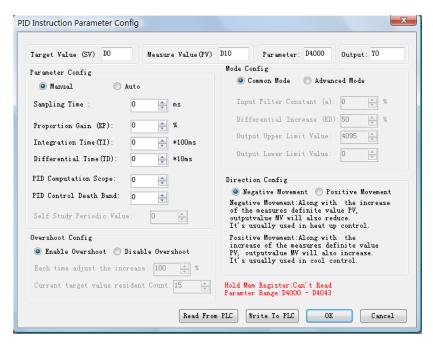
## **Direct Input**

The above two program methods can input in the correspond interface separately, especially in the ladder window, there is a instruction hint function, which improves the program efficiency greatly;



## **Panel Configuration**

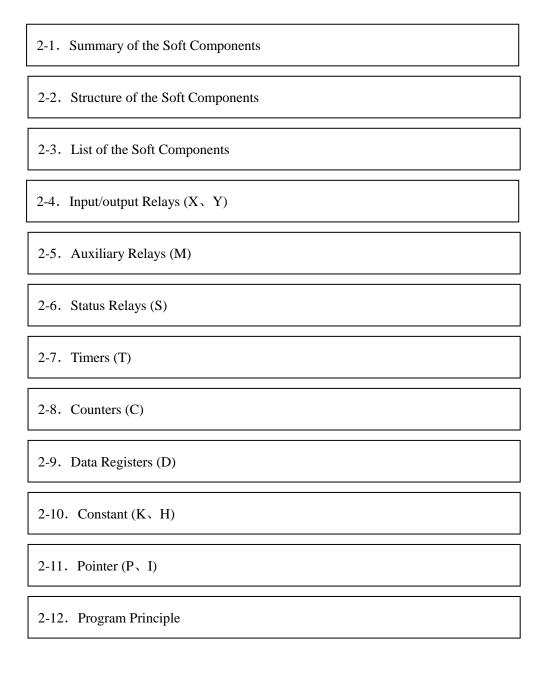
As in XC series PLC, there are many instructions which have complicate usage and many using methods, like pulse output instruction, main unit PID etc. XCPPro also support the configure interface for these special instructions. In the correspond configure interface, input the parameters and ID according to the requirements will be ok.



For the details of panel configuration, please refer XC series PLC user manual 【software part】.

# **2 Soft Components Function**

In chapter 1, we briefly tell the program language of XC series PLC. However, the most important element to a program is the operands. These elements relate to the relays and registers inside the controller. In this chapter, we will describe the functions and using methods of these relays and registers.



#### 2-1. Summary of the Soft Components

There are many relays, timers and counters inside PLC. They all have countless NO (Normally ON) and NC (Normally Closed) contactors. Connect these contactors with the coils will make a sequential control circuit. Below, we will introduce these soft components briefly;

#### Input Relay (X)

Usage of the input relays

The input relays are used to accept the external ON/OFF signal, we use X to state.

- Address Specify Principle
  - ➤ In each basic unit, specify the ID of input relay, output relay in the form of X000~X007, X010~X017...,Y000~Y007, Y010~Y017... (octal form)
  - ➤ The expansion module's ID obeys the principle of channel 1 starts from X100/Y100, channel 2 starts from X200/Y200... 7 expansions can be connected in total.
- Points to pay attention when using
  - For the input relay's input filter, we use digital filter. Users can change the filter parameters via relate settings.
  - ➤ We equip enough output relays inside PLC; for the output relays beyond the input/output points, use them as auxiliary relays, program as normal contactors/coils.

#### Output Relay (Y)

• Usage of the output relays

Output relays are the interface of drive external loads, represent with sign Y;

- Address Assignment Principle
  - ➤ In each basic unit, assign the ID of output relays in the form of Y000~Y007, Y010~Y017... this octal format.
  - ➤ The ID of expansion obeys the principle of: channel 1 starts from Y100, channel 2 starts from Y200... 7 expansions could be connected totally.

#### **Auxiliary Relays (M)**

Usage of Auxiliary Relays

Auxiliary relays are equipped inside PLC, represent with the sign of M;

Address assignment principle

In basic units, assign the auxiliary address in the form of decimal

- Points to note
  - > This type of relays are different with the input/output relays, they can't get external load, can only use in program;
  - Retentive relays can keep its ON/OFF status in case of PLC power OFF;

#### Status Relays (S)

Usage of status relays

Used as relays in Ladder, represent with "S"

Address assignment principle

In basic units, assign the ID in the form of decimal

Points to note

If not used as operation number, they can be used as auxiliary relays, program as normal contactors/coils. Besides, they can be used as signal alarms, for external diagnose.

#### Timer (T)

• Usage of the timers

Timers are used to calculate the time pulse like 1ms, 10ms, 100ms etc. when reach the set value, the output contactors acts, represent with "T"

Address assignment principle

In basic units, assign the timer's ID in the form of decimal. But divide ID into several parts according to the clock pulse, accumulate or not. Please refer to chapter 2-2 for details.

• Time pulse

There are three specifications for the timer's clock pulse: 1ms, 10ms, 100ms. If choose 10ms timer, carry on addition operation with 10ms time pulse;

Accumulation/not accumulation

The times are divided into two modes: accumulation time means even the timer coil's driver is OFF, the timer will still keep the current value; while the not accumulation time means when the count value reaches the set value, the output contact acts, the count value clears to be 0;

#### Counter (C)

According to different application and purpose, we can divide the counters to different types as below:

- For internal count (for general using/power off retentive usage)
  - ➤ 16 bits counter: for increment count, the count range is 1~32,767
  - ≥ 32 bits counter: for increment count, the count range is 1~2,147,483,647
  - ➤ These counters can be used by PLC's internal signal. The response speed is one scan cycle or longer.
- For High Speed Count (Power off retentive)
  - ➤ 32 bits counter: for increment/decrement count, the count range is -2,147,483,648~+2,147,483,647

(Single phase increment count, single phase increment/decrement count, AB phase cont) specify to special input points

> The high speed counter can count 80KHz frequency, it separates with the PLC's scan

cycle;

#### Data Register (D)

Usage of Data Registers

Data Registers are used to store data represent with "D"

Addressing Form

The data registers in XC series PLC are all 16 bits (the highest bit is the sign bit), combine two data registers together can operate 32 bits (the highest bit is the sign bit) data process.

Points to note

Same with other soft components, data registers also have common usage type and power off retentive type.

#### FlashROM Register (FD)

• Usage of FlashROM registers

FlashROM registers are used to store data soft components, represent with "FD"

Addressing Form

In basic units, FlashROM registers are addressed in form of decimal;

Points to note

Even the battery powered off, this area can keep the data. So this area is used to store important parameters. FlashROM can write in about 1,000,000 times, and it takes time at every write. Frequently write can cause permanent damage of FD.

#### **Internal extension registers (ED)**

• Usage of ED registers

Internal extension registers ED are used to store the data.

Addressing form

In basic units, ED registers are addressed in the form of decimal;

Points to note

ED registers are power-loss retentive. It fits for data transfer instructions such as MOV, BMOV, and FMOV.

## Constant (B) (K) (H)

 In every type of data in PLC, B represents Binary, K represents Decimal, and H represents Hexadecimal. They are used to set timers and counters value, or operands of application instructions.

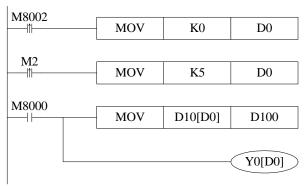
#### 2-2. Structure of Soft Components

#### 2-2-1. Structure of Memory

In XC series PLC, there are many registers. Besides the common data registers D, FlashROM registers, we can also make registers by combining bit soft components.

#### Data Register D

- For common use, 16 bits
- For common use, 32 bits (via combine two sequential 16 bits registers)
- For power off retentive usage, can modify the retentive zone
- For special usage, occupied by the system, can't be used as common instruction's parameters
- For offset usage (indirect specifies)



In the above sample, if D0=0, then D100=D10, Y0 is ON.

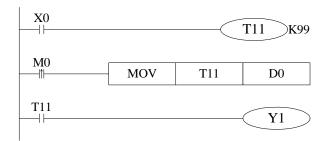
If M2 turns from OFF to be ON, D0=5, then D100=D15, Y5 is ON.

Therein, D10[D0]=D[10+D0], Y0[D0]=Y[0+D0].

- ➤ The word offset combined by bit soft components: DXn[Dm] represents DX[n+Dm].
- > The soft components with offset, the offset can be represented by soft component D.

#### Timer T/Counter C

- For common usage, 16 bits, represent the current value of timer/counter;
- For common usage, 32 bits, (via combine two sequential 16 bits registers)
- To represent them, just use the letter + ID method, such as T10, C11. E.g.



In the above example, MOV T11 D0, T11 represents word register; LD T11, T11 represents bit register.

#### FlashROM Register FD

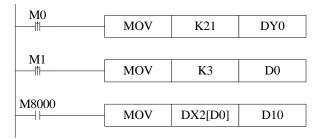
- For power off retentive usage, 16 bits
- For power off retentive usage, 16 bits, (via combine two sequential 16 bits registers)
- For special usage, occupied by the system, can't be used as common instruction's parameters

#### Expansion internal register ED

- For common usage, 16 bits,
- For common usage, 32 bits, (via combine two sequential 16 bits registers)

#### Bit soft components combined to be register

- For common usage, 16 bits, (via combine two sequential 16 bits registers)
- The soft components which can be combined to be words are: X, Y, M, S,
   T, C
- Format: add "D" in front of soft components, like DM10, represents a 16 bits data from M10~M25
- Get 16 points from DXn, but not beyond the soft components range;
- The word combined by bit soft components can't realize bit addressing; E.g.:



- ➤ When M0 changes from OFF to be ON, the value in the word which is combined by Y0~Y17 equals 21, i.e. Y0、Y2、Y4 becomes to be ON
- ➤ Before M1 activates, if D0=0, DX2[D0] represents a word combined by X2~X21
- ➤ If M1 changes from OFF→ON, D0=3, then DX2[D0] represents a

#### 2-2-2. Structure of Bit Soft Components

Bit soft components structure is simple, the common ones are  $X_{\nu}$   $Y_{\nu}$   $M_{\nu}$   $S_{\nu}$   $T_{\nu}$  C, besides, a bit of a register can also represents:

#### Relay

- Input Relay X, octal type
- Output Relay Y, octal type
- Auxiliary Relay M. S, decimal type
- Auxiliary Relay T. C, decimal type, as the represent method is same with registers, so we need to judge if it's word register or bit register according to the register.

### Register's Bit

- Composed by register's bit, support register D
- Represent method: Dn.m ( $0 \le m \le 15$ ): the Nr.m bit of Dn register
- The represent method of word with offset: Dn[Dm].x
- Bit of Word can't compose to be word again;

E.g.:



- > D0.4 means when the Nr.4 bit of D0 is 1, set Y0 ON.
- ➤ D5[D1].4 means bit addressing with offset, if D1=5, then D5[D1] means the Nr.4 bit of D10

## 2-3. Soft Components List

## 2-3-1. Soft Components List

#### **XC1 Series**

Maamania	Nama		Ra	Range poi		points					
Mnemonic	Name	10I/O	16 I/O	24 I/O	32 I/O	10 I/O	16 I/O	24 I/O	32 I/O		
I/O points <sup>**</sup> 1	Input Points	X0~X4	X0~X7	X0~X13	X0~X17	5	8	12	16		
I/O points	Output Points	Y0~Y4	Y0~Y7	Y0~Y13	Y0~Y17	5	8	12	16		
$X^{*2}$	Internal Relay		X0-	~X77				64			
Y**3	Internal Relay		Y0-	~Y77				64			
		M0	~M199【M	1200~M319	*4			320			
		For Spe	For Special Usage *5M8000~M8079								
2.4	Internal Relay	For Special Usage *5M8120~M8139									
M		For Special Usage *5M8170~M8172					128				
		For Spe	ecial Usage	e *5M8238~	M8242	2					
		For Spe	For Special Usage *5M8350~M8370								
S	Flow		S0-	~S31			32				
		T0~T	T0~T23: 100ms not accumulation								
	Timer	T100~T115: 100ms accumulation									
T		T200~T223: 10ms not accumulation				80	80				
		T300~T307: 10ms accumulation									
		T400~	-T403: 1m	s not accumu	lation	<u> </u>					

			I
		T500~T503: 1ms accumulation	
		C0~C23: 16 bits forward counter	
		C300~C315: 32 bits forward/backward	
C		counter	40
С	Counter	C600~C603: single-phase HSC	48
		C620~C621	
		C630~C631	
		D0~D99【D100~D149】**4	150
	Data Register	For Special Usage *5D8000~D8029	
D		For Special Usage *5D8060~D8079	
		For Special Usage *5D8120~D8179	120
		For Special Usage *5D8240~D8249	138
		For Special Usage *5D8306~D8313	
		For Special Usage *5D8460~D8469	
		FD0~FD411	412
		For Special Usage *5FD8000~FD8011	
ED	FlashROM	For Special Usage *5FD8202~FD8229	
FD	Register**6	For Special Usage *5FD8306~FD8315	98
		For Special Usage *5FD8323~FD8335	
		For Special Usage *5FD8350~FD8384	

## **XC2 Series**

		Range					Points				
Mnemonic	Name	14 I/O	16 I/O	24/32 I/O	48/60 I/O	14	16	24/32	48/60		
		14 I/O	101/0	24/32 1/0	48/00 I/O	I/O	I/O	I/O	I/O		
	Input	X0~X7	X0~X7	X0~X15	X0~X33	8	8	14/18	28/36		
I/O Points	Points	Λ0~Λ7	Λ0~Λ7	X0~X21	X0~X43	0	0	14/10	26/30		
*1	Output	Y0~Y5	Y0~Y7	Y0~Y11	Y0~Y23	6	8	10/14	20/24		
	Points	10~13	10~17	Y0~Y15	Y0~Y27	U	0	10/14	20/24		
$X^{*_2}$	Internal		V	0. V1027		544					
Λ	Relay		X0~X1037				544				
<b>Y</b> *3	Internal		V0 V1027					544			
1	Relay		Y0~Y1037					344			
			M	8000							
M	Internal		【M3000~M7999】**4					8000			
	Relay	For	For Special Usage *5M8000~M8767					768			
S	Elow	S0~S511					1024				
3	Flow	【S512~S1023】**4					1024				
T	Timer	TO	T0~T99: 100ms not accumulation					640			

		T100~T199: 100ms accumulation		
		T200~T299: 10ms not accumulation		
		T300~T399: 10ms accumulation		
		T400~T499: 1ms not accumulation		
		T500~T599: 1ms accumulation		
		T600~T639: 1ms precise time		
		C0~C299: 16 bits forward counter		
	C Counter		C300~C599: 32 bits forward/backward	
C		counter	640	
C Counter		C600~C619: single-phase HSC	040	
	C620~C629: double-phase HSC			
		C630~C639: AB phase HSC		
		D0~D999	2000	
	Data	【D4000~D4999】** <sub>4</sub>	2000	
D	D Register	For Special Usage *5D8000~D8511	612	
		For Special Usage <sup>**5</sup> D8630~D8729	012	
FD	FLASH	FD0~FD127	128	
I'D'	Register	For Special Usage*5FD8000~FD8383	384	

## **XC3** Series

		Range				Points		
Mnemonic	Name	14 I/O	24/32 I/O	48/60 I/O	14 I/O	24/32 I/O	48/60 I/O	
I/O Points	Input Points	X0~X7	X0~X15 X0~X21	X0~X33 X0~X43	8	14/18	28/36	
*1	Output Points	Y0~Y5	Y0~Y11 Y0~Y15	Y0~Y23 Y0~Y27	6	10/14	20/24	
$X^{*_2}$	Internal Relay		X0~X1037					
$Y^{*_3}$	Internal Relay		Y0~Y1037			544		
M	Internal Relay	Ţ	M0~M2999 M3000~M7999 <b>]</b>	*4	8000			
		For Speci	For Special Usage <sup>*5</sup> M8000~M8767					
S	Flow	\$0~\$511 【\$512~\$1023】**4				1024		

		T0~T99: 100ms not accumulation		
		T100~T199: 100ms accumulation		
		T200~T299: 10ms not accumulation		
T	TIMER	T300~T399: 10ms accumulation	640	
		T400~T499: 1ms not accumulation		
		T500~T599: 1ms accumulation		
		T600~T639: 1ms precise time		
		C0~C299: 16 bits forward counter		
	COUNTER	C300~C599: 32 bits forward/backward counter	640	
C		COUNTER C600~C619: single-phase HSC		
		C620~C629: double-phase HSC		
		C630~C639: AB phase HSC		
		D0~D3999		
D	DATA	[D4000~D7999]		8000
	REGISTER	For Special Usage <sup>*5</sup> D8000~D9023	1024	
FD	FlashROM	FD0~FD3071	3072	
FD	REGISTER*6	For Special Usage*5FD8000~FD9023	1024	
	EXPANSION'S			
ED <sup>**</sup> 7	INTERNAL	ED0~ED16383	16384	
	REGISTER			

## **XC5 Series**

Maamania	Nome	I/O R	ANGE	POI	NTS
Mnemonic	Name	24/32 I/O	48/60 I/O	24/32 I/O	48/60 I/O
I/O Points	Input Points	X0~X15 X0~X33 X0~X21 X0~X43		14/18	28/36
*1	Output Points	Y0~Y11 Y0~Y15	Y0~Y23 Y0~Y27	10/14	20/24
$X^{*2}$	Internal Relay	X0~2	54	14	
Y**3	Internal Relay	Y0~`	Y1037	544	
M	Internal Relay	M0~M3999 【M4000~M7999】*4		00	
	J	For Special Usage	768		
S	Flow	\$0~ 【\$512~	10	24	
T	TIMER	T0~T99: 100ms	not accumulation	64	40

		T100~T199: 100ms accumulation			
		T200~T299: 10ms not accumulation			
		T300~T399: 10ms accumulation			
		T400~T499: 1ms not accumulation			
		T500~T599: 1ms accumulation			
		T600~T639: 1ms precise time			
		C0~C299: 16 bits forward counter			
		C300~C599: 32 bits forward/backward counter			
C	COUNTER	C600~C619: single-phase HSC	640		
		C620~C629: double-phase HSC			
		C630~C639: AB phase HSC			
		D0~D3999	0000		
D	DATA	【D4000~D7999】**4	8000		
	REGISTER	For Special Usage*5D8000~D9023	1024		
	FlashROM	FD0~FD7167	7168		
FD	REGISTER*6	For Special Usage*5FD8000~FD9023	1024		
	EXPANSION'S				
ED <sup>**</sup> 7	INTERNAL	ED0~ED36863	36864		
	REGISTER				

## **XCM Series**

M	N	I/O	range	Poi	nts
Mnemonic	Name	24/32 I/O	48 I/O	24/32 I/O 14/18 10/14 54 80 76	48 I/O
I/O Points	Input Points	X0~X15 X0~X21	X0~X33	14/18	28
*1	Output Points	Y0~Y11 Y0~Y15	Y0~Y11 Y0~Y23		20
$X^{*_2}$	Internal Relay	X0~	544		
Y**3	Internal Relay	Y0~	544		
M	Internal Relay	M0~M2999 【M3000~M7999】**4		800	00
		For Special Usag	768		
S	Flow		\$0~\$511 {\\$512~\$1023}\}*4		
		T0~T99: 100ms	640		
T	TIMER	T100~T199: 10			
		T200~T299: 10m			

		T400~T499: 1ms not accumulation		
		T500~T599: 1ms accumulation		
		T600~T639: 1ms precise time		
		C0~C299: 16 bits forward counter		
		C300~C599: 32 bits forward/backward		
C	COUNTER	counter	640	
C	COUNTER	C600~C619: single-phase HSC	040	
		C620~C629: double-phase HSC		
		C630~C639: AB phase HSC		
		D0~D2999	4000	
D	DATA	【D4000~D4999】**4	4000	
	REGISTER	For Special Usage*5D8000~D9023	1024	
	Ell-DOM	FD0~FD1535	1536	
FD	FlashROM REGISTER <sup>*6</sup>	For Special Usage <sup>*5</sup> FD8000~FD8349	460	
	REGISTER *	For Special Usage <sup>*5</sup> FD8890~FD8999	400	
	EXPANSION'S			
ED <sup>**</sup> 7	INTERNAL ED0~ED36863		36864	
	REGISTER			

## **XCC Series**

Maamania	Name	I/O range	Points
Mnemonic	Name	24/32 I/O	24/32 I/O
	Innut Doints	X0~X15	14/18
I/O Points	Input Points	X0~X21	14/10
*1	Output Points	Y0~Y11	10/14
	Output Folitis	Y0~Y15	10/14
$X^{*_2}$	Internal Relay	X0~X1037	544
Y*3	Internal Relay	Y0~Y1037	544
		M0~M2999	9000
M	Internal Relay	【M3000~M7999】**4	8000
		For Special Usage*5M8000~M8767	768
S	El	S0~S511	1024
3	Flow	【S512~S1023】** <sub>4</sub>	1024
		T0~T99: 100ms not accumulation	
		T100~T199: 100ms accumulation	
T	TIMER T200~T299: 10ms not accumulation		640
		T300~T399: 10ms accumulation	
		T400~T499: 1ms not accumulation	

		T500~T599: 1ms accumulation	
		T600~T639: 1ms precise time	
		C0~C299: 16 bits forward counter	
		C300~C599: 32 bits forward/backward	
C	COUNTER	counter	640
C	COUNTER	C600~C619: single-phase HSC	040
		C620~C629: double-phase HSC	
		C630~C639: AB phase HSC	
		D0~D3999	9000
D	DATA	【D4000~D7999】** <sub>4</sub>	8000
	REGISTER	For Special Usage*5D8000~D9023	1024
ED	FlashROM	FD0~FD1023	1024
FD	REGISTER*6	For Special Usage*5FD8000~FD9023	1024
	EXPANSION'S		
ED <sup>**</sup> 7	INTERNAL	ED0~ED36863	36864
	REGISTER		

- ※1: I/O points, means the terminal number that users can use to wire the input, output
- X2: X, means the internal input relay, the X beyond Input points can be used as middle relay;
- 3: Y, means the internal output relay, the Y beyond Output points can be used as middle relay;
- \*\*4: The memory zone in \[ \] is power off retentive zone, soft components D, M, S, T, C can change the retentive area via setting. Please refer to 2-3-2 for details;
- ※5: For special use, means the special registers occupied by the system, can't be used for other purpose. Please refer to Appendix 1.
- \*\*6: FlashROM registers needn't set the power off retentive zone, when power is off (no battery), the data will not lose
- \*7: Expansion's internal register ED, require PLC hardware V3.0 or above
- \*8: Input coils, output relays are in octal form, the other registers are in decimal form;
- \*9: The I/O that is not wired with external device can be used as fast internal relays;
- \*10: For the soft components of expansion devices, please refer to relate manuals;

# 2-3-2. Power off Retentive Zone

The power off retentive area of XC series PLC are set as below, this area can be set by user again;

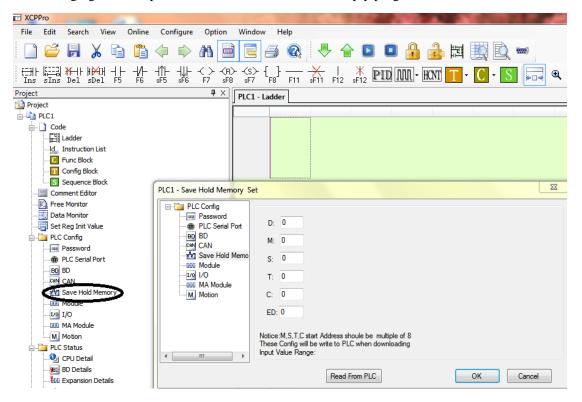
	Soft components	SET AREA	FUNCTION	System's default value	Retentive Zone
	D	FD8202	Start tag of D power off retentive zone	100	D100~D149
XC1	M	FD8203	Start tag of M power off retentive zone	200	M200~M319
Series	Т	FD8204	Start tag of T power off retentive zone	640	Not set
	С	FD8205	Start tag of C power off retentive zone	320	C320~C631
	S	FD8206	Start tag of S power off retentive zone	512	S0~S31
	D	FD8202	Start tag of D power off retentive zone	4000	D4000~D4999
XC2	M	FD8203	Start tag of M power off retentive zone	3000	M3000~M7999
Series	T	FD8204	Start tag of T power off retentive zone	640	Not set
	С	FD8205	Start tag of C power off retentive zone	320	C320~C639
	S	FD8206	Start tag of S power off retentive zone	512	S512~S1023
	D	FD8202	Start tag of D power off retentive zone	4000	D4000~D7999
	M	FD8203	Start tag of M power off retentive zone	3000	M3000~M7999
XC3	Т	FD8204	Start tag of T power off retentive zone	640	Not set
Series	С	FD8205	Start tag of C power off retentive zone	320	C320~C639
	S	FD8206	Start tag of S power off retentive zone	512	S512~S1023
	ED	FD8207	Start tag of ED power off retentive zone	0	ED0~ED16383
	D	FD8202	Start tag of D power off retentive zone	4000	D4000~D7999
W.C.F.	M	FD8203	Start tag of M power off retentive zone	4000	M4000~M7999
XC5	Т	FD8204	Start tag of T power off retentive zone	640	Not set
Series	С	FD8205	Start tag of C power off retentive zone	320	C320~C639
	S	FD8206	Start tag of S power off retentive zone	512	S512~S1023
	ED	FD8207	Start tag of ED power off retentive zone	0	ED0~ED36863
XCM Series	D	FD8202	Start tag of D power off retentive zone	4000	D4000~D4999
Berres	M	FD8203	Start tag of M power off retentive	3000	M3000~M7999

			zone		
	Т	FD8204	Start tag of T power off retentive zone	640	Not set
	С	FD8205	Start tag of C power off retentive zone	320	C320~C639
	S	FD8206	Start tag of S power off retentive zone	512	S512~S1023
	ED	FD8207	Start tag of ED power off retentive zone	0	ED0~ED36863
	D	FD8202	Start tag of D power off retentive zone	4000	D4000~D7999
VCC	M	FD8203	Start tag of M power off retentive zone	3000	M3000~M7999
XCC series	Т	FD8204	Start tag of T power off retentive zone	620	Not set
series	С	FD8205	Start tag of C power off retentive zone	320	C320~C639
	S	FD8206	Start tag of S power off retentive zone	512	S512~S1023
	ED	FD8207	Start tag of ED power off retentive zone	0	ED0~ED36863

User can set the power off retentive area through the XCPpro software:

Open XCPpro software, click save hold memory. Click read from PLC to show the current area. For example: For XC3 series PLC, D: 100 means the area is from D100~D7999.

After changing the area, please click ok and download an empty program inside PLC.



## 2-4. Input/output relays (X, Y)

## **Number List**

XC series PLC's input/output are all in octal form, each series numbers are listed below:

		Range			Points				
Series	Name	10I/O	16 I/O	24 I/O	32 I/O	10 I/O	16 I/O	24 I/O	32 I/O
VC1	X	X0~X4	X0~X7	X0~X13	X0~X17	5	8	12	16
XC1	Y	Y0~Y4	Y0~Y7	Y0~Y13	Y0~Y17	5	8	12	16

		Range				Points				
Series	Name	14 1/0	16 1/0	24/22 1/0	48/60 I/O	14	16	24/22 1/0	48/60	
		14 I/O	16 I/O	24/32 I/O	48/00 1/0	I/O	I/O	24/32 I/O	I/O	
	37	V0 V7	X0~X7 X0~X7	X0~X15	X0~X33	8 8	0	14/18	28/36	
VC2	X	X0~X/		X0~X21	X0~X43		0			
XC2	V	V VO V/	Y0~Y7	Y0~Y11	Y0~Y23	6	8	10/14	20/24	
	Y	Y Y0~Y5		Y0~Y15	Y0~Y27				20/24	

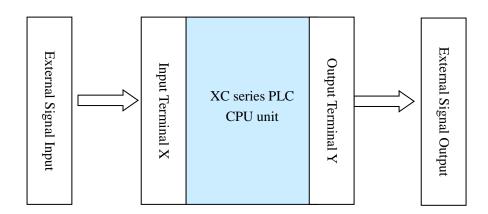
			Range	ge Points		Points	
Series	Name	14 I/O	24/32/42 I/O	48/60 I/O	14 I/O	24/32 I/O	48/60 I/O
VC2	X	X0~X7	X0~X15 X0~X21 X0~X27	X0~X33 X0~X43	8	14/18	28/36
XC3	Y	Y0~Y5	Y0~Y11 Y0~Y15 Y0~Y21	Y0~Y23 Y0~Y27	6	10/14	20/24

Series	Nama	Range		Points	
Series	es Name	24/32 I/O	48/60 I/O	24/32 I/O	48/60 I/O
	X	X0~X15 X0~X21	X0~X33 X0~X43	14/18	28/36
XC5		Y0~Y11	Y0~Y23		
	Y	Y0~Y15	Y0~Y27	10/14	20/24

Series	Name		Range			Points		
Series	Name	24 I/O	32 I/O	48 I/O	24 I/O	32 I/O	48 I/O	
VCM	X	X0~X15	X0~X21	X0~X33	14	18	28	
XCM	Y	Y0~Y11	Y0~Y15	Y0~Y23	10	14	20	

Series	Name	Range		Points	
Series	Name	24 I/O	32 I/O	24 I/O	32 I/O
XCC	X	X0~X15	X0~X21	14	18
	Y	Y0~Y11	Y0~Y15	10	14

Function



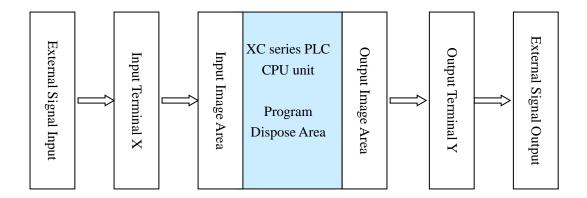
### Input Relay X

- PLC's input terminals are used to accept the external signal input, while the input relays are a type of optical relays to connect PLC inside and input terminals;
- The input relays have countless normally ON/OFF contactors, they can be used freely;
- The input relays which are not connected with external devices can be used as fast internal relays;

## Output Relay Y

- PLC's output terminals can be used to send signals to external loads. Inside PLC, output relay's external output contactors (including relay contactors, transistor's contactors) connect with output terminals.
- The output relays have countless normally ON/OFF contactors, they can be used freely;
- The output relays which are not connected with external devices can be used as fast internal relays;

**Execution Order** 



#### Input Disposal

- ➤ Before PLC executing the program, read every input terminal's ON/OFF status of PLC to the image area.
- > In the process of executing the program, even the input changed, the content in the input image area will not change. However, in the input disposal of next scan cycle, read out the change.

## Output Disposal

- ➤ Once finish executing all the instructions, transfer the ON/OFF status of output Y image area to the output lock memory area. This will be the actual output of the PLC.
- > The contacts used for the PLC's external output will act according to the device's response delay time.

## 2-5. Auxiliary Relay (M)

#### **Number List**

The auxiliary relays M in XC series PLC are all in decimal form; please refer the details from tables below:

		RANGE				
SERIES	NAME	FOR COMMON	FOR POWER-OFF	FOR SPECIAL USE		
	USE	RETENTIVE USE	FOR SPECIAL USE			
				M8000~M8079		
		М М000~М199	M200~M319	M8120~M8139		
XC1	M			M8170~M8172		
				M8238~M8242		
				M8350~M8370		

		RANGE			
SERIES	NAME	FOR COMMON	FOR POWER-OFF	FOR SPECIAL USE	
	USE	RETENTIVE USE	FOR SPECIAL USE		
XC2	M	M000~M2999	M3000~M7999	M8000~M8767	

		RANGE			
SERIES	NAME	FOR COMMON	FOR POWER-OFF	FOR SPECIAL USE	
	USE	RETENTIVE USE	FOR SPECIAL USE		
XC3	M	M000~M2999	M3000~M7999	M8000~M8767	

		RANGE			
SERIES	NAME	FOR COMMON	FOR POWER-OFF	FOR SPECIAL USE	
	USE	RETENTIVE USE	FOR SPECIAL USE		
XC5	M	M000~M3999	M4000~M7999	M8000~M8767	

		RANGE			
SERIES	NAME	FOR COMMON	FOR POWER-OFF	FOR SPECIAL USE	
	USE	RETENTIVE USE	FOR SPECIAL USE		
XCM	M	M000~M2999	M3000~M7999	M8000~M8767	

		RANGE			
SERIES	NAME	FOR COMMON	FOR POWER-OFF	FOR SPECIAL USE	
	USE	RETENTIVE USE	FOR SPECIAL USE		
XCC	M	M000~M2999	M3000~M7999	M8000~M8767	

#### **Function**

In PLC, auxiliary relays M are used frequently. This type of relay's coil is same with the output relay. They are driven by soft components in PLC;

Auxiliary relays M have countless normally ON/OFF contactors. They can be used freely, but this type of contactors can't drive the external loads.

#### For common use

- This type of auxiliary relays can be used only as normal auxiliary relays. I.e. if power supply suddenly stops during the running, the relays will disconnect.
- > Common usage relays can't be used for power off retentive, but the zone can be modified:

#### • For Power Off Retentive Use

➤ The auxiliary relays for power off retentive usage, even the PLC is OFF, they can keep the ON/OFF status before power OFF.

- ➤ Power off retentive zone can be modified by the user;
- ➤ Power off retentive relays are usually used to memory the status before stop the power, then when power the PLC on again, the status can run again;

#### For Special Usage

- Special relays refer some relays which are defined with special meanings or functions, start from M8000.
- There are two types of usages for special relays, one type is used to drive the coil, the other type is used to the specified execution;
  - E.g.: M8002 is the initial pulse, activates only at the moment of start M8033 is "all output disabled"
- Special auxiliary relays can't be used as normal relay M;

## 2-6. Status Relay (S)

Address List

XC series PLC's status relays S are addressed in form of decimal; each subfamily's ID is listed below:

SERIES NAME	RANGE		
	FOR COMMON USE	FOR POWER-OFF RETENTIVE USE	
XC1	S	S000~S031	-

CEDIEC	NAME		RANGE
SERIES NAME	FOR COMMON USE	FOR POWER-OFF RETENTIVE USE	
XC2	S	S000~S511	S512~S1023

SERIES	NAME	RANGE	
		FOR COMMON USE	FOR POWER-OFF RETENTIVE USE
XC3	S	S000~S511	S512~S1023

SERIES	NAME	RANGE	
		FOR COMMON USE	FOR POWER-OFF RETENTIVE USE
XC5	S	S000~S511	S512~S1023

SERIES	NAME	RANGE	
		FOR COMMON USE	FOR POWER-OFF RETENTIVE USE
XCM	S	S000~S511	S512~S1023

SERIES	NAME	RANGE

		FOR COMMON USE	FOR POWER-OFF RETENTIVE USE
XCC	S	S000~S511	S512~S1023

**Function** 

Status relays are very import in ladder program; usually use them with instruction "STL". In the form on flow, this can make the program's structure much clear and easy to modify;

- For common use
  - After shut off the PLC power, this type of relays will be OFF status;
- For Power Off Retentive Use
  - ➤ The status relays for power off retentive usage, even the PLC is OFF, they can keep the ON/OFF status before power OFF.
  - ➤ Power off retentive zone can be modified by the user;
- The status relays also have countless "normally ON/OFF" contactors. So users can use them freely in the program;

## 2-7. Timer (T)

#### **Address List**

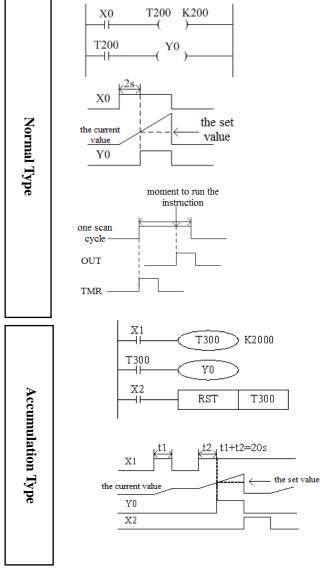
XC series PLC's timers T are addressed in form of decimal; each subfamily's ID is listed below:

CEDIEC	NAME	RANGE		
SERIES		FOR COMMON USE	POINTS	
	F	T0~T23: 100ms not accumulation		
		T100~T115: 100ms accumulation		
VC1		T200~T223: 10ms not accumulation	00	
XC1	T	T300~T307: 10ms accumulation	80	
		T400~T403: 1ms not accumulation		
		T500~T503: 1ms accumulation		
		T0~T99: 100ms not accumulation		
XC2		T100~T199: 100ms accumulation		
XC3		T200~T299: 10ms not accumulation		
XC5	T	T300~T399: 10ms accumulation	640	
XCM		T400~T499: 1ms not accumulation		
XCC		T500~T599: 1ms accumulation		
		T600~T639: 1ms with precise time		

**Function** 

The timers accumulate the 1ms, 10ms, 10ms clock pulse, the output contactor activates when the accumulation reaches the set value;

We use OUT or TMR instruction to time for the **normal** timers. We use constant (K) to set the value, or use data register (D) to indirect point the set value;

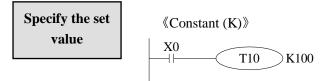


- If X0 is ON, then T200 accumulate 10ms clock pulse based on the current value; when the accumulation value reaches the set value K200, the timer's output contact activates. I.e. the output contact activates 2s later. If X0 breaks, the timer resets, the output contact resets;
- Both OUT and TMR can realize the time function. But if use OUT, the start time is 0; if use TMR, the start time is 1 scan cycle

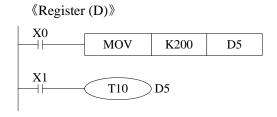
If X001 is ON, then T300 accumulate 10ms clock pulse based on the current value; when the accumulation value reaches the set value K2000, the timer's output contact activates. I.e. the output contact activates 2s later.

Even if X0 breaks, the timer will continue to accumulation on re-starting. The accumulation time is 20ms;

If X002 is ON, the timer will be reset, the output contacts reset;



T10 is the timer with 100ms as the unit. Specify 100 as the constant, then 0.1s\*100=10s timer works;



Write the value of indirect data register in the program or input by value switch.

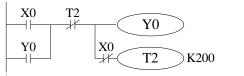
If set as the retentive register, make sure the battery voltage is enough, or the value will be unstable.

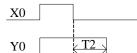
Timer Value

Timer T0~T599 is 16 bits linear increment mode (0~K32767), when the timer's value reaches the max value K32767, it stops timing. The timer's status keeps still;

## Action Example

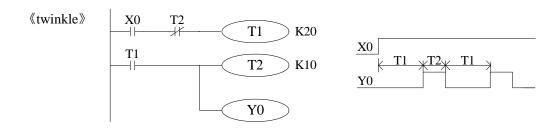
《output delay OFF timer》





When X000 is ON, output Y000;

When X000 from ON to OFF, delay T2(20s), then output Y000 is OFF.



When X000 is ON, Y000 starts to glitter.

T1 controls the OFF time of Y000, T2 controls the ON time of Y000.

## **2-8.** Counter (C)

Number list

XC series PLC counters' number are all decimal, please see the following table for all the counter numbers.

SERIES NAME	RANGE
-------------	-------

		FOR COMMON USE	POINTS	
		C0~C23: 16 bits forward counter		
		C300~C315: 32 bits forward/backward counter		
XC1	С	C600~C603: single-phase HSC	48	
		C620~C621		
		C630~C631		
XC2		C0~C299: 16 bits forward counter		
XC3		C300~C599: 32 bits forward/backward counter		
XC5	С	C600~C619: single-phase HSC	640	
XCM		C620~C629: double-phase HSC		
XCC		C630~C639: AB phase HSC		

All the counters number meaning:

TYPE	DESCRIPTION
16 bits forward counter	C0~C299
32 bits forward/backward	C300~C599 (C300,C302C598)(each occupies 2 counters
counter	number) the number should be even
HSC (High Speed	C600~C634(C600,C602C634)( (each occupies 2 counters
Counter)	number) the number should be even

**※**1: Please see chapter 5 for high speed counter.

# **Counter characteristics**

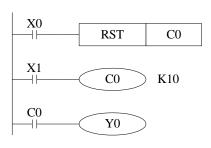
The characteristics of 16 bits and 32 bits counters:

Items	16 bits counter	32 bits counter	
Count direction	Positive	Positive/negative	
The set value	1~32,767	-2,147,483,648~+2,147,483,647	
The assigned set value	Constant K or data register	Same as the left, but data register must be in a couple	
Changing of the current value	Change after positive count	Change after positive count (Loop counter)	
Output contact	Hold the action after positive count	Hold the action after positive count, reset if negative count	
Reset activates When executing RST commarrecover		and, counter's current value is 0, output contacts	
The current value register	16 bits	32 bits	

**Function** 

The assignment of common use counters and power off retentive counters, can me changed via FD parameters from peripheral devices;

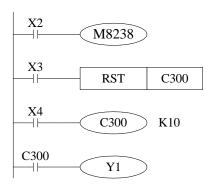
16 bits binary increment counters, the valid value is  $K1\sim K32,767$  (decimal type constant). The set value K0 and K1 has the same meaning. I.e. the output contact works on the first count starts



If cut the PLC power supply, the normal counter value become zero, the retentive counter can store the value, it can accumulate the value of last time.

- When X001 is ON once, the counter increases 1. When the counter value is 10, its output is activated. After, when the X001 is ON again, the counter continues increasing 1.
- If X000 is ON, reset counter, the counter value becomes zero.
- It also can set the counter value in D register. For example, D10=123 is the same as K123.

32 bits increase/decrease count range is  $+2147483648 \sim -2147483647$ . Set the increase or decrease count mode in M8238.



- If M8238=1, it is decrease mode; M8238=0, it is increase mode.
- Set the count value in K or D, if set in D0 register, D0 and D1 will be seemed as one 32bits value.
- X004 is ON, C300 starts to count.
- If X003 is ON, reset the counter and C300 output.
- If use retentive counter, the count value will be stored in PLC.
- 32 bits counter can be used as 32 bits register.

Set the count value

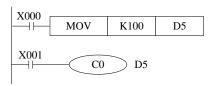
It includes 16 bits and 32 bits count value.

♦ 16 bits counter

 $\langle\!\!\langle$  set as constant  $K\rangle\!\!\rangle$ 

| X001 | C0 | K100

«set in D register»

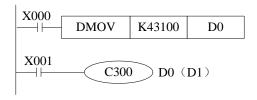


♦ 32 bits counter

«set as constant K»

X001 C300 K43,100

«set in D register»



#### **Count value**

C0~C299 are 16 bits linear increase counter (0~32767), when the counter value reaches 32767, it will stop count and keep the state.

C300~C599 are 32 bits linear increase/decrease counter (-2147483648~+2147483647), when the counter value reaches 2147483647, it will become -2147483648, when the counter value reaches -2147483648, it will become 2147483647, the counter state will change as the count value.

## 2-9. Data register (D)

Address list

XC series PLC data register D address is shown as below:

			RANGE		
SERIES	NAME	FOR COMMON	FOR POWER OFF	FOR SPECIAL USE	
		USE	RETENTIVE USE	FOR SPECIAL USE	,
				D8000~D8029	
				D8060~D8079	
WC1	ъ	D D0~D99	D100 D140	D8120~D8179	138
XC1	D		D100~D149	D8240~D8249	
				D8306~D8313	
				D8460~D8469	
V.CO	D	D0 D000	D4000 D4000	D8000~D8511	<i>c</i> 10
XC2	D	D D0~D999	D4000~D4999	D8630~D8729	612
XC3	D	D0~D3999	D4000~D7999	D8000~D9023	1024
XC5	D	D0~D3999	D4000~D7999	D0000~D9023	1024
XCM	D	D0~D2999	D3000~D4999	D8000~D9023	1024

**Structure** 

Data register is soft element which used to store data, it includes 16 bits and 32 bits. (32 bits contains two registers, the highest bit is sign bit)

16 bits register range is -32,768 ~ +32,767

b15

16 bits

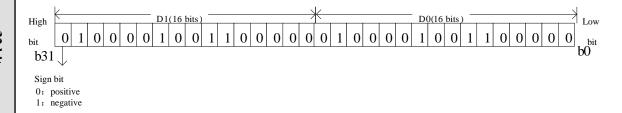
Sign bit

0: positive 1: negative

Use the applied instruction to read and write the register data. Or use other devices such as HMI.

32 bits value is consisted of two registers. The range is -2147483648 ~ 2147483647.

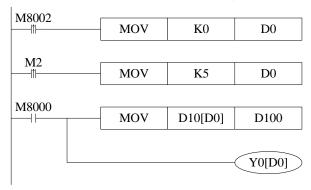
32 bits



When appoint the 32bits register, if set D0, the PLC will connect the next register D1 as the high bits. Generally, we often appoint even address register.

#### **Function**

- Normal type
  - When write a new value in the register, the former value will be covered.
  - ➤ When PLC from RUN to STOP or STOP to RUN, the value in the register will be cleared.
- Retentive type
  - > When PLC from RUN to STOP or power off, the value in the register will be retained.
  - The retentive register range can be set by user.
- Special type
  - > Special register is used to set special data, or occupied by the system.
  - Some special registers are initialized when PLC is power on.
  - Please refer to the appendix for the special register address and function.
- Used as offset (indirect appoint)
  - > Data register can be used as offset of soft element.
  - Format : Dn[Dm] \ Xn[Dm] \ Yn[Dm] \ Mn[Dm].
  - ➤ Word offset: DXn[Dm] means DX[n+Dm].
  - ➤ The offset value only can be set as D register.

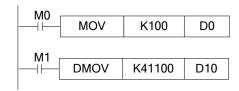


When D0=0, D100=D10, Y0 is ON; When M2 is from OFF→ON, D0=5, D100=D15, Y5 is ON. D10[D0]=D[10+D0], Y0[D0]=Y[0+D0].

Example

Data register D can deal with many kinds of data and realize various controls.

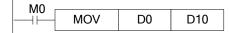
#### Data storage



When M0 is ON, write 100 into D0.(16 bits value)

When M1 is ON, write 41100 into D11,D10 (32bits value)

#### Data transfer



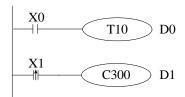
When M0 is ON, transfer the value of D10 to D0

#### • Read the timer and counter



When M0 is ON, move the value of C10 to D0.

#### • As the set value of timer and counter



When X0 is ON, T10 starts to work, the time is set in D0.

When X1 is ON once, C300 increase 1, when C300 value=D1, C300 coil outputs.

#### 2-10. Constant

Data process

XC series PLC use the following 5 number systems.

#### • DEC: DECIMAL NUMBER

- The preset number of counter and timer (constant K)
- The number of Auxiliary relay M, timer T, counter C, state S.

> Set as the operand value and action of applied instruction (constant K)

#### • HEX: HEXADECIMAL NUMBER

> Set as the operand value and action of applied instruction (constant K)

#### • BIN: BINARY NUMBER

Inside the PLC, all the numbers will be processed by binary. But when monitoring on the device, all the binary will be transformed into HEX or DEC.

#### • OCT: OCTAL NUMBER

XC series PLC I/O relays are addressed in OCT. Such as [0-7, 10-17,....70-77,100-107].

#### • BCD: BINARY CODE DECIMAL

➤ BCD uses 4 bits binary number to display decimal number 0-9. BCD can be used in 7 segments LED and BCD output digital switch

#### • Other numbers (float number)

XC series PLC can calculate high precision float numbers. It is calculated by binary numbers, and display by decimal numbers.

Display

PLC program should use K, H to process values. K means decimal numbers, H means hex numbers. Please note the PLC input/output relay use octal address.

#### • Constant K

K is used to display decimal numbers. K10 means decimal number 10. It is used to set timer and counter value, operand value of applied instruction.

#### Constant H

H is used to display hex numbers. H10 means hex number 10. It is used to set operand value of applied instruction.

#### 2-11. PROGRAM PRINCIPLE

• Tag P、I

Tag P. I are used in branch division and interruption.

Tag for branch (P) is used in condition jump or subroutine's jump target;

Tag for interruption (I) is used to specify the e input interruption, time interruption;

The tags P<sub>2</sub> I are both in decimal form, each coding principle is listed below:

SERIES	NAME	RANGE
XC1、XC2、XC3、XC5、XCM	P	P0~P9999

					RANGE	
		FO	FOR EXTERNAL			
SERIES	NI A ME	INTERRUPTION		ON		
SEKIES	INAIVIE	Input	D:-: 1	Falling	For time interruption	
			Rising edge interruption	edge		
				interruption		
		X2	10000	I0001	There are 10 channels time interruption,	
XC2	I	т	X5	I0100	I0101	the represented method is: I40**~I49**.
		X10	I0200	I0201	("**" represents interruption time, the unit	
			20200		is mm)	

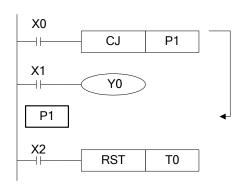
						RANGE
			FOR EXTERNAL			
SERIES	NAME.	I/O	IN	TERRUPT	ION	
SERIES	1 17 11111	1/0	Input	Rising	Falling	For time interruption
			terminals	edge	edge	
			terminais	interruption	interruption	
		14	X7	10000	I0001	
		24	X2	10000	I0001	TT 10.1 1.2 1.4 1.1
			X5	I0100	I0101	There are 10 channels time interruption,
XC3	I	32	X10	I0200	I0201	the represented method is: I40**~I49**.  ("**" represents interruption time, the
		19	X10	10000	I0001	unit is mm)
		48	X7	I0100	I0101	unit is iniii)
		60	X6	I0200	I0201	

						RANGE
			FOR EXTERNAL			
SERIES	NAME	I/O	IN	TERRUPTI	ION	
SEKIES	INAIVIE	1/0	Innut	Rising	Falling	For time interruption
			Input terminals	edge	edge	
			terminais	interruption	interruption	
		24 - 32 -	X2	10000	I0001	
			X5	I0100	I0101	
				X10	I0200	I0201
VC5	T		X11	I0300	I0301	the represented method is: I40**~I49**.
XC5	I		X12	I0400	I0401	("**" represents interruption time, the
		40	X2	10000	I0001	unit is mm)
		48	X5	I0100	I0101	
		60	X10	I0200	I0201	

						RANGE											
			FC	OR EXTERN	NAL												
SERIES	NAME	I/O	INTERRUPTION														
SERIES	INAMIL		Innut	Rising	Falling	For time interruption											
			Input terminals	edge	edge												
			terminais	interruption	interruption												
	I	24	X2	10000	10001	TT 10.1 1.2 1.4 1.1											
			X5	I0100	I0101	There are 10 channels time interruption,											
XCM		I l						I	I l	I	I l	I	Ι Ι -	X10	I0200	I0201	the represented method is: I40**~I49**.  ("**" represents interruption time, the
		32	X11	I0300	I0301	unit is mm)											
			X12	I0400	I0401	unit is min)											

Tag P is usually used in flow, it is used with CJ (condition jump). CALL (subroutine call)etc.

#### Condition Jump CJ

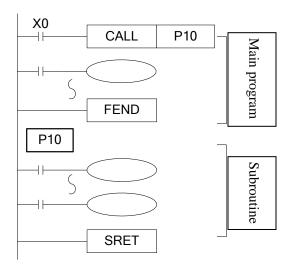


If coil X0 gets ON, jump to the step behind tag P1;

If the coil X0 is not ON, do not execute jump action, but run with the original program;

Tag P

Call the subroutine (CALL)



If X0 gets ON, jump to the subroutine from the main program; If the coil is not ON, run with the original program;

After executing the subroutine, return to the main program;

Tag

Tag I is usually used in interruption, including external interruption, time interruption etc. use with IRET (interruption return). EI (enable interruption), DI (disable interruption);

- External interruption
  - Accept the input signal from the special input terminals, not affected by the scan cycle. Activate the input signal, execute the interruption subroutine.
  - With external interruption, PLC can dispose the signal shorter than scan cycle; so it can be used as essential priority disposal in sequence control, or used in short time pulse control.
- Time interruption
  - Execute the interruption subroutine at each specified interruption loop tine. Use this interruption in the control which requires it to be different with PLC's operation cycle;
- Action order of input/output relays and response delay
  - > Input disposal

Before PLC executing the program, read the entire input terminal's ON/OFF status of PLC to the image area. In the process of executing the program, even the input changed, the content in the input image area will not change. However, in the input disposal of next scan cycle, read out the change.

> Output disposal

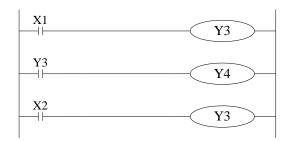
Once finish executing all the instructions, transfer the ON/OFF status of output Y image area to the output lock memory area. This will be the actual output of the PLC. The contacts used for the PLC's exterior output will act according to the device's response delay time.

When use this input/output format in a batch, the drive time and operation cycle of input filter and output device will also appear response delay.

#### • Not accept narrow input pulse signal

PLC's input ON/OFF time should be longer than its loop time. If consider input filter's response delay 10ms, loop time is 10ms, then ON/OFF time needs 20 ms separately. So, up to 1, 000/(20+20)=25Hz input pulse can't be disposed. But, this condition could be improved when use PLC's special function and applied instructions.

## • Dual output (Dual coils) action



When executing dual output (use dual coil), the back side act in prior.

As shown in the left map, please consider the things of using the same coil Y003 at many positions:

E.g. X001=ON, X002=OFF

At first, X001 is ON, its image area is ON, output Y004 is also ON.

But, as input X002 is OFF, the image area of Y003 is OFF.

So, the actual output is: Y003=OFF, Y004= ON.

# **3 Basic Program Instructions**

In this chapter, we tell the basic instructions and their functions.



3-13. [OUT], [RST] (Aim at counter device)

3-14. [NOP], [END]

3-15. [GROUP], [GROUPE]

3-16. Items to be attended when programming

## 3-1. Basic Instructions List

All XC1, XC2, XC3, XC5, XCM, XCC series support the below instructions:

Mnemonic	Function	Format and Device	Chapter
LD	Initial logical operation	M0	3-2
(LoaD)	contact type NO (normally		
	open)		
100	D 11	X、Y、M、S、T、C、Dn.m、FDn.m	2.5
LDD (LoaD	Read the status from the	X0 D	3-6
Directly)	contact directly		
Directly)		X	
LDI	Initial logical operation	M0	3-2
(LoaD	contact type NC (normally	#	
Inverse)	closed)		
		X, Y, M, S, T, C, Dn.m, FDn.m	
LDDI	Read the normally closed	X0	3-6
	contact directly		
1.00	Y 1.1 1 1 1	X	2.5
LDP	Initial logical	M0	3-5
(LoaD Pulse)	operation-Rising edge		
ruise)	pulse	X、Y、M、S、T、C、Dn.m、FDn.m	
LDF	Initial logical	M0	3-5
(LoaD	operation-Falling /trailing		
Falling	edge pulse		
Pulse)		X、Y、M、S、T、C、Dn.m、FDn.m	
AND	Serial connection of NO	M0	3-3
(AND)	(normally open) contacts		
		X、Y、M、S、T、C、Dn.m、FDn.m	2.5
ANDD	Read the status from the	X0 D	3-6
	contact directly		
		X	
ANI	Serial connection of NC	M0	3-3
(AND	(normally closed) contacts		
Inverse)	,		
		X、Y、M、S、T、C、Dn.m、FDn.m	
ANDDI	Read the normally closed	X0	3-6
	contact directly		
		X	

ANDP Serial connection of rising M0 edge pulse	3-5
(AND edge pulse	
Pulse)	
X, Y, M, S, T, C, Dn.m, FDn.m	
	3-5
(AND falling/trailing edge pulse	
Falling	
pulse) X, Y, M, S, T, C, Dn.m, FDn.m	
OR Parallel connection of NO 3	3-4
(OR) (normally open) contacts M0	
(OK) (normany open) contacts	
X, Y, M, S, T, C, Dn.m, FDn.m	
ORD Read the status from the 3	8-6
contact directly	
X	
ORI Parallel connection of NC	3-4
(OP (normally closed) contacts M0	
(or (normany closed) contacts	
Inverse)	
X, Y, M, S, T, C, Dn.m, FDn.m	
ORDI Read the normally closed 3	8-6
contact directly	
X	
ORP Parallel connection of	3-5
(OR rising edge pulse	, 3
Pulse)	
X、Y、M、S、T、C、Dn.m、FDn.m	
	3-5
(OR falling/trailing edge pulse M0	
Falling	
pulse) X, Y, M, S, T, C, Dn.m, FDn.m	
	3-8
(ANd multiply parallel circuits	
Block)	
None	
	3-7
(OR multiply parallel circuits	
Block)	
None	
	3-2
(OUT) coil drive	-
Y, M, S, T, C, Dn.m	

OUTD	Output to the contact directly	Y Y	3-6
SET (SET)	Set a bit device permanently ON	Y, M, S, T, C, Dn.m	3-12
RST (ReSeT)	Reset a bit device permanently OFF	Y, M, S, T, C, Dn.m	3-12
PLS (PuLSe)	Rising edge pulse	X, Y, M, S, T, C, Dn.m	3-11
PLF (PuLse Falling)	Falling/trailing edge pulse	X, Y, M, S, T, C, Dn.m	3-11
MCS (New bus line start)	Connect the public serial contacts	None Y0	3-9
MCR (Bus line return)	Clear the public serial contacts	None Y0	3-9
ALT (Alternate state)	The status of the assigned device is inverted on every operation of the instruction	ALT MO  X, Y, M, S, T, C, Dn.m	3-10
END (END)	Force the current program scan to end	None	3-14
GROUP	Group	None	3-15
GROUPE	Group End	None	3-15
TMR	Time	T0 K10	2-7

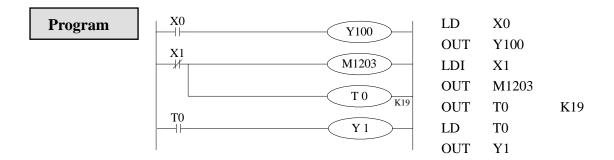
3-2. [LD], [LDI], [OUT]

Mnemonic	Function	Format and Operands
LD	Initial logic operation	M0
(LoaD)	contact type NO (Normally	
	Open)	
		Operands: X、Y、M、S、T、C、Dn.m、
		FDn.m
LDI	Initial logic operation	MO
(LoaD Inverse)	contact type NC (Normally	
	Closed)	
		Devices: X, Y, M, S, T, C, Dn.m,
		FDn.m
OUT	Final logic operation type	Y0
(OUT)	drive coil	
		Operands: X, Y, M, S, T, C, Dn.m

#### **Statement**

- Connect the LD and LDI instructions directly to the left bus bar. Or use them to define a new block of program when using ANB instruction.
- OUT instruction is the coil drive instruction for the output relays, auxiliary relays, status, timers, counters. But this instruction can't be used for the input relays
- Can not sequentially use parallel OUT command for many times.
- For the timer's time coil or counter's count coil, after using OUT instruction, set constant K is necessary.
- For the constant K's setting range, actual timer constant, program's step relative to OUT instruction (include the setting value), See table below:

Timer, Counter	Setting Range of constant K	The actual setting value
1ms Timer		0.001~32.767 sec
10ms Timer	1~32,767	0.01~327.67 sec
100ms Timer		0.1~3276.7 sec
16 bits counter	1~32,767	Same as the left
32 bits counter	1~2,147,483,647	Same as the left



## 3-3. [AND], [ANI]

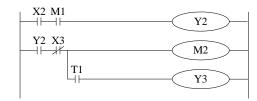
## **Mnemonic and Function**

## **Statements**

Mnemonic	Function	Format and Operands
AND	Serial connection of	M0
(AND)	NO (Normally Open)	
	contacts	
		Operands: X、Y、M、S、T、C、Dn.m、FDn.m
ANI	Serial connection of	M0
(ANd	NC (Normally Closed)	
Inverse)	contacts	
		Operands: X、Y、M、S、T、C、Dn.m、FDn.m

- Use the AND and the ANI instruction for serial connection of contacts. As many contacts as required can be connected in series. They can be used for many times.
- The output processing to a coil, through writing the initial OUT instruction is called a "follow-on" output (For an example see the program below: OUT M2 and OUT Y003). Follow-on outputs are permitted repeatedly as long as the output order is correct. There's no limit for the serial connected contacts' Nr. and follow-on outputs' number.





LD X2 AND M1OUT Y2 LD Y2 ANI X3 OUT M2AND T1 OUT **Y**3

## 3-4. [OR],[ORI]

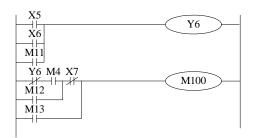
### **Mnemonic and Function**

Mnemonic	Function	Format and Operands	
OR	Parallel connection of		
(OR)	NO (Normally Open)	MO NO	
	contacts		
		Operands: X、Y、M、S、T、C、Dn.m、FDn.m	
ORI	Parallel connection of		
(OR	NC (Normally	MO	
Inverse)	Closed) contacts		
		Operands: X, Y, M, S, T, C, Dn.m, FDn.m	

## **Statements**

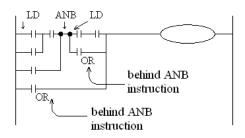
- Use the OR and ORI instructions for parallel connection of contacts. To connect a block
  that contains more than one contact connected in series to another circuit block in parallel,
  use an ORB instruction, which will be described later;
- OR and ORI start from the instruction's step, parallel connect with the LD and LDI instruction's step said before. There is no limit for the parallel connect times.





LD X5 OR X6 OR M11 **OUT** Y6 LDI Y6 **AND** M4OR M12 ANI X7 OR M13 OUT M100

#### Relationship with ANB



The parallel connection with OR, ORI instructions should connect with LD, LDI instructions in principle. But behind the ANB instruction, it's still ok to add a LD or LDI instruction.

## 3-5. [LDP], [LDF], [ANDP], [ANDF], [ORP], [ORF]

## **Mnemonic and Function**

## **Statements**

- LDP, ANDP, ORP are active for one program scan after the associated devices switch from OFF to ON.
- LDF, ANDF, ORF are active for one program scan after the associated devices switch from ON to OFF.

## **Program**



LDP X5
ORP X6
OUT M13
LD M8000
ANDP X7
OUT M15

Mnemonic	Function	Format and Operands
LDP	Initial logical operation-Rising	M0
(LoaD	edge pulse	
Pulse)		
		Operands: X, Y, M, S, T, C, Dn.m, FDn.m
LDF	Initial logical operation	M0
(LoaD	Falling/trailing edge pulse	
Falling		
pulse)		Operands: X, Y, M, S, T, C, Dn.m, FDn.m
ANDP	Serial connection of Rising	M0
(AND	edge pulse	
Pulse)		
		Operands: X, Y, M, S, T, C, Dn.m, FDn.m
ANDF	Serial connection of	M0
(AND	Falling/trailing edge pulse	
Falling		
pulse)		Operands: X, Y, M, S, T, C, Dn.m, FDn.m
ORP	Parallel connection of Rising	
(OR Pulse)	edge pulse	
		Operands: X、Y、M、S、T、C、Dn.m、FDn.m

ORF (OR Falling pulse)	Parallel connection Falling/trailing edge pulse	of	MO H
			Operands: X、Y、M、S、T、C、Dn.m、FDn.m

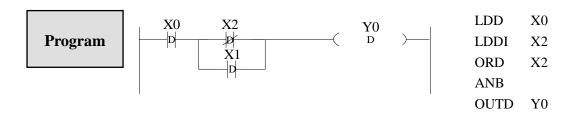
## 3-6. [LDD], [LDDI], [ANDD], [ANDDI], [ORD], [ORDI], [OUTD]

## **Mnemonic and Function**

Mnemonic	Function	Format and Operands
LDD	Read the status from the contact directly	X0 D
		Devices: X
LDDI	Read the normally closed contact directly	X0
		Devices: X
ANDD	Read the status from the contact directly	
		Devices: X
ANDDI	Read the normally closed contact directly	
		Devices: X
ORD	Read the status from the contact directly	X0 D
		Devices: X
ORDI	Read the normally closed contact directly	X0
		Devices: X
OUTD	Output to the contact directly	( YO )——
		Devices: Y

#### **Statement**

- The function of LDD、ANDD、ORD instructions are similar with LD、AND、OR; LDDI、ANDDI、ORDI instructions are similar with LDI、ANDI、ORI; but if the operand is X, the LDD、ANDD、ORD commands read the signal from the terminals directly, this is the only difference.
- OUTD and OUT are output instructions. But if use OUTD, output immediately if the condition comes true, needn't wait the next scan cycle.



## 3-7. [ORB]

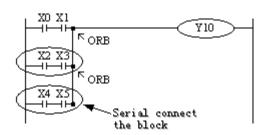
#### **Mnemonic and Function**

Mnemonic	Function	Format and Devices
ORB	Parallel connection	
(OR Block)	of multiply parallel	
	circuits	Devices: none

## **Statements**

- The serial connection with two or more contacts is called "serial block". If parallel connect the serial block, use LD, LDI at the branch start place, use ORB at the stop place;
- As the ANB instruction, an ORB instruction is an independent instruction and is not associated with any device number.
- ➤ There are no limitations to the number of parallel circuits when using an ORB instruction in the sequential processing configuration.

#### **Program**



Recommer	ided good	Non-preferred
programming method:		programming
		method:
LD	X0	LD X0
AND	X1	AND X1
LD	X2	LD X2
AND	X3	AND X3
ORB		LD X4
LD	X4	AND X5
AND	X5	ORB
ORB		ORB
OUT	Y10	OUT Y10

## 3-8. [ANB]

## **Mnemonic and Function**

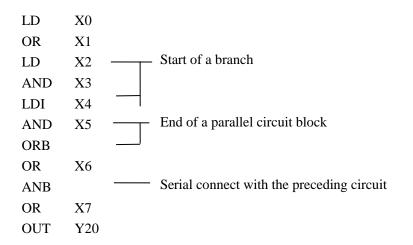
Mnemonic	Function	Format and Devices
ANB	Serial	
(And	connection of	
Block)	multiply	Devices: none
	parallel circuits	

#### **Statements**

- To declare the starting point of the circuit block, use a LD or LDI instruction. After completing the parallel circuit block, connect it to the preceding block in series using the ANB instruction.
- ➤ It is possible to use as many ANB instructions as necessary to connect a number of parallel circuit blocks to the preceding block in series.

Program

Mnemonic	Function	Format and Devices
MCS	Denotes the	YO
(Master	start of a	
control)	master control	
	block	Devices: None
MCR	Denotes the	YO
(Master	end of a master	
control	control block	"
Reset)		Devices: None



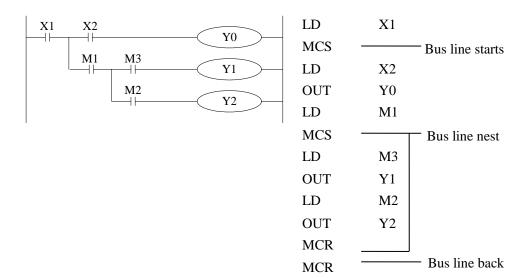
## 3-9. [MCS], [MCR]

### **Mnemonic and Function**

**Statements** 

- After the execution of an MCS instruction, the bus line (LD, LDI) shifts to a point after the MCS instruction. An MCR instruction returns this to the original bus line.
- MCS MCR instructions should use in pair.
- The bus line could be used nesting. Between the matched MCS、MCR instructions use matched MCS、MCR instructions. The nest level increase with the using of MCS instruction. The max nest level is 10. When executing MCR instruction, go back to the upper bus line.
- When use flow program, bus line management could only be used in the same flow. When end some flow, it must go back to the main bus line.





## 3-10. [ALT]

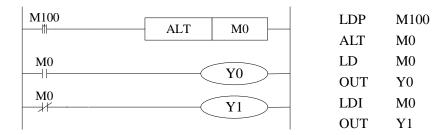
#### **Mnemonic and Function**

Mnemonic	Function	Format and Devices
ALT	The status of the	
(Alternate	assigned devices	ALT M0
status)	inverted on every	
	operation of the	Devices: Y, M, S, T, C, Dn.m
	instruction	

## **Statements**

The status of the destination device is alternated on every operation of the ALT instruction.

## Program



## 3-11. [PLS], [PLF]

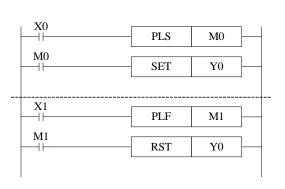
## **Mnemonic and Function**

Mnemonic	Function	Format and Devices	
PLS	Rising edge	PLS Y0	
(Pulse)	pulse		
		Devices: Y, M, S, T, C, Dn.m	
PLF	Falling/trailing	PLF Y0	
(Pulse	edge pulse		
Falling)		Devices: Y, M, S, T, C, Dn.m	

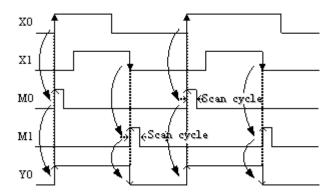
#### **Statements**

- When a PLS instruction is executed, object devices Y and M operate for one operation cycle after the drive input signal has turned ON.
- When a PLF instruction is executed, object devices Y and M operate for one operation cycle after the drive input signal has turned OFF.

## **Program**



LD	X0
PLS	M0
LD	<b>M</b> 0
SET	Y0
LD	X1
LD PLF	X1 M1



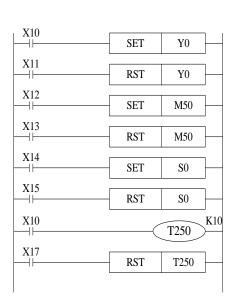
#### **Mnemonic and Function**

Mnemonic	Function	Format and Devices	
SET (Set)	Set a bit device	SET Y0	
	permanently		
	ON	Devices: Y, M, S, T, C, Dn.m	
RST(Reset)	Reset a bit	RST Y0	
	device		
	permanently	Devices: Y, M, S, T, C, Dn.m	
	OFF		

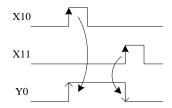
#### Statements

- Turning ON X010 causes Y000 to turn ON. Y000 remains ON even after X010 turns OFF. Turning ON X011 causes Y000 to turn OFF. Y000 remains OFF even after X011 turns OFF. It's the same with M√S.
- SET and RST instructions can be used for the same device as many times as necessary. However, the last instruction activated determines the current status.
- Besides, it's also possible to use RST instruction to reset the current contents of timer, counter and contacts.
- When use SET, RST commands, avoid to use the same ID with OUT command;

#### Program



LD	X10	
SET	Y0	
LD	X11	
RST	Y0	
LD	X12	
SET	M50	
LD	X13	
RST	M50	
LD	X14	
SET	S0	
LD	X15	
RST	S0	
LD	X10	
OUT	T250	K10
LD	X17	
RST	T250	

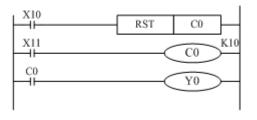


## 3-13. 【OUT】, 【RST】 for the counters

#### **Mnemonic and Function**

Mnemonic	Function	Format and Devices
OUT	Final logic operation type	T0 K10
	coil drive	Device: K, D
RST	Reset a bit device	RST C600
	permanently	Device: C
	OFF	

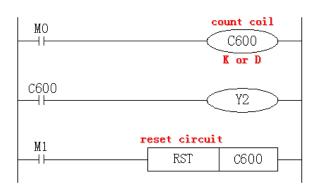
Programming of interior counter



Counter used for power cut retentive. Even when power is cut, hold the current value and output contact's action status and reset status. C0 carries on increase count for the OFF→ON of X011. When reach the set value K10, output contact C0 activates. Afterwards, even X011 turns from OFF to ON, counter's current value will not change, output contact keep on activating.

To clear this, let X010 be the activate status and reset the output contact. It's necessary to assign constant K or indirect data register's ID behind OUT instruction.

Programming of high speed counter



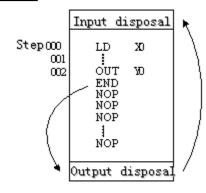
- In the preceding example, when M0 is ON, carry on positive count with OFF→ON of X0.
- Counter's current value increase, when reach the set value (K or D), the output contact is reset.
- When M1 is ON, counter's C600 output contact is reset, counter's current value turns to be 0.

#### 3-14. [END]

#### **Mnemonic and Function**

Mnemonic	Function	Format and Devices: None
END	Force the	END
(END)	current	
	program scan	Devices: None
	to end	

#### **Statements**



PLC repeatedly carry on input disposal, program executing and output disposal. If write END instruction at the end of the program, then the instructions behind END instruction won't be executed. If there's no END instruction in the program, the PLC executes the end step and then repeat executing the program from step 0.

When debug, insert END in each program segment to check out each program's action.

Then, after confirm the correction of preceding block's action, delete END instruction.

Besides, the first execution of RUN begins with END instruction.

When executing END instruction, refresh monitor timer. (Check if scan cycle is a long timer.)

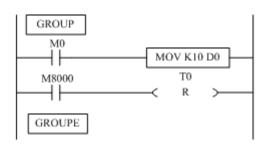
#### 3-15. [GROUP],[GROUPE]

## **Mnemonic and Function**

Mnemonic	Function	Format and Device
GROUP	GROUP	GROUP
		Devices: None
GROUPE	GROUP END	GROUPE
		Devices: None

#### **Statements**

- > GROUP and GROUPE should used in pairs.
- ➤ GROUP and GROUPE don't have practical meaning; they are used to optimize the program structure. So, add or delete these instructions doesn't affect the program's running;
- ➤ The using method of GROUP and GROUPE is similar with flow instructions; enter GROUP instruction at the beginning of group part; enter GROUPE instruction at the end of group part.



Generally, GROUP and GROUPE instruction can be programmed according to the group's function. Meantime, the programmed instructions can be FOLDED or UNFOLDED. To a redundant project, these two instructions are quite useful.

#### 3-16. Items to Note When Programming

#### 1. Contacts' structure and step number

Even in the sequential control circuit with the same action, it's also available to simple the program and save program's steps according to the contacts' structure.

General program principle is:

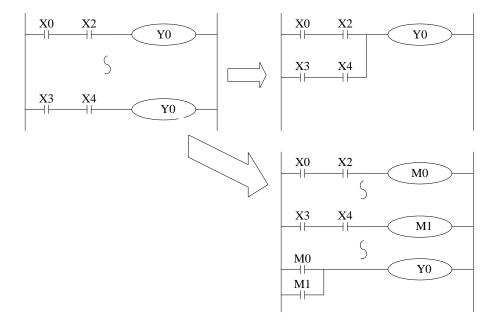
- (a) Write the circuit with many serial contacts on the top;
- (b) Write the circuit with many parallel contacts in the left.

#### 2. Program's executing sequence

Handle the sequential control program by **[** From top to bottom **]** and **[** From left to right **]** Sequential control instructions also encode following this flow.

#### 3. Dual output dual coil's activation and the solution

- If carry on coil's dual output (dual coil) in the sequential control program, then the backward action is prior.
- Dual output (dual coil) doesn't go against the input rule at the program side. But as the preceding action is very complicate, please modify the program as in the following example.



There are other methods. E.g. jump instructions or step ladder. However, when use step ladder, if the main program's output coil is programmed, then the disposal method is the same with dual coil, please note this.

# **4 Applied Instructions**

In this chapter, we describe applied instruction's function of XC series PLC.

4-1. Table of Applied Instructions
4-2. Reading Method of Applied Instructions
4-3. Flow Instructions
4-4. Contactors Compare Instructions
4-5. Move Instructions
4-6. Arithmetic and Logic Operation Instructions
4-7. Loop and Shift Instructions
4-8. Data Convert
4-9. Floating Operation
4-10. Clock Operation

## 4-1. Applied Instruction List

Mnemonic	Function	Ladder chart	Chapter
Program Flo	W		
СЈ	Condition jump	CJ Pn	4-3-1
CALL	Call subroutine	CALL Pn	4-3-2
SRET	Subroutine return	SRET	4-3-2
STL	Flow start	STL Sn	4-3-3
STLE	Flow end	STLE	4-3-3
SET	Open the assigned flow, close the current flow	SET Sn	4-3-3
ST	Open the assigned flow, not close the current flow	ST Sn	4-3-3
FOR	Start a FOR-NEXT loop	FOR S	4-3-4
NEXT	End of a FOR-NEXT loop	NEXT	4-3-4
FEND	Main program END	FEND	4-3-5
END	Program END	END	4-3-5
Data Compa	re		
LD=	LD activates if $(S1) = (S2)$	LD= S1 S2	4-4-1
LD>	LD activates if (S1) > (S2)	LD> S1 S2	4-4-1
LD<	LD activates if (S1) =< (S2)	LD< S1 S2	4-4-1
TD<>	LD activates if $(S1) \neq (S2)$	LD<> S1 S2	4-4-1
LD<=	LD activates if $(S1) \le (S2)$	LD<= S1 S2	4-4-1
LD>=	LD activates if $(S1) \ge (S2)$	LD>= S1 S2	4-4-1
AND=	AND activates if (S1) = (S2)	AND= S1 S2	4-4-2

AND>	AND activates if (S1)>(S2)	AND> S1 S2	4-4-2
AND<	AND activates if $(S1) < (S2)$	AND< S1 S2	4-4-2
AND<>	AND activates if $(S1) \neq (S2)$	AND S1 S2	4-4-2
AND<=	AND activates if $(S1) \le (S2)$	AND<= S1 S2	4-4-2
AND>=	AND activates if $(S1) \ge (S2)$	AND= S1 S2	4-4-2
OR=	OR activates if $(S1) = (S2)$	OR= S1 S2	4-4-3
OR>	OR activates if $(S1) > (S2)$	OR> S1 S2	4-4-3
OR<	OR activates if $(S1) < (S2)$	OR < S1 S2	4-4-3
OR<>	OR activates if $(S1) \neq (S2)$	OR<> S1 S2	4-4-3
OR<=	OR activates if $(S1) \le (S2)$	OR<= S1 S2	4-4-3
OR>=	OR activates if $(S1) \ge (S2)$	OR>= S1 S2	4-4-3
Data Move			
CMP	Compare the data	CMP S1 S D	4-5-1
ZCP	Compare the data in certain area	ZCP S1 S2 S D	4-5-2
MOV	Move	MOV S D	4-5-3
BMOV	Block move	BMOV S D n	4-5-4
PMOV	Transfer the Data block	PMOV S D n	4-5-5
FMOV	Multi-points repeat move	FMOV S D n	4-5-6
FWRT	Flash ROM written	FWRT S D	4-5-7
MSET	Zone set	MSET S1 S2	4-5-8
ZRST	Zone reset	ZRST S1 S2	4-5-9

ХСН	Exchange two values	XCH D1 D2	4-5-11
EMOV	Float move	X0	4-5-12
Data Operati	on		
ADD	Addition	ADD S1 S2 D	4-6-1
SUB	Subtraction	SUB S1 S2 D	4-6-2
MUL	Multiplication	├──├── MUL S1 S2 D	4-6-3
DIV	Division	DIV S1 S2 D	4-6-4
INC	Increment	INC D	4-6-5
DEC	Decrement	├── DEC D	4-6-5
MEAN	Mean	├──   MEAN S D n	4-6-6
WAND	Word And	WAND S1 S2 D	4-6-7
WOR	Word OR	WOR S1 S2 D	4-6-7
WXOR	Word exclusive OR	WXOR S1 S2 D	4-6-7
CML	Compliment	CML S D	4-6-8
NEG	Negative	NEG D	4-6-9
Data Shift			
SHL	Arithmetic Shift Left	├──├─────────────────────────────────	4-7-1
SHR	Arithmetic Shift Right	├──├─────────────────────────────────	4-7-1
LSL	Logic shift left	LSL D n	4-7-2
LSR	Logic shift right	LSR D n	4-7-2
ROL	Rotation shift left	ROL D n	4-7-3
ROR	Rotation shift right	ROR D n	4-7-3

SFTL	Bit shift left	SFTL S D n1 n2	4-7-4
SFTR	Bit shift right	SFTR S D n1 n2	4-7-5
WSFL	Word shift left	WSFL S D n1 n2	4-7-6
WSFR	Word shift right	WSFR S D n1 n2	4-7-7
Data Convert			
WTD	Single word integer converts to double word integer	WTD S D	4-8-1
FLT	16 bits integer converts to float point	FLT S D	4-8-2
DFLT	32 bits integer converts to float point	DFLT S D	4-8-2
FLTD	64 bits integer converts to float point	FLTD S D	4-8-2
INT	Float point converts to integer	INT S D	4-8-3
BIN	BCD converts to binary	BIN S D	4-8-4
BCD	Binary converts to BCD	BCD S D	4-8-5
ASCI	Hex. converts to ASCII	ASCI S D n	4-8-6
HEX	ASCII converts to Hex.	HEX S D n	4-8-7
DECO	Coding	DECO S D n	4-8-8
ENCO	High bit coding	ENCO S D n	4-8-9
ENCOL	Low bit coding	ENCOL S D n	4-8-10
Float Point Operation			
ECMP	Float compare	ECMP S1 S2 D	4-9-1
EZCP	Float Zone compare	EZCP S1 S2 D1 D2	4-9-2
EADD	Float Add	EADD S1 S2 D	4-9-3
ESUB	Float Subtract	ESUB S1 S2 D	4-9-4

EMUL	Float Multiplication	EMUL S1 S2 D	4-9-5		
EDIV	Float division	EDIV S1 S2 D	4-9-6		
ESQR	Float Square Root	ESQR S D	4-9-7		
SIN	Sine	SIN S D	4-9-8		
COS	Cosine	COS S D	4-9-9		
TAN	Tangent	TAN S D	4-9-10		
ASIN	Floating Sine	ASIN S D	4-9-11		
ACOS	Floating Cosine	ACOS S D	4-9-12		
ATAN	Floating Tangent	ATAN S D	4-9-13		
Clock Operation					
TRD	Read RTC data	TRD D	4-10-1		
TWR	Write RTC data	TWR D	4-10-2		

## 4-2. Reading Method of Applied Instructions

In this manual, the applied instructions are described in the following manner.

#### 1. Summary

ADDITION [ADD]					
16 bits	ADD	32 bits	DADD		
Execution	Normally ON/OFF,	Suitable	XC1.XC2.XC3.XC5.XCM		
condition	Rising/Falling edge	Models			
Hardware	-	Software	-		
requirement		requirement			

#### 2. Operands

Operands	Function	Data Type
S1	Specify the augends data or register	16 bits/32 bits, BIN
S2	Specify the summand data or register	16 bits/32 bits, BIN
D	Specify the register to store the sum	16 bits/32 bits, BIN

#### 3. Suitable Soft Components

ID	QD QD	
Bit Operands System		

## Description

#### <16 bits instruction>



$$(D10) + (D12) \rightarrow (D14)$$

#### <32 bits instruction>



$$(D11D10) + (D13D12) \rightarrow (D15D14)$$

- ➤ The data contained within the two source devices are combined and total is stored in the specified destination device. Each data's highest bit is the sign bit, 0 stands for positive, 1 stand for negative. All calculations are algebraic processed. (5+ (-8) = -3).
- ➤ If the result of a calculations is "0", the "0' flag acts. If the result exceeds 323,767(16 bits limit) or 2,147,483,648 (32 bits limit), the carry flag acts. (Refer to the next page). If the result exceeds -323,768 (16 bits limit) or -2,147,483,648 (32 bits limit), the borrow flag acts (Refer to the next page)
- ➤ When carry on 32 bits operation, word device's 16 bits are assigned, the device follow closely the preceding device's ID will be the high bits. To avoid ID repetition, we recommend you assign device's ID to be even ID.
- ➤ The same device may be used a source and a destination. If this is the case then the result changes after every scan cycle. Please note this point.

#### Related flag

Flag	Name	Function	
M8020	Zero	ON: the calculate result is zero OFF: the calculate result is not zero	
M8021	Borrow	ON: the calculate result is over 32767(16bits) or 2147483647(32bits) OFF: the calculate result is not over 32767(16bits) or 2147483647(32bits)	
M8022	Carry	ON: the calculate result is over 32767(16bits) or 2147483647(32bits)  OFF: the calculate result is not over 32767(16bits) or 2147483647(32bits)	

# The related description

The assignment of the data

The data register of XC series PLC is a single word (16 bit) data register, single word data only engross one data register which is assigned by single word object instruction. The disposal bound is: Dec. –327, 68~327, 67, Hex. 0000~FFFF.

Single word object instruction D (NUM)

 $\begin{array}{c|c} Instruction & D(NUM) & \rightarrow & Object data \end{array}$ 

Double word (32 bit) engrosses two data register, it's composed by two consecutive data registers, the first one is assigned by double word object instruction. The dispose bound is: Dec. -214, 748, 364, 8~214, 748, 364, 7, Hex. 00000000~FFFFFFF.

Double word object instruction →	D(NUM+1)	D (NUM)
Instruction D(NUM)	Object data	Object data

• The denote way of 32 bits instruction

If an instruction can not only be 16 bits but also be 32 bits, then the denote method for 32 bits instruction is to add a "D" before 16 bits instruction.

E.g: ADD D0 D2 D4 denotes two 16 bits data adds DADD D10 D12 D14 denotes two 32 bits data adds

- **%1:** Flag after executing the instruction, instructions without the direct flag will not display.
- ※2: (S.) Source operand, its content won't change after executing the instruction
- 3: Destinate operand, its content changes with the execution of the instruction
- **%4:** Tell the instruction's basic action, using way, applied example, extend function, note items etc.

#### 4-3. Program Flow Instructions

Mnemonic	Instruction's name	Chapter
CJ	Condition Jump	4-3-1
CALL	Call subroutine	4-3-2
SRET	Subroutine return	4-3-2
STL	Flow start	4-3-3
STLE	Flow end	4-3-3
SET	Open the assigned flow, close the current flow (flow jump)	4-3-3
ST	Open the assigned flow, not close the current flow (Open the new flow)	4-3-3
FOR	Start of a FOR-NEXT loop	4-3-4
NEXT	End of a FOR-NEXT loop	4-3-4
FEND	First End	4-3-5
END	Program End	4-3-5

## **4-3-1.** Condition Jump [CJ]

#### 1. Summary

As used to run a part of program, CJ shorten the operation cycle and using the dual coil

Condition Jump [CJ]				
16 bits	CJ	32 bits	-	
Execution	Normally ON/OFF coil	Suitable	XC1.XC2.XC3.XC5.XCM	
condition		Models		
Hardware	-	Software	-	
requirement		requirement		

#### 2. Operands

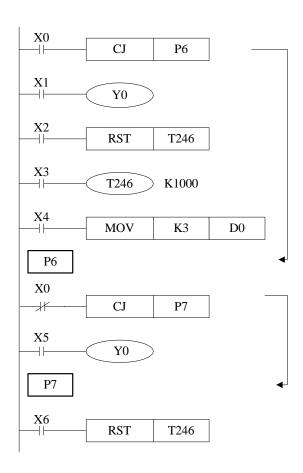
Operands	Function	Data Type
Pn	Jump to the target (with pointer Nr.) P (P0~P9999)	Pointer's Nr.

#### 3. Suitable Soft Components



**Description** 

In the below graph, if X000 is "ON", jump from the first step to the next step behind P6 tag. If X000 "OFF", do not execute the jump construction;



- ➤ In the left graph, Y000 becomes to be dual coil output, but when X000=OFF, X001 activates; when X000=ON, X005 activates
- > CJ can't jump from one STL to another STL;
- ➤ After driving time T0~T640 and HSC C600~C640, if execute CJ, continue to work, the output activates.

#### 4-3-2. Call subroutine [CALL] and Subroutine return [SRET]

#### 1. Summary

Call the programs which need to be executed together, decrease the program's steps;

	<del>-</del>				
Subroutine Call [CALL]					
16 bits	CALL	32 bits	-		
Execution	Normally ON/OFF,	Suitable	XC1.XC2.XC3.XC5.XCM		
condition	Rising/Falling edge	Models			
Hardware	-	Software	-		
requireme		requirement			
nt					
Subroutine	Subroutine Return [SRET]				
16 bits	SRET	32 bits	-		
Execution	-	Suitable	XC1.XC2.XC3.XC5.XCM		
condition		Models			
Hardware	-	Software	-		
requireme		requirement			
nt					

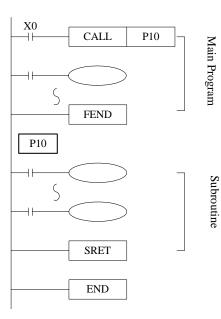
#### 2. Operands

Operands	Function	Data Type
Pn	Jump to the target (with pointer Nr.) P (P0~P9999)	Pointer's Nr.

#### 3. Suitable Soft Components



## Description



- If X000= "ON", execute the call instruction and jump to the step tagged by P10. After executing the subroutine, return the original step via SRET instruction. Program the tag with FEND instruction (will describe this instruction later)
- In the subroutine 9 times call is allowed, so totally there can be 10 nestings.

#### 4-3-3. Flow [SET]. [ST]. [STL]. [STLE]

#### 1. Summary

Instructions to specify the start, end, open, close of a flow;

Open the specified flow, close the local flow [SET]					
16 bits	SET	32 bits	-		
Execution	Normally ON/OFF,	Suitable	XC1.XC2.XC3.XC5.XCM		
condition	Rising/Falling edge	Models			
Hardware	-	Software	-		
requirement		requirement			
Open the specified flow, not close the local flow [ST]					
16 bits	ST	32 bits	-		
Execution	Normally ON/OFF,	Suitable	XC1.XC2.XC3.XC5.XCM		

condition	Rising/Falling edge	Models	
Hardware	-	Software	-
requirement		requirement	
Flow starts [ST	L]		
16 bits	STL	32 bits	-
Execution	-	Suitable	XC1.XC2.XC3.XC5.XCM
condition		Models	
Hardware	-	Software	-
requirement		requirement	
Flow ends [STI	Æ]		
16 bits	STLE	32 bits	-
Execution	-	Suitable	XC1.XC2.XC3.XC5.XCM
condition		Models	
Hardware	-	Software	-
requirement		requirement	

#### 2. Operands

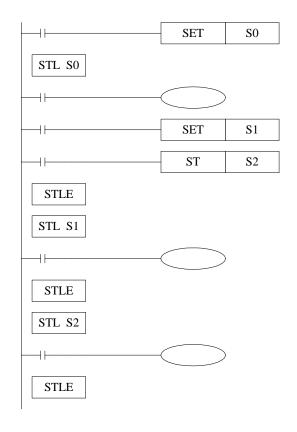
Operands	Function	Data Type
Sn	Jump to the target flow S	Flow ID

3. Suitable Soft Components

Bit	Bit Operands	System								
		X	Y	M	S	Т	С	Dn.m		
	Sn				•					

#### **Description**

- STL and STLE should be used in pairs. STL represents the start of a flow; STLE represents the end of a flow.
- After executing of **SET Sxxx** instruction, the flow specified by these instructions is ON.
- After executing **RST Sxxx** instruction, the specified flow is OFF.
- In flow S0, SET S1 closes the current flow S0, open flow S1.
- In flow S0, ST S2 opens the flow S2, but don't close flow S0.
- When flow turns from ON to be OFF, reset OUT, PLS, PLF, not accumulate timer etc, which belong to the flow.
- ST instruction is usually used when a program needs to run more flows at the same time.
- After executing of **SET Sxxx** instruction, the pulse instructions will be closed (including one-segment, multi-segment, relative or absolute, return to the origin)



## 4-3-4. [FOR] and [NEXT]

## 1. Summary

Loop execute the program between  $\boldsymbol{FOR}$  and  $\boldsymbol{NEXT}$  with the specified times;

Loop starts [FO	R]		
16 bits	FOR	32 bits	-
Execution	Rising/Falling edge	Suitable Models	XC1.XC2.XC3.XC5.XCM
condition			
Hardware	-	Software	-
requirement		requirement	
Loop ends [NEX	XT]		
16 bits	NEXTs	32 bits	-
Execution	Normally ON/OFF,	Suitable Models	XC1.XC2.XC3.XC5.XCM
condition	Rising/Falling edge		
Hardware	-	Software	-
requirement		requirement	

## 2. Operands

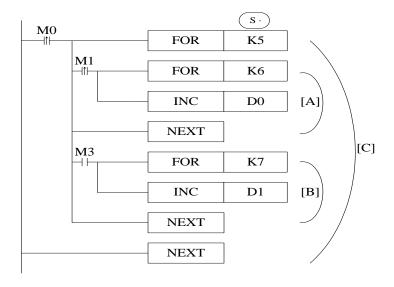
Operands	Function	Data Type
S	Program's loop times between FOR~NEXT	16 bits, BIN

3. Suitable Soft Components

Word	Operands		System Constant M									Mod	Module	
		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD	
	S	•									•			

## Description

- FOR.NEXT instructions must be programmed as a pair. Nesting is allowed, and the nesting level is 8.
- Between FOR/NEXT, LDP.LDF instructions are effective for one time. Every time when M0 turns from OFF to ON, and M1 turns from OFF to ON, [A] loop is executed 6 times.
- Every time if M0 turns from OFF to ON and M3 is ON, [B] loop is executed  $5 \times 7=35$  times.
- If there are many loop times, the scan cycle will be prolonged. Monitor timer error may occur, please note this.
- If NEXT is before FOR, or no NEXT, or NEXT is behind FENG, END, or FOR and NEXT number is not equal, an error will occur.
- Between FOR~NEXT, CJ nesting is not allowed, also in one STL, FOR~NEXT must be programmed as a pair.



#### 4-3-5. [FEND] and [END]

#### 1. Summary

FEND means the main program ends, while END means program ends;

B.			
main program ends [F	END]		
Execution condition	-	Suitable Models	XC1.XC2.XC3.XC5.XCM
Hardware	-	Software	-
requirement		requirement	
program ends [END]			
Execution condition	-	Suitable Models	XC1.XC2.XC3.XC5.XCM
Hardware	-	Software	-
requirement		requirement	

#### 2. Operands

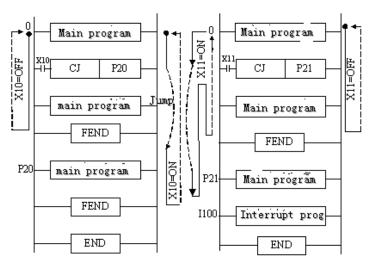
Operands	Function	Data Type
None	-	-

#### 3. Suitable Soft Components

None

#### Description

Even though [FEND] instruction represents the end of the main program, if execute this instruction, the function is same with END. Execute the output/input disposal, monitor the refresh of the timer, and return to the 0th step.



• If program the tag of CALL instruction behind FEND instruction, there must be SRET instruction. If the interrupt pointer program behind FEND instruction, there must be IRET instruction.

- After executing CALL instruction and before executing SRET instruction, if execute FEND instruction; or execute FEND instruction after executing FOR instruction and before executing NEXT, then an error will occur.
- In the condition of using many FEND instruction, please compile routine or subroutine between the last FEND instruction and END instruction.

#### 4-4. Data compare function

Mnemonic	Function	Chapter
TD=	LD activates when (S1)= (S2)	4-4-1
LD>	LD activates when (S1)> (S2)	4-4-1
TD<	LD activates when (S1)< (S2)	4-4-1
TD<>	LD activates when (S1)≠ (S2)	4-4-1
TD <=	LD activates when (S1)≤ (S2)	4-4-1
D>=	LD activates when (S1)≥ (S2)	4-4-1
AND=	AND activates when (S1)= (S2)	4-4-2
AND>	AND activates when (S1)> (S2)	4-4-2
AND<	AND activates when (S1)< (S2)	4-4-2
AND<>	AND activates when (S1)≠ (S2)	4-4-2
AND <=	AND activates when (S1)≤ (S2)	4-4-2
AND>=	AND activates when (S1)≥ (S2)	4-4-2
OR=	OR activates when $(S1) = (S2)$	4-4-3
OR>	OR activates when (S1)> (S2)	4-4-3
OR<	OR activates when (S1)< (S2)	4-4-3
OR<>	OR activates when (S1)≠ (S2)	4-4-3
OR < =	OR activates when (S1)≤ (S2)	4-4-3
OR>=	OR activates when (S1)≥ (S2)	4-4-3

## **4-4-1. LD** Compare [**LD**□]

#### 1. Summary

LD□ is the point compare instruction connected with the generatrix.

LD Compare [I	.D <sub>□</sub> ]		
16 bits	As below	32 bits	As below
Execution	-	Suitable	XC1.XC2.XC3.XC5.XCM
condition		Models	
Hardware	-	Software	-
requirement		requirement	

#### 2. Operands

Operands	Function	Data Type
S1	Specify the Data ( to be compared) or soft	16/32bits, BIN
	component's address code	
S2	Specify the component value or soft	16/32 bits, BIN
	component's address code	

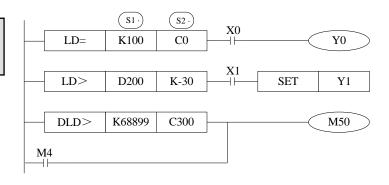
#### 3. Suitable soft components

Word	Operands	System								Constant Module			
,,014		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S1	•	•		•	•	•	•	•	•	•		
	S2	•	•		•	•	•	•	•	•	•		

## Description

16 bits instruction	32 bits instruction	Activate Condition	Not Activate Condition
TD=	DLD=	(S1) = (S2)	(S1)≠ (S2)
LD>	DLD>	(S1)> (S2)	(S1)≤ (S2)
LD<	DLD<	(S1)< (S2)	(S1)≥ (S2)
TD<>	DLD<>	(S1)≠ (S2)	(S1) = (S2)
TD<=	DLD<=	(S1)≤ (S2)	(S1)> (S2)
TD>=	DLD>=	(S1)≥ (S2)	(S1)< (S2)





- When the source data's highest bit (16 bits: b15, 32 bits: b31) is 1, use the data as a negative.
- The comparison of 32 bits counter (C300~) must be 32 bits instruction. If assigned as a 16 bits instruction, it will lead the program error or operation error.

## 4-4-2. AND Compare [AND []

## 1. Summary

AND□: The compare instruction to serial connects with the other contactors.

AND Compare [AND□]						
16 bits	As Below	32 bits	As Below			
Execution	Normally ON/OFF coil	Suitable	XC1.XC2.XC3.XC5.XCM			
condition		Models				
Hardware	-	Software	-			
requirement		requirement				

## 2. Operands

Operands	Function	Data Type
<b>S</b> 1	Specify the Data (to be compared) or soft	16/32bit,BIN
	component's address code	
S2	Specify the comparand's value or soft	16/32bit,BIN
	component's address code	

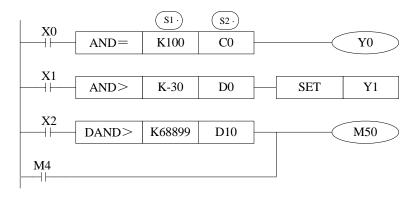
## 3. Suitable soft components

Word	Operands		System Constant Mo							Mod	Iodule		
Word		D	FD	ED	TD	CD	DX	DY	DM	DS	К/Н	ID	QD
	S1	•	•		•	•	•	•	•	•	•		
	S2	•	•		•	•	•	•	•	•	•		

## Description

16 bits instruction	32 bits instruction	Activate Condition	Not Activate Condition
AND=	DAND=	(S1) = (S2)	(S1)≠ (S2)
AND>	DAND>	(S1)> (S2)	(S1)≤ (S2)
AND<	DAND<	(S1)< (S2)	(S1)≥ (S2)
AND<>	DAND<>	(S1)≠ (S2)	(S1) = (S2)
AND<=	DAND<=	(S1)≤ (S2)	(S1)> (S2)
AND>=	DAND>=	(S1)≥ (S2)	(S1)< (S2)

Note Items



- When the source data's highest bit (16 bits: b15, 32 bits: b31) is 1, use the data as a negative.
- ➤ The comparison of 32 bits counter (C300~) must be 32 bits instruction. If assigned as a 16 bits instruction, it will lead the program error or operation error.

#### **4-4-3.** Parallel Compare [OR□]

#### 1. Summary

OR The compare instruction to parallel connect with the other contactors

Parallel Compare [OR□]							
16 bits	As below	32 bits	As below				
Execution	-	Suitable	XC1.XC2.XC3.XC5.XCM				
condition		Models					
Hardware	-	Software	-				
requirement		requirement					

#### 2. Operands

Operands	Function	Data Type
S1	Specify the Data ( to be compared) or soft	16/32 bit, BIN
	component's address code	
S2	Specify the comparand's value or soft component's address code	16/32 bit, BIN

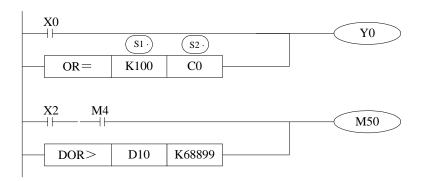
#### 3. Suitable soft components

Word	Operands	System							Constant	Mod	lule		
word		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S1	•	•		•	•	•	•	•	•	•		
	S2	•	•		•	•	•	•	•	•	•		

#### Description

16 bits instruction	32 bits instruction	Activate Condition	Not Activate Condition
OR=	DOR=	(S1) = (S2)	(S1)≠ (S2)
OR>	DOR>	(S1)> (S2)	(S1)≤ (S2)
OR<	DOR<	(S1)< (S2)	(S1)≥ (S2)
OR<>	DOR<>	(S1)≠ (S2)	(S1) = (S2)
OR <=	DOR<=	(S1)≤ (S2)	(S1)> (S2)
OR>=	DOR>=	(S1)≥ (S2)	(S1)< (S2)

#### **Note Items**



- When the source data's highest bit (16 bits: b15, 32 bits: b31) is 1, use the data as a negative.
- ➤ The comparison of 32 bits counter (C300~) must be 32 bits instruction. If assigned as a 16 bits instruction, it will lead the program error or operation error.

#### 4-5. Data Move

Mnemonic	Function	Chapter
CMP	Data compare	4-5-1
ZCP	Data zone compare	4-5-2
MOV	Move	4-5-3
BMOV	Data block move	4-5-4
PMOV	Data block move (with faster speed)	4-5-5
FMOV	Fill move	4-5-6
FWRT	FlashROM written	4-5-7
MSET	Zone set	4-5-8
ZRST	Zone reset	4-5-9

SWAP	The high and low byte of the destinated devices are exchanged	4-5-10
XCH	Exchange	4-5-11

## 4-5-1. Data Compare [CMP]

## 1. Summary

Compare the two specified Data, output the result.

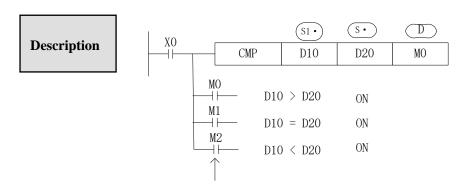
Data compare [CMP]						
16 bits	CMP	32 bits	DCMP			
Execution	Normally ON/OFF,	Suitable	XC1.XC2.XC3.XC5.XCM			
condition	rising/falling edge	Models				
Hardware	-	Software	-			
requirement		requirement				

## 2. Operands

Operands	Function	Data Type
<b>S</b> 1	Specify the data (to be compared) or soft	16 bit, BIN
	component's address code	
S	Specify the comparand's value or soft	16 bit, BIN
	component's address code	
D	Specify the compare result's address code	bit

## 3. Suitable soft component

												1	1		
Word	Operan	ds	System									Constant	Mod	Module	
			D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD	
	S1		•	•		•	•	•	•	•	•	•			
	S		•	•		•	•	•	•	•	•	•			
Bit	Oper					Syste	m								
	ands	X	Y	7	M	S	T	C	Dnm						
	D		•		•	•									



Even X000=OFF to stop ZCP instruction, M0 $\sim$ M2 will keep the original status

- $\bullet$  Compare data  $\begin{tabular}{ll} S1 \end{tabular}$  and  $\begin{tabular}{ll} S\cdot \end{tabular}$  , output the three points' ON/OFF status (start with  $\begin{tabular}{ll} D\cdot \end{tabular}$  ) according to the value
- $\bigcirc$  D.  $\bigcirc$  +1,  $\bigcirc$  +2: The three point's on/off output according to the valve

## 4-5-2. Data zone compare [ZCP]

#### 1. Summary

Compare the two specify Data with the current data, output the result.

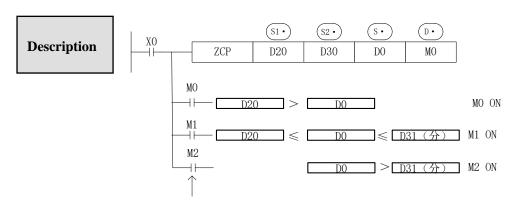
Data Zone com	pare [ZCP]		
16 bits	ZCP	32 bits	DZCP
Execution	Normally ON/OFF,	Suitable	XC1.XC2.XC3.XC5.XCM
condition	rising/falling edge	Models	
Hardware	-	Software	-
requirement		requirement	

#### 2. Operands

Operands	Function	Data Type
S1	Specify the down-limit Data (of the compare	16 bit, BIN
	stand) or soft component's address code	
S2	Specify the Up-limit Data (of the compare stand)	16 bit, BIN
	or soft component's address code	
S	Specify the current data or soft component's	16 bit, BIN
	address code	
D	Specify the compare result's data or soft	bit
	component's address code	

3. Suitable soft components

Word	Operand	ds					Syste	m				Constant	Mod	Module	
woru			D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD	
	S1		•	•		•	•	•	•	•	•	•			
	S2		•	•		•	•	•	•	•	•	•			
	S		•	•		•	•	•	•	•	•	•			
Bit	Oper		System												
	ands	X	Y	7	M	S	Т	С	Dnm						
	D		•	,	•	•									



Even X000=OFF stop ZCP instruction, M0 $\sim$ M2 will keep the original status

- $\hbox{$\blacktriangleright$ Compare $$ $S$ $\cdot$ data with $$ $S1$ and $$$ $S2$ , $$ $D$ $\cdot$ output the three point's ON/OFF status according to the zone size. }$

## 4-5-3. MOV [MOV]

#### 1. Summary

Move the specified data to the other soft components

MOV [MOV]			
16 bits	MOV	32 bits	DMOV
Execution	Normally ON/OFF,	Suitable	XC1.XC2.XC3.XC5.XCM
condition	rising/falling edge	Models	
Hardware	-	Software	-
requirement		requirement	

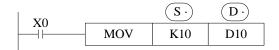
#### 2. Operands

Operands	Function	Data Type
S	Specify the source data or register's address code	16 bit/32 bit, BIN
D	Specify the target soft component's address code	16 bit/32 bit, BIN

#### 3. Suitable soft component

Word	Operands				Constant	Mod	lule						
		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S	•	•	•	•	•	•	•	•	•	•		
	D	•		•	•	•		•	•	•			

## Description



- Move the source data to the target
- When X000 is off, the data keeps same
- Convert constant K10 to be BIN code automatically

<read the counter's or time's current value>

<indirectly specify the counter's, time's set value>



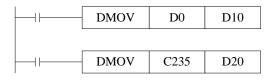


(The current value of T0) $\rightarrow$  (D20)

The same as counter

(K10) (D10) D20=K10

#### < Move the 32bits data >



Please use DMOV when the value is 32 bits, such as MUL instruction, high speed counter...

(D1, D0)→(D11, D10)

(the current value of C235) $\rightarrow$ (D21, D20)

## 4-5-4. Data block Move [BMOV]

#### 1. Summary

Move the specified data block to

Data block m	ove [BMOV]		
16 bits	BMOV	32 bits	-
Execution	Normally ON/OFF coil	Suitable	XC1.XC2.XC3.XC5.XCM
condition		Models	
Hardware	-	Software	-
requirement		requirement	

### 2. Operands

Operands	Function	Data Type
S	Specify the source data block or soft component address code	16 bits, BIN; bit
D	Specify the target soft components address code	16 bits, BIN; bit
n	Specify the move data's number	16 bits, BIN;

#### 3. Suitable soft components

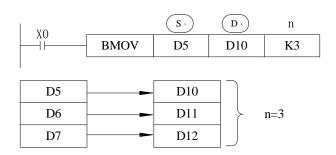
Word Operands System								Constant Module		lule			
		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S	•	•	•	•	•	•	•	•	•			
	D	•		•	•	•		•	•	•			
	n	•			•	•	•		•	•	•		

Bit

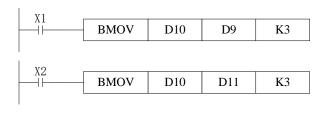
Operands		System										
	X	Y	M	S	T	C	Dn.m					
S	•	•	•									
D	•	•	•									

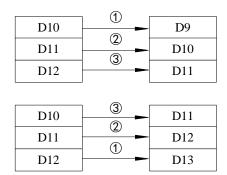
## Description

➤ Move the specified "n" data to the specified "n" soft components in the form block.



 $\triangleright$  As the following picture, when the data address overlapped, the instruction will do from 1 to 3.





## 4-5-5. Data block Move [PMOV]

#### 1. Summary

Move the specified data block to the other soft components

Data block mov	Data block move[PMOV]							
16 bits	PMOV	32 bits	-					
Execution	Normally ON/OFF coil	Suitable	XC1.XC2.XC3.XC5.XCM					
condition		Models						
Hardware	-	Software	-					
requirement		requirement						

#### 2. Operands

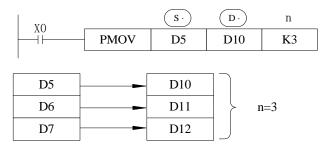
Operands	Function	Data Type
S	Specify the source data block or soft component	16 bits, BIN; bit
	address code	
D	Specify the target soft components address code	16 bits, BIN; bit
n	Specify the move data's number	16 bits, BIN;

#### 3. Suitable soft components

Word	Operano	ds		System Constant Mo									Mod	Module	
,,,,,,			D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD	
	S		•	•	•	•	•	•	•	•	•				
	D		•		•	•	•		•	•	•				
	n		•			•	•		•	•	•	•			
Bit	Oper					system	1								
Ыll	ands	X	Y	7	M	S	T	С	Dn.m						
	S	•	•	,	•										
	D	•	•	)	•										

#### Description

➤ Move the specified "n" data to the specified "n" soft components in form of block



- The function of PMOV and BMOV is mostly the same, but the PMOV has the faster speed
- PMOV finish in one scan cycle, when executing PMOV, close all the interruptions
- Mistake many happen, if there is a repeat with source address and target address

#### 4-5-6. Fill Move [FMOV]

#### 1. Summary

Move the specified data block to the other soft components

Fill Move [FMOV]							
16 bits	FMOV	32 bits	DFMOV				
Execution	Normally ON/OFF,	Suitable	XC1.XC2.XC3.XC5.XCM				
condition	rising/falling edge	Models					
Hardware	DFMOV need above V3.0	Software	-				
requirement		requirement					

#### 2. Operands

Operands	Function	Data Type
S	Specify the source data block or soft	16 bits, BIN; bit
	component address code	
D	Specify the target soft components address	16 bits, BIN; bit
	code	
n	Specify the move data's number	16 bits, BIN;

#### 3. Suitable soft component

Word	Operands		System						Constant	Mod	lule		
		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S	•	•	•	•	•	•	•	•	•	•		
	D	•		•	•	•		•	•	•			
	n	•			•	•		•	•	•	•		

## Description

#### <16 bits instruction>



- ➤ Move K0 to D0~D9, copy a single data device to a range of destination device
- The data stored in the source device (S) is copied to every device within the destination range, the range is specified by a device head address (D) and a quantity of consecutive elements (n).
- ➤ If the specified number of destination devices (n) exceeds the available space at the destination location, then only the available destination devices will be written to.

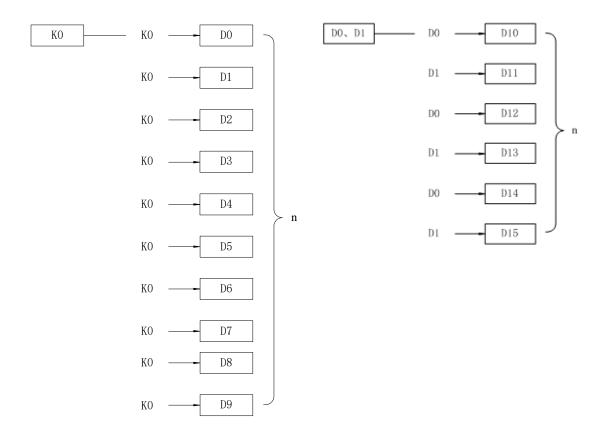
#### <32 bits instruction >



• Move D0.D1 to D10.D11:D12.D13:D14.D15.

<16 bits Fill Move >

## <32 bits Fill move>



## 4-5-7. FlashROM Write [FWRT]

#### 1. Summary

Write the specified data to other soft components

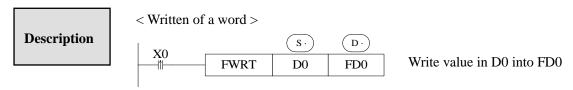
FlashROM Write	FlashROM Write [FWRT]							
16 bits	FWRT	32 bits	DFWRT					
Execution	rising/falling edge	Suitable	XC1.XC2.XC3.XC5.XCM					
condition		Models						
Hardware	-	Software	-					
requirement		requirement						

#### 2. Operands

Operands	Function	Data Type
S	The data write in the source or save in the soft	16 bits/32 bits, BIN
	element	
D	Write in target soft element	16 bits/32 bits, BIN
D1	Write in target soft element start address	16 bits/32 bits, BIN
D2	Write in data quantity	bit

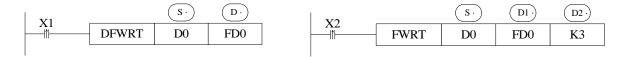
#### 3. Suitable soft components

Word	Operands System							System					
woru					DS	K/H	ID	QD					
	S	•	•		•	•	•	•	•	•	•		
	D		•										
	D1		•										
	D2	•			•	•	•	•	•	•	•		



<Written of double word>

<Written of multi-word>



Write value in D0, D1 into FD0, FD1

Write value in D0, D1, and D2 into FD0, FD1,

- \*1: FWRT instruction only allows data to write into FlashROM register. In this storage, even battery drop, data could be used to store important technical parameters
- \*2: Written of FWRT needs a long time, about 150ms, so frequently operate this operate operation is recommended
- \*3: The written time of FlashROM is about 1,000,000 times. So we suggest using edge signal (LDP, LDF etc.) to trigger.
- **\*4:** Frequently written of FlashROM

#### **4-5-8. Zone set [MSET]**

#### 1. Summary

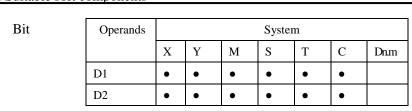
Set or reset the soft element in certain range

Multi-set [MS	Multi-set [MSET]							
16 bits	MSET.ZRST	32 bits	-					
Execution	Normally ON/OFF	Suitable	XC1.XC2.XC3.XC5.XCM					
condition		Models						
Hardware	-	Software	-					
requirement		requirement						

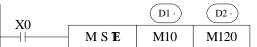
#### 2. Operands

Operands	Function	Data Type
D1	Start soft element address	bit
D2	End soft element address	bit

3. Suitable soft components







Zone set unit M10~M120

- (D1) (D2) Are specified as the same type of soft units, and (D1) < (D2)
- When (D1) (D2) will not run Zone set, set M8004.M8067, and D8067=2.

## 4-5-9. Zone reset [ZRST]

#### 1. Summary

Reset the soft element in the certain range

Multi-reset [Z	Multi-reset [ZRST]								
16 bits	ZRST	32 bits	-						
Execution	Normally ON/OFF	Suitable	XC1.XC2.XC3.XC5.XCM						
condition		Models							
Hardware	-	Software	-						
requirement		requirement							

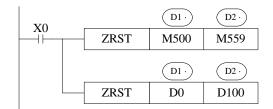
#### 2. Operands

Operands	Function	Data Type			
D1	Start address of soft element	Bit:16 bits, BIN			
D2	End address of soft element	Bit:16 bits, BIN			

#### 3. Suitable soft components

Word Operands					Constant	Mod	lule						
word		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	D1	•					•	•	•				
	D2	•				•	•	•	•				
					•			•					•
Bit	Operands					Syste	System						
			X	Y	M	S	T	С	Dn.ı	n			
				_	•	•	•	•					
	D1		•	•	•								





Zone reset bits M5 00~M559

Zone reset words D0~D100

- ullet D1) D2) Are specified as the same type of soft units, and D1) < D2)
- When (D1) > (D2) only reset the soft unit specified in (D1), and set M8004. D8067=2.

### Other Reset Instruction

- As soft unit's separate reset instruction, RST instruction can be used to bit unit Y, M, S and word unit T, C, D
- ➤ As fill move for constant K0, 0 can be written into DX, DY, DM, DS, T, C, and D.

#### 4-5-10. Swap the high and low byte [SWAP]

#### 1. Summary

Swap the high and low byte

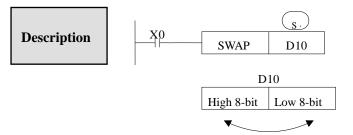
High and low byte swap [SWAP]									
16 bits	SWAP	32 bits	-						
Execution	Normally ON/OFF	Suitable	XC1.XC2.XC3.XC5.XCM						
condition		Models							
Hardware	-	Software	-						
requirement		requirement							

#### 2. Operands

Operands	Function	Data Type
S	The address of the soft element	16 bits: BIN

#### 3. Suitable soft components

Word	Operands	System							Constant Mo			odule	
Word		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S	•			•	•							



- Low 8 bits and high 8 bits change when it is 16 bits instruction.
- If the instruction is a consecutive executing instruction, each operation cycle should change.

#### **4-5-11.** Exchange [XCH]

#### 1. Summary

Exchange the data in two soft elements

Exchange [XCI	<del>[</del> ]		
16 bits	XCH	32 bits	DXCH
Execution	Normally ON/OFF	Suitable	XC1.XC2.XC3.XC5.XCM
condition		Models	
Hardware	-	Software	-
requirement		requirement	

#### 2. Operands

Operands	Function	Data Type
D1	The soft element address	16 bits, BIN
D2	The soft element address	16 bits, BIN

#### 3. Suitable soft component

Word Operands System								Constant	Mod	lule			
woru		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
Ī	D1	•			•	•		•	•	•			
	D2	•			•	•		•	•	•			

## Description

#### <16 bits instruction>



Before (D10) =100 
$$\rightarrow$$
 After (D10) =101 (D11) =101 (D11) =100

- The contents of the two destination devices D1 and D2 are swapped,
- When drive input X0 is ON, each scan cycle should carry on data exchange, please note.

#### <32 bits instruction >



• 32 bits instruction [DXCH] swaps value composed by D10, D11 and the value composed by D20, D21.

#### 4-5-12. Floating move [EMOV]

#### 1. Summary

Send the floating number from one soft element to another

Floating move [EMOV]										
16 bits	-	32 bits	EMOV							
Execution	Normally on/off, edge trigger	Suitable	XC2、XC3、XC5、XCM、XCC							
condition		models								
Hardware	V3.3 and higher	Software	V3.3 and higher							

#### 2. Operands

Operand	Function	Туре
S	Source soft element address	32 bits, BIN
D	Destination soft element address	32 bits, BIN

#### 3. Suitable soft element

Word	Operand					Syste	em				Constant	Mod	ule
		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S	•	•				•	•	•	•	•		
	D	•						•	•	•			

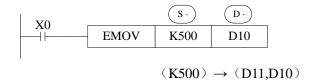
#### Description

#### <32 bits instruction>

Binary floating → binary floating

$$(D1,D0) \rightarrow (D11,D10)$$

- X0 is ON, send the floating number from (D1, D0) to (D11, D10).
- X0 is OFF, the instruction doesn't work



- If constant value K, H is source soft element, they will be converted to floating number.
- K500 will be converted to floating value.

## 4-6. Data Operation Instructions

Mnemonic	Function	Chapter				
ADD	Addition	4-6-1				
SUB	Subtraction	4-6-2				
MUL	Multiplication	4-6-3				
DIV	Division	4-6-4				
INC	Increment	4-6-5				
DEC	Decrement	4-6-5				
MEAN	Mean	4-6-6				
WAND	Logic Word And	4-6-7				
WOR	Logic Word Or	4-6-7				
WXOR	Logic Exclusive Or	4-6-7				
CML	Compliment	4-6-8				
NEG	Negation	4-6-9				

## 4-6-1 Addition [ADD]

## 1. Summary

Add two numbers and store the result

Add [ADD]			
16 bits	ADD	32 bits	DADD
Execution	Normally ON/OFF	Suitable	XC1.XC2.XC3.XC5.XCM
condition		Models	
Hardware	-	Software	-
requirement		requirement	

## 2. Operands

Operands	Function	Data Type
S1	The number address	16 bit/32 bit, BIN
S2	The number address	16 bit/32bit, BIN
D	The result address	16 bit/32bit, BIN

#### 3. Suitable soft components

_		ı									T	1	
Word	Ward Operands System							Constant	Mod	lule			
Word		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S1	•	•		•	•	•	•	•	•	•		
	S2	•	•		•	•	•	•	•	•	•		
	D	•			•	•		•	•	•			



$$(D10) + (D12) \rightarrow (D14)$$

- ➤ The data contained within the two source devices are combined and the total is stored in the specified destination device. Each data's highest bit is the sign bit, 0 stands for positive, 1 stands for negative. All calculations are algebraic processed. (5+ (-8) = -3)
- ➤ If the result of a calculation is "0", the "0" flag acts. If the result exceeds 323, 767 (16 bits limit) or 2,147,483,647 (32 bits limit), the carry flag acts. (refer to the next page). If the result exceeds -323,768(16 bits limit) or -2,147,483,648(32 bits limit), the borrow flag acts (Refer to the next page)
- ➤ When carry on 32 bits operation, word device's low 16 bits are assigned, the device following closely the preceding device's ID will be the high bits. To avoid ID repetition, we recommend you assign device's ID to be even ID.
- ➤ The same device may be used as a source and a destination. If this is the case then the result changes after every scan cycle. Please note this point

Related flag

#### Flag meaning

Flag	Name	Function
M9020	7	ON: the calculate result is zero
M8020	Zero	OFF: the calculate result is not zero
M8021	Domesti	ON: the calculate result is less than -32768(16 bit) or -2147483648(32bit)
M18021	Borrow	OFF: the calculate result is over -32768(16 bit) or -2147483648(32bit)
M8022	Commi	ON: the calculate result is over 32768(16 bit) or 2147483648(32bit)
10022	Carry	OFF: the calculate result is less than 32768(16 bit) or 2147483648(32bit)

#### 4-6-2. Subtraction [SUB]

#### 1. Summary

Sub two numbers, store the result

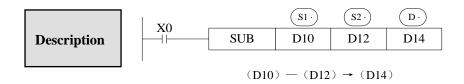
Subtraction [SUB]							
16 bits	SUB	32 bits	DSUB				
Execution	Normally ON/OFF	Suitable	XC1.XC2.XC3.XC5.XCM				
condition		Models					
Hardware	-	Software	-				
requirement		requirement					

#### 2. Operands

Operands	Function	Data Type
S1	The number address	16 bits /32 bits, BIN
S2	The number address	16 bits /32 bits, BIN
D	The result address	16 bits /32 bits, BIN

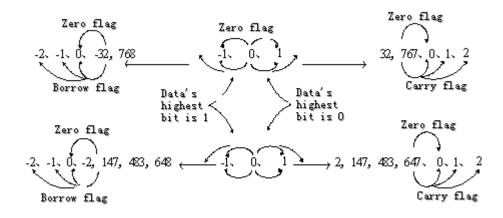
#### 3. Suitable soft component

Word	Word Operands System							Constant	Mod	lule			
woru		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S1	•	•		•	•	•	•	•	•	•		
	S2	•	•		•	•	•	•	•	•	•		
	D	•			•	•		•	•	•			



- Appoint the soft unit's content; subtract the soft unit's content appointed by 100 in the format of algebra. The result will be stored in the soft unit appointed by 100 content. (5-(-8)=13)
- ➤ The action of each flag, the appointment method of 32 bits operation's soft units are both the same with the preceding ADD instruction.
- ➤ The importance is: in the preceding program, if X0 is ON, SUB operation will be executed every scan cycle

The relationship of the flag's action and vale's positive/negative is shown below:



## 4-6-3. Multiplication [MUL]

#### 1. Summary

Multiply two numbers, store the result

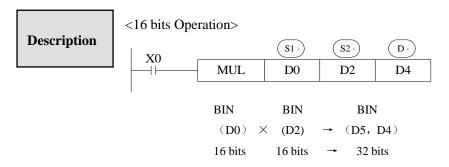
Multiplication [MUL]							
16 bits	MUL	32 bits	DMUL				
Execution	Normally ON/OFF	Suitable	XC1.XC2.XC3.XC5.XCM				
condition		Models					
Hardware	-	Software	-				
requirement		requirement					

#### 2. Operands

Operands	Function	Data Type
S1	The number address	16 bits/32bits,BIN
S2	The number address	16 bits/32bits,BIN
D	The result address	16 bits/32bits,BIN

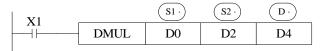
#### 3. Suitable soft component

Word	Vord Operands System								Constant	Mod	lule		
word		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S1	•	•		•	•	•	•	•	•	•		
	S2	•	•		•	•	•	•	•	•	•		
	D	•			•	•		•	•	•			



- ➤ The contents of the two source devices are multiplied together and the result is stored at the destination device in the format of 32 bits. As in the upward chart: when (D0)=8, (D2)=9, (D5, D4) =72.
- The result's highest bit is the symbol bit: positive (0), negative (1).
- ➤ When be bit unit, it can carry on the bit appointment of K1~K8. When appoint K4, only the result's low 16 bits can be obtained.

#### <32 bits Operation >



BIN BIN BIN

(D1, D0) × (D3, D2) 
$$\rightarrow$$
 (D7, D6, D5, D4)

32 bits 32 bits  $\rightarrow$  64 bits

- ➤ When use 2 bits Operation, the result is stored at the destination device in the format of 64 bits.
- > Even use word device, 64 bits results can't be monitored at once.

## 4-6-4. Division [DIV]

#### 1. Summary

Divide two numbers and store the result

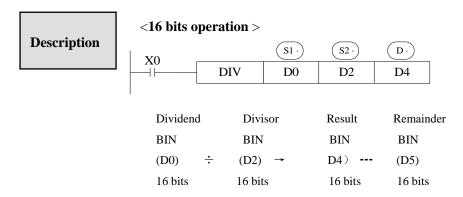
Division [DIV]				
16 bits	DIV		32 bits	DDIV
Execution	Normally	ON/OFF,	Suitable	XC1.XC2.XC3.XC5.XCM
condition	rising/falling edge		Models	
Hardware	-		Software	-
requirement			requirement	

#### 2. Operands

Operands	Function	Data Type
S1	The number address	16 bits / 32 bits, BIN
S2	The number address	16 bits /32 bits, BIN
D	The result address	16 bits /32 bits, BIN

#### 3. Suitable soft components

Word	Operands	System									Constant	Module	
		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S1	•	•		•	•	•	•	•	•	•		
	S2	•	•		•	•	•	•	•	•	•		
	D	•			•	•		•	•	•			



- Appoints the device's content be the dividend, 2 appoints the device's content be the divisor, one and appoints the device and the next one to store the result and the remainder.
- ➤ In the above example, if input X0 is ON, division operation is executed every scan cycle.

#### <32 bits operation >



Dividend	Divisor	Result	Remainder
BIN	BIN	BIN	BIN
(D1, D0)	÷ (D3, D2)	(D5, D4)	(D7, D6)
32 bits	32 bits	32 bits	32 bits

- ➤ The dividend is composed by the device appointed by (S1) and the next one. The divisor is composed by the device appointed by (S2) and the next one. The result and the remainder are stored in the four sequential devices, the first one is appointed by (D.)
- ➤ If the value of the divisor is 0, then an operation error is executed and the operation of the DIV instruction is cancelled
- The highest bit of the result and remainder is the symbol bit (positive: 0, negative: 1). When any of the dividend or the divisor is negative, then the result will be negative. When the dividend is negative, then the remainder will be negative.

## 4-6-5. Increment [INC] & Decrement [DEC]

#### 1. Summary

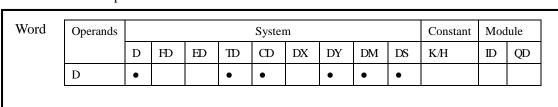
Increase or decrease the number

Increment 1[INC			
16 bits	INC	32 bits	DINC
Execution	Normally ON/OFF,	Suitable	XC1.XC2.XC3.XC5.XCM
condition	rising/falling edge	Models	
Hardware	-	Software	-
requirement		requirement	
Increment 1[DE0	C]		
16 bits	DEC	32 bits	DDEC
Execution	Normally ON/OFF,	Suitable	XC1.XC2.XC3.XC5.XCM
condition	rising/falling edge	Models	
Hardware	-	Software	-
requirement		requirement	

#### 2. Operands

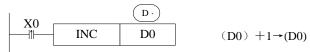
Operands	Function	Data Type
D	The number address	16 bits / 32bits, BIN

#### 3. Suitable soft components





< Increment [INC]>



- ➤ On every execution of the instruction the device specified as the destination D. has its current value incremented (increased) by a value of 1
- ➤ In 16 bits operation, when +32,767 is reached, the next increment will write -32,767 to the destination device. In this case, there's no additional flag to identify this change in the counted value.

#### <Decrement [DEC]>



- ➤ On every execution of the instruction the device specified as the destination ①· has its current value decremented (decreased) by a value of 1.
- When -32, 768 or -2, 147, 483, 648 is reached, the next decrement will write +32, 767 or +2, 147, 483, 647 to the destination device.

#### 4-6-6. Mean [MEAN]

#### 1. Summary

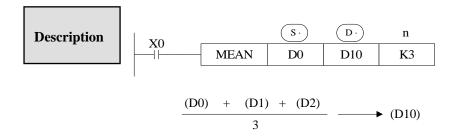
Get the mean value of numbers

Mean [MEAN]				
16 bits	MEAN		32 bits	DMEAN
Execution	Normally	ON/OFF,	Suitable	XC1.XC2.XC3.XC5.XCM
condition	rising/falling edge		Models	
Hardware	-		Software	-
requirement			requirement	

#### 2. Operands

Operands	Function	Data Type
S	The head address of the numbers	16 bits, BIN
D	The mean result address	16 bits, BIN
n	The number quantity	16 bits, BIN

Word	Operands				Constant	Mod	lule						
word		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S	•	•		•	•		•	•	•			
	D	•			•	•		•	•	•			
	n										•		



- ➤ The value of all the devices within the source range is summed and then divided by the number of devices summed, i.e. n... This generates an integer mean value which is stored in the destination device (D) The remainder of the calculated mean is ignored.
- ➤ If the value of n is specified outside the stated range (1 to 64) an error is generated.

#### 4-6-7. Logic AND [WAND], Logic OR [WOR], Logic Exclusive OR [WXOR]

#### 1. Summary

Do logic AND, OR, XOR for numbers

Logic AND [	WAND]			
16 bits	WAND		32 bits	DWAND
Execution	Normally	ON/OFF,	Suitable	XC1.XC2.XC3.XC5.XCM
condition	rising/falling edge		Models	
Hardware	-		Software	-
requirement			requirement	
Logic OR[W	OR]			
16 bits	WOR		32 bits	DWOR
Execution	Normally	ON/OFF,	Suitable	XC1.XC2.XC3.XC5.XCM
condition	rising/falling edge		Models	
Hardware	-		Software	-
requirement			requirement	
Logic Exclusi	ive OR [WXOR]			
16 bits	WXOR		32 bits	DWXOR
Execution	Normally	ON/OFF,	Suitable	XC1.XC2.XC3.XC5.XCM
condition	rising/falling edge		Models	
Hardware	-		Software	-
requirement			requirement	

#### 2. Operands

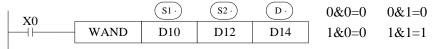
Operands	Function	Data Type
S1	The soft element address	16bit/32bit,BIN
S2	The soft element address	16bit/32bit,BIN
D	The result address	16bit/32bit,BIN

#### 3. Suitable soft components

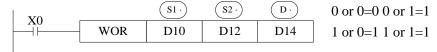
Word	Operands				Constant	Mod	lule						
word		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S1	•	•		•	•	•	•	•	•			
	S2	•	•		•	•	•	•	•	•			
	D	•			•	•		•	•	•			

# Description

## • < Execute logic AND operation with each bit>



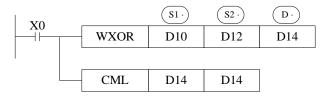
< Execute logic OR operation with each bit >



< Execute logic Exclusive OR operation with each bit >



If use this instruction along with CML instruction, XOR NOT operation could also be executed.



# 4-6-8. Converse [CML]

#### 1. Summary

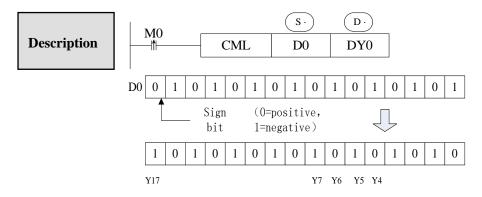
Converse the phase of the numbers

Converse [CML]											
16 bits	CML		32 bits	DCML							
Execution	Normally	ON/OFF,	Suitable	XC1.XC2.XC3.XC5.XCM							
condition	rising/falling edge		Models								
Hardware	-		Software	-							
requirement			requirement								

#### 2. Operands

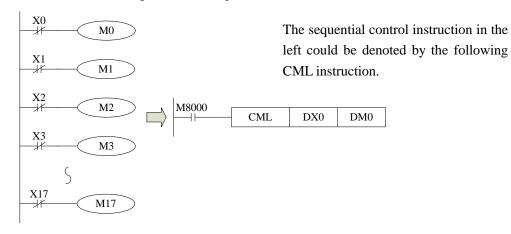
Operands	Function	Data Type
S	Source number address	16 bits/32 bits, BIN
D	Result address	16 bits/32 bits, BIN

Word	Operands					Syster	n				Constant	Mod	lule
word		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S1	•	•		•	•	•	•	•	•	•		
	D	•			•	•		•	•	•			



- Each data bit in the source device is inverted  $(1 \rightarrow 0, 0 \rightarrow 1)$  and sent to the destination device. If use constant K in the source device, it can be auto convert to be binary.
- > It's available when you want to inverted output the PLC's output

# < Reading of inverted input >



# 4-6-9. Negative [NEG]

## 1. Summary

Get the negative number

Negative [NE	[G]			
16 bits	NEG		32 bits	DNEG
Execution	Normally	ON/OFF,	Suitable	XC1.XC2.XC3.XC5.XCM
condition	rising/falling edge		Models	
Hardware	-		Software	-
requirement			requirement	

## 2. Operands

Operands	Function	Data Type
D	The source number address	16 bits/ bits, BIN

Word	Word Operands System					Constant	Mod	lule					
Word		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	D	•			•	•		•	•	•			



➤ The bit format of the selected device is inverted, I.e. any occurrence of a "1' becomes a "0" and any occurrence of "0" becomes "1", when this is complete, a further binary 1 is added to the bit format. The result is the total logic sigh change of the selected devices contents.

## 4-7. Shift Instructions

Mnemonic	Function	Chapter
SHL	Arithmetic shift left	4-7-1
SHR	Arithmetic shift right	4-7-1
LSL	Logic shift left	4-7-2
LSR	Logic shift right	4-7-2
ROL	Rotation left	4-7-3
ROR	Rotation right	4-7-3
SFTL	Bit shift left	4-7-4
SFTR	Bit shift right	4-7-5
WSFL	Word shift left	4-7-6
WSFR	Word shift right	4-7-7

## 4-7-1. Arithmetic shift left [SHL], Arithmetic shift right [SHR]

#### 1. Summary

Do arithmetic shift left/right for the numbers

Arithmetic shift	left [SHL]		
16 bits	SHL	32 bits	DSHL
Execution	Normally ON/OFF,	Suitable	XC2.XC3.XC5.XCM
condition	rising/falling edge	Models	
Hardware	-	Software	-
requirement		requirement	
Arithmetic shift	right [SHR]		
16 bits	SHR	32 bits	DSHR
Execution	Normally ON/OFF,	Suitable	XC2.XC3.XC5.XCM
condition	rising/falling edge	Models	
Hardware	-	Software	-
requirement		requirement	

#### 2. Operands

Operands	Function	Data Type
D	The source data address	16bit/32bit,BIN
n	Shift left or right times	16bit/32bit,BIN

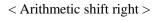
#### 3. Suitable soft components

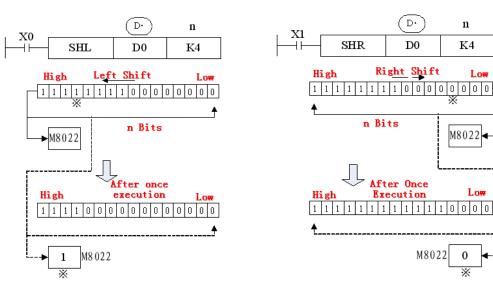
Word	Word Operands System						Constant	Module					
Wolu		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	D	•			•	•		•	•	•			
	n										•		

Description

- After once execution, the low bit is filled in 0, the final bit is stored in carry flag.
- After once execution, the high bit is same with the bit before shifting; the final bit is stored in carry flag.

#### < Arithmetic shift left >





# 4-7-2. Logic shift left [LSL], Logic shift right [LSR]

# 1. Summary

Do logic shift right/left for the numbers

Logic shift left	[LSL]			
16 bits	LSL		32 bits	DLSL
Execution	Normally ON	N/OFF,	Suitable	XC2.XC3.XC5.XCM
condition	rising/falling edge		Models	
Hardware	-		Software	-
requirement			requirement	
Logic shift righ	t [LSR]			
16 bits	LSR		32 bits	DLSR
Execution	Normally ON	N/OFF,	Suitable	XC2.XC3.XC5.XCM
condition	rising/falling edge		Models	
Hardware	-		Software	-
requirement			requirement	

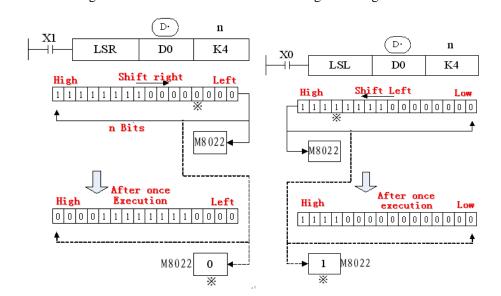
## 2. Operands

Operands	Function	Data Type
D	Source data address	16 bits/32 bits, BIN
n	Arithmetic shift left/right times	16 bits/32bits, BIN

Word	Operands					Syster	n				Constant	Mod	lule
Word		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	D	•			•	•		•	•	•			
	n										•		



- After once execution, the low bit is filled in 0, the final bit is stored in carry flag.
- LSL meaning and operation are the same as SHL.
- After once execution, the high bit is same with the bit before shifting, the final bit is stored in carry flag.
- LSR and SHR are different, LSR add 0 in high bit when moving, and SHR all bits are moved.
   Logic shift left >



#### 4-7-3. Rotation shift left [ROL], Rotation shift right [ROR]

#### 1. Summary

Continue and cycle shift left or right

Rotation shift le	eft [ROL]			
16 bits	ROL		32 bits	DROL
Execution	Normally	ON/OFF,	Suitable	XC2.XC3.XC5.XCM
condition	rising/falling edge		Models	
Hardware	-		Software	-
requirement			requirement	
Rotation shift ri	ght [ROR]			
16 bits	ROR		32 bits	DROR
Execution	Normally	ON/OFF,	Suitable	XC2.XC3.XC5.XCM
condition	rising/falling edge		Models	
Hardware	-		Software	-
requirement			requirement	

#### 2. Operands

Operands	Function	Data Type
D	Source data address	16 bits/32 bits, BIN
n	Shift right or left times	16 bits/32 bits, BIN

#### 3. Suitable soft components

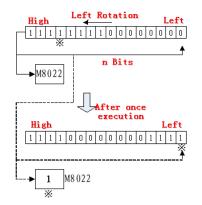
Word	Word Operands System Cor							Constant	Mod	lule			
Word		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	D	•			•	•		•	•	•			
	n										•		

Description

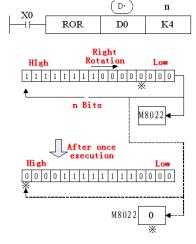
• The bit format of the destination device is rotated n bit places to the left on every operation of the instruction.

#### < Rotation shift left >





#### < Rotation shift right >



## 4-7-4. Bit shift left [SFTL]

#### 1. Summary

Bit shift left

-								
Bit shift left [	Bit shift left [SFTL]							
16 bits	SFTL		32 bits	DSFTL				
Execution	Normally	ON/OFF,	Suitable	XC2.XC3.XC5.XCM				
condition	rising/falling edge		Models					
Hardware	-		Software	-				
requirement			requirement					

## 2. Operands

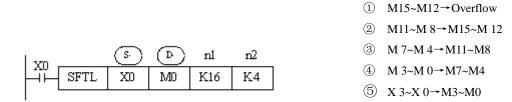
Operands	Function	Types
S	Source soft element head address	bit
D	Target soft element head address	bit
n1	Source data quantity	16 bits /32 bits, BIN
n2	Shift left times	16 bits/32 bits, BIN

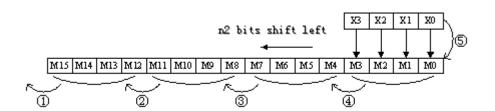
#### 3. Suitable soft components

Vord	Operands		System									Mod	Module		
		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD		
	n1	•			•	•	•	•	•	•	•				
	n2	•			•	•	•	•	•	•	•				
					•			•	•	1					
Bit	Operands	· L				Syster	n								
		У	ζ .	Y	M	S	T	С	Dn.m						
	S	•	•	•	•	•	•	•							
	D			•	•	•	•	•							

## Description

- The instruction copies n2 source devices to a bit stack of length n1. For every new addition of n2 bits, the existing data within the bit stack is shifted n2 bits to the left/right. Any bit data moving to the position exceeding the n1 limit is diverted to an overflow area.
- In every scan cycle, loop shift left action will be executed





# 4-7-5. Bit shift right [SFTR]

# 1. Summary

# Bit shift right

Bit shift right [SFTR]								
16 bits	SFTR	32 bits	DSFTR					
Execution	rising/falling edge	Suitable	XC2.XC3.XC5.XCM					
condition		Models						
Hardware	-	Software	-					
requirement		requirement						

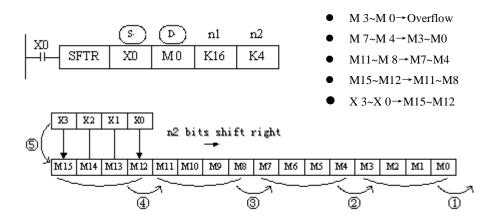
# 2. Operands

Operands	Function	Data Type
S	Source soft element head address	bit
D	Target soft element head address	bit
n1	Source data quantity	16 bits/32 bits, BIN
n2	Shift right times	16 bits/32 bits, BIN

Word	Operands		System								Constant	Module	
., 516		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	n1	•			•	•	•	•	•	•	•		
	n2	•			•	•	•	•	•	•	•		
Bit	Operano	ds	X	Y	M	Syste	em T	С	Dn.ı	m			
	S		•	•	•	•	•	•	Dilli	11			
	D			•	•	•	•	•					

#### **Description**

- The instruction copies n2 source devices to a bit stack of length n1. For every new addition of n2 bits, the existing data within the bit stack is shifted n2 bits to the left/right. Any bit data moving to the position exceeding the n1 limit is diverted to an overflow area.
- In every scan cycle, loop shift right action will be executed



#### 4-7-6. Word shift left [WSFL]

#### 1. Summary

#### Word shift left

Word shift left	Word shift left [ [WSFL]								
16 bits	WSFL	32 bits	-						
Execution	rising/falling edge	Suitable	XC2.XC3.XC5.XCM						
condition		Models							
Hardware	-	Software	-						
requirement		requirement							

#### 2. Operands

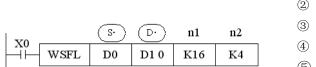
Operands	Function	Data Type
S	Source soft element head address	16 bits/32 bits, BIN
D	Target soft element head address	16 bits /32 bits, BIN
n1	Source data quantity	16 bits /32 bits, BIN
n2	Word shift left times	16 bits /32 bits, BIN

3. Suitable soft components

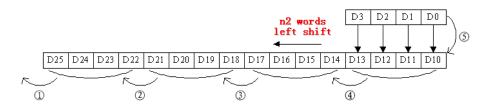
Word	Operands		System							Constant Module		lule	
word		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S	•	•		•	•	•	•	•	•			
	D	•			•	•		•	•	•			
	n1	•			•	•		•	•	•	•		
	n2	•			•	•		•	•	•	•		

**Description** 

- ➤ The instruction copies n2 source devices to a word stack of length n1. For each addition of n2 words, the existing data within the word stack is shifted n2 words to the left. Any word data moving to a position exceeding the n1 limit is diverted to an overflow area.
- > In every scan cycle, loop shift left action will be executed.



- ① D25~D22→Overflow
- ② D21~D18→D25~D22
- ③ D17~D14→D21~D18
- ④ D13~D10→D17~D14
- ⑤ D 3~D 0→D13~D10



## 4-7-7. Word shift right [WSFR]

#### 1. Summary

Word shift right

Word shift right [WSFR]								
16 bits	WSFR	32 bits	-					
Execution	rising/falling edge	Suitable	XC2.XC3.XC5.XCM					
condition		Models						
Hardware	-	Software	-					
requirement		requirement						

## 2. Operands

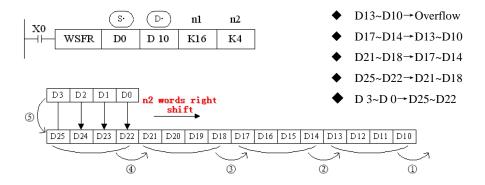
Operands	Function	Data Type
S	Source soft element head address	16 bits/32 bits, BIN
D	Target soft element head address	16 bits/32 bits, BIN
n1	Source data quantity	16 bits/32 bits, BIN
n2	Shift right times	16 bits/32 bits, BIN

#### 3. Suitable soft components

Word	Operands					Constant	Mod	lule					
word		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S	•	•		•	•	•	•	•	•			
	D	•			•	•		•	•	•			
	n1	•			•	•		•	•	•	•		
	n2	•			•	•		•	•	•	•		
		•	•		•	•		•					

**Description** 

- ➤ The instruction copies n2 source devices to a word stack of length n1. For each addition of n2 words, the existing data within the word stack is
  - In every scan cycle, loop shift right action will be executed



## 4-8. Data Convert

Mnemonic	Function	Chapter
WTD	Single word integer converts to double word integer	4-8-1
FLT	16 bits integer converts to float point	4-8-2
DFLT	32 bits integer converts to float point	4-8-2

FLTD	64 bits integer converts to float point	4-8-2
INT	Float point converts to integer	4-8-3
BIN	BCD convert to binary	4-8-4
BCD	Binary converts to BCD	4-8-5
ASCI	Hex. converts to ASCII	4-8-6
HEX	ASCII converts to Hex.	4-8-7
DECO	Coding	4-8-8
ENCO	High bit coding	4-8-9
ENCOL	Low bit coding	4-8-10

# 4-8-1. Single word integer converts to double word integer [WTD]

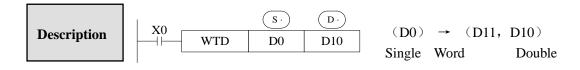
## 1. Summary

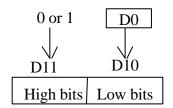
Single word into	eger converts to doub	ole word int	eger [WTD]							
16 bits	WTD	VTD 32 bits -								
Execution	Normally	ON/OFF,	Suitable	XC2.XC3.XC5.XCM						
condition	rising/falling edge		Models							
Hardware	-		Software	-						
requirement			requirement							

## 2. Operands

Operands	Function	Data Type
S	Source soft element address	16 bits, BIN
D	Target soft element address	32 bits, BIN

Word	Operands	Operands System Constant Modu											lule
word		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S	•	•		•	•	•	•	•	•			
	D	•			•	•		•	•	•			





- When single word D0 is positive integer, after executing this instruction, the high bit of double word D10 is 0.
- When single word D0 is negative integer, after executing this instruction, the high bit of double word D10 is 1.

#### 4-8-2. 16 bits integer converts to float point [FLT]

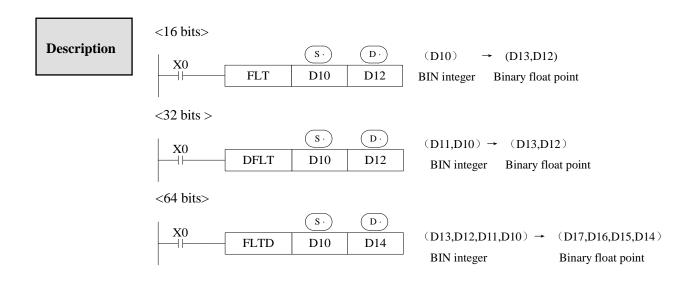
#### 1. Summary

16 bits integer of	16 bits integer converts to float point [FLT]										
16 bits	FLT	32 bits	DFLT	64 bits	FLTD						
Execution	Normally	ON/OFF,	Suitable	XC2.XC3.XC5.XCM							
condition	rising/falling e	dge	Models								
Hardware	-		Software	-							
requirement			requirement								

## 2. Operands

Operands	Function	Data Type
S	Source soft element address	16 bits/32 bits/64 bits, BIN
D	Target soft element address	32 bits/64 bits, BIN

Word	Operands					System	n				Constant	Mod	lule
Word		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S	•	•   •								•		
	D	•											



- Convert BIN integer to binary float point. As the constant K, H will auto convert by the float operation instruction, so this FLT instruction can't be used.
- The instruction is contrary to INT instruction

## 4-8-3. Float point converts to integer [INT]

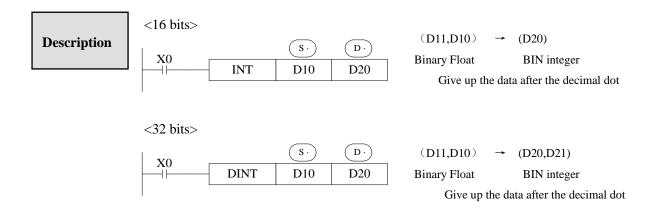
#### 1. Summary

Float point conv	Float point converts to integer [INT]										
16 bits	INT		32 bits	DINT							
Execution	Normally	ON/OFF,	Suitable	XC2.XC3.XC5.XCM							
condition	rising/falling edge		Models								
Hardware	-		Software	-							
requirement			requirement								

## 2. Operands

Operands	Function	Data Type
S	Source soft element address	16 bits/32 bits, BIN
D	Target soft element address	16 bits/32 bits, BIN

Word	Word Operands System										Constant	Mod	lule
Word		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S	•	•										
	D	•											



- The binary source number is converted into a BIN integer and stored at the destination device. Abandon the value behind the decimal point.
- This instruction is contrary to FLT instruction.
- When the result is 0, the flag bit is ON

When converting, less than 1 and abandon it, zero flag is ON.

The result is over below data, the carry flag is ON.

16 bits operation: -32,768~32,767

32 bits operation: -2,147,483,648~2,147,483,647

## 4-8-4. BCD convert to binary [BIN]

#### 1. Summary

BCD convert to binary [BIN]									
16 bits	BIN		32 bits	-					
Execution	Normally	ON/OFF,	Suitable	XC2.XC3.XC5.XCM					
condition	rising/falling edge		Models						
Hardware	-		Software	-					
requirement			requirement						

#### 2. Operands

Operands	Function	Data Type
S	Source soft element address	BCD
D	Target soft element address	16 bits/32 bits, BIN

Operands System Constant									Constant	Module			
Word						DX	DY	DM	DS	К/Н	ID	OD	
	C						2	•			11/11		QD
	S	•	•		•	•	•	•	•	•			
	D	•			•	•		•	•	•			

Description

Convert and move instruction of Source (BCD) → destination (BIN)



- ➤ When source data is not BCD code, M8067 (Operation error), M8004 (error occurs)
- As constant K automatically converts to binary, so it's not suitable for this instruction.

## 4-8-5. Binary convert to BCD [BCD]

#### 1. Summary

Binary convert to BCD [BCD]								
16 bits	BCD		32 bits	-				
Execution	Normally	ON/OFF,	Suitable	XC2.XC3.XC5.XCM				
condition	rising/falling edge		Models					
Hardware	-		Software	-				
requirement			requirement					

#### 2. Operands

Operands	Function	Data Type
S	Source soft element address	16 bits/32 bits, BIN
D	Target soft element address	BCD code

#### 3. Suitable soft components

Word	Operands					Syster	n				Constant	Mod	lule
word		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S	•	•		•	•	•	•	•	•			
	D	•			•	•		•	•	•			
		•	•	•	•		•	•		•	•		

Description

Convert and move instruction of source (BIN)→destination (BCD)



> This instruction can be used to output data directly to a seven-segment display.

# 4-8-6. Hex. Converts to ASCII [ASCI]

#### 1. Summary

Hex. convert to ASCII [ASCI]									
16 bits	ASCI		32 bits	-					
Execution	Normally	ON/OFF,	Suitable	XC2.XC3.XC5.XCM					
condition	rising/falling edge		Models						
Hardware	-		Software	-					
requirement			requirement						

## 2. Operands

Operands	Function	Data Type
S	Source soft element address	2 bits, HEX
D	Target soft element address	ASCII code
n	Transform character quantity	16 bits, BIN

## 3. Suitable soft components

Mod	lule
ID	QD
	ID



Convert each bit of source's (S) hex format data to be ASCII code, move separately to the high 8 bits and low 8 bits of destination (D). The convert alphanumeric number is assigned with n.

①· is low 8 bits, high 8 bits, store ASCII data.

## The convert result is this

Assign start device:							
(D100)=0ABCH							
(D101)=123	4H						
(D102)=567	8H						
[0]=30H	[1] = 31H						
[5]=35H	[A] = 41H						
[2]=32H	[6] = 36H						
[B]=42H	[3] = 33H						
[7]=37H	[C] = 43H						
[4]=34H	[8] = 38H						

n D	K1	K2	K3	K4	K5	K6	K7	K8	K9
D200 down	[C]	[B]	[A]	[0]	[4]	[3]	[2]	[1]	[8]
D200 up		[C]	[B]	[A]	[0]	[4]	[3]	[2]	[1]
D201 down			[C]	[B]	[A]	[0]	[4]	[3]	[2]
D201 up				[C]	[B]	[A]	[0]	[4]	[3]
D202 down					[C]	[B]	[A]	[0]	[4]
D202 up						[C]	[B]	[A]	[0]
D203 down							[C]	[B]	[A]
D203 up								[C]	[B]
D204 down									[C]

# 4-8-7. ASCII converts to hex. [HEX]

# 1. Summary

ASCII converts to Hex. [HEX]									
16 bits	HEX		32 bits	-					
Execution	Normally	ON/OFF,	Suitable	XC2.XC3.XC5.XCM					
condition	rising/falling edge		Models						
Hardware	-		Software	-					
requirement			requirement						

# 2. Operands

Operands	Function	Date type
S	Source soft element address	ASCII
D	Target soft element address	2 bits, HEX
n	Character quantity	16 bits, BIN

Operands					System	n				Constant	Mod	lule
	D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
S	•	•		•	•	•	•	•	•			
D	•			•	•		•	•	•			
n										•		
	S D	D S •	D FD S • •	D         FD         ED           S         •         •         -           D         •         -         -	D         FD         ED         TD           S         •         •         •         •           D         •         -         •         •	D         FD         ED         TD         CD           S         •         •         •         •         •           D         •         -         •         •         •	D         FD         ED         TD         CD         DX           S         •         •         •         •         •         •         •           D         •         -         -         •         •         -         -	D         FD         ED         TD         CD         DX         DY           S         •         •         •         •         •         •         •           D         •         •         •         •         •         •         •	D         FD         ED         TD         CD         DX         DY         DM           S         •         •         •         •         •         •         •         •         •           D         •         I         •         •         •         •         •         •         •	D         FD         ED         TD         CD         DX         DY         DM         DS           S         •	D         FD         ED         TD         CD         DX         DY         DM         DS         K/H           S         • <td< td=""><td>D         FD         ED         TD         CD         DX         DY         DM         DS         K/H         ID           S         •         <t< td=""></t<></td></td<>	D         FD         ED         TD         CD         DX         DY         DM         DS         K/H         ID           S         • <t< td=""></t<>



Convert the high and low 8 bits in source  $\bigcirc S \cdot \bigcirc$  to HEX data. Move 4 bits every time to destination  $\bigcirc D \cdot \bigcirc$  . The convert alphanumeric number is assigned by n.

(S )	ASCII Code	HEX Convert		n	(D )	D102	D101	D100
D200	30H	0			1			··0H
down					2	Not cha	nge to be	·0AH
D200 up	41H	A			3		0	0ABH
D201	42H	В			4			0ABCH
down					5		··0H	ABC1H
D201 up	43H	С			6		·0AH	BC12H
D202	31H	1			7		0ABH	C123H
down					8		0ABCH	1234H
D202 up	32H	2			9	··0H	ABC1H	2345H
D203	33H n=k4	3						
down	0 1 1 0	0 1 0 1 0 1 0	1 1	1010	)   1   1	0 0 0 0	0	
D203 up	34H	4   <del>H→</del> [A]		1	30H-	- 1 - 1 - 1		
D204	35H	5		'	3011	[O]	•	
down	0 1 0	0 0 0 1	1	0 1	0 1	0 0 1	0	
	4:	3H→[C]			42H-	→[B]		
D100	0 0 0	0 1 0 1	. 0	1 (	) 1 1	1 1 0	0	
	0	A			В	С		

## **4-8-8.** Coding [DECO]

#### 1. Summary

Transform the ASCII code to Hex numbers.

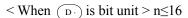
Coding [DECO	]			
16 bits	DECO		S	-
Execution	Normally	ON/OFF,	Suitable	XC2.XC3.XC5.XCM
condition	rising/falling edge		Models	
Hardware	-		Software	-
requirement			requirement	

#### 2. Operands

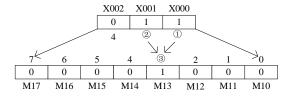
Operands	Function	Data Type
S	Source soft element address	ASCII
D	Target soft element address	2 bits HEX
n	The coding soft element quantity	16bits, BIN

Word							Constant	Mod	lule				
Word		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S	•	•		•	•	•	•	•	•			
	n										•		
Bit	Operands					Syster	n						
		X	Y		M	S	T	C	Dn.m				
	D	•	•		•	•	•	•					

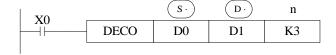


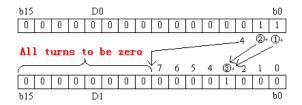






- The source address is 1+2=3, so starts from M10, the number 3 bit (M13) is 1. If the source is all 0, M10 is 1.
- When n=0, no operation, beyond n= $0\sim16$ , don't execute the instruction.
- When n=16, if coding command  $\bigcirc$ D. is soft unit, it's point is  $2^{16}=65536$ .
- When drive input is OFF, instructions are not executed, the activated coding output keep on activate.





- Low n bits ( $n \le 4$ ) of source address are decoded to target address.  $n \le 3$ , the high bit of target address all become 0.
- When n=0, no operation, beyond n= $0\sim14$ , don't execute the instruction.

## 4-8-9. High bit coding [ENCO]

#### 1. Summary

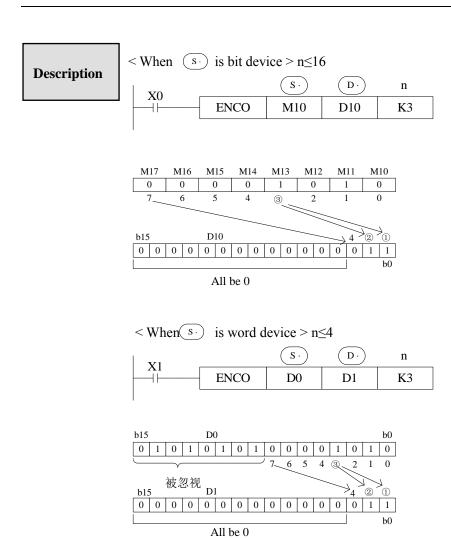
Transform the ASCII code to hex numbers

High bit codi	ng [ENCO]			
16 bits	ENCO		32 bits	-
Execution	Normally	ON/OFF,	Suitable	XC2.XC3.XC5.XCM
condition	rising/falling edge		Models	
Hardware	-		Software	-
requirement			requirement	

#### 2. Operands

Operands	Function	Data Type
S	data address need coding	16 bits, BIN; bit
D	Coding result address	16 bits, BIN
n	soft element quantity to save result	16 bits, BIN

	01-					Syst					Comptant	M-	11.
Word	Operands				Constant	Module							
		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S	•	•		•	•	•	•	•	•			
	D	•			•	•		•	•	•			
	n										•		
										7			
Bit	Operands	,				Systen	1						
		Χ	Y	·	Л	S	T	С	Dnm				
	S	•	•		,	•	•	•					



- If many bits in the source ID are 1, ignore the low bits. If source ID are all 0, don't execute the instructions.
- When drive input is OFF, the instruction is not executed, encode output don't change.
- When n=8, if encode instruction's "S" is bit unit, it's point number is 2^8=256

## 4-8-10. Low bit coding [ENCOL]

#### 1. Summary

Transform the ASCII to hex numbers.

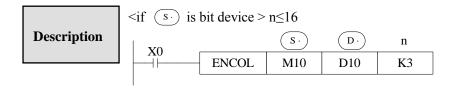
Low bit codir	ıg [ENCOL]			
16 bits	ENCOL		32 bits	1
Execution	Normally	ON/OFF,	Suitable	XC2.XC3.XC5.XCM
condition	rising/falling edge		Models	
Hardware	-		Software	-
requirement			requirement	

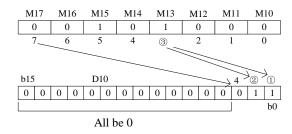
## 2. Operands

Operands	Function	Data Type
S	Soft element address need coding	16bit,BIN; bit
D	Soft element address to save coding result	16bit,BIN
n	The soft element quantity to save result	16bit,BIN

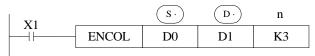
## • Suitable soft components

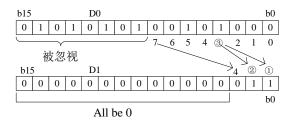
Word	Operands		System									Constant Module	
word		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S	•	•		•	•	•	•	•	•			
	D	•			•	•		•	•	•			
	n										•		
Bit	Operands					System				]			
		X	Y	N	1	S	Т	С	Dn.m				
	S		•	•	•								





# < if $(s \cdot)$ is word device> $n \le 4$





- If many bits in the source ID are 1, ignore the high bits. If source ID are all 0, don't execute the instructions.
- When drive input is OFF, the instruction is not executed, encode output don't change
- When n=8, if encode instruction's is bit unit, it's point number is 2^8=256

# 4-9. Floating Operation

Mnemonic	Function	Chapter
ECMP	Float Compare	4-9-1
EZCP	Float Zone Compare	4-9-2
EADD	Float Add	4-9-3
ESUB	Float Subtract	4-9-4
EMUL	Float Multiplication	4-9-5
EDIV	Float Division	4-9-6
ESQR	Float Square Root	4-9-7
SIN	Sine	4-9-8
COS	Cosine	4-9-9
TAN	Tangent	4-9-10
ASIN	ASIN	4-9-11
ACOS	ACOS	4-9-12
ATAN	ATAN	4-9-13

# 4-9-1. Float Compare [ECMP]

#### 1. Summary

Float Compar	Float Compare [ECMP]					
16 bits	-		32 bits	ECMP		
Execution	Normally	ON/OFF,	Suitable	XC2.XC3.XC5.XCM		
condition	rising/falling edge		Models			
Hardware	-		Software	-		
requirement			requirement			

#### 2. Operands

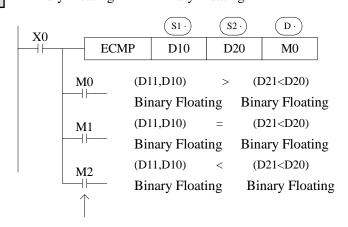
Operands	Function	Data Type
S1	Soft element address need compare	32 bits, BIN
S2	Soft element address need compare	32 bits, BIN
D	Compare result	bit

#### 3. Suitable soft components

Word	Operands					Syste	em				Constant	Mod	lule
Word		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S1	•	•				•	•	•	•	•		
	S2	•	•				•	•	•	•	•		
Bit	Bit Operands System												
		X	Y	N	Л	S	T	C	Dn.m				
	D		•	•	,	•							

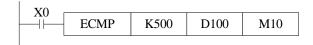
## Description

(D11,D10) :  $(D21,D20) \rightarrow M0,M1,M2$ Binary Floating Binary Floating



The status of the destination device will be kept even if the ECMP instruction is deactivated.

- ➤ The binary float data of S1 is compared to S2. The result is indicated by 3 bit devices specified with the head address entered as D
- ➤ If a constant K or H used as source data, the value is converted to floating point before the addition operation.



(K500):  $(D101, D100) \rightarrow M10,M11,M12$ 

Binary converts Binary floating

to floating

## 4-9-2. Float Zone Compare [EZCP]

#### 1. Summary

Float Zone Compare [EZCP]				
16 bits	1		32 bits	EZCP
Execution	Normally	ON/OFF,	Suitable	XC2.XC3.XC5.XCM
condition	rising/falling edge		Models	
Hardware	-		Software	-
requirement			requirement	

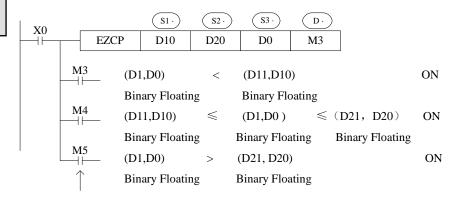
#### 2. Operands

Operands	Function	Data Type
S1	Soft element address need compare	32 bits, BIN
S2	Upper limit of compare data	32 bits, BIN
S3	Lower limit of compare data	32 bits, BIN
D	The compare result soft element address	bit

Word	Operands	ds System							Constant	Mod	lule		
word		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S1	•	•				•	•	•	•	•		
	S2	•	•				•	•	•	•	•		
	S3	•	•				•	•	•	•	•		
Bit	Operands	X				System S	Т	С	Dnm				

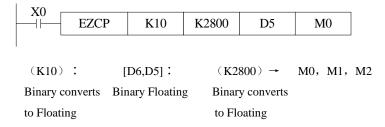
**Description** 

Compare a float range with a float value...



The status of the destination device will be kept even if the EZCP instruction is deactivated.

- The data of S1 is compared to the data of S2. The result is indicated by 3 bit devices specified with the head address entered as D.
- If a constant K or H used as source data, the value is converted to floating point before the addition operation.



Please set S1<S2, when S2>S1, see S2 as the same with S1 and compare them

#### 4-9-3. Float Add [EADD]

#### 1. Summary

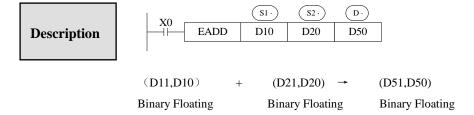
Float Add [E	Float Add [EADD]					
16 bits	-		32 bits	EADD		
Execution	Normally	ON/OFF,	Suitable	XC2.XC3.XC5.XCM		
condition	rising/falling edge		Models			
Hardware	-		Software	-		
requirement			requirement			

#### 2. Operands

Operands	Function	Data Type
S1	Soft element address need to add	32 bits, BIN
S2	Soft element address need to add	32 bits, BIN
D	Result address	32 bits, BIN

#### 3. Suitable soft components

Word	Word Operands System						Constant	Mod	lule				
word		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S1	•	•				•	•	•	•	•		
	S2	•	•				•	•	•	•	•		
	D	•						•	•	•			



- The floating point values stored in the source devices S1 and S2 are algebraically added and the result stored in the destination device D.
- If a constant K or H used as source data, the value is converted to floating point before the addition operation.

➤ The same device may be used as a source and as the destination. If this is the case then, on continuous operation of the EADD instruction, the result of the previous operation will be used as a new source value and a new result calculated. This will happen every program scan unless the pulse modifier or an interlock program is used.

#### 4-9-4. Float Sub [ESUB]

#### 1. Summary

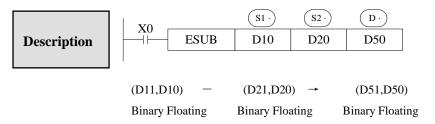
Float Sub [ES	Float Sub [ESUB]						
16 bits	-		32 bits	ESUB			
Execution	Normally	ON/OFF,	Suitable	XC2.XC3.XC5.XCM			
condition	rising/falling edge		Models				
Hardware	-		Software	-			
requirement			requirement				

#### 2. Operands

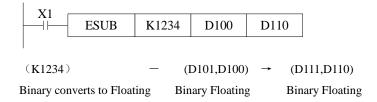
Operands	Function	Data Type
S1	Soft element address need to subtract	32 bits, BIN
S2	Soft element address need to subtract	32 bits, BIN
D	Result address	32 bits, BIN

#### 3. Suitable soft components

Word	Operands				Constant	Module							
		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S1	•	•				•	•	•	•	•		
	S2	•	•				•	•	•	•	•		
	D	•						•	•	•			



- The floating point value of S2 is subtracted from the floating point value of S1 and the result stored in destination device D.
- If a constant K or H used as source data, the value is converted to floating point before the addition operation.



• The same device may be used as a source and as the destination. If this is the case then, on continuous operation of the EADD instruction, the result of the previous operation will be used as a new source value and a new result calculated. This will happen every program scan unless the pulse modifier or an interlock program is used.

## 4-9-5. Float Mul [EMUL]

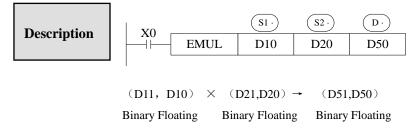
#### 1. Summary

Float Multiply [EMUL]										
16 bits	-		32 bits	EMUL						
Execution	Normally	ON/OFF,	Suitable	XC2.XC3.XC5.XCM						
condition	rising/falling edge		Models							
Hardware	-		Software	-						
requirement			requirement							

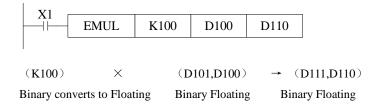
#### 2. Operands

Operands	Function	Data Type
S1	Soft element address need to multiply	32 bits, BIN
S2	Soft element address need to multiply	32 bits, BIN
D	Result address	32 bits, BIN

Word	Operands	System									Constant	Module	
word		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S1	•	•				•	•	•	•	•		
	S2	•	•				•	•	•	•	•		
	D	•						•	•	•			



- The floating value of S1 is multiplied with the floating value point value of S2. The result of the multiplication is stored at D as a floating value
- If a constant K or H used as source data, the value is converted to floating point before the addition operation.



### 4-9-6. Float Div [EDIV]

### 1. Summary

Float Divide	[EDIV]			
16 bits	-		32 bits	EDIV
Execution	Normally	ON/OFF,	Suitable	XC2.XC3.XC5.XCM
condition	rising/falling edge		Models	
Hardware	-		Software	-
requirement			requirement	

### 2. Operands

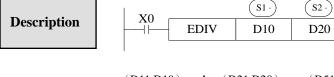
Operands	Function	Data Type
S1	Soft element address need to divide	32 bits, BIN
S2	Soft element address need to divide	32 bits, BIN
D	Result address	32 bits, BIN

### 3. Suitable soft components

		1									T	1	
word	Operands				Constant	Module							
,,, 514		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S1	•	•				•	•	•	•	•		
	S2	•	•				•	•	•	•	•		
	D	•						•	•	•			

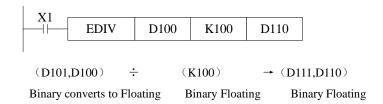
( D ·

D50



$$\begin{array}{cccc} (D11,\!D10) & \div & (D21,\!D20) \rightarrow & (D51,\!D50) \\ \\ Binary Floating & Binary Floating & Binary Floating \end{array}$$

- The floating point value of S1 is divided by the floating point value of S2. The result of the division is stored in D as a floating point value. No remainder is calculated.
- If a constant K or H used as source data, the value is converted to floating point before the addition operation



If S2 is 0, the calculate is error, the instruction can not work

### 4-9-7. Float Square Root [ESQR]

### 1. Summary

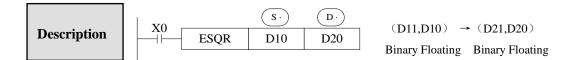
Float Square	Float Square Root [ESQR]										
16 bits	1		32 bits	ESQR							
Execution	Normally	ON/OFF,	Suitable	XC2.XC3.XC5.XCM							
condition	rising/falling edge		Models								
Hardware	-		Software	-							
requirement			requirement								

### 2. Operands

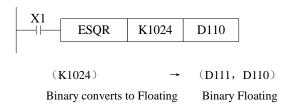
Operands	Function	Data Type
S	The soft element address need to do square root	32 bits, BIN
D	The result address	32 bits, BIN

### 3. Suitable soft components

Word	Operands					System	n				Constant	Module	
word		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S	•	•				•	•	•	•	•		
	D	•						•	•	•			



- A square root is performed on the floating point value in S the result is stored in D
- If a constant K or H used as source data, the value is converted to floating point before the addition operation.



- When the result is zero, zero flag activates.
- Only when the source data is positive will the operation be effective. If S is negative then an error occurs and error flag M8067 is set ON, the instruction can't be executed.

### 4-9-8. Sine [SIN]

### 1. Summary

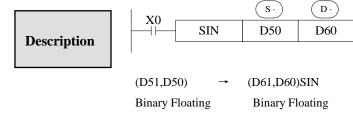
Float Sine[SI	N]			
16 bits	-		32 bits	SIN
Execution	Normally	ON/OFF,	Suitable	XC2.XC3.XC5.XCM
condition	rising/falling edge		Models	
Hardware	-		Software	-
requirement			requirement	

### 2. Operands

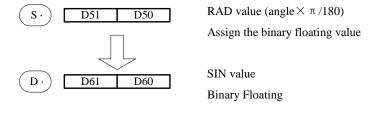
Operands	Function	Data Type
S	The soft element address need to do sine	32 bits, BIN
D	The result address	32 bits, BIN

3. Suitable soft components

Vord	Operands	System									Constant	Module	
vora		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S	•	•				•	•	•	•	•		
	D	•						•	•	•			



• This instruction performs the mathematical SIN operation on the floating point value in S (angle RAD). The result is stored in D.



### 4-9-9. Cosine [SIN]

### 1. Summary

Float Cosine[	COS]			
16 bits	-		32 bits	COS
Execution	Normally	ON/OFF,	Suitable	XC2.XC3.XC5.XCM
condition	rising/falling edge		Models	
Hardware	-		Software	-
requirement			requirement	

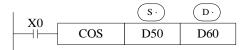
### 2. Operands

Operands	Function	Data Type
S	Soft element address need to do cos	32 bits, BIN
D	Result address	32 bits, BIN

### 3. Suitable soft components

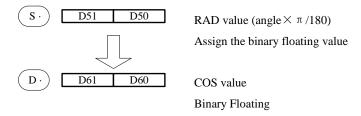
Word	Operands				Constant Mod		lule						
Word		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S	•	•				•	•	•	•	•		
	D	•						•	•	•			





 $(D51, D50)RAD \rightarrow (D61, D60)COS$ Binary Floating Binary Floating

> This instruction performs the mathematical COS operation on the floating point value in S (angle RAD). The result is stored in D



### 4-9-10. TAN [TAN]

### 1. Summary

TAN [TAN]				
16 bits	1		32 bits	TAN
Execution	Normally	ON/OFF,	Suitable	XC2.XC3.XC5.XCM
condition	rising/falling edge		Models	
Hardware	-		Software	-
requirement			requirement	

### 2. Operands

Operands	Function	Data Type
S	Soft element address need to do tan	32bit,BIN
D	Result address	32bit,BIN

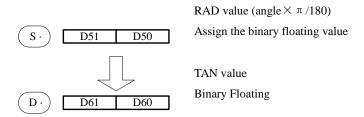
3. Suitable soft components

Word	Operands					Constant	Module						
		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S	•	•				•	•	•	•	•		
	D	•						•	•	•			



 $(D51,D50)RAD \rightarrow (D61,D60)TAN$ Binary Floating Binary Floating

• This instruction performs the mathematical TAN operation on the floating point value in S. The result is stored in D.



### 4-9-11. ASIN [ASIN]

### 1. Summary

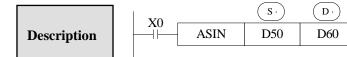
ASIN [ASIN]				
16 bits	1		32 bits	ASIN
Execution	Normally	ON/OFF,	Suitable	XC2.XC3.XC5.XCM
condition	rising/falling edge		Models	
Hardware	V3.0 and above ver	rsion	Software	-
requirement			requirement	

### 2. Operands

Operands	Function	Data Type
S	Soft element address need to do arcsin	32 bits, BIN
D	Result address	32 bits, BIN

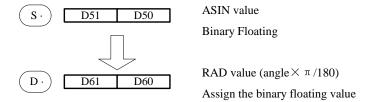
### 3. Suitable soft components

Word	Operands				Constant Mo		odule						
Word		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S	•	•				•	•	•	•	•		
	D	•						•	•	•			



 $(D51,D50)ASIN \rightarrow (D61,D60)RAD$ Binary Floating Binary Floating

• This instruction performs the mathematical ASIN operation on the floating point value in S. The result is stored in D.



### 4-9-12. ACOS [ACOS]

### 1. Summary

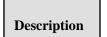
ACOS [ACO	S]			
16 bits	-		32 bits	ACOS
Execution	Normally	ON/OFF,	Suitable	XC2.XC3.XC5.XCM
condition	rising/falling edge		Models	
Hardware	V3.0 and above		Software	-
requirement			requirement	

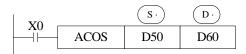
### 2. Operands

Operands	Function	Data Type
S	Soft element address need to do arccos	32 bits, BIN
D	Result address	32 bits, BIN

### 3. Suitable soft components

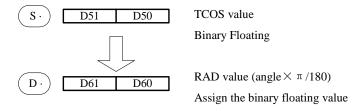
Word	Operands					Constant	Mod	lule					
Word		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S	•	•				•	•	•	•	•		
	D	•						•	•	•			





 $(D51,D50)ACOS \rightarrow (D61,D60)RAD$ Binary Floating Binary Floating

• Calculate the arcos value(radian), save the result in the target address



### 4-9-13. ATAN [ATAN]

### 1. Summary

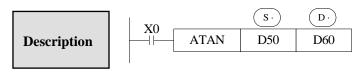
ATAN [ATAN	1]			
16 bits	1		32 bits	ACOS
Execution	Normally	ON/OFF,	Suitable	XC2.XC3.XC5.XCM
condition	rising/falling edge		Models	
Hardware	V3.0 and above		Software	-
requirement			requirement	

### 2. Operands

Operands	Function	Data Type
S	Soft element address need to do arctan	32 bit, BIN
D	Result address	32 bit, BIN

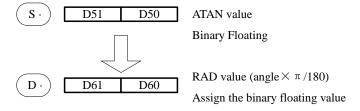
### 3. Suitable soft components

Word	Operands				Constant	Mod	lule						
word		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S	•	•				•	•	•	•	•		
	D	•						•	•	•			



 $(D51,D50)ATAN \rightarrow (D61,D60)RAD$ Binary Floating Binary Floating

• Calculate the arctan value (radian), save the result in the target address



### 4-10. RTC Instructions

Mnemonic	Function	Chapter				
TRD	Clock data read	4-10-1				
TWR	Clock data write	4-10-2				

**※**1: To use the instructions, The Model should be equipped with RTC function;

### 4-10-1. Read the clock data [TRD]

### 1. Instruction Summary

Read the clock data:

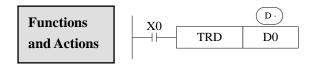
Read the cloc	k data: [TRD]			
16 bits	TRD		32 bits	-
Execution	Normally	ON/OFF,	Suitable	XC2.XC3.XC5.XCM
condition	rising/falling edge		Models	
Hardware	V2.51 and above		Software	-
requirement			requirement	

### 2. Operands

Operands	Function	Data Type
D	Register to save clock data	16 bits, BIN

### 3. Suitable Soft Components

Word	Operands				Constant Module		lule						
		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	D	•			•	•							



The current time and date of the real time clock are read and stored in the 7 data devices specified by the head address D.

Read PLC's real time clock according to the following format.
 The reading source is the special data register (D8013~D8019) which save clock data.

		Unit	Item	Clock data		Unit	Item
	dS	D8018	Year	0-99	<b></b>	D0	Year
	Special	D8017	Month	1-12	<b></b>	D1	Month
time	data	D8016	Date	1-31	<b>→</b>	D2	Date
e clock :	ı register	D8015	Hour	0-23	<b></b>	D3	Hour
ck t		D8014	Minute	0-59	<b>→</b>	D4	Minute
	for re	D8013	Second	0-59	<b></b>	D5	Second
	real	D8019	Week	0 (Sun.)-6 (Sat.)	<b></b>	D	Week

### 4-10-2. Write Clock Data [TWR]

### 1. Instruction Summary

Write the clock data:

Write clock d	ata [TRD]			
16 bits	-		32 bits	TRD
Execution	Normally	ON/OFF,	Suitable	XC2.XC3.XC5.XCM
condition	rising/falling edge		Models	
Hardware	V2.51 and above		Software	-
requirement			requirement	

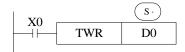
### 2. Operands

Operands	Function	Data Type
S	Write the clock data to the register	16 bits, BIN

### 3. Suitable Soft Components

		1							•		1		
Word	Operands					Constant Mod		lule					
Word		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S	•	•		•	•	•	•	•	•			
				l				l				<u> </u>	

Functions and Actions



The 7 data devices specified with the head address S are used to set a new current value of the real time clock.

➤ Write the set clock data into PLC's real time clock.

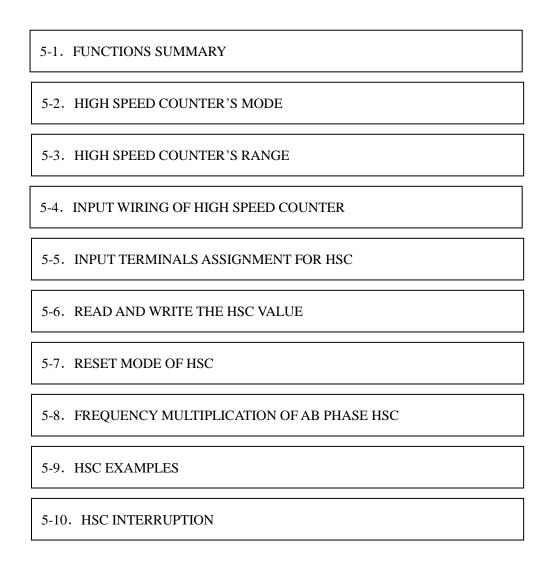
In order to write real time clock, the 7 data devices specified with the head address S · should be pre-set.

	Unit	Item	Clock data		Unit	Item	
	D10	Year	0-99	<b>→</b>	D8018	Year	Sp
Data	D11	Month	1-12	<b></b>	D8017	Month	Special
Data for clock setting	D12	Date	1-31	<b></b>	D8016	Date	l data time
cloc	D13	Hour	0-23	<b>→</b>	D8015	Hour	a reg
k set	D14	Minute	0-59	<b>→</b>	D8014	Minute	register clock t
ting	D15	Second	0-59	<b>→</b>	D8013	Second	for real
	D16	Week	0 (Sun.)-6 (Sat.)	<b>─</b>	D8019	Week	eal

After executing TWR instruction, the time in real time clock will immediately change to be the new set time. So, when setting the time it is a good idea to set the source data to a time a number of minutes ahead and then drive the instruction when the real time reaches this value.

# 5 High speed counter (HSC)

In this chapter we tell high speed counter's functions, including high speed count model, wiring method, read/write HSC value, reset etc.

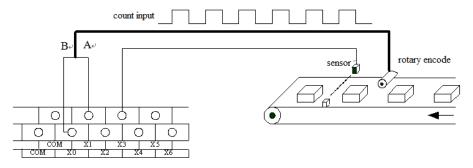


### Instructions List for HSC

MNEMON IC	FUNCTION	CIRCUIT AND SOFT COMPONENTS	CHAPTE R					
READ/WRIT	TE HIGH SPEED COUNTE	CR CR						
HSCR	Read HSC	HSCR S D	5-6-1					
HSCW	Write HSC	HSCW S D	5-6-2					
OUT	HSC (High Speed Counter)	Cn Kn/D	3-13					
OUT	24 segments HSC Interruption	Cn Kn D	5-10					
RST	HSC Reset	RST C	3-13					

### 5-1. Functions Summary

XC series PLC has HSC (High Speed Counter) function which is independent with the scan cycle. Via choosing different counter, test the high speed input signals with detect sensors and rotary encoders. The highest testing frequency can reach 80 KHz.

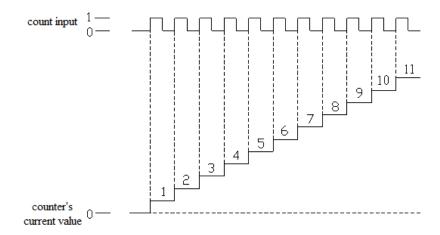


### 5-2. HSC Mode

XC series high speed counters function has three count modes: Increment Mode, Pulse + Direction Mode and AB phase Mode;

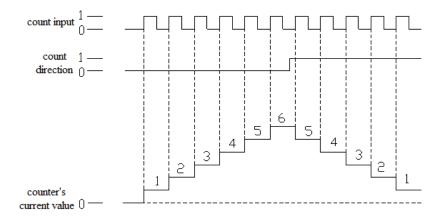
### **Increment Mode**

Under this mode, count and input the pulse signal, the count value increase at each pulse's rising edge;



### **Pulse + Direction Mode**

Under this mode, the pulse signal and direction signal are all inputted, the count value increase or decrease with the direction signal's status. When the count signal is OFF, the count input's rising edge carry on plus count; When the count signal is ON, the count input's rising edge carry on minus count;

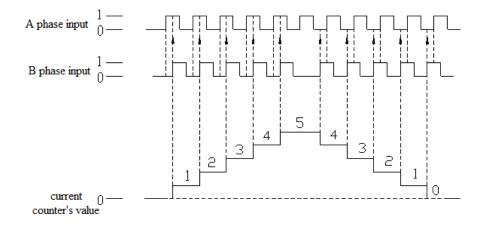


### **AB Phase Mode**

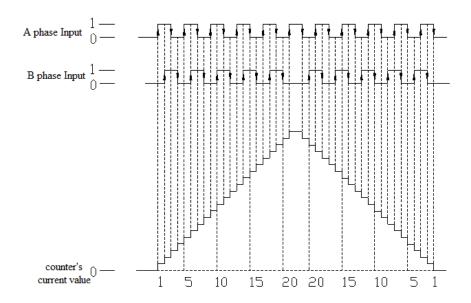
Under this mode, the HSC value increase or decrease according to two differential signal (A phase and B phase). According to the multiplication, we have 1-time frequency and 4-time frequency two modes, but the default count mode is 4-time mode.

1-time frequency and 4-time frequency modes are shown below:

### > 1-time Frequency



### **→** 4-time Frequency



### 5-3. HSC Range

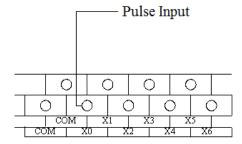
HSC's count range is:  $K-2,147,483,648 \sim K+2,147,483,647$ . If the count value overflows this range, then up flow or down flow appears;

For "up flow", it means the count value jumps from K+2,147,483,647 to be K-2,147,483,648, and then continue to count; for "down flow", it means the count value jumps from K-2,147,483,648 to be K+2,147,483,647 then continue to count.

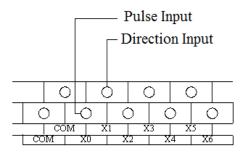
### 5-4. HSC Input Wiring

For the counter's pulse input wiring, things differ with different PLC model and counter model; several typical input wiring are shown below: (take XC3-48 as the example):

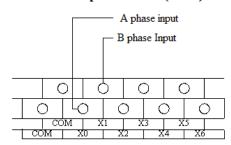
increment mode (Counter C600)



Pulse+Direction Mode (C620)



### AB phase Mode (C630)



### 5-5. HSC ports assignment

Each letter's meaning:

U	Dir		A	В		
Pulse input	Count Direction Judgment	A	phase	B phase input		
	(OFF=increment, ON=decrement)	inpı	ıt			

Normally, X0 and X1 can accept 80 KHz frequency under single phase mode and AB phase mode. Other terminals can accept only 10 KHz under single phase mode, 5 KHz under AB phase mode. X can use as normal input terminals when they are not used as high speed input. The detailed assignment is shown as below:

	XC2 series PLC																		
		Increment										Pulse+Dir Input					AB Phase Mode		
	C60	C60	C60	C60	C60	C61	C61	C61	C61	C61	C62	C62	C62	C62	C62	C63	C63	C(24	
	0	2	4	6	8	0	2	4	6	8	0	2	4	6	8	0	2	C634	
Max.F	80K	80K	10K	10K	10K						80K	10K				80K	5K		
4-times F																1/4	1		
Count Interrupt	√	$\sqrt{}$	$\sqrt{}$	V	$\checkmark$						<b>V</b>					<b>√</b>			

X000	U							U			A		
X001		U						Dir			В		
X002													
X003			U						U			A	
X004									Dir			В	
X005													
X006				U									
X007					U								
X010													
X011													
X012													

<sup>\*1:</sup> XC2-16: C600, C602, C620, C630 max frequency is 10 KHz.

<sup>\*2:</sup> XC2-14: the max frequency is 10 KHz, 80 KHz needs to order.

							XC	C <b>3-1</b> 4	4 PL	С								
					Incre	ment	t				I	Pulse	+Dir	Inpu	ıt		B Pha	
	C60	C60	C60	C60	C60	C61	C61	C61	C61	C61	C62	C62	C62	C62	C62	C63	C63	C63
	0	2	4	6	8	0	2	4	6	8	0	2	4	6	8	0	2	4
*Max.F	10K	10K	10K	10K	10K						10K	10K				5K	5K	
4-times F																1	1/4	
Count Interrupt	1	$\checkmark$	1	1	<b>V</b>												1	
X000	U										U					A		
X001											Dir					В		
X002		U																
X003			U															
X004												Dir					В	
X005				U								U					A	
X006					U													

<sup>\*</sup> C600, C620, C630 can be 80 KHz, 80 KHz, 50 KHz for special order of customer.

							X	C3-1	9AR	-E								
					Incre	ment					I	Pulse	+Dir	Inpu	t		B Pha	
	C60	C60	C60	C60	C60	C61	C61	C61	C61	C61	C62	C62	C62	C62	C62	C63	C63	C63
	0	2	4	6	8	0	2	4	6	8	0	2	4	6	8	0	2	4
Max.F	10K	10K	10K	10K							10K	10K				5K	5K	
4-times F																1	1/4	
Count Interrupt	<b>√</b>	√	<b>√</b>	<b>√</b>								<b>√</b>					<b>√</b>	

X000	U							U			A		
X001								Dir			В		
X002		U							U			A	
X003									Dir			В	
X004			U										
X005				U									

				X	C3-2	4, 32	, 42	PLC	and	XC5	-48, (	60 PI	LC					
					Incre	ment					I	Pulse	+Dir	Inpu	t		3 Pha Mode	
	C60	C60	C60	C60	C60	C61	C61	C61	C61	C61	C62	C62	C62	C62	C62	C63	C63	C63
	0	2	4	6	8	0	2	4	6	8	0	2	4	6	8	0	2	4
Max.F	80K	80K	10K	10K	10K	10K					80K	10K	10K			80K	5K	5K
4-times F																1/4	1	4
Count Interrupt	1	<b>√</b>	1	<b>√</b>	1	<b>√</b>					1					1		
X000	U										U					A		
X001		U									Dir					В		
X002																		
X003			U									U					A	
X004												Dir					В	
X005																		
X006				U									U					A
X007													Dir					В
X010																		
X011					U													
X012						U												

<sup>\*</sup>XC5-48, XC5-60: the max frequency of C622, C632 is 80 KHz, 50 KHz.

							XC	3-48	, 60 I	PLC								
					Incre	ement	:				I	Pulse	+Dir	Inpu	t		B Pha	
	C60	C60	C60	C60	C60	C61	C61	C61	C61	C61	C62	C62	C62	C62	C62	C63	C63	C63
	0	2	4	6	8	0	2	4	6	8	0	2	4	6	8	0	2	4
Max.F	80K	80K	10K	10K							80K	80K				50K	50K	
4-times F																1	1/4	
Count Interrupt	1	1	<b>V</b>	<b>V</b>								<b>V</b>					√	
X000	U										U					A		

X001							Dir			В		
X002	U							U			A	
X003								Dir			В	
X004		U										
X005			U									

					X	C <b>5-2</b> 4	/32 I	PLC,	XCN	<b>/I-24</b>	/32 P	LC						
					Incre	ement					I	Pulse	+Dir	Inpu	t		B Pha	
	C60	C60	C60	C60	C60	C61	C61	C61	C61	C61	C62	C62	C62	C62	C62	C63	C63	C63
	0	2	4	6	8	0	2	4	6	8	0	2	4	6	8	0	2	4
Max.F	80K	10K									80K					50K		
4-times F																1/4		
Count Interrupt	1	1									1					1		
X000	U										U					A		
X001											Dir					В		
X002																		
X003		U																
X004																		
X005																		
X006																		

							XC	M-2	4/32]	Г3-Е								
					Incre	emen	t				]	Pulse	+Dir	Inpu	t		B Pha	
	C60	C60	C60	C60	C60	C61	C61	C61	C61	C61	C62	C62	C62	C62	C62	C63	C63	C63
	0	2	4	6	8	0	2	4	6	8	0	2	4	6	8	0	2	4
Max.F	80K	10K	10K	10K							80K	10K				50K	10K	
4-times F																1/4	1	
Count Interrupt	<b>√</b>	<b>√</b>	<b>√</b>	<b>√</b>												<b>V</b>		
X000	U										U					A		
X001											Dir					В		
X002																		
X003		U										U					A	
X004												Dir					В	
X005																		
X006			U															
X007				U														

<sup>\*</sup> X7 cannot be used together with Y0.

							X	CM-	-60T	·E								
					Incre	ment	t				I	Pulse	+Dir	Inpu	t		3 Pha Mode	
	C60	C60	C60	C60	C60	C61	C61	C61	C61	C61	C62	C62	C62	C62	C62	C63	C63	C63
	0	2	4	6	8	0	2	4	6	8	0	2	4	6	8	0	2	4
Max.F	80K	10K	10K	10K							80K					50K	10K	10K
4-times F																1/4	1/4	1/4
Count Interrupt	~	$\checkmark$	<b>V</b>	~							1					$\checkmark$		<b>√</b>
X000	U										U					A		
X001		U									Dir					В		
X002																		
X003																		
X004																		
X005																		
X006			U														A	
X007																	В	
X010				U														A
X011																		В

							X	CC-2	4/32	Т-Е							
					Incre	emen	t				1	AB P	hase	Mod	e		
	C60	C60	C60	C60	C60	C61	C61	C61	C61	C61	C63	C63	C63	C63	C63		
	0	2	4	6	8	0	2	4	6	8	0	2	4	6	8		
Max.F	80K	80K	80K	10K	10K						50K	50K	50K	10K	10K		
4-times F											1/4	1/4	1/4	1/4	1/4		
Count Interrupt	1	1	1	<b>V</b>	1						1	1	<b>√</b>	<b>√</b>	<b>√</b>		
X000	U										A						
X001											В						
X002		U										A					
X003												В					
X004			U										A				
X005													В				
X006				U										A			
X007														В			
X010					U										A		
X011															В	 	

### 5-6. Read/Write HSC value

All high speed counters support read instruction [HSCR] and write instruction [HSCW], but users need to use hardware V3.1c and above.

### 5-6-1. Read HSC value [HSCR]

### 1. Instruction Summary

Read HSC value to the specified register;

	1 0												
Read from H	SC [HSCR]/ write to HSC [HSCW	V]											
16 bits	-	32 bits	HSCR										
Instruction	struction Instruction												
Execution													
condition	rising/falling edge	models											
Hardware	V3.1c and above	Software	-										
requirement		requirement											

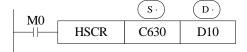
### 2. Operands

Operands	Function	Туре
S	Specify HSC code	32 bits, BIN
D	Specify the read/written register	32 bits, BIN

### 3. Suitable Soft Components

word operands system							constant	mod	ule				
word		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S					•							
	D	•											

### FUNCTIONS AND ACTIONS



- When the activate condition is true, read the HSC value in C630 (DWORD) into D10 (DWORD)
- Instruction HSCR read the HSC value into the specified register, improve HSC value's precision.
- Note: For hardware version larger than 3.1, please use HSCR to move the high speed counter value to the register. DMOV instruction cannot be used.

### Sample Program:

```
M8000

M8000

M8000

C630 K99999999

HSCR C630 D10

HSCR C632 K99999999

HSCR C632 D20

D10 K1000

V0

S

D20 K1000

D>
```

### 5-6-2. Write HSC value [HSCW]

### 1. Instruction Summary

Write the specified register value into HSC;

Write HSC value [HSCW]								
16 bits	-	32 bits	HSCW					
Instruction		Instruction						
Execution	Normally ON/OFF,	Suitable	XC2、XC3、XC5、XCM					
condition	rising/falling edge	models						
Hardware	V3.1c and above	Software	-					
requirement		requirement						

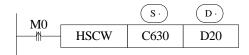
### 2, operands

Operands	Function	Type
S	Specify HSC code	32 bits, BIN
D	Specify the read/written register	32 bits, BIN

### 3. suitable soft components

word	operands				constant	module							
word		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S					•							
	D	•											

### FUNCTIONS AND ACTIONS



- When the activate condition is true, write the value in D20 (DWORD) into C630 (DWORD), the original value is replaced;
- ➤ We suggest the users to apply high speed counter only with HSCR and HSCW, not with other instructions like DMOV, LD>, DMUL etc. and users must run after converting HSC to be other registers.

### Sample program:

```
M0 HSCW C630 K2000 —
```

### 5-7. HSC Reset Mode

### Reset HSC via software:

In the above graph, when M0 is ON, C600 starts to count the input pulse on X0; when M1 changes from OFF to be ON, reset C600, and clear the count value

### 5-8. AB Phase counter multiplication setting

About AB phase counter, modify the frequency multiplication value via setting FLASH data register FD8241, FD8242, FD8243. If the value is 1, it is 1-time frequency, if it is 4; it is 4-time frequency.

Register	egister Function		Meaning
ED9241	Eraquanay multiplication of C620	1	1-time frequency
FD8241	Frequency multiplication of C630	4	4-time frequency
FD8242	Eraquanay multiplication of C622	1	1-time frequency
	Frequency multiplication of C632	4	4-time frequency
FD8243	Eraquanay multiplication of C624	1	1-time frequency
	Frequency multiplication of C634	4	4-time frequency

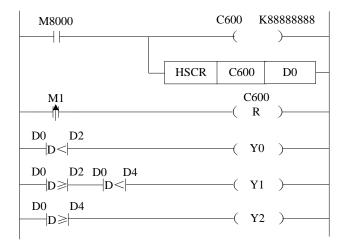
### 5-9. HSC Example

Below, we take XC3-60 PLC as an example to introduce HSC programming method

# Incremental Mode

```
M0
                            C600
                                      K2000
                                  C600
M1
                                   R
⊣∱⊢
```

- When M0 is ON, C600 starts the HSC with the OFF→ON of X000;
- When comes the rising edge of M1, reset HSC C600



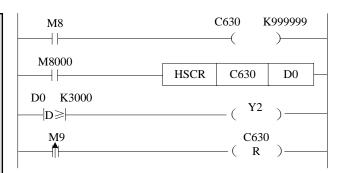
- When normally ON coil M8000 is ON, set the value of C600, the set value is K88888888, read the HSC value (DWORD) into data register D0 (DWORD).
- If the value in C600 is smaller than value in D2, set the output coil Y0 ON; If the value in C600 equals or be larger than value in D2, and smaller than value in D4, set the output coil Y1 ON; If the value in C600 equals or be larger than value in D4, set the output coil Y2 ON;
- When the rising edge of M1 is coming, reset HSC C600 and stop counting.

# Pulse+Direction Mode

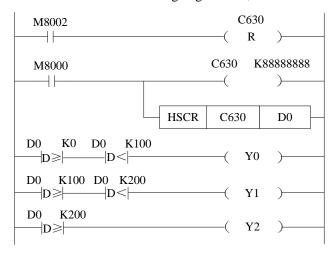
```
M4
                             C620
                                      K999999
4 1
                                   C620
M5
                                    R
╢
```

- When M4 is ON, C620 starts the HSC with the OFF→ON of X000; Judge the count direction according to the input X001 status (OFF or ON). If X001 is OFF, it's increment count; if X001 is ON, it's decrement count;
- When the rising edge of M5 is coming, reset HSC C620 and stop counting.

AB phase mode



- When M8 is ON, C630 starts to count immediately. Count input via X000 (B Phase), X001 (A Phase)
- ➤ When the count value exceeds K3000, output coil Y2 is ON;
- When comes the rising edge of M9, reset HSC C630



- When the rising edge of initial positive pulse coil M8002 comes, i.e. each scan cycle starts, HSC C630 reset and clear the count value.
- ➤ When set coil M8000 ON, C630 starts to count, the count value is set to be K8888888.
- If the count value is greater than K0 but smaller than K100, the output coil Y0 set ON; If the count value is greater than K100 but smaller than K200, the output coil Y1 set ON; If the count value is greater than K200, the output coil Y2 set ON;

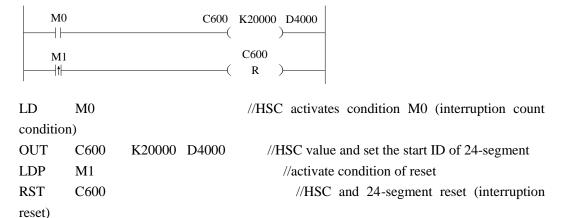
### 5-10. HSC Interruption

To XC series PLC, each HSC channels has 24 segments 32-bit pre-set value. When the HSC difference value equals the correspond 24-segment pre-set value, then interruption occurs according to the interruption tag;

To use this function, please use hardware V3.1c or above;

### 5-10-1. Instruction Description

### (For the program about interruption, please refer chapter 5-10-4)



As shown in the above graph, data register D4000 is the start ID of 24-segment pre-set value area. Behind it, save each pre-set value in DWORD form. Please pay attention when using HSC:

- If certain pre-set value is 0, it means count interruption end at this segment;
- Set the interruption pre-set value but not write the correspond interruption program is not allowed;
- 24-segment interruption of HSC occurs in order. If the first segment interruption doesn't happen, then the second segment interruption will not happen;
- 24-segment pre-set value can be specified to be relative value or absolute value. Meantime, users can specify the value to be loop or not. But the loop mode can't be used together with absolute value. (Please refer to special coil M8190~M8209, M8270~M8287).

### 5-10-2. Interruption tags to HSC

In the below table, we list each counter's 24-segment pre-set value to its interruption tag. I.e.: 24-segment pre-set value of counter C600 correspond with the interruption pointer: I1001, I1002, and I1003 ...I1024.

Increment mode

Counter	Interruption tag
C600	I1001~I1024
C602	I1101~I1124
C604	I1201~I1224
C606	I1301~I1324
C608	I1401~I1424
C610	I1501~I1524
C612	I1601~I1624
C614	I1701~I1724
C616	I1801~I1824
C618	I1901~I1924

pulse + direction mode

Counter	Interruption tag
C620	I2001~I2024
C622	I2101~I2124
C624	I2201~I2224
C626	I2301~I2324
C628	I2401~I2424
C028	12401~12424

AB phase mode

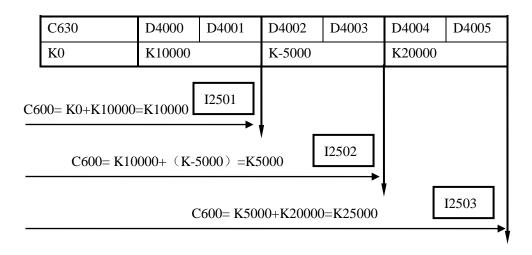
Counter	Interruption tag
C630	I2501~I2524
C632	I2601~I2624
C634	I2701~I2724
C636	I2801~I2824
C638	I2901~I2924

### Define the present value

HSC 24-segment pre-set value is the difference value, the count value equals the counter's current value plus the preset value, generate the interruption. N interruption tags correspond with N interruption preset values. The (N+1) preset value is 0;

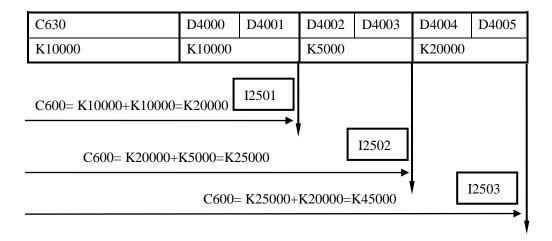
E.g. 1, the current value is C630 is 0, the first preset value is 10000, the preset value in segment 2 is -5000, and the present value in segment 3 is 20000. When start to count, the counter's current value is 10000, generate first interruption I2501; When start to count, the counter's current value is 5000, generate first interruption I2502; When start to count, the counter's current value is 25000, generate first interruption I2503.

See graph below:



E.g. 2, the current value is C630 is 10000, the first preset value is 10000, the preset value in segment 2 is 5000, and the preset value in segment 3 is 20000. When start to count, the counter's current value is 20000, generate first interruption I2501; When start to count, the counter's current value is 25000, generate first interruption I2502; When start to count, the counter's current value is 45000, generate first interruption I2503.

See graph below:



### 5-10-3. Loop mode of HSC Interruption

Mode 1: Single loop (normal mode)

Not happen after HSC interruption ends. The conditions below can re-start the interruption:

- reset the HSC
- Reboot the HSC activate condition

### Mode 2: Continuous loop

Restart after HSC interruption ends. This mode is especially suitable for the following application:

- > continuous back-forth movement
- > Generate cycle interruption according to the defined pulse

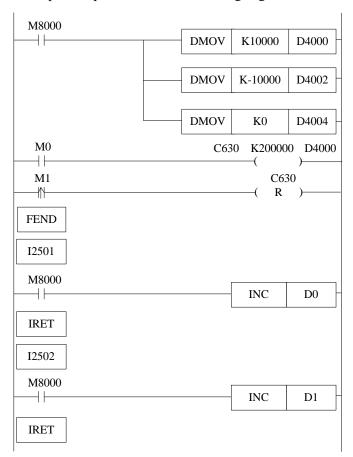
Via setting the special auxiliary relays, users can set the HSC interruption to be unicycle mode or continuous loop mode. The loop mode is only suitable with the relative count. The detailed assignment is show below:

ID	HSC ID	Setting
M8270	24 segments HSC interruption loop (C600)	
M8271	24 segments HSC interruption loop (C602)	
M8272	24 segments HSC interruption loop (C604)	
M8273	24 segments HSC interruption loop (C606)	
M8274	24 segments HSC interruption loop (C608)	OFF: single loop mode
M8275	24 segments HSC interruption loop (C610)	ON: continuous loop mode
M8276	24 segments HSC interruption loop (C612)	
M8277	24 segments HSC interruption loop (C614)	
M8278	24 segments HSC interruption loop (C616)	
M8279	24 segments HSC interruption loop (C618)	
M8280	24 segments HSC interruption loop (C620)	

M8281	24 segments HSC interruption loop (C622)
M8282	24 segments HSC interruption loop (C624)
M8283	24 segments HSC interruption loop (C626)
M8284	24 segments HSC interruption loop (C628)
M8285	24 segments HSC interruption loop (C630)
M8286	24 segments HSC interruption loop (C632)
M8287	24 segments HSC interruption loop (C634)

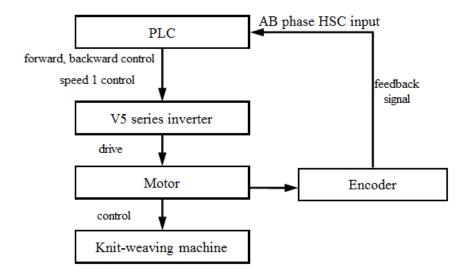
### 5-10-4. Example of HSC Interruption

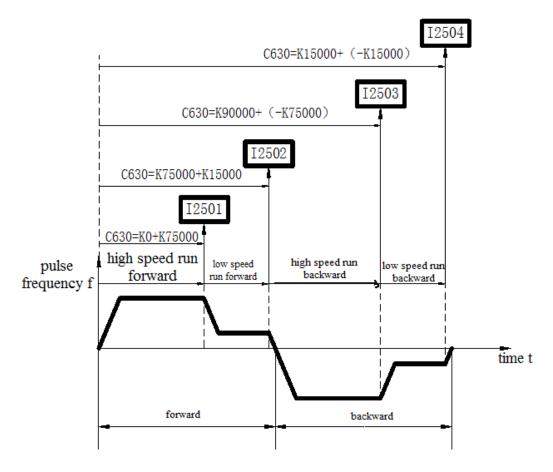
**E.g.1:** when M0 is ON, C630 starts counting from D4000. When it reaches the present value, the interruption is produced. When the rising edge of M1 is coming, clear the C630.



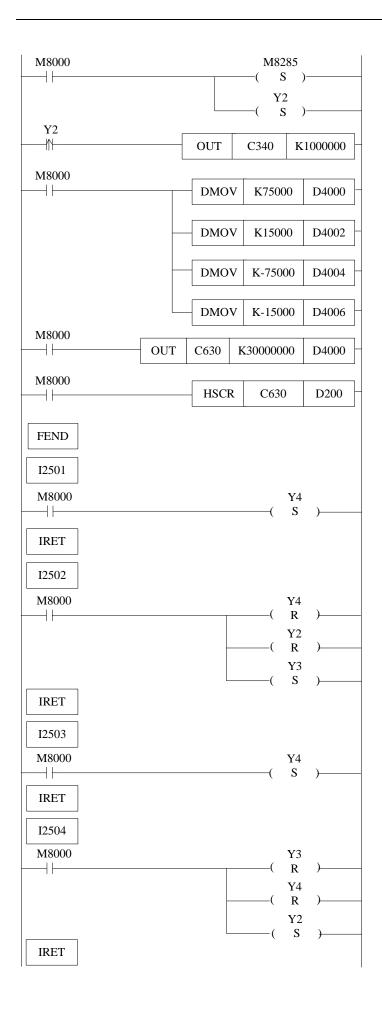
E.g.2: Application on knit-weaving machine (continuous loop mode)

The system theory is shown as below: Control the inverter via PLC, thereby control the motor. Meantime, via the feedback signal from encoder, control the knit-weaving machine and realize the precise position.





Below is PLC program: Y2 represents forward output signal; Y3 represents backward output signal; Y4 represents output signal of speed 1; C340: Back-forth time's accumulation counter; C630: AB phase HSC;

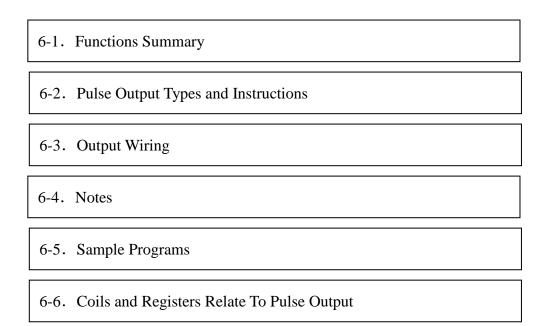


### Instruction List Form:

LD M8002 //M8002 is initial positive pulse coil **SET M8285** //special auxiliary relay set ON, to enable C630 continuous loop SET Y2 //set output coil Y2 (i.e. Start run forth) LDPY2 //knit-weaving machine back-forth times counter's activate condition Y2 (forth rising edge activate) OUT C340 K1000000 //counter C340 starts to count LD M8000 //M8000 is normally ON coil DMOV K75000 D4000 //set segment-1 ID D4000 to be K75000, DMOV K15000 D4002 //set segment-2 D4002 to be K15000, DMOV K-75000 D4004 //set segment-3 D4004 to be K-75000, DMOV K-15000 D4006 //set segment-4 D4004 to be K-15000, LD M8000 //M8000 is normally ON coil OUT C630 K30000000 D4000 //HSC and start ID of 24-segment LD M8000 //M8000 is normally ON coil **HSCR** C630 D200 //read the HSC value of C630 to D200 **FEND** //main program end I2501 //interruption tag of segment 1 LD M8000 //M8000 is normally ON coil //output coil Y4 set (low-speed run with speed 1) SET **Y**4 **IRET** //interruption return tag 12502 ///interruption tag of segment 2 LD M8000 //M8000 is normally ON coil RSTY4 //output coil Y4 reset (low-speed run stop) RSTY2 //output coil Y2 reset (run forward stops) //output coil Y3 set (back running) SET Y3 **IRET** //interruption return tag I2503 ///interruption tag of segment 3 LD M8000 //M8000 is normally ON coil SET Y4 //output coil Y4 set (low-speed run with speed 1) **IRET** //interruption return tag I2504 ///interruption tag of segment 4 LD M8000 //M8000 is normally ON coil RST Y3 //output coil Y3 reset (back running stop) RSTY4 //output coil Y4 reset (low-speed run stop) //output coil Y2 set (run forward) SET Y2 **IRET** //interruption return tag

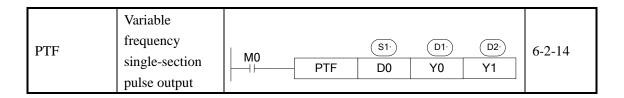
## **6 PULSE OUTPUT**

In this chapter we will tell the pulse function of XC series PLC. The content includes pulse output instructions, input/output wiring, notes, and relate coils and registers etc.



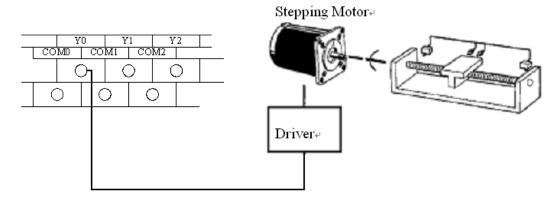
Pulse Output Instructions List

Taise Output I	nstructions List							
Mnemonic	Function	Circuit And Soft Device	Chapter					
PULSE OUT	PUT							
PLSY	Unidirectional ration pulse output without ACC/DEC time change	PLSY S1 S2 D	6-2-1					
PLSF	Variable frequency pulse output	PLSF S D	6-2-2					
PLSR	Ration pulse output with ACC/DEC speed	PLSR S1 S2 S3 D	6-2-3					
PLSNEXT/ PLSNT	Pulse Section Switch	PLSNT S	6-2-4					
STOP	Pulse Stop	STOP S	6-2-5					
PLSMV	Refresh Pulse Nr. immediately	PLSMV S D	6-2-6					
ZRN	Original Return	ZRN S1 S2 S3 D	6-2-7					
DRVI	Relative Position Control	DRVI S1 S2 S3 D1 D2	6-2-8					
DRVA	Absolute Position Control	DRVA S1 S2 S3 D1 D2	6-2-9					
PLSA	Absolute Position multi-section pulse control	PLSA S1 S2 D	6-2-10					
РТО	Relative position multi-section pulse control	M0 S1· D1· D2· PTO D0 Y0 Y1	6-2-11					
РТОА	Absolute position multi-section pulse control	M0 S1· D1· D2· PTOA D0 Y0 Y1	6-2-12					
PSTOP	Pulse stop	M0 PSTOP Y0 K1	6-2-13					



### 6-1. Functions Summary

Generally, XC3 and XC5 series PLC are equipped with 2CH pulse output function. Via different instructions, users can realize unidirectional pulse output without ACC/DEC speed; unidirectional pulse output with ACC/DEC speed; multi-segments, positive/negative output etc., the output frequency can reach 200K Hz.



- ※ 1: To use pulse output, please choose PLC with transistor output, like XC3-14T-E or XC3-60RT-E etc.
- \*2: XC5 series 32I/O PLC has 4CH (Y0, Y1, Y2, Y3) pulse output function.
- \*\*3: XCM series 32/24 have 4 CH pulse output; XCC series has 5 CH pulse output; XCM-60 has 10 CH pulse output.
- \*4: Pulse output terminal Y1 cannot be used together with expansion BD.

## 6-2. Pulse Output Types and Instructions

## 6-2-1. Unidirectional ration pulse output without ACC/DEC time change [PLSY]

## 1. Instruction Summary

Instruction to generate ration pulse with the specified frequency;

Unidirectiona	Unidirectional ration pulse output without ACC/DEC time change [PLSY]											
16 bits	PLSY	32 bits	DPLSY									
instruction		instruction										
Execution	Normally ON/OFF coil	Suitable	XC2, XC3, XC5, XCM, XCC									
condition		models										
Hardware	-	Software	-									
requirement		requirements										

## 2. Operands

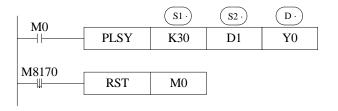
Operands	Function	Туре
S1	Specify the frequency's value or register ID	16 bits/32 bits, BIN
S2	Specify the pulse number or register's ID	16 bits /32 bits, BIN
D	Specify the pulse output port	bit

## 3. Suitable soft components

Word	operands				constant	module							
**************************************		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S1	•	•		•	•					•		
	S2	•	•		•	•					•		
Bit	operands				syst	tem							
		X	Y	M	S	T	С	D	n.m				
	D		•										

## **Functions and Actions**

#### 《16 bits instruction》

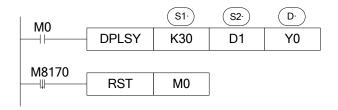


• Frequency Range: 0~32767Hz;

• Pulse Quantity Range: 0~K32767;

- Pulse output from Y000 or Y001 only;
- When M0 is ON, PLSY instruction output 30Hz pulse at Y0, the pulse number is decided by D1, M8170 is set ON only when sending the pulse. When the output pulse number reaches the set value, stop sending the pulse, M8170 is set to be OFF, reset M0;

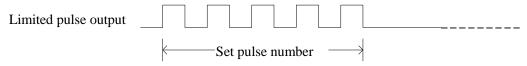
#### 《32 bits instruction》



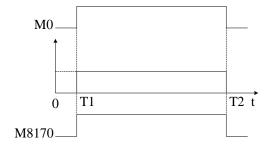
- Frequency Range: 0~200KHz
- Pulse Quantity Range: 0~K2147483647
- Pulse output from Y000 or Y001 only;
- When M0 is ON, DPLSY instruction output 30Hz pulse at Y0, the pulse number is decided by D2D1, M8170 is set ON only when sending the pulse. When the output pulse number reaches the set value, stop sending the pulse, M8170 is set to be OFF, reset M0;

## **Output Mode**

《continuous or limited pulse number》



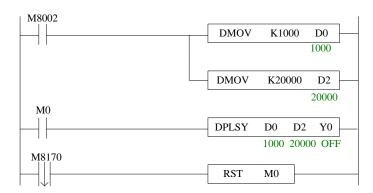
When finish sending the set pulse number, stop outputting automatically



Note: T1 is pulse start time, T2 is pulse end time.

Example

Pulse frequency=1000Hz, pulse quantity 20K, no acceleration/deceleration and single direction pulse output:



Note: D0 is pulse frequency, D2 is pulse quantity. D0=1000, D2=20000.

Items to Note

If the control object is stepping/servo motor, we recommend users not use this instruction, to avoid the motor losing synchronism. PLSR is available.

## 6-2-2. Variable Pulse Output [PLSF]

PLSF has 4 control modes.

Mode 1: changeable frequency continuous pulse output PLSF

1. Instruction Summary

Instruction to generate continuous pulse in the form of variable frequency

Variable Puls	Variable Pulse Output [PLSF]											
16 bits	PLSF	32 bits	DPLSF									
Instruction		Instruction										
Execution	Normally ON/OFF coil	Suitable	XC2, XC3, XC5, XCM, XCC									
condition		Models										
Hardware	-	Software	-									
requirement		requirement										

#### 2. Operands

Operands	Function	Туре
S	Specify the frequency or register ID	16 bits/32 bits, BIN
D	Specify pulse output port	bit

#### 3, suitable soft components

		ı									1	1	
Word	operands	system									constant	mod	ule
		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S	•	•		•	•					•		
Bit	operands				syst	em							
		X	Y	M	S	Т	С	Dr	ım				
	D		•										
	_	•		•		•	٠	•					

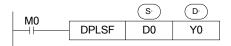
## **Functions and Actions**

#### 《16 bit instruction form》



- Frequency range: 5Hz~32767Hz (when the set frequency is lower than 5Hz, output 5Hz)
- Pulse can only be output at Y0 or Y1.
- With the changing of setting frequency in D0, the output pulse frequency changes at Y0
- Accumulate pulse number in register D8170 (DWord)
- When pulse frequency is 0, the pulse output end
- There is no acceleration/deceleration time when the frequency changed
- When the condition is on, it output the pulse with changeable frequency until the condition is off. It is fit for changeable frequency continuous pulse output.

#### 《32 bit instruction form》

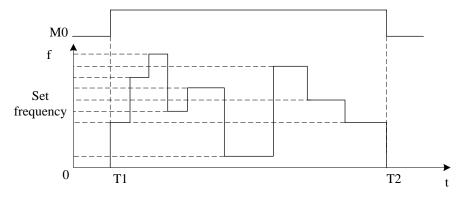


- Frequency range: 5Hz~200KHz (when the set frequency is lower than 5Hz, output 5Hz)
- Pulse can only be output at Y0 or Y1.
- With the changing of setting frequency in D0, the output pulse frequency changes at Y0
- Accumulate pulse number in register D8170 (DWord)
- There is no acceleration/deceleration time when the frequency changed
- When the condition is on, it output the pulse with changeable frequency until the condition is off. It is fit for changeable frequency continuous pulse output.

# Output Mode



Continuous output pulse with the set frequency until stop output via the instruction



Note: T1 is pulse start time, T2 is pulse end time.

Mode2: changeable frequency continuous pulse output (with direction) PLSF

## 1. Instruction Summary

Instruction to generate continuous pulse in the form of variable frequency (with direction)

Variable Puls	e Output (with direction) [PLSF]		
16 bits	PLSF	32 bits	DPLSF
Instruction		Instruction	
Execution	Normally ON/OFF coil	Suitable	XC2, XC3, XC5, XCM, XCC
condition		Models	
Hardware	V3.3 and above	Software	V3.3 and above
requirement		requirement	

## 2. Operands

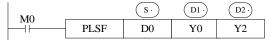
Operands	Function	Туре
S	Specify the frequency or register ID	16 bits/32 bits, BIN
D1	Specify pulse output port	bit
D2	Specify pulse direction output port	bit

#### 3, suitable soft components

Word	operands				constant module								
,,514		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S	•	•		•	•					•		
Bit	operands				syst	tem							
		X	Y	M	S	T	C	Dr	nm				
	D1		•										
	D2		•										

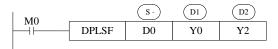
## **Functions And Actions**

#### 《16 bit instruction form》



- Frequency range: 5Hz~32767Hz (when the set frequency is lower than 5Hz, output 5Hz)
- Pulse can only be output at Y0 or Y1.
- The negative/positive of pulse frequency decides the pulse direction ( direction port output when the frequency is positive)
- The direction output can control the rotation direction of motor (CW/CCW)
- With the changing of setting frequency in D0, the output pulse frequency changes at Y0
- Accumulate pulse number in register D8170 (DWord)
- There is no acceleration/deceleration time when the frequency changed
- When the condition is on, it output the pulse with changeable frequency until the condition is off. It is fit for changeable frequency continuous pulse output.

#### 《32 bit instruction form》

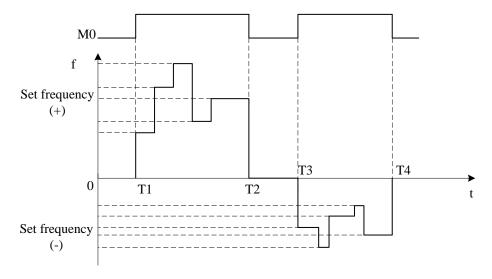


- Frequency range: 5Hz~200KHz (when the set frequency is lower than 5Hz, output 5Hz)
- Pulse can only be output at Y0 or Y1.
- The negative/positive of pulse frequency decides the pulse direction ( direction port output when the frequency is positive)
- The direction output can control the rotation direction of motor (CW/CCW)
- With the changing of setting frequency in D0, the output pulse frequency changes at Y0
- Accumulate pulse number in register D8170 (DWord)
- There is no acceleration/deceleration time when the frequency changed

 When the condition is on, it output the pulse with changeable frequency until the condition is off. It is fit for changeable frequency continuous pulse output.



Continuous output pulse with the set frequency until stop output via the instruction



Note: T1 and T3 is pulse start time, T2 and T4 is pulse end time.

Mode3: changeable frequency limited quantity pulse output PLSF

## 1. Instruction Summary

Instruction to generate changeable frequency limited quantity pulse

Variable frequency	Variable frequency limited quantity pulse output [PLSF]											
16 bits	PLSF	32 bits	DPLSF									
Instruction		Instruction										
Execution	Normally ON/OFF coil	Suitable	XC2, XC3, XC5, XCM, XCC									
condition		Models										
Hardware	V3.3 and above	Software	V3.3 and above									
requirement		requirement										

#### 2. Operands

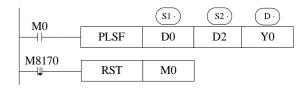
Operands	Function	Туре
<b>S</b> 1	Specify the frequency or register ID	16 bits/32 bits, BIN
S2	Specify pulse quantity or register ID	16 bits/32 bits, BIN
D	Specify pulse output port	bit

#### 3. suitable soft components

		1									1	1	
Word	operands				constant	mod	ule						
Word		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S1	•	•		•	•					•		
	S2	•	•		•	•					•		
Bit	operands				syste	em							
		X	Y	M	S	T	С	Dn.	m				
	D1		•										
				1			ı						

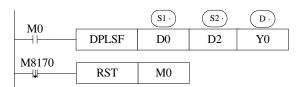
#### **Functions And Actions**

#### 《16 bit instruction form》



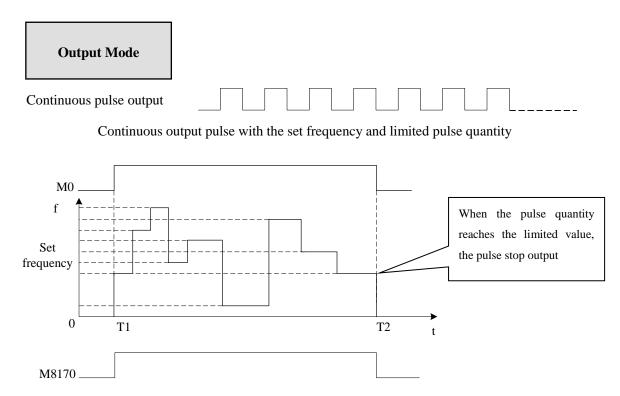
- Frequency range: 5Hz~32767Hz (when the set frequency is lower than 5Hz, output 5Hz)
- Pulse quantity range: K0~K32767
- Pulse can only be output at Y0 or Y1
- With the changing of setting frequency in D0, the output pulse frequency changes at Y0
- When the pulse frequency is 0Hz, the pulse output end
- Accumulate pulse number in register D8170 (DWord)
- There is no acceleration/deceleration time when the frequency changed
- When the condition is on, it output the pulse with changeable frequency until the condition is off. It is fit for changeable frequency limited quantity pulse output.
- When M0 is ON, PLSF output the pulse at Y0 with frequency D0 (word), pulse quantity D2 (word). M8170 is ON when the pulse is outputting. The pulse stops output when the pulse quantity reaches the limit value. And the M8170 is off, M0 is off.

#### 《32 bit instruction form》



- Frequency range: 5Hz~200KHz (when the set frequency is lower than 5Hz, output 5Hz)
- Pulse quantity range: K0~K2147483647

- Pulse can only be output at Y0 or Y1
- With the changing of setting frequency in D0, the output pulse frequency changes at Y0
- When the pulse frequency is 0Hz, the pulse output end
- Accumulate pulse number in register D8170 (DWord)
- There is no acceleration/deceleration time when the frequency changed
- When the condition is on, it output the pulse with changeable frequency until the condition is off. It is fit for changeable frequency limited quantity pulse output.
- When M0 is ON, PLSF output the pulse at Y0 with frequency D0 (Dword), pulse quantity D2 (Dword). M8170 is ON when the pulse is outputting. The pulse stops output when the pulse quantity reaches the limit value. And the M8170 is off, M0 is off.



Note: T1 is pulse start time, T2 is pulse end time.

Mode4: changeable frequency limited quantity pulse output PLSF (with direction)

#### 1. Instruction Summary

Instruction to generate changeable frequency limited quantity pulse (with direction)

	0 1 1		-						
Variable frequency limited quantity pulse output (with direction) [PLSF]									
16 bits	PLSF	32 bits	DPLSF						
Instruction		Instruction							
Execution	Normally ON/OFF coil	Suitable	XC2, XC3, XC5, XCM, XCC						
condition		Models							
Hardware	V3.3 and above	Software	V3.3 and above						
requirement		requirement							

#### 2. Operands

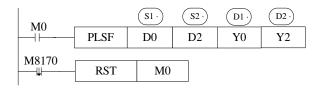
Operands	Function	Туре
S1	Specify the frequency or register ID	16 bits/32 bits, BIN
S2	Specify pulse quantity or register ID	16 bits/32 bits, BIN
D1	Specify pulse output port	bit
D2	Specify pulse direction output port	bit

#### 3, suitable soft components

Word	operands		system									mod	ule
word		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S1	•	•		•	•					•		
	S2	•	•		•	•					•		
									_				
Bit	operands	v	v		syste								
Bit	operands	X	Y	M	syste	em T	С	Dn.	m				
Bit	operands	X	Y	М	<del>-</del>		С	Dn.	m				

### **Functions And Actions**

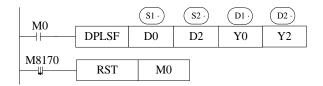
#### 《16 bit instruction form》



- Frequency range: 5Hz~32767Hz (when the set frequency is lower than 5Hz, output 5Hz)
- Pulse quantity range: K0~K32767
- Pulse can only be output at Y0 or Y1
- The negative/positive of pulse frequency decides the pulse direction ( direction port output when the frequency is positive)
- The direction output can control the rotation direction of motor (CW/CCW)
- With the changing of setting frequency in D0, the output pulse frequency changes at Y0
- When the pulse frequency is 0Hz, the pulse output end
- Accumulate pulse number in register D8170 (DWord)
- There is no acceleration/deceleration time when the frequency changed
- When the condition is on, it output the pulse with changeable frequency until the condition is off. It is fit for changeable frequency limited quantity pulse output.

• When M0 is ON, PLSF output the pulse at Y0 with frequency D0 (word), pulse quantity D2 (word). M8170 is ON when the pulse is outputting. The pulse stops output when the pulse quantity reaches the limit value. And the M8170 is off, M0 is off.

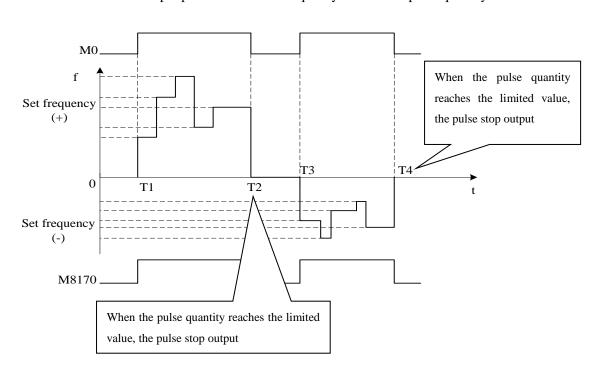
#### 《32 bit instruction form》



- Frequency range: 5Hz~200KHz (when the set frequency is lower than 5Hz, output 5Hz)
- Pulse quantity range: K0~K2147483647
- Pulse can only be output at Y0 or Y1
- With the changing of setting frequency in D0, the output pulse frequency changes at Y0
- When the pulse frequency is 0Hz, the pulse output end
- Accumulate pulse number in register D8170 (DWord)
- There is no acceleration/deceleration time when the frequency changed
- When the condition is on, it output the pulse with changeable frequency until the condition is off. It is fit for changeable frequency limited quantity pulse output.
- When M0 is ON, PLSF output the pulse at Y0 with frequency D0 (Dword), pulse quantity D2 (Dword). M8170 is ON when the pulse is outputting. The pulse stops output when the pulse quantity reaches the limit value. And the M8170 is off, M0 is off.



Continuous output pulse with the set frequency and limited pulse quantity



## 6-2-3. Multi-segment pulse control at relative position [PLSR]

PLSR/DPLSR instruction has two control modes. Below we will introduce one by one;

Mode 1: segment single direction pulse output PLSR

## 1. Instruction Summary

Generate certain pulse quantity (segmented) with the specified frequency and acceleration/deceleration time

Segmented single direction pulse output [PLSR]									
16 bits	PLSR	32 bits	DPLSR						
Instruction		Instruction							
Execution	Normally ON/OFF coil	Suitable	XC2, XC3, XC5, XCM, XCC						
condition		Models							
Hardware	-	Software	-						
requirement		requirement							

#### 2. Operands

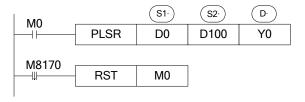
Operands	Function	Type		
S1	Specify the soft component's start ID of the segmented	16 bit/ 32 bit, BIN		
	pulse parameters			
S2	Specify acceleration/deceleration time or soft component's	16 bit/ 32 bit, BIN		
	ID			
D	Specify the pulse output port	Bit		

#### 3, suitable soft components

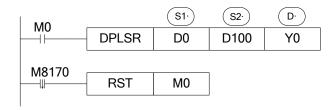
Word	operands		system							constant	mod	ule	
		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S1	•	•		•	•							
	S2	•	•		•	•					•		
Bit	operands				syst	tem							
		X	Y	M	S	T	С	Dr	ım				
	D		•										

#### **Functions and Action**

#### 《16 bit instruction form》

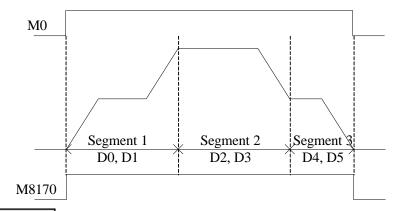


#### 《32 bit instruction form》



- The parameters' address is a section starts from **Dn** or **FDn**. In the above example (16bit instruction form): **D0** set the first segment pulse's highest frequency, **D1** set the first segment's pulse number, **D2** set the second segment pulse's highest frequency, **D3** set the second segment's pulse number, ..... if the set value in **Dn**, **Dn+1** is 0, this represents the end of segment, the segment number is not limited.
- For 32 bit instruction **DPLSR**, **D0**, **D1** set the first segment pulse's highest frequency, **D2**, **D3** set the first segment's pulse number, **D4**, **D5** set the second segment pulse's highest frequency, **D6**, **D7** set the second segment's pulse number.....
- Acceleration/deceleration time is the time from the start to the first segment's highest frequency. Meantime, it defines the slope of all segment's frequency to time. In this way the following acceleration/deceleration will perform according to this slope.
- Pulse can be output at only Y000 or Y001
- Frequency range: 0~32767Hz (16 bits instruction), 0~200KHz (32 bits instruction)
- Acceleration/deceleration time : 0~65535 ms

Note: the address of pulse segment must be continuous and the pulse frequency and quantity of segment N+1 must be 0. Acceleration/deceleration time address cannot behind segment N.



Example

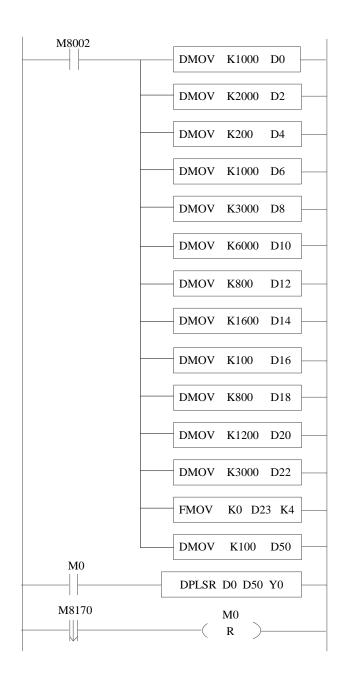
Send 6 segments of pulse, the pulse frequency and quantity please see below table:

Name	Pulse frequency (Hz)	Pulse quantity
Segment 1	1000	2000
Segment 2	200	1000
Segment 3	3000	6000
Segment 4	800	1600
Segment 5	100	800
Segment 6	1200	3000
Acceleration/deceleration time	100ms	

Use 32-bit instruction DPLSR, the address is shown as the following table:

Name	Pulse	Frequency address	Pulse quantity	pulse quantity
	frequency(Hz)	(Dword)		address (Dword)
Segment 1	1000	D1, D0	2000	D3, D2
Segment 2	200	D5, D4	1000	D7, D6
Segment 3	3000	D9, D8	6000	D11, D10
Segment 4	800	D13, D12	1600	D15, D14
Segment 5	100	D17, D16	800	D19, D18
Segment 6	1200	D21, D20	3000	D23, D22
Acceleration/	100ms		D51, D0	
deceleration				
time				

Note: the 4 registers behind segment 6 must be 0 (D27, D26, D25, D24), which means the pulse output end; for 16 bits instruction, D25, D24 must be 0.



Mode 2: segmented dual-direction pulse output PLSR

## 1. Instruction Summary

Generate certain pulse quantity with the specified frequency, acceleration/deceleration time and pulse direction;

pulse direction,									
Segmented dual-directional pulse output [PLSR]									
16 bits	PLSR	32 bits	DPLSR						
Instruction		Instruction							
Execution	Normally ON/OFF coil	lly ON/OFF coil Suitable XC2, XC3, XC5, XCM, XCC							
condition		Models							
Hardware	-	Software	-						
requirement		requirement							

#### 2. Operands

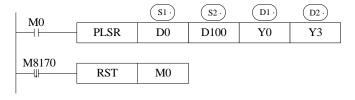
Operands	Function	Тур	e			
S1	Specify the soft component's start ID of the segmented pulse	16	bit/	32	bit,	
	parameters	BIN	BIN			
S2	Specify acceleration/deceleration time or soft component's ID	16	bit/	32	bit,	
		BIN	1			
D1	Specify the pulse output port	Bit				
D2	Specify the pulse output direction's port	Bit				

#### 3, suitable soft components

Word	operands						constant	mod	ule				
word		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S1	•	•		•	•							
	S2	•	•		•	•					K		
Bit	operands				sys	tem							
		X	Y	M	S	T	C	Ι	n.m				
	D1		•										
	D2		•										

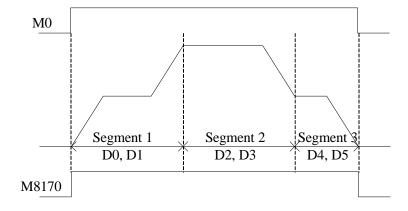
## **Functions And Actions**

#### 《16 bit instruction form》



- The parameters' address is a section starts from **Dn** or **FDn**. In the above example: **D0** set the first segment pulse's highest frequency, **D1** set the first segment's pulse number, **D2** set the second segment pulse's highest frequency, **D3** set the second segment's pulse number, ..... if the set value in **Dn**, **Dn+1** is 0, this represents the end of segment, the segment number is not limited.
- For 32 bit instruction **DPLSR**, **D0**, **D1** set the first segment pulse's highest frequency, **D2**, **D3** set the first segment's pulse number, **D4**, **D5** set the second segment pulse's highest frequency, **D6**, **D7** set the second segment's pulse number.....
- Acceleration/deceleration time is the time from the start to the first segment's highest frequency. Meantime, it defines the slope of all segment's frequency to time. In this way the following acceleration/deceleration will perform according to this slope.

- Pulse can be output at only Y0 or Y1
- Pulse direction output terminal Y can be specified freely. E.g.: if in S1 (the first segment) the pulse number is positive, Y output is ON; if the pulse number is negative, Y output is OFF; Note: the pulse direction is decided by the pulse number's nature (positive or negative) of the first segment.
- Frequency range: 0~32767Hz (16 bits), 0~200KHz (32 bits)
- Pulse number range: 0~K32,767 (16 bits instruction), 0~K2,147,483,647 (32 bits instruction)
- Acceleration/deceleration time : below 65535 ms



Example

6 segments pulse output. The pulse frequency and quantity are shown in the following table:

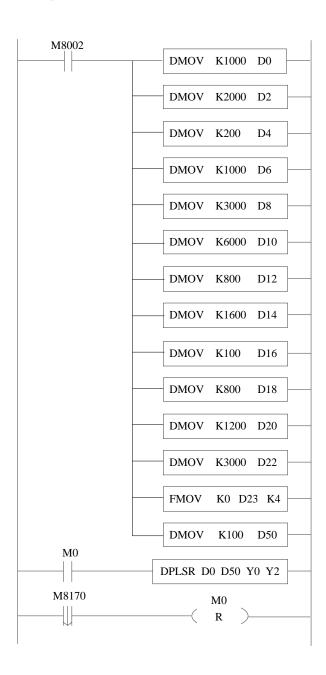
Name	Pulse frequency (Hz)	Pulse quantity
Segment 1	1000	2000
Segment 2	200	1000
Segment 3	3000	6000
Segment 4	800	1600
Segment 5	100	800
Segment 6	1200	3000
Acceleration/deceleration time	100ms	

Use 32bits instruction DPLSR, the address is shown as the following table:

Name	Pulse	frequency	Frequency address	Pulse quantity	Pulse quantity
	(Hz)		(Dword)		address (Dword)
Segment 1	1000		D1, D0	2000	D3, D2
Segment 2	200		D5, D4	1000	D7, D6
Segment 3	3000		D9, D8	6000	D11, D10
Segment 4	800		D13, D12	1600	D15, D14
Segment 5	100		D17, D16	800	D19, D18
Segment 6	1200		D21, D20	3000	D23, D22
Acceleration/	100ms			D51, D0	

deceleration	
time	

Note: the 4 registers behind segment 6 must be 0 (D27, D26, D25, D24), which means the pulse output end; for 16 bits instruction, D25, D24 must be 0.



## 6-2-4. Pulse Segment Switch [PLSNEXT]/ [PLSNT]

#### 1. Instruction Summary

Enter the next segment of pulse output;

Pulse segmen	Pulse segment switch [PLSNEXT]/[PLSNT]										
16 bits	PLSNEXT/PLSNT	32 bits	-								
Instruction		Instruction									
Execution	Rising/falling edge	Suitable	XC2, XC3, XC5, XCM, XCC								
condition		Models									
Hardware	-	Software	-								
requirement		requirement									

#### 2. Operands

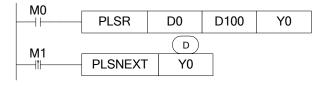
Operands	Function	Type
D	Specify the pulse output port	Bit

## 3, suitable soft components

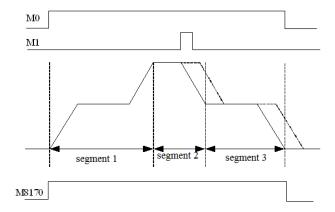
	Bit	operands			systen	n		
X Y M S T C Dnm			Y	M		Т	С	Dn.m
D •		D	•					

## **Functions And Actions**

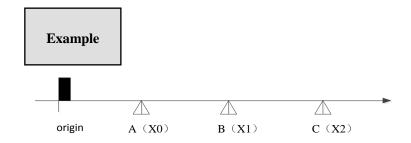
#### **《16** bit instruction form**》**



- If the pulse output reaches the highest frequency at the current segment, and output steadily at this frequency; when M1 changes from OFF to ON, then enter the next pulse output with the acceleration/deceleration time; (this instruction is suitable for multi-segment pulse output)
- Run the instruction within the acceleration/deceleration time is invalid
- Instruction PLSNT is the same to PLSNEXT



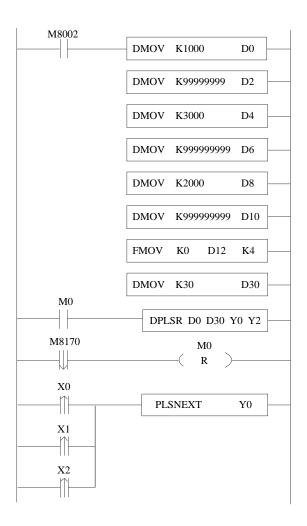
----- the dashed line represents the original pulse output



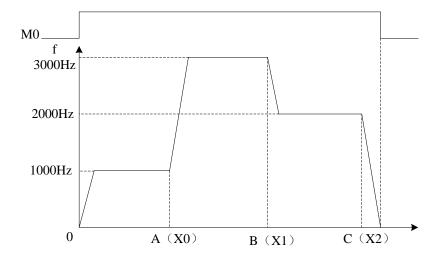
The object needs to move from A to B to C. The speed of the three segments is different. The position of A, B and C is uncertain. We can use DPLSR and PLSNEXT to make this program. We can use proximity switch in position A, B, C. Connect the proximity to PLC terminal X1, X2, X3. Pulse frequency terminal is Y0, pulse direction terminal is Y2.

Name	Pulse frequency	Frequency	Pulse quantity	Pulse quantity
	(Hz)	address		address (Dword)
		(Dword)		
Segment origin-A	1000	D1, D0	999999999	D3, D2
Segment A-B	3000	D5, D4	99999999	D7, D6
Segment B-C	2000	D9, D8	999999999	D11, D10
Acceleration/	30ms		D31, D30	
deceleration time				

Note: the pulse quantity should be set to a large value to ensure it can reach the proximity switch. Please clear the 4 registers behind segment 3. (D15, D14, D13, D12).



## Diagram:



## 6-2-5. Pulse Stop [STOP]

## 1. Instruction Summary

Stop pulse output immediately;

Pulse stop [S'	Pulse stop [STOP]										
16 bits	STOP	32 bits	-								
Instruction		Instruction									
Execution	Rising/falling edge	Suitable	XC2, XC3, XC5, XCM, XCC								
condition		Models									
Hardware	-	Software	-								
requirement		requirement									

## 2. Operands

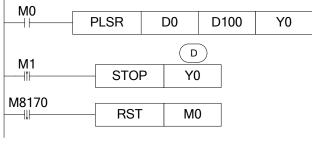
Operands	Function	Туре
D	Specify the port to stop pulse output	Bit

## 3. suitable soft components

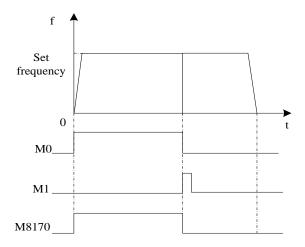
Bit	operands				systen	n		
		X	Y	M	S	T	С	Dn.m
	D		•					

## **Functions And Actions**

## **《16** bit instruction form**》**



- When M0 changes from OFF to be ON, PLSR output pulse at Y0. D0 specify the frequency, D1 specify the pulse number, D100 specify the acceleration/deceleration time; when the output pulse number reaches the set value, stop outputting the pulse; on the rising edge of M1, STOP instruction stops outputting the pulse at Y0;
- When STOP works, the pulse will stop at once even the M0 is not off.



# 6-2-6. Refresh the pulse number at the port [PLSMV]

## 1. Instruction Summary

Refresh the pulse number at the port;

Refresh the p	Refresh the pulse number at the port [PLSMV]										
16 bits	-	32 bits	PLSMV								
Instruction		Instruction									
Execution	Normally ON/OFF coil	Suitable	XC2, XC3, XC5, XCM, XCC								
condition		Models									
Hardware	-	Software	-								
requirement		requirement									

## 2. Operands

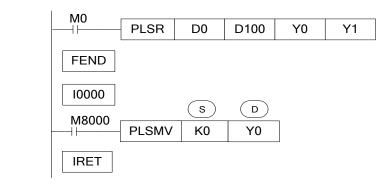
Operands	Function	Туре
S	Specify the pulse number or soft components' ID	32bit, BIN
D	Specify the port to refresh the pulse	Bit

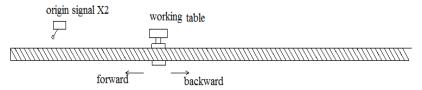
## 3. suitable soft components

Word	operands		system constant module										
,,,,,,	operands	D								K/H	ID	QD	
	S	•	•		•	•					•		
Bit	operands				syst	em							
		X	Y	M	S	Т	С	Dr	ım				
	D		•										

## **Functions And Actions**

#### 《32 bit instruction form》





- When the working table is moving backward, it gets the origin signal X2, execute the external interruption, PLSMV command run immediately, not effected by the scan cycle. Refresh the pulse number from Y0 and send to D8170;
- This instruction is used to clear the accumulation difference caused in pulse control;
- PLSMV instruction is only for PLSR and DPLSR.

## 6-2-7. Back to the Origin [ZRN]

## Method 1: Simple ZRN

#### 1. Instruction Summary

#### Back to the Origin

Back to the C	Origin [ZRN]		
16 bits	ZRN	32 bits	DZRN
Instruction		Instruction	
Execution	Normally ON/OFF coil	Suitable	XC2, XC3, XC5, XCM, XCC
condition		Models	
Hardware	-	Software	-
requirement		requirement	

## 2. Operands

Operands	Function	Type
S1	Specify the backward speed or soft components' ID	16/32bit, BIN
S2	Specify the creeping speed or soft components' ID	16/32 bit, BIN
S3	Specify the soft components' ID of the close point's signal	Bit
D	Specify the pulse output port	Bit

3, suitable soft components

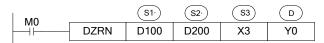
Word	operands		system									mod	ule
		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S1	•	•		•	•					•		
	S2	•	•		•	•					•		
D.:													
Rit	operands				syst	em							
Bit	operands	X	Y	M	syst	em T	С	Dr	ım				
Bit	operands S3	X	Y	M •		1	С	Dr	ım				

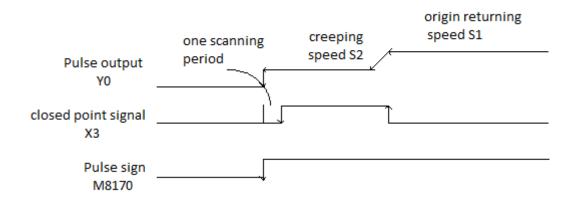
## **Functions And Actions**

## 《16 bit instruction form》



## 《32 bit instruction form》





- Pulse output address: Y0 or Y1 only; XC5 series is Y0~Y3, 3 axis is Y0~Y2, 10 axis is Y0~Y11.
- S1 and S2 direction is same and the absolute value of S1 is greater than S2;
- After driving the instruction, move to signal X3 with origin returning speed S1;
- When the closed point signal turns from OFF to be ON, decrease the speed to be S2;
- When the closed point signal X3 turns from OFF to ON, accelerate from origin returning speed to creeping speed S2.
- When the closed point signal X3 turns from ON to be OFF, after one scanning period, write to registers (Y0:[D8171,D8170]=0,Y1:[D8174,D8173]=0) when stopping pulse output;
- No acceleration/deceleration time when the instruction works at the beginning, the pulse frequency changes from 0Hz to S1 suddenly
- The decrease time can be specified by D8230~D8239; please refer to chapter 6-6 for details;

#### Method 2: High precision ZRN

#### 1. Summary

High precision back to the origin

Back to the	origin [ZRN]		
16 bits	-	32 bits	ZRN
Execution	Normally ON/OFF coil	Suitable	XC2, XC3, XC5, XCM, XCC
condition		models	
Hardware	V3.3 and higher	Software	V3.3 and higher

### 2. Operand

Operand	Function	Туре
S0	Soft element head address of origin back data block	32 bits, BIN
<b>S</b> 1	Soft element address of limit signal	bit
S2	Soft element address of origin auxiliary signal	bit
S3	Soft element address of origin signal (external	bit
	interruption)	
S4	Soft element address of Z phase signal (external	bit
	interruption)	
D1	Address of pulse output terminal	bit
D2	Address of pulse output direction terminal	bit

#### 3. Suitable soft element

Word	operand		System constant Module										dule
		D	FD	ED	TD	CD	DX	DY	DM	DS	К/Н	ID	QD
	S0	•	•		•	•							
Bit	Operan	d				Syste	m						
			X	Y	M	S	T	С	Dn.m				
	S1、S2	2	•		•	•	•	•					
	S3、S4	1	•										
	D1、D	2		•									

# Description

《Mode1: no Z phase signal》

MO		SO·	S1·	S2·	<b>S3</b>	D1	D2
	ZRN	D0	X0	X1	X2	Y0	Y1

## 《Mode2: with Z phase signal》

MO		(SO·)	(S1·)	(S2·)	(S3)	(S4·)	D1	(D2)
	ZRN	D0	X0	X1	X2	Х3	Y0	Y1

Parameter address distribution: (32 bits, 2 bytes)

S0 : back to origin speed VH

• S0+2: back to origin speed VL

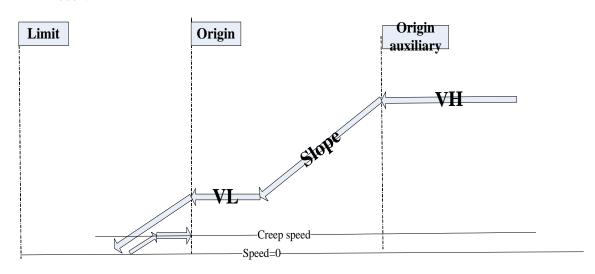
• S0+4 : creep speed

• S0+6: slope of pulse rising and falling

• S0+8: initial pulses after back to origin (D8170)

• S0+10: Z phase count value (for mode2)

# (A) back start point is behind the origin Model:

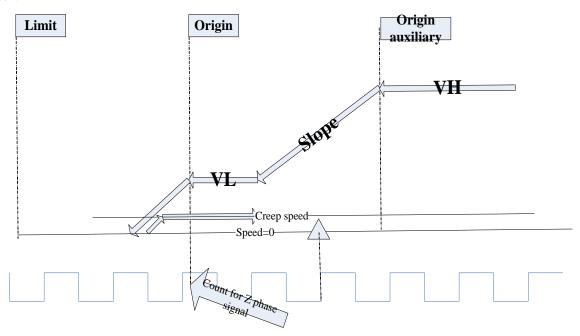


#### Description:

- Move towards the origin with speed VH.
- If it encounters origin auxiliary signal S2, it will decelerate to speed VL with the slope K (note: if it encounters the origin when decelerating from VH to VL, please modify the pulse slope or origin position to avoid it).
- Keep forward with the current speed VL.
- Decelerate to 0 with the slope K after touching the origin.
- Start to delay (delay time is FD8209, unit is ms). It accelerates to creep speed with the slope K after delaying.
- Move in reverse direction with creep speed.
- Stop origin returning when it leaves the origin with creep speed.
- Change the pulses (D8170) to setting value.

**Note:** in this mode, please keep the origin limit switch ON during the process (from touching the origin limit switch at speed VL to stop origin returning)

#### Mode2:



#### Description:

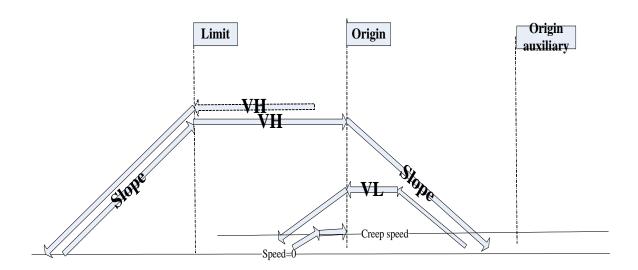
- Move towards origin with speed VH.
- If it encounters origin auxiliary signal S2, decelerate to speed VL with slope K.
- Move forward at speed VL.
- Decelerate to 0 with slope K when encountering the origin.
- Start to delay (the delay time is FD8209, unit is ms). Accelerate to creep speed with the slope K.
- Move in reverse direction at creep speed.
- Stop Z phase counting when leaving the origin at creep speed.
- Stop origin returning when Z phase cumulative value is equal to setting value.

• Change the pulses (D8170) to setting value.

**Note:** in this mode, please keep the origin limit switch ON during the process (from touching the origin limit switch at speed VL to stop origin returning)

(B) the start point is ahead the origin, with limit signal

#### Mode1:

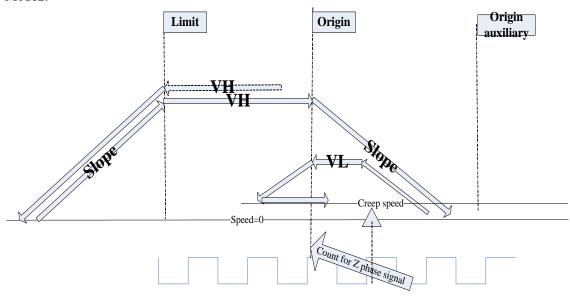


#### Description:

- Move towards origin at speed VH, when touching the limit switch, it decelerate to 0 with slope K.
- Start to delay (delay time is FD8209, the unit is ms). Accelerate to speed VH with slope K after delaying.
- Run at speed VH.
- Decelerate to 0 with slope K when encountering origin.
- Accelerate to speed VL with slope K and move towards origin.
- Decelerate to 0 with slope K when touching the origin.
- Start to delay (delay time is FD8209, the unit is ms). Accelerate to creep speed with slope K.
- Stop after leaving the origin at creep speed.
- Change the pulses (D8170) to setting value.

**Note:** in this mode, please keep the origin limit switch ON during the process (from touching the origin limit switch at speed VL to stop origin returning)

#### Mode2:



#### Description:

- Move towards origin at speed VH, decelerate to 0 with slope K when touching the limit signal.
- Start to delay (delay time is FD8209, the unit is ms). Accelerate to speed VH with slope K after delaying.
- Run at speed VH.
- Decelerate to 0 with slope K when encountering the origin.
- Accelerate to speed VL with slope K and move toward origin.
- Decelerate to 0 with slope K when touching the origin.
- Start to delay (delay time is FD8209, the unit is ms). Accelerate to creep speed with slope K after delaying.
- Start to count Z phase signal after leaving origin at creep speed.
- Stop origin returning when cumulative value of Z phase signal is equal to setting value.
- Change the pulses to setting value. (D8170)

**Note:** in this mode, please keep the origin limit switch ON during the process (from touching the origin limit switch at speed VL to stop origin returning)

#### 6-2-8. Relative position single-segment pulse control [DRVI]

#### 1 Instruction Summary

Relative position single-segment pulse control;

Relative posi	tion single-segment pulse control	[DRVI]	
16 bits	DRVI	32 bits	DDRVI
Instruction		Instruction	
Execution	Normally ON/OFF coil	Suitable	XC2, XC3, XC5, XCM, XCC
condition		Models	

Hardware	-	Software	-
requirement		requirement	

## 2. Operands

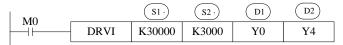
Operands	Function	Type
S1	Specify the output pulse value or soft components ID	16/32bit, BIN
S2	Specify the output pulse frequency or soft components ID	16/32 bit, BIN
D1	Specify the pulse output port	Bit
D2	Specify the pulse output direction port	Bit

## 3, suitable soft components

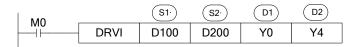
Word	operands				constant	mod	ule						
		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S1	•	•		•	•					•		
	S2	•	•		•	•					•		
Bit	operands		system										
		X	Y	M	S	T	C	Dr	ı.m				
	D1		•										
	D2		•										

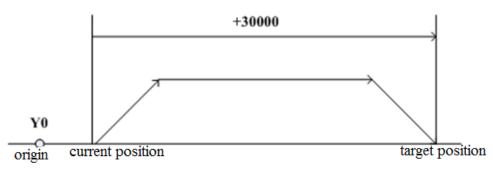
## **Functions And Actions**

#### 《16 bit instruction form》



#### 《32 bit instruction form》



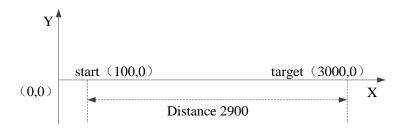


- Pulse output ID: only Y0 or Y1; XC5 series is Y0~Y3, 3 axis is Y0~Y2, 10 axis is Y0~Y11
- Pulse output direction can specify any Y;
- Acceleration/deceleration time is specified by D8230 (single word)

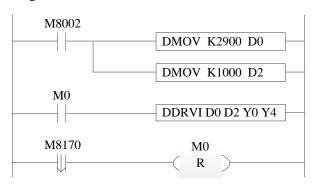
- The relative drive form means: move from the current position (the distance from current position to target position);
- Confirm the value of current position registers before executing the instruction (D8171, D8170[Y0]/ D8174, D8173[Y1] .....)



The current position of X axis is (100, 0), it will move to target position (3000, 0) at the speed of 1000Hz, pulse output terminal is Y0, direction terminal is Y4. The distance between current position and target position is 2900=3000-100. The DRVI executing diagram is shown as below:



#### Program:



# 6-2-9. Absolute position single-segment pulse control [DRVA]

## 1. Instruction Summary

Absolute position single-segment pulse control

Absolute pos	ition single-segment pulse control	[DRVA]	
16 bits	DRVA	32 bits	DDRVA
Instruction		Instruction	
Execution	Normally ON/OFF coil	Suitable	XC2, XC3, XC5, XCM, XCC
condition		Models	
Hardware	-	Software	-
requirement		requirement	

## 2. Operands

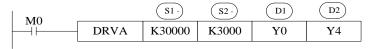
Operands	Function	Туре
<b>S</b> 1	Specify the output pulse value or soft components ID	16/32bit, BIN
S2	Specify the output pulse frequency or soft components ID	16/32 bit, BIN
D1	Specify the pulse output port	Bit
D2	Specify the pulse output direction port	Bit

#### 3, suitable soft components

Word	operands		system								constant	mod	ule
		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S1	•	•		•	•					•		
	S2	•	•		•	•					•		
		1			I	I	I	I		I		I	l
Bit	operands				syst	em				l			l
Bit	operands	X	Y	M	syst	em T	С	Dr	ım	l			
Bit	operands D1	X	Y	M			С	Dr	ım	I			

## **Functions And Actions**

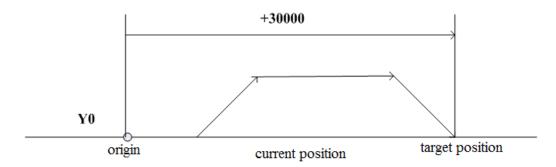
## 《16 bit instruction form》



## 《32 bit instruction form》

МО		S1·	S2·	D1	D2
	DDRVA	D100	D200	Y0	Y4

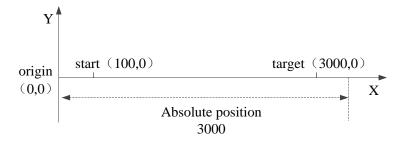
(Y0: [D8171, D8170], Y1: [D8174, D8173])



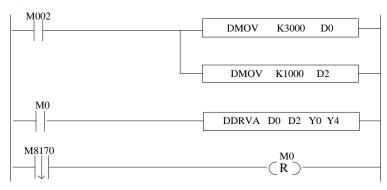
- Pulse output ID: only Y0 or Y1; XC5 series is Y0~Y3, 3 axis is Y0~Y2, 10 axis is Y0~Y11
- Pulse output direction can specify any Y;
- Acceleration/deceleration time is specified by D8230 (single word)
- The relative drive form means: move from the origin position (the position from origin to target position);
- Confirm the value of current position registers (D8171, D8170[Y0]/ D8174, D8173[Y1] .....)

# Example

The current position of X axis is (100, 0), it will move to target position (3000, 0) at the speed of 1000Hz, pulse output terminal is Y0, direction terminal is Y4. The distance between origin and target position is 3000. The DRVA executing diagram is shown as below:



## Program:



# 6-2-10. Absolute position multi-segment pulse control [PLSA]

PLSA/DPLSA has two control modes, below we will introduce one by one;

## Mode 1: uni-directional pulse output PLSA

## 1. Instruction Summary

Generate absolute position segmented pulse with the specified frequency,

acceleration/deceleration time and pulse direction;

Absolute pos	ition multi-segment pulse control	[PLSA]	
16 bits	PLSA	32 bits	DPLSA
Instruction		Instruction	
Execution	Normally ON/OFF coil	Suitable	XC2, XC3, XC5, XCM, XCC
condition		Models	
Hardware	-	Software	-
requirement		requirement	

## 2 Operands

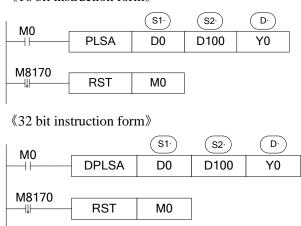
Operands	Function	Type
S1	Specify the soft component's number to output the pulse	16/32bit, BIN
	parameters	
S2	Specify the acceleration/deceleration time or soft component's	16/32 bit, BIN
	number	
D	Specify the pulse output port	Bit

#### 3, suitable soft components

Word	operands		system									module	
		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S1	•	•		•	•							
	S2	•	•		•	•					K		
Bit	operands	operands system											
DIL	operands				Syst	CIII							
		X	Y	M	S	T	C	Dn	ım				
	D1		•										

#### **Functions And Actions**

#### 《16 bit instruction form》



- The parameters' address is a section starts from **Dn** or **FDn**. In the above example: **D0** set the first segment pulse's highest frequency. **D1** set the first segment's absolute position, **D2** set the second segment pulse's highest frequency. **D3** set the second segment's absolute position, ..... if the set value in **Dn**. **Dn+1** is 0, this represents the end of segment, we can set 24 segments in total;
- For 32 bits instruction DPLSA, D0, D1 set the first segment pulse highest frequency, D2,D3 set the first segment pulse quantity, D4, D5 set the second segment pulse highest frequency, D6,D7 set the second segment pulse quantity...... If the setting value of Dn, Dn+1, Dn+2, Dn+3 are 0, it means the end of the segment. It can set 24 segments in total.
- Acceleration/deceleration time is the time from the start to the first segment's highest frequency. Meantime, it defines the slope of all segment's frequency to time. In this way the following acceleration/deceleration will perform according to this slope.
- Pulse can be output at only Y0 or Y1; XC5 series is Y0~Y3, 3 axis is Y0~Y2, 10 axis is Y0~Y11;
- Frequency range: 0~32767Hz (16 bits instruction), 0~200KHz (32 bits instruction)
- Pulse number range: K0~K32,767 (16 bits instruction), K0~K2,147,483,647 (32 bits instruction)
- Confirm the value in current position registers (D8171, D8170[Y0]/ D8174, D8173[Y1] .....)

Note: if the segment quantity is n, the address of the segments must be continuous, and the pulse frequency and quantity of n+1 segment must be 0. It means the pulse output end. The address of acceleration/deceleration time cannot follow the segment n.

#### **Example**

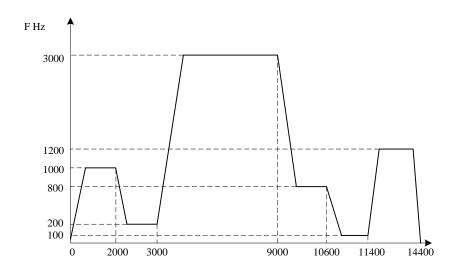
Output 6 segments of pulse through instruction DPLSA. Y0 is pulse output terminal.

Name	Frequency (Hz)	Absolution position
Segment 1	1000	2000
Segment 2	200	3000
Segment 3	3000	9000
Segment 4	800	10600
Segment 5	100	11400
Segment 6	1200	14400
Acceleration/deceleration time	100ms	

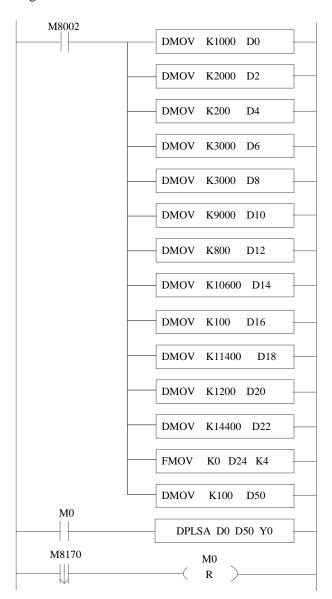
Use 32 bits instruction DPLSA:

Name	Frequency	Frequency	Absolution	Absolution position
	(Hz)	address (Dword)	position	address (Dword)
Segment 1	1000	D1, D0	2000	D3, D2
Segment 2	200	D5、D4	3000	D7、D6
Segment 3	3000	D9、D8	9000	D11、D10
Segment 4	800	D13、D12	10600	D15、D14
Segment 5	100	D17、D16	11400	D19、D18
Segment 6	1200	D21、D20	14400	D23、D22
Acceleration/	100ms		D51、D0	
deceleration				
time				

**Note:** the 4 registers after segment 6 must be 0. (D27, D26, D25, D24).It means the pulse output end. For 16 bits instruction PLSA, 2 registers after segment 6 must be 0.



## Program:



## Mode2: dual-directional pulse output PLSA

#### 1. Instruction Summary

Generate absolute position pulse with the specified frequency, acceleration/deceleration time and pulse direction;

Absolute position multi-segment pulse control [PLSA]								
16 bits	PLSA	32 bits	DPLSA					
Instruction		Instruction						
Execution	Normally ON/OFF coil	Suitable	XC2, XC3, XC5, XCM, XCC					
condition		Models						
Hardware	-	Software	-					
requirement		requirement						

#### 2. Operands

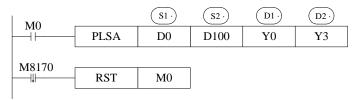
Operands	Function	Туре
S1	Specify the soft component's number to output the pulse	16/32bit, BIN
	parameters	
S2	Specify the acceleration/deceleration time or soft component's	16/32 bit, BIN
	number	
D1	Specify the pulse output port	Bit
D2	Specify the pulse direction port	Bit

#### 3, suitable soft components

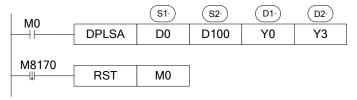
Word	operands		system						constant	ule			
		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S1	•	•		•	•							
	S2	•	•		•	•					K		
Bit	operands				syst	tem							
		X	Y	M	S	T	C	Dr	ım				
	D1		•										
	D2		•										

#### **Functions And Actions**

#### 《16 bit instruction form》



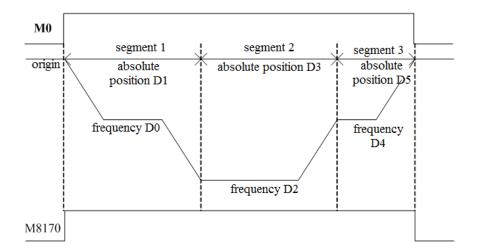
#### 《32 bit instruction form》



• The parameters' address is a section starts from **Dn** or **FDn**. In the above example: **D0** set the first segment pulse's highest frequency. **D1** set the first segment's absolute position, **D2** set the second segment pulse's highest frequency. **D3** set the second segment's absolute position, ..... if the set value in **Dn**. **Dn+1** is 0, this represents the end of segment, we can set 24 segments in total;

- For 32 bits instruction DPLSA. The parameters' address is a section starts from **Dn** or **FDn**. In the above example: **D0,D1** set the first segment pulse's highest frequency. **D2,D3** set the first segment's absolute position, **D4,D5** set the second segment pulse's highest frequency. **D6,D7** set the second segment's absolute position, ..... if the set value in **Dn,Dn+1,Dn+2,Dn+3** is 0, this represents the end of segment, we can set 24 segments in total;
- Acceleration/deceleration time is the time from the start to the first segment's highest frequency. Meantime, it defines the slope of all segment's frequency to time. In this way the following acceleration/deceleration will perform according to this slope.
- Pulse can be output at only Y0 or Y1, XC5 series is Y0~Y3, 3 axis is Y0~Y2, 10 axis is Y0~Y11.
- Frequency range: 0~32767Hz (16 bits instruction), 0~200KHz (32 bits instruction)
- Pulse number range: K0~K32,767 (16 bits instruction), K0~K2,147,483,647 (32 bits instruction)
- Confirm the value in current position registers (D8171, D8170[Y0]/ D8174, D8173[Y1] .....)
- The Y port to output the pulse direction can be set freely;

**Note:** when PLSA and DPLSA have several segments, the direction of these segments must be the same.



#### Example

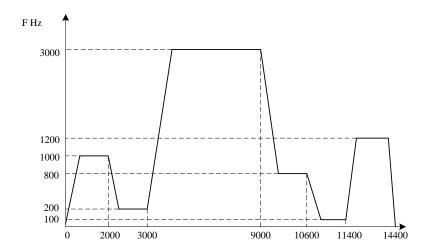
Output 6 segments of pulse through instruction DPLSA. The pulse terminal is Y0, direction terminal is Y2.

Name	Frequency (Hz)	Absolution position		
Segment 1	1000	2000		
Segment 2	200	3000		
Segment 3	3000	9000		
Segment 4	800	10600		
Segment 5	100	11400		
Segment 6	1200	14400		
Acceleration/deceleration time	100ms			

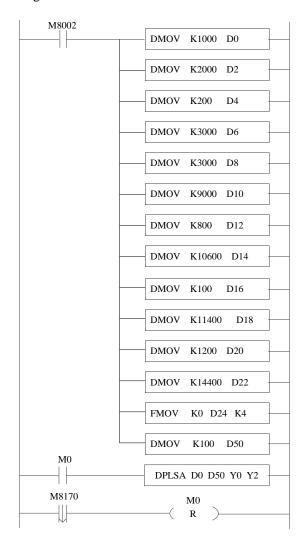
Use 32 bits instruction DPLSA:

Name	Frequency	Frequency address	Absolution	Absolution position
	(Hz)	(Dword)	position	(Dword)
Segment 1	1000	D1、D0	2000	D3、D2
Segment 2	200	D5、D4	3000	D7、D6
Segment 3	3000	D9、D8	9000	D11、D10
Segment 4	800	D13、D12	10600	D15、D14
Segment 5	100	D17、D16	11400	D19、D18
Segment 6	1200	D21、D20	14400	D23、D22
Acceleration/	100ms		D51、D0	
deceleration				
time				

Note: the 4 registers after segment 6 must be 0. (D27, D26, D25, D24). It means the pulse output end. For 16 bits instruction PLSA, the 2 registers after segment 6 must be 0.



## Program:



## 6-2-11. Relative position multi-section pulse control [PTO]

#### 1. Summary

Produce relative position multi-section pulse as setting parameters.

Relative position multi-section pulse control [PTO]							
16 bits	s - 32 bits PTO						
Execution	Edge triggering	Suitable	XC3、XC5、XCM、XCC				
condition		models					
Hardware	V3.3 and higher	Software	V3.3 and higher				

#### 2. Operand

Operands	Function	Туре
S1	Soft element head address of output pulse	32 bits, BIN
	parameters	
S2	External interruption input port no.	Bit

D1	Pulse output port no.	Bit
D2	Pulse output direction port no.	Bit

#### 3. Suitable soft element

and		System							Const Module			
										-ant		
	D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
S1	•			•	•							
		•			•			_				
Oper-				Syster	n							
and	X	Y	M	S	T	C	Dn.m					
S2	•											
D1		•						1				
D2		•						1				
S S	Oper- nd 32	Der- nd X	Derind X Y  22 • 01 •	Diper- nd X Y M 22 • 01 • 01	Oper-         System           nd         X         Y         M         S           22         •         01         •         Image: Control of the co	Oper-         System           nd         X         Y         M         S         T           22         •         01         •         I	Oper-         System           nd         X         Y         M         S         T         C           22         •         01         •         I         <	Oper-         System           nd         X         Y         M         S         T         C         Dnm           22         •         I	Oper-         System           nd         X         Y         M         S         T         C         Dnm           22         •         01         •         0	Oper-         System           nd         X         Y         M         S         T         C         Dnm           01         •         I	System         System           Name         X         Y         M         S         T         C         Dnm           101         Image: Control of the control of t	System           X         Y         M         S         T         C         Dnm           01         •         I

PTO instruction has two control modes.

## Mode1: PTO without external interruption



《32 bits instruction》

«no direction»



《with direction》



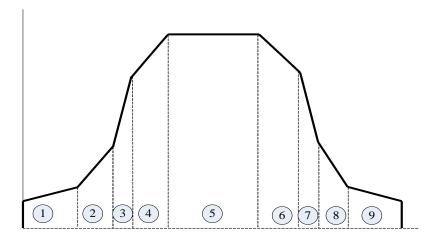
Parameters distribution: (the parameters are 32 bits 2 bytes):

- S1 : section quantity N, range 1~255
- S1+2 : reserved
- S1+4: pulse direction, 0 is positive direction; 1 is negative direction Among each section, only one section pulse quantity can be 0.
- S1+6: Pulse falling slope, which is decreasing frequency per second. 0 means urgent stop.
- S1+8: start frequency of section 1
- S1+10: end frequency of section 1
- S1+12: pulse quantity of section 1

- S1+14: start frequency of section 2
- S1+16: end frequency of section 2
- S1+18: pulse quantity of section 2
- S1+20: start frequency of section 3
- S1+22: end frequency of section 3
- S1+24: pulse quantity of section 3

. . . . .

• and so on, user can set section N parameters



• The parameters address starts from Dn or FDn

In the above example: (D1,D0) is pulse section quantity; (D5,D4) is pulse direction; (D7,D6) is pulse falling frequency; (D9,D8) is start frequency of section 1; (D11,D10) is end frequency of section 1; (D13, D12) is the pulse quantity of section 1. The max section quantity can be 255.

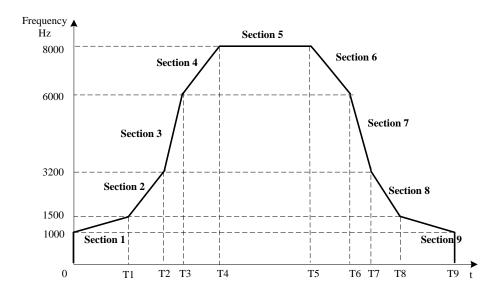
- Pulse output: Y0, Y1; the pulse output terminal is different for each model.
- If pulse quantity of section m is 0, this means the pulse quantity is unlimited.
- If pulse quantity of section m is 0, the start frequency must be equal to the end frequency; otherwise this section will not be executed.
- If pulse quantity is not 0, the pulse direction is decided by the positive/negative of pulse. If the pulse quantity is 0, the pulse direction is set through S1+4.
- S1+6 is the slow stop slope when executing PSTOP (refer to PSTOP instruction).
- Pulse parameters occupy the register size: [(N\*3+4) + (N\*3+4) + (N\*4+5)]\*2.
- The instruction is executed at the rising edge; if the signal is normally close, the instruction will be executed repeatedly.

Example

Continuous output 9 sections of pulses, the pulse output terminal is Y0, pulse direction terminal is Y2, the start frequency and end frequency please see the following table:

Section	Start frequency	End frequency	Relative pulse		
	(Hz)	(Hz)	quantity		
1	1000	1500	3000		

2	1500	3200	3200
3	3200	6000	2000
4	6000	8000	10000
5	8000	8000	18000
6	8000	6000	10000
7	6000	3200	2000
8	3200	1500	3200
9	1500	1000	3000

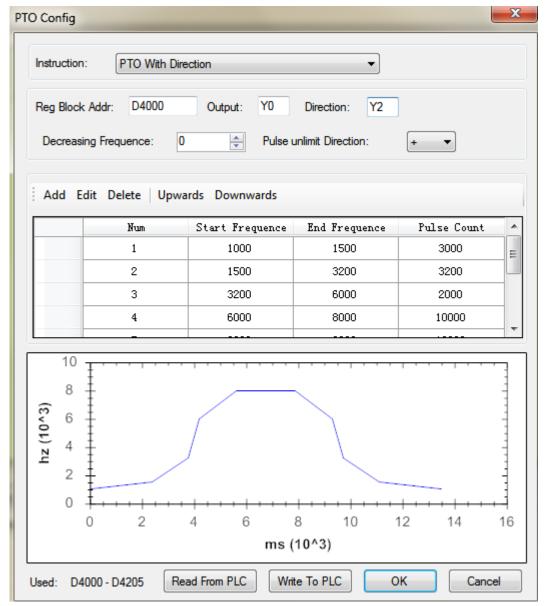


#### Ladder chart:



## Set the parameters:

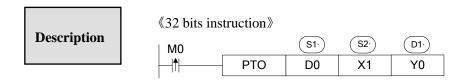
Set the parameters through PTO config . Please find it in XCPpro software.



#### Note:

- (1) PTO parameters will occupy the registers of D4000~D4205, please don't use these registers for other purpose.
- (2) Click "Write to PLC" / OK. Then click stop , run

#### Mode2: PTO with external interruption

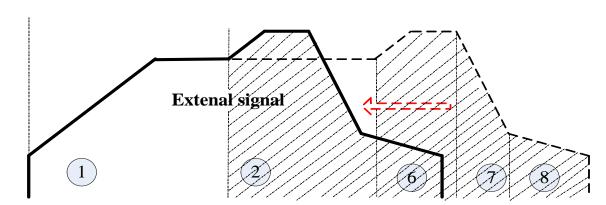


Parameter distribution (the parameter is 32 bits, 2 bytes):

- S1 : section quantity N, range 1~255
- S1+2 : reserved
- S1+4: pulse direction (the section of 0 pulses), 0 is positive direction, 1 is negative direction
- S1+6: pulse falling slope, decreasing frequency per second, 0 is urgent stop
- S1+8: start frequency of section 1
- S1+10: end frequency of section 1
- S1+12: pulse quantity of section 1
- S1+14: start frequency of section 2
- S1+16: end frequency of section 2
- S1+18: pulse quantity of section 2
- S1+20: start frequency of section 3
- S1+22: end frequency of section 3
- S1+24: pulse quantity of section 3

. . . . .

• And so on, user can set the parameters of section N



- If user has not set the 0 pulse section, the instruction will not be executed.
- If the external signal is produced in zero pulse section, it will switch to the next section (if there is no next section, stop the pulse output).
- If the external signal is produced in non-zero pulse section, it will run the rest pulses with the set slope (S1+6 parameter); if the rest pulses is larger than the pulse quantity of frequency falling section, it will run a smooth section and then the falling section.
- S1+6 are the urgent stop slope when running PSTOP instruction.
- Cannot support absolute position instruction, cannot support instruction with direction.

• The instruction will be executed at the rising edge; if it is normally close signal, the instruction will be executed repeatedly.

The instruction execution in different conditions:

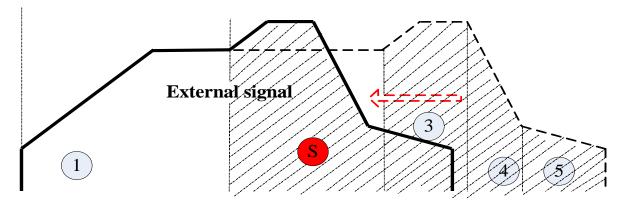
➤ The external interruption signal is produced in zero pulse section.

The instruction will switch to the next section when encountering the external interruption signal, Ss=S3+S4+S5.

S3 is section 3 pulse quantity.

S4 is section 4 pulse quantity.

S5 is section 5 pulse quantity.



External interruption signal is produced in non-zero pulse section, rest pulses Ss is larger than falling pulses Sn.

When encountering the external interruption signal, it runs the smooth section with the current frequency Sm=Ss-Sn, then the falling section Sn.

Ss is pulses of rest section.

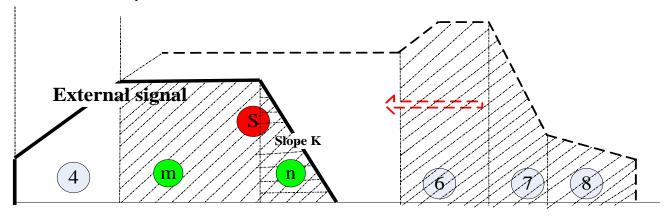
Sn is pulses of frequency falling section when encountering external interruption signal.

Sm is pulses of smooth section when encountering the external interruption signal.

S6 is the pulses of section 6

S7 is the pulses of section 7

S8 is the pulses of section 8



The external interruption signal is produced in the non-zero pulse section. The rest pulses Ss is smaller than falling section pulses Sn.

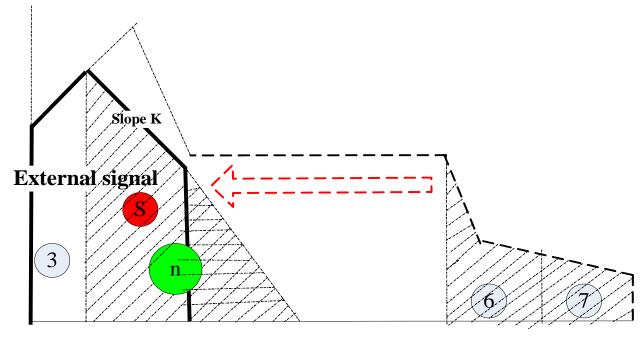
When encountering the external interruption signal, it runs the falling section with the slope K. When Ss= S6+S7, it stops outputting the pulses.

Ss is the pulses of rest section.

S6 is the pulses of section 6.

S7 is the pulses of section 7.

Sn is the pulses of falling section when encountering the external interruption signal.



S1+6=0, the pulse will stop after running the smooth section.

Sm = S6 + S7 + S8

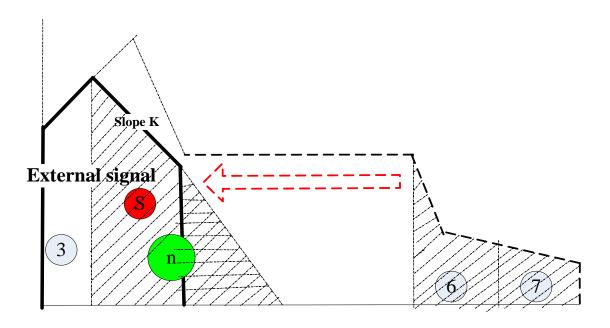
- The external interruption signal is produced in non-zero pulse section, rest pulses Ss is smaller than falling section pulses Sn.
- ➤ If encountering the external interruption signal, it runs the falling pulses with slope K, when Ss= S6+S7, it stop outputting the pulses.

Ss is the rest section pulses.

S6 is the pulses of section 6.

S7 is the pulses of section 7.

Sn is the falling section pulses when encountering the external interruption signal.



## 6-2-12. Absolute position multi-section pulse control [PTOA]

## 1. Summary

Section to produce pulse instructions of absolute position according to specified parameters

Absolute posi	tion multi-section pulse control	[PTOA]	
16 bits	-	32 bits	PTOA
Instruction		Instruction	
Execution	Edge triggering	Suitable	XC3、XC5、XCM、XCC
condition		Models	
Hardware	V3.3 and higher version	Software	V3.3 and higher version
requirement		requirement	

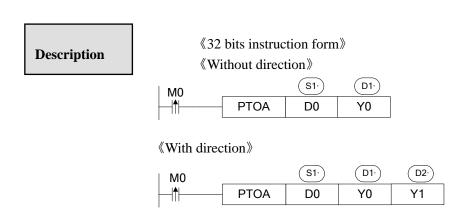
#### 2. Operands

Operands	Function	Туре
S1	Specify the soft component's start ID of the output pulse parameters	32bits, BIN
D1	Specify the pulse output port	Bit
D2	Specify the pulse output direction port	Bit

#### 3. Suitable soft components

	System									constant	module	
-	D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
S1	•	•		•	•							
operands				Syste	em							
	X	Y	M	S	T	С	Dn.m					
D1		•										
D2		•										
)	pperands	operands X	pperands X Y O1 •	pperands  X Y M  D1 • •	System   S	System   X   Y   M   S   T   D1   S   S   T   D1   S   S   T   S   S   S   S   S   S   S	pperands System  X Y M S T C  D1 • C	pperands System  X Y M S T C Dnm  D1 • D1	pperands System X Y M S T C Dnm	pperands System  X Y M S T C Dnm  D1 • D1	pperands System  X Y M S T C Dnm  D1 • • • • •	pperands System  X Y M S T C Dnm  D1 • • • • •

#### **Mode: PTOA (Fixed pulse quantity)**

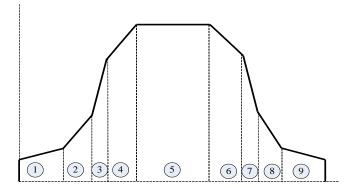


The parameters address and functions are shown as below (the parameter is 32 bits, two bytes):

- S1 : Total section N, range is 1~255
- S1+2: reserved
- S1+4: The direction(0 is positive,1 is negative) of unlimited pulse section (zero pulse section)
- S1+6: Pulse descending slope, decreasing frequency per second, 0 means urgent stop
- S1+8: Start pulse frequency of section 1
- S1+10: End pulse frequency of section 1
- S1+12: Absolute pulse position of section 1
- S1+14: Start pulse frequency of section 2
- S1+16: End pulse frequency of section 2
- S1+18: Absolute pulse position of section 2
- S1+20: Start pulse frequency of section 3
- S1+22: End pulse frequency of section 3
- S1+24: Absolute pulse position of section 3

. . . . .

• The pulse parameters address of section N can be known by this discipline

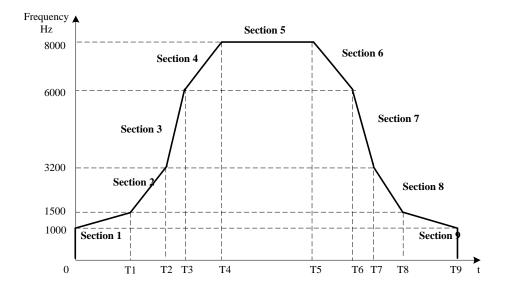


- The pulse direction of section 1 is decided by current pulse quantity and cumulative pulse quantity, other section directions are decided by current pulse quantity and last section pulse quantity;
- Occupied registers size: [(N\*3+4)+(N\*3+4)+(N\*4+5)]\*2;
- The toggle condition to execute the pulse is rising edge, if the signal is closed signal the pulse will execute repeatedly.

Example

The pulse output terminal is Y0, direction terminal is Y2; The start, end frequency, pulse absolute position is shown in below table:

Name	Start Frequency(Hz)	End Frequency(Hz)	Absolute pulse quantity of each section
Section 1	1000	1500	3000
Section 2	1500	3200	6200
Section 3	3200	6000	8200
Section 4	6000	8000	18200
Section 5	8000	8000	36200
Section 6	8000	6000	46200
Section 7	6000	3200	48200
Section 8	3200	1500	51400
Section 9	1500	1000	54400



#### Ladder chart:

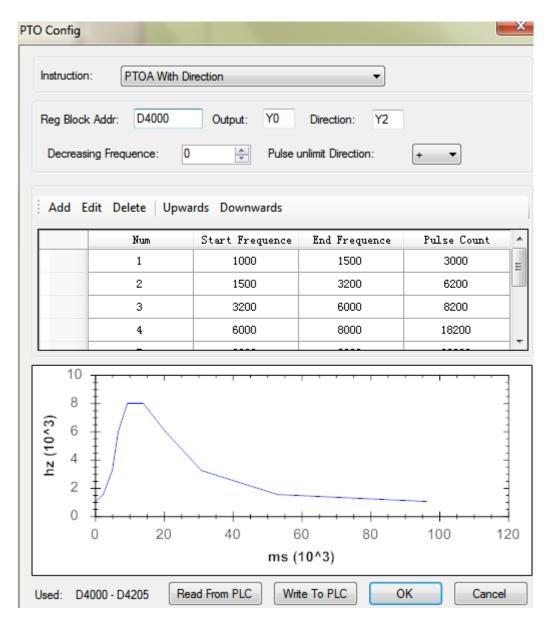


## Set the parameters:

Fast configure the parameters through the PTO config function



in XCPpro software:



**Caution:** because the pulse instruction occupy the register address D4000~D5205, these register addresses can't be used for other purpose.

#### 6-2-13. Pulse Stop [PSTOP]

#### 1. Summary

Pulse stop instruction, execute with PTO instruction.

Pulse Stop [PSTOP]							
16 bits	-	32 bits	PSTOP				
Instruction		Instruction					
Execution	Normally ON/OFF coil	Suitable	XC3、XC5、XCM、XCC				
condition		Models					
Hardware	V3.3 and higher version	Software	V3.3 and higher version				
requirement		requirement					

#### 2. Operands

Operands	Function	Type		
S1	Specify pulse stop output port	bit		
S2	Specify pulse stop mode data	decimal, K		

#### 3, suitable soft components

		System							constant module		odule		
Word		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S2										•		
		ı											
	operands				Syst	em							
Bit		X	Y	M	S	T	C	Dn.m					
	S1		•										
			•					· · · · · · · · · · · · · · · · · · ·					

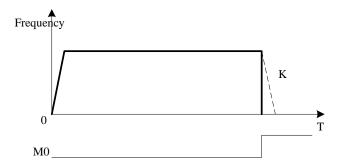




- This instruction is used to stop PTO pulse instruction.
- S2: Stop mode (urgent stop; slow stop).

S2=K1, M0 is ON, pulses urgent stop.

S2=K0, M0 is ON, pulses slow stop with the slope of PTO instruction parameter S1+6 (If S1+6=0, it is urgent stop mode).



When M0 is ON, the solid line is urgent stop (K1), dotted line is slow stop.

## 6-2-14. Variable frequency single-section pulse [PTF]

## 1. Summary

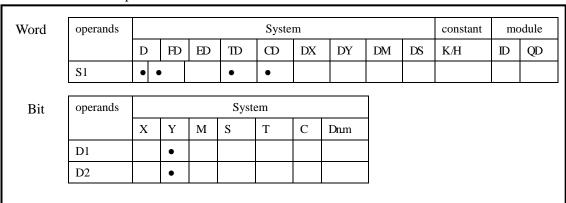
To produce the variable frequency pulses as set parameters:

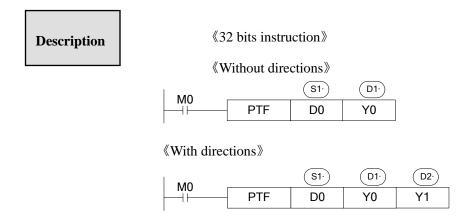
Variable frequency single section pulse output [PTF]							
16 bits	-	32 bits	PTF				
Instruction		Instruction					
Execution	Normally ON/OFF coil	Suitable	XC3、XC5、XCM、XCC				
condition		Models					
Hardware	V3.3 and higher vision	Software	V3.3 and higher vision				
requirement		requirement					

#### 2. Operands

Operands	Function	Туре
S1	Specify the soft component start ID of the pulse	32 bits, BIN
	parameters	
D1	Specify the pulse output port	Bit
D2	Specify the pulse output direction port	Bit

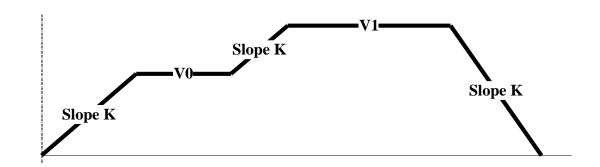
## 3. Suitable soft components



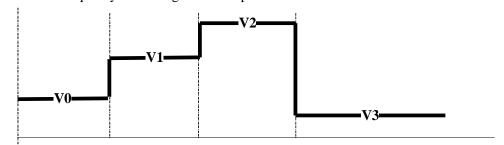


The parameters are shown as below (the parameters is 32 bits, two bytes):

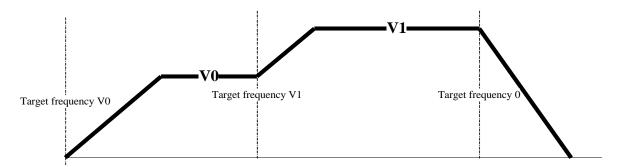
- S1 : Pulse frequency
- S1+2: Rising and falling frequency of pulse, which is increasing/decreasing frequency per second
- Pulse quantity in current section and cumulative pulses are not refreshed.
- Current pulse frequency is a target for every scanning period



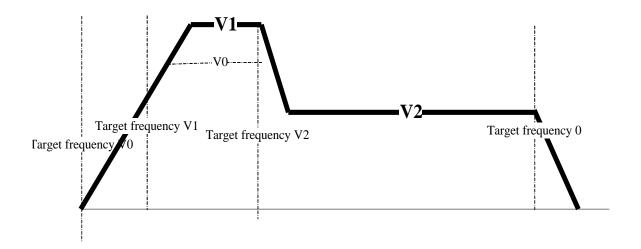
(A) The increasing pulses are 0 in unit time(S1+2 = 0) Pulse frequency will change as the slope K:



- (B) The increase frequency quantity in unit time is not 0(he parameter of S1+2 is not 0)
  - 1) The pulse is in a smooth section when user set a new frequency, then the frequency will change to setting frequency through with the setting slope, please see the following diagram:

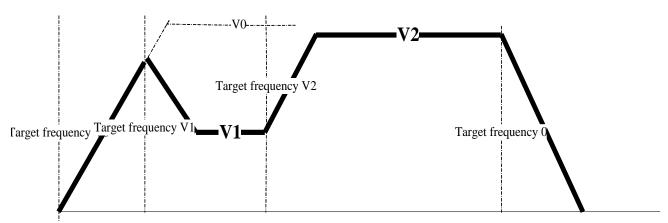


2) The pulse is in non-smooth section when user set a new frequency, then the frequency will change to setting frequency with setting slope (current setting frequency>last setting frequency, current setting frequency will be the target), please see the following diagram:



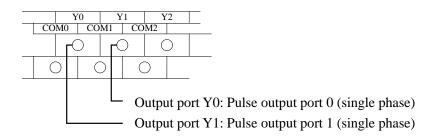
Before the frequency reaches V0, user set the new target frequency V1 (V1>V0), then the frequency will turn to V1 according to the slope.

3) The pulse is in non-smooth section, when user set the new frequency, then change to setting frequency with the setting slope (Current setting frequency<last setting frequency, current setting frequency<current frequency), please see the following diagram:

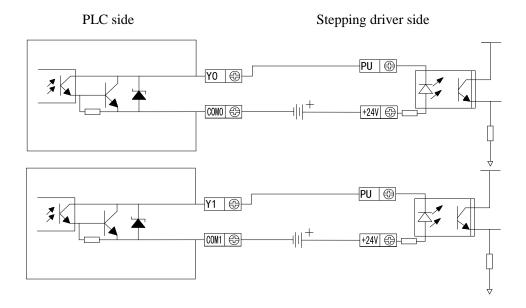


Before the frequency reaches V0, user set the new target frequency V1 (V1<V0, V1<current frequency), it will go to the decreasing section until V1, the slope is the same to the increasing section.

#### 6-3. Output Wiring

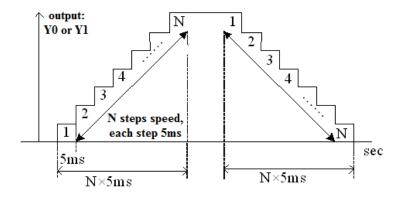


Below is the graph to show the output terminals and stepping driver wiring:



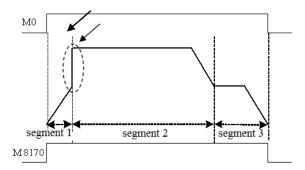
## 6-4. Notes

## 1. Concept of Step Frequency



- During ACC/DEC, each step time is 5ms, this time is fixed and not changeable.
- The minimum step frequency (each step's rising/falling time) is 10Hz. If the frequency is lower than 10Hz, calculate as 10Hz; the maximum step frequency is 15Hz. If the frequency is larger than 15Hz, calculate as 15Hz;
- In case of frequency larger than 200Hz, please make sure each segment's pulse number no less than 10 if the set value is less than 10 send as 200Hz:

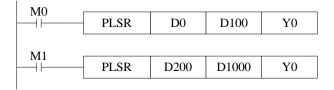
#### 2, frequency jump in segment pulse output



- When outputting the segmented pulse, if the current segment's pulse has been set out, while meantime it doesn't reach the highest frequency, then from the current segment to the next pulse output segment, pulse jump appears, see graph above;
- To avoid frequency jump, please set suitable acceleration/deceleration time.

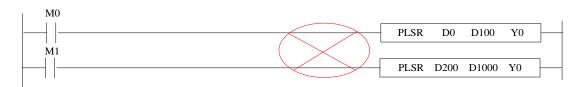
#### 3, dual pulse output is invalid

- In one main program, users can't write two or more pulse output instructions with one output port Y;
- The below sample is wrong;

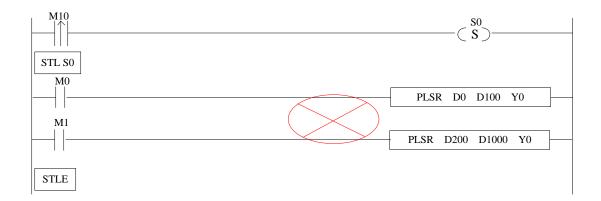


In the following cases, dual pulse output is invalid:

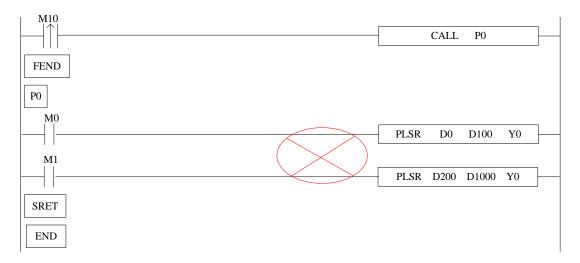
#### (1) in main program



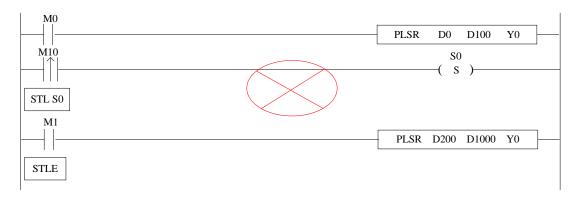
(2) in STL



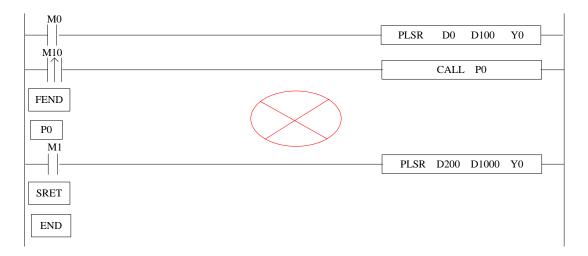
## $(3) \ in \ subprogram$



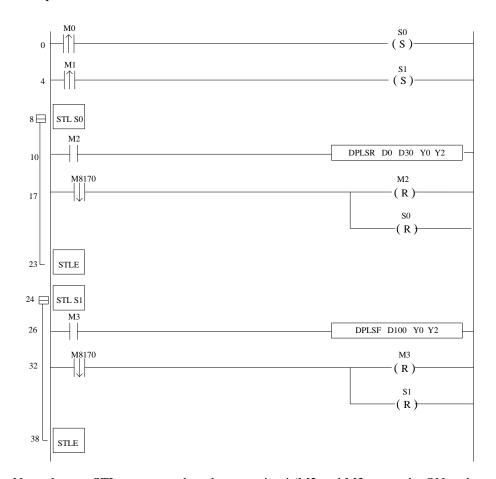
## (4) one in main program, another in STL



#### (5) one in main program, another in subprogram



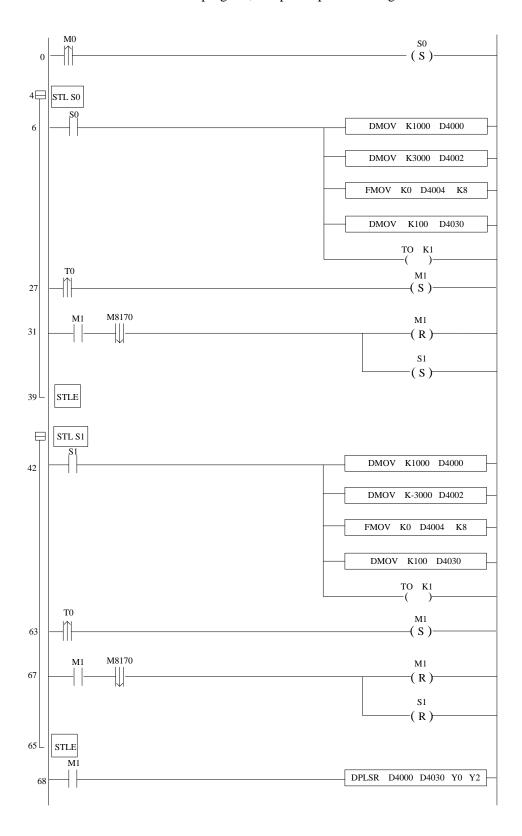
The correct programming method when it needs to write more than one pulse output instructions: Method 1: use STL, each STL only write one pulse output instruction Example:



Note: the two STL cannot work at the same time! (M2 and M3 cannot be ON at the same time)

Method2: if the same instruction needs to work in many places of the program, user can write one

instruction in the main program, and put its parameter registers in STL.



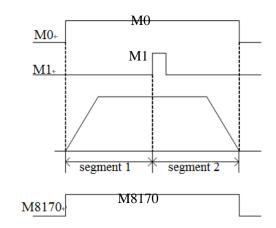
Method3: use sequence block. BLOCK can support multi-instruction sequential working. Please

refer to chapter 10.

#### 6-5. Sample Programs

#### E.g.1: Stop at certain length

With instruction [PLSR] and [PLSNEXT], make "stop at certain length" function;



Take the sample program as the example, set two segments pulse output in D0、D1 and D2, D3, with the same frequency value; In second segment pulse output, set pulse number D3 as the output pulse number after receive M1 signal. This will realize "stop at certain length" function. See graph by the left side;

#### Program:

```
M0

PLSR D0 D30 Y0 Y2

M1

PLSNEXT Y0

M8170

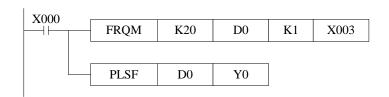
M0

(R)
```

**Note:** register D0, D1, D2, D3 set the frequency and pulse quantity of segment 1 and 2. D30 set the acceleration/deceleration time, reset register D4, D5.

#### E.g.2: follow function

In this sample, the pulse frequency from Y0 equals with the frequency tested from X003. If the frequency tested from X003 changes, the pulse frequency from Y0 changes;



## 6-6. Relative coils and registers of pulse output

Some flags of pulse output are listed below:

ID	Pulse ID	Function	specification
M8170	PULSE_1	"sending pulse" flag	Being ON when sending the pulse,
M8171		overflow flag of "32 bits pulse sending"	When overflow, Flag is on
M8172		Direction flag	1 is positive direction, the correspond
1,101,2		Direction mag	direction port is on
M8173	PULSE_2	"sending pulse" flag	Being ON when sending the pulse,
M8174		overflow flag of "32 bits pulse sending"	When overflow, Flag is on
M8175		Direction flag	1 is positive direction, the correspond
WIGITS		Direction mag	direction port is on
M8176	PULSE_3	"sending pulse" flag	Being ON when sending the pulse,
M8177		overflow flag of "32 bits pulse sending"	When overflow, Flag is on
M8178		Direction flag	1 is positive direction, the correspond
W10170		Direction mag	direction port is on
M8179	PULSE_4	"sending pulse" flag	Being ON when sending the pulse,
M8180		overflow flag of "32 bits pulse sending"	When overflow, Flag is on
M0101		Direction floo	1 is positive direction, the correspond
M8181		Direction flag	direction port is on
M9210	DITICE 1	Pulse alarm flag (frequency	
M8210	PULSE_1	change suddenly)	1 is alarm, 0 is correct
M8211		Neglect the alarm or not	When flag is 1, stop sending alarm
M9212	DILLEGE	Pulse alarm flag (frequency	
M8212	PULSE_2	change suddenly)	1 is alarm, 0 is correct
M8213		Neglect the alarm or not	When flag is 1, stop sending alarm
M0214	DITI CE 2	Pulse alarm flag (frequency	
M8214	PULSE_3	change suddenly)	1 is alarm, 0 is correct
M8215		Neglect the alarm or not	When flag is 1, stop sending alarm
M0216	DILL CE 4	Pulse alarm flag (frequency	
M8216	PULSE_4	change suddenly)	1 is alarm, 0 is correct
M8217		Neglect the alarm or not	When flag is 1, stop sending alarm
140210	DILL CE Z	Pulse alarm flag (frequency	
M8218	PULSE_5	change suddenly)	1 is alarm, 0 is correct
M8219		Neglect the alarm or not	When flag is 1, stop sending alarm

Some special registers of pulse output are listed below:

ID	Pulse ID	Function	Specification
D8170	PULSE_1	The low 16 bits of accumulated pulse number	
D8171		The high 16 bits of accumulated pulse number	
D8172		The current segment (means segment n)	
D8173	PULSE_2	The low 16 bits of accumulated pulse number	
D8174		The high 16 bits of accumulated pulse number	
D8175		The current segment ( means segment n )	
D8176	PULSE_3	The low 16 bits of accumulated pulse number	
D8177		The high 16 bits of accumulated pulse number	
D8178		The current segment ( means segment n )	
D8179	PULSE_4	The low 16 bits of accumulated pulse number	
D8180		The high 16 bits of accumulated pulse number	
D8181		The current segment ( means segment n )	
D8190	PULSE_1	The low 16 bits of the current accumulated	
D8191		current pulse number  The high 16 bits of the current accumulated current pulse number	
D8192	PULSE_2	The low 16 bits of the current accumulated current pulse number	
D8193		The high 16 bits of the current accumulated current pulse number	
D8194	PULSE_3	The low 16 bits of the current accumulated current pulse number	
D8195		The high 16 bits of the current accumulated current pulse number	Only XC5-32RT-E
D8196	PULSE_4	The low 16 bits of the current accumulated current pulse number	(4PLS) model has
D8197		The high 16 bits of the current accumulated current pulse number	
D8210	PULSE_1	The error pulse segment's position	
D8212	PULSE_2	The error pulse segment's position	
D8214	PULSE_3	The error pulse segment's position	
D8216	PULSE_4	The error pulse segment's position	
D8218	PULSE_5	The error pulse segment's position	

Absolute position/relative position/back to origin;

ID	Pulse	Function	Description
D8230	DIH CE 1	Rising time of the absolute/relation position instruction (Y0)	
D8231	PULSE_1	Falling time of the origin return instruction (Y0)	
D8232	DAN OF A	Rising time of the absolute/relation position instruction (Y1)	
D8233	PULSE_2	Falling time of the origin return instruction (Y1)	
D8234	DAN OF A	Rising time of the absolute/relation position instruction (Y2)	
D8235	PULSE_3	Falling time of the origin return instruction (Y2)	
D8236	PULSE_4	Rising time of the absolute/relation position instruction (Y3)	
D8237		Falling time of the origin return instruction (Y3)	
D8238	PULSE_5	Rising time of the absolute/relation position instruction	
D8239		Falling time of the origin return instruction	

**Note:** for frequency rising time of absolution/relative positioning instruction, the register setting value should meet the following formula:

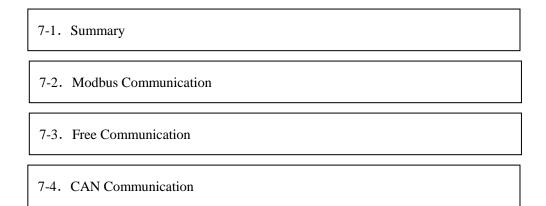
Register (D8230, D8232······) = 
$$\frac{\text{Rising time(ms)} \times \text{max frequency}}{100\text{K}}$$

For example: instruction DRVA K300080 K3000 Y0 Y4, rising time is 100ms.

Then register D8230 (Dword) =  $3=[100(ms)\times3000(Hz)] \div100K(Hz)$ .

# 7 Communication Function

This chapter mainly includes: basic concept of communication, Modbus communication, free communication and CAN-bus communication;



## Relative Instructions:

Mnemonic	Function	Circuit and Soft Components	Chapter				
MODBUS (	MODBUS Communication						
COLR	Coil Read	COLR S1 S2 S3 D1 D2	7-2-3				
INPR	Input coil read	INPR S1 S2 S3 D1 D2	7-2-3				
COLW	Single coil write	COLW D1 D2 S1 S2	7-2-3				
MCLW	Multi-coil write	MCLW D1 D2 D3 S1 S2	7-2-3				
REGR	Register read	REGR S1 S2 S3 D1 D2	7-2-3				
INRR	Input register read	INRR S1 S2 S3 D1 D2	7-2-3				
REGW	Single register write	REGW D1 D2 S1 S2	7-2-3				
MRGW	Multi-register write	MRGW D1 D2 D3 S1 S2	7-2-3				
Free Comm	Free Communication						
SEND	Send data	SEND S1 S2 n	7-3-2				
RCV	Receive data	RCV S1 S2 n	7-3-2				
CAN-bus C	CAN-bus Communication						
CCOLR	Read coil	CCOLR S1 S2 S3 D	7-4-4				
CCOLW	Write coil	CCOLW D1 D2 D3 S	7-4-4				
CREGR	Read register	CREGR S1 S2 S3 D	7-4-4				
CREGW	Write register	CREGW D1 D2 D3 S	7-4-4				

## 7-1. Summary

XC2-PLC, XC3-PLC, XC5-PLC main units can fulfill your requirement on communication and network. They not only support simple network (Modbus protocol, free communication protocol), but also support those complicate network. XC2-PLC, XC3-PLC, XC5-PLC offer communication access, with which you can communicate with the devices (such as printer, instruments etc.) that have their own communication protocol.

XC2-PLC, XC3-PLC, XC5-PLC all support Modbus protocol, free protocol these communication function, XC5-PLC also have CANbus function.

#### 7-1-1. **COM port**

#### **COM Port**

There are 2 COM ports (Port1, Port2) on XC3 series PLC basic units, while there are 3 COM ports on XC5 series PLC main units. Besides the same COM ports (COM1, COM2), they have also CAN COM port.

COM 1 (Port1) is the programming port; it can be used to download the program and connect with the other devices. The parameters (baud rate, data bit etc.) of this COM port are fixed, can't be re-set.

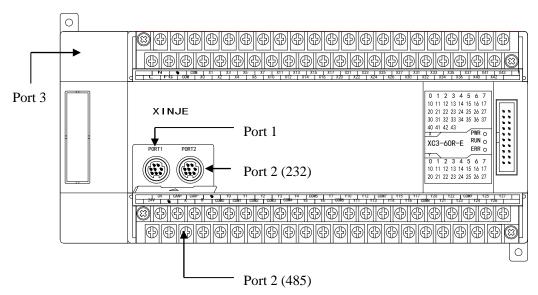
#### Note:

PLC hardware version less than v3.1: port 1 parameters cannot be changed, otherwise port 1 cannot connect to PC

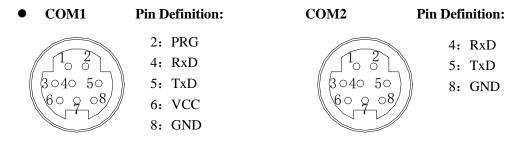
PLC hardware version higher than v3.2: port 1 parameters cannot be changed. But user can stop the PLC when start, and then initialize the PLC.

COM 2 (Port2) is communication port; it can be used to download program and connect with other devices. The parameters (baud rate, data bit etc.) of this COM port can be changed via software.

Via BD cards, XC series PLC can expand port 3. These COM ports can be RS232 and RS485.



#### 1. RS232 Port



Mini Din 8 pin female

Mini Din 8 pin female

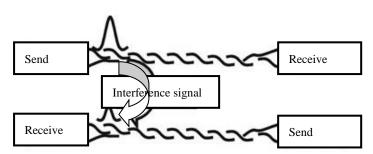
#### Note:

- 1. Port 1 support RS232.
- 2. Port 2 support RS232, RS485. But RS232 and RS485 cannot be used at the same time.
- 3. Port 3 support RS232, RS485. But RS232 and RS485 cannot be used at the same time. (Need to expand XC-COM-BD).

#### 2. RS485 port:

About RS485 port, A is "+" signal, B is "-" signal.

The A, B terminals (RS485) on XC series PLC is the same port to Port 2. These two ports cannot be used at the same time. (The same to Port 3). Please use twisted pair cable for RS485. (See below diagram). But shielded twisted pair cable is better and the single-ended connect to the ground.



#### 3. CAN port:

CAN port can be applied to CANBUS communication. The pin terminals are "CAN+", "CAN-" For the detailed CAN communication functions, please refer to chapter 7-4 CAN bus function.

## 7-1-2. Communication Parameters

#### **Communication Parameters**

Station	Modbus Station number: 1~254、255 (FF) is free format communication		
Baud Rate	300bps~115.2Kbps		
Data Bit	8 bits data、7 bits data		
Stop Bit	2 stop bits 1 stop bit		
Parity	Even, Odd, No check		

The default parameters of COM 1:

Station number is 1, baud rate is 19200bps, 8 data bit, 1 stop bit, Even parity

#### **Parameters Setting**

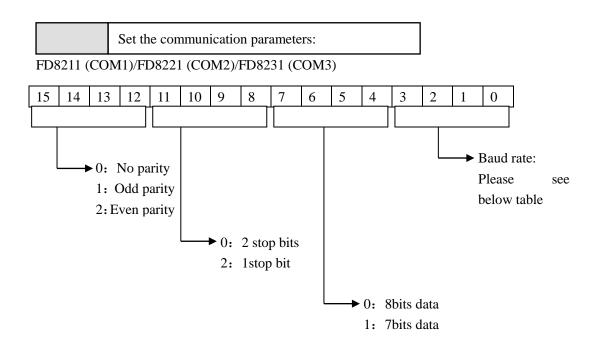
Set the parameters with the COM ports on XC series PLC;

COM 1	Number	Function	Description
	FD8210	Communication mode	255 is free format,
			1~254 bit is Modbus station number
	FD8211	Communication format	Baud rate, data bit, stop bit, parity
	FD8212	ASC timeout judgment time	Unit: ms, if set to be 0, it means no
			timeout waiting
	FD8213	Reply timeout judgment time	Unit: ms, if set to be 0, it means no
			timeout waiting
	FD8214	Start symbol	High 8 bits invalid
	FD8215	End symbol	High 8 bits invalid
	FD8216	Free format setting	8/16 bits cushion,
			with/without start bit,
			with/without stop bit
	FD8220	Communication mode	255 is free format,
			1~254 bit is Modbus station number
	FD8221	Communication format	Baud rate, data bit, stop bit, parity
	FD8222	ASC timeout judgment time	Unit: ms, if set to be 0, it means no
COM 2			timeout waiting
	FD8223	Reply timeout judgment time	Unit: ms, if set to be 0, it means no
			timeout waiting
	FD8224	Start symbol	High 8 bits invalid
	FD8225	End symbol	High 8 bits invalid

	FD8226	Free format setting	8/16 bits cushion, with/without start bit, with/without stop bit
	FD8230	Communication mode	255 is free format, 1~254 bit is Modbus station number
	FD8231	Communication format	Baud rate, data bit, stop bit, parity
	FD8232	ASC timeout judgment time	Unit: ms, if set to be 0, it means no timeout waiting
COM 3	FD8233 Reply timeout judgment time		Unit: ms, if set to be 0, it means no timeout waiting
	FD8234	Start symbol	High 8 bits invalid
	FD8235 End symbol		High 8 bits invalid
	FD8236	Free format setting	8/16 bits cushion, with/without start bit, with/without stop bit

\*1: The PLC will be off line after changing the communication parameters, use "stop when reboot" function to keep PLC online;

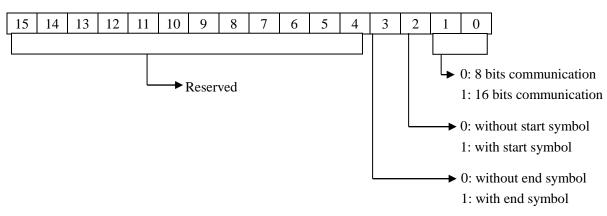
※2: After modifying the data with special FLASH data registers, the new data will get into effect after reboot;



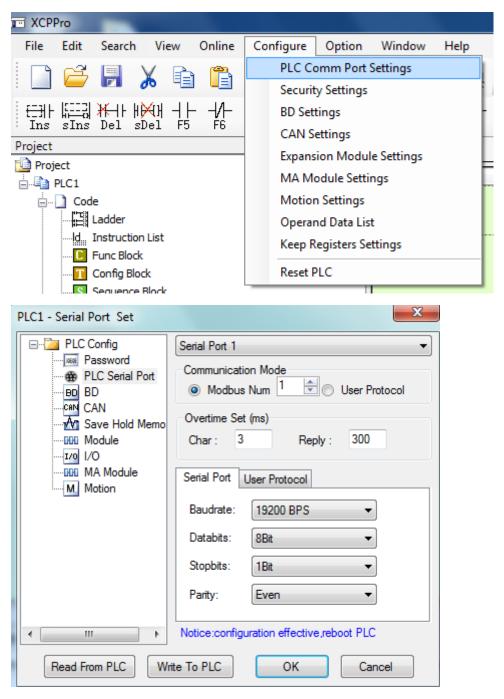
bit0~bit3 baud rate:

Baud rate	Suitable type	Baud rate	Suitable typ	e
0: 300bps	XC1	0: 768Kbps	-	XC2、XCM、XCC
1: 600bps	XC1	1: 600bps	XC3、XC5	XC2、XCM、XCC
2: 1200 bps	XC1	2: 1200 bps	XC3、XC5	XC2、XCM、XCC
3: 2400 bps	XC1	3: 2400 bps	XC3、XC5	XC2、XCM、XCC
4: 4800 bps	XC1	4: 4800 bps	XC3、XC5	XC2、XCM、XCC
5: 9600 bps	XC1	5: 9600 bps	XC3、XC5	XC2、XCM、XCC
6: 19.2K bps	XC1	6: 19.2Kbps	XC3、XC5	XC2、XCM、XCC
7: 38.4K bps	XC1	7: 38.4Kbps	XC3、XC5	XC2、XCM、XCC
8: 57.6K bps	XC1	8: 57.6Kbps	XC3、XC5	-
9: 115.2K bps	XC1	9: 115.2Kbps	XC3、XC5	-
-	-	A: 192Kbps	XC3、XC5	XC2、XCM、XCC
-	-	B: 256Kbps	-	XC2、XCM、XCC
-	-	C: 288Kbps	XC3、XC5	-
-	-	D: 384Kbps	XC3、XC5	XC2、XCM、XCC
-	-	E: 512Kbps	-	XC2、XCM、XCC
-	-	F: 576Kbps	XC3、XC5	-

FD8216 (COM1)/FD8226 (COM2)/FD8236 (COM3)



**Note:** user doesn't have to calculate the FD value to set the communication parameter. Please set the parameters in XCPpro software.



After changing the parameters, please restart the PLC to make it effective.

## 7-2. MODBUS Communication

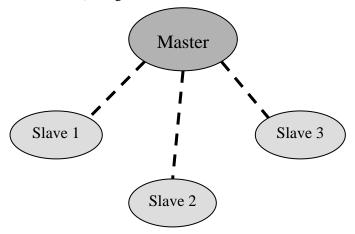
#### **7-2-1. Function**

XC series PLC support both Modbus master and Modbus slave.

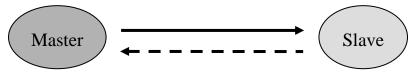
Master mode: When PLC is set to be master, PLC sends request to other slave devices via Modbus instructions, other devices response the master. For example, Xinje PLC can control the inverter through Modbus.

Slave mode: when PLC is set to be slave, it can only response with other master devices.

Master and slave: in RS485 network, there are one maser and several slaves at one time (see below diagram). The master station can read and write any slave stations. Two slave stations cannot communicate with each other. Master station communicates with slave station through Modbus instructions. Slave station has no program but only response the master station. (wiring: connect all the RS485+, connect all the RS485-)



In RS232 network, there is only one master and one slave.



There is dotted line in the diagram. It means any PLC can be master station when the entire PLC in the network don't send data. But more than one PLC will send data at one time, the communication will fail. It is not recommended to use.

Note: For XC series PLC, RS232 only support half-duplex.

For the soft component's number in PLC which corresponds with Modbus address number, please see the following table:

Coil address: (Modbus ID prefix is "0x")

Bit ID	ModbusID	Modbus ID
	( decimal K)	(Hex. H)
M0~M7999	0~7999	0~1F3F
X0~X1037	16384~16927	4000~421F
Y0~Y1037	18432~18975	4800~4A1F
S0~S1023	20480~21503	5000~53FF
M8000~M8511	24576~25087	6000~61FF
T0~T618	25600~26218	6400~666A
C0~C634	27648~28282	6C00~6E7A

Register address: (Modbus ID prefix is "4x")

Word ID	ModbusID	Modbus ID
	( decimal K)	(Hex. H)
D0~D7999	0~7999	0~1F3F
TD0~TD618	12288~12906	3000~326A
CD0~CD634	14336~14970	3800~3A7A
D8000~D8511	16384~16895	4000~41FF
FD0~FD5000	18432~23432	4800~5B88
FD8000~FD8511	26624~27135	6800~69FF

- The address is used when PLC uses Modbus-RTU protocol. The host machine is PLC, HMI or SCADA.
- If the host machine is PLC, please write the program as Modbus-RTU protocol. If the host machine is HMI or SCADA, there are two conditions. Condition one: with Xinje driver such as Xinje HMI. Please write the program with PLC soft components (Y0, M0, D0...). Condition two: without Xinje driver. Please choose Modbus-RTU protocol, the address is as the above table.

**%**1: Bit soft components X, Y are in Octal form, others are in decimal form.

For example: X10 modbus address is not K16394 but K16392.

Y100 modbus address is K18496.

Note: octal has no Y8/Y9 and Y80/Y90.

# 7-2-3 Modbus communication format

Modbus communication data format

## 1. RTU mode:

START	No signal input ≧ 10ms	
Address	Communication address: 8-bit binary	
Function	Function code: 8-bit binary	
DATA (n-1)	Data contents:	
	N*8-bit data, N<=8, max 8 bytes	
DATA 0		
CRC CHK Low	CRC check code	
CDC CHV High	16-bit CRC check code is built up by 2 8-bit	
CRC CHK High	binary	
END	No signal input ≧ 10ms	

#### 2. Modbus address

00H: all the Xinje XC series PLC broadcast ---- slave stations don't response.

01H: communicate with address 01H PLC 0FH: communicate with address 0FH PLC

10H: communicate with address 10H PLC.....the max address is FEH (254)

## 3. Function and DATA

<b>Function code</b>	Function	<b>Modbus instruction</b>
01H	Read coil	COLR
02H	Read input coil	INRR
03H	Read register	REGR
04H	Read input register	INRR
05H	Write coil	COLW
06H	Write register	REGW
10H	Write multi-register	MRGW
0FH	Write multi-coil	MCLW

Now we use function code 06H to introduce the data format.

For example: write data to register D2 (address H0002)

#### RTU mode:

Asking forms	at	Response format		
Address	01H	Address	01H	
Function code	06H	Function code	06H	
Register address	00H	Register address	00H	
	02H		02H	
Data contents	13H	Data contents	13H	
	88H		88H	

CRC CHECK Low	25H	CRC CHECK Low	25H
CRC CHECK High	5CH	CRC CHECK High	5CH

## Explanation:

- 1. Address is PLC station no.
- 2. Function code is Modbus-RTU protocol read/write code.
- 3. Register address is the PLC modbus address, please see chapter 7-2-2.
- 4. Data contents is the value in D2.
- 5. CRC CHECK Low / CRC CHECK High is low bit and high bit of CRC check value

If 2 pieces of XINJE XC series PLC communicate with each other, write K5000 to D2.



M0 is trigger condition. If the communication is failure, the instruction will try twice again. If the third time communication is failure, the communication ends.

The relationship between REGW and Modbus RTU protocol (other instructions are the same)

REGW	Function code 06H
K1	Station no.
H0002	Modbus address
K5000	Data contents 1388H
K2	PLC serial port

The complete communication data are : 01H 06H 00H 02H 13H 88H (system take the CRC checking automatically)

If monitor the serial port data by serial port debugging tool, the data are:  $01 \quad 06 \quad 00 \quad 02 \quad 13$  88 25 5C

**Note:** the instruction doesn't distinguish decimal, hex, binary, hex, octal, etc. For example, B10000, K16 and H10 are the same value, so the following instructions are the same.

REGW	K1	B111110100	D1	K2
REGW	<b>K</b> 1	K500	D1	K2
REGW	K1	H1F4	D1	K2

## 7-2-4. Communication Instructions

Modbus instructions include coil read/write, register read/write; below, we describe these instructions in details:

The operand definition in the instruction:

# 1. Remote communication station and serial port number

For example, one PLC connects 3 inverters. PLC needs to write and read the parameters of inverter. The inverter station no. is 1, 2, and 3. So the remote communication station no. is 1, 2, and 3.

#### 2. Remote register/coil quantity

For example, PLC read inverter frequency (H2103), output current (H2104) and bus voltage (H2105). So the remote register first address is H2103, quantity is K3 (3 registers).

## 3. Local coil/register address

For example, local coil is M0, write the M0 state to remote coil.

Local register is D0, write the D0 value to remote register.

## Coil Read [COLR]

#### 1. Instruction Summary

Read the specified station's specified coil status to the local PLC;

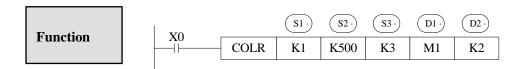
Coil read [COLR]						
16 bits	COLR	32 bits	-			
instruction		instruction				
Execution	Normally ON/OFF coil	Suitable	XC2, XC3, XC5, XCM, XCC			
Condition		Models				
Hardware	-	Software	-			
Requirement		Requirement				

## 2. Operands

Operands	Function	Type
S1	Specify the remote communication station	16bits, BIN
S2	Specify the remote coil first address	16bits, BIN
S3	Specify the coil quantity	16bits, BIN
D1	Specify the local coil first address	bit
D2	Specify the serial port no.	16bits, BIN

# 3. suitable soft components

Word	Operands					System	n				constant	module	
		D	FD	ED	TD	CD	DX	DY	DM	DS	К/Н	ID	QD
	S1	•	•		•	•					•		
	S2	•	•		•	•					•		
	S3	•	•		•	•					•		
	D2										K		
Bit	Operands	Operands Ope											
		X	Y	M	S	Т	C	D	n.m				
	D1	•	•	•	•	•	•						



- Read coil instruction, Modbus function code is 01H
- Serial Port: K1~K3
- Operand S3: K1~K984, the max coil quantity is 984

# Input Coil Read [INPR]

# 1. Instruction

Read the specified station's specified input coils into local coils:

Input coil read	Input coil read [INPR]								
16 bits	INPR	32 bits instruction	-						
instruction									
Execution	Normally ON/OFF, rising edge	Suitable Models	XC2, XC3, XC5, XCM,						
Condition			XCC						
Hardware	-	Software	-						
Requirement		Requirement							

## 2. Operands

Operands	Function	Туре
S1	Specify the remote communication station	16bits, BIN
S2	Specify the remote coil first address	16bits, BIN
S3	Specify the coil quantity	16bits, BIN
D1	Specify the local coil first address	bit
D2	Specify the serial port no.	16bits, BIN

## 3. Suitable Soft Components

Word	Operands		System						constant	mo	dule		
		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S1	•	•		•	•					•		
	S2	•	•		•	•					•		
	S3	•	•		•	•					•		
	D2										K		
Bit	Operands				Sys	tem							
		X	Y	M	S	Т	С	D	n.m				
	D1	•	•	•	•	•	•						



- Instruction to read the input coil, Modbus function code is 02H
- Serial port: K1~K3
- Operand S3: K1~K984, the max coil quantity is 984
- When X0 is ON, execute COLR or INPR instruction, set communication flag after execution the instruction; when X0 is OFF, no operation. If error happens during communication, resend automatically. If the errors reach 3 times, set the communication error flag. The user can check the relative registers to judge the error

# single coil write [COLW]

## 1 summary

Write the local coil status to the specified station's specified coil;

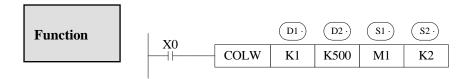
Single coil wr	Single coil write [COLW]									
16 bits	COLW	32 bits	-							
instruction		instruction								
Execution	Normally ON/OFF, rising edge	Suitable Models	XC2, XC3, XC5, XCM,							
Condition			XCC							
Hardware	-	Software	-							
Requirement		Requirement								

# 2. Operands

Operands	Function	Type
D1	Specify the remote communication station	16bits, BIN
D2	Specify the remote coil first address	16bits, BIN
S1	Specify the local coil first address	bit
S2	Specify the serial port no.	16bits, BIN

# 3, suitable soft components

Word	Operands	Operands System							constant	module			
		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	D1	•	•		•	•					•		
	D2	•	•		•	•					•		
	S2										K		
Bit	Operands				Sys	tem							
		X	Y	M	S	Т	С	D	n.m				
	S1	•	•	•	•	•	•						



- Write the single coil, Modbus function code is 05H
- Serial port: K1~K3

# > multi-coil write [MCLW]

# 1. Summary

Write the local multi-coil status into the specified station's specified coil;

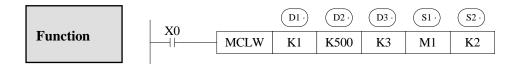
Multi-coil wri	Multi-coil write [MCLW]									
16 bits	MCLW	32 bits instruction	-							
instruction										
Execution	Normally ON/OFF, rising edge	Suitable Models	XC2, XC3, XC5, XCM,							
Condition			XCC							
Hardware	-	Software	-							
Requirement		Requirement								

## 2. Operands

Operands	Function	Type
D1	Specify the remote communication station	16bits, BIN
D2	Specify the remote coil first address	16bits, BIN
D3	Specify the coil quantity	16bits, BIN
<b>S</b> 1	Specify the local coil first address	bit
S2	Specify the serial port no.	16bits, BIN

#### 3. Suitable soft components

	ne son com	0110.											
Word	Operands		System					constant	mo	dule			
		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	D1	•	•		•	•					•		
	D2	•	•		•	•					•		
	D3	•	•		•	•					•		
	S2										K		
Bit	Operands				Sys	tem							
		X	Y	M	S	Т	С	D	n.m				
	S1	•	•	•	•	•	•						
		•	•	•	•	•	•	•	•				



- Instruction to write the multiply coils, Modbus function code is 0FH
- Serial port: K1~K3
- Operand D3: the max coil quantity is 952
- When X0 is ON, execute COLW or MCLW instruction, set communication flag after execution the instruction; when X0 is OFF, no operation. If error happens during communication, resend automatically. If the errors reach 3 times, set the communication error flag. The user can check the relative registers to judge the error;

# > Register Read [REGR]

# 1. Summary

Read the specified station's specified register to the local register;

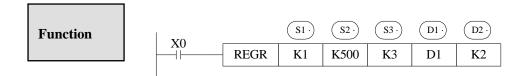
Register read [REGR]								
16 bits	REGR	32 bits	-					
instruction		instruction						

Execution	Normally ON/OFF、rising edge	Suitable	XC2, XC3, XC5, XCM,
Condition		Models	XCC
Hardware	-	Software	-
Requirement		Requirement	

# 2. Operands

Operands	Function	Type			
S1	Specify the remote communication station	16bits, BIN			
S2	Specify the remote register first address 16bits, B				
S3	Specify the register quantity	16bits, BIN			
D1	D1 Specify the local register first address bit				
D2	Specify the serial port no.	16bits, BIN			

Word	Operands					System	n				constant	mo	dule
		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S1	•	•		•	•					•		
	S2	•	•		•	•					•		
	S3	•	•		•	•					•		
	D1	•											
	D2										K		



- Instruction to read the REGISTERS, Modbus function code is 03H
- Serial port: K1~K3
- Operand S3: the max register quantity is 61

# Read Input Register [INRR]

#### 1. Summary

Read the specified station's specified input register to the local register

Read Input Re	egister [INRR]		
16 bits	INRR	32 bits	-
instruction		instruction	
Execution	Normally ON/OFF、rising edge	Suitable	XC2, XC3, XC5, XCM,
Condition		Models	XCC
Hardware	-	Software	-
Requirement		Requirement	

# 2. Operands

Operands	Function	Type			
S1	Specify the remote communication station 16bi				
S2	2 Specify the remote register first address 16bits				
S3	Specify the register quantity	16bits, BIN			
D1 Specify the local register first address		16bits, BIN			
D2	Specify the serial port no.	16bits, BIN			

Operands	D	FD	ED	1	System					constant	1110	dule
C1			עבו	TD	CD	DX	DY	DM	DS	K/H	ID	QD
21	•	•		•	•					•		
S2	•	•		•	•					•		
S3	•	•		•	•					•		
D1	•											
D2		·							·	K		
]	S3 D1	S2 • S3 • D1 •	S2 • • S3 • • D1 • S3 • S4	S2 • • S3 • • D1 • S2 • S3 • • S3 • • S4 • S4 • S4 • S4 • S4	S2 • • • • S3 • • • • • • • • • • • • • •	S2 • • • • • • • • • • • • • • • • • • •	S2 • • • • • S3 • • • • • • • • • • • • •	S2 • • • • • • • • • • • • • • • • • • •	S2 • • • • S3 • • • • • • • • • • • • • •	S2 • • • • • S3 • • • • • • • • • • • • •	S2 • • • • • • • • • • • • • • • • • • •	S2 • • • • • • • • • • • • • • • • • • •



- Instruction to read the input registers, Modbus function code is 04H
- Serial port: K1~K3
- Operand S3: the max input register quantity is 61
- When X0 is ON, execute REGR or INRR instruction, set communication flag after execution the instruction; when X0 is OFF, no operation. If error happens during communication, resend automatically. If the errors reach 4 times, set the communication error flag. The user can check the relative registers to judge the error;

# Single register write [REGW]

# 1, summary

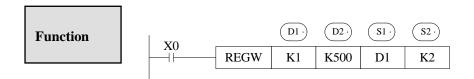
Instruction to write the local specified register into the specified station's specified register;

Single register	write [REGW]		
16 bits	REGW	32 bits	-
instruction		instruction	
Execution	Normally ON/OFF、rising edge	Suitable	XC2, XC3, XC5, XCM,
Condition		Models	XCC
Hardware	-	Software	-
Requirement		Requirement	

# 2. Operands

Operands	Function	Туре
D1	Specify the remote communication station	16bits, BIN
D2	Specify the remote register first address	16bits, BIN
S1	Specify the local register first address	16bits, BIN
S2	Specify the serial port no.	16bits, BIN

Word	Operands System								constant	mo	dule		
		D	FD	ED	TD	CD	DX	DY	DM	DS	К/Н	ID	QD
	D1	•	•		•	•					•		
	D2	•	•		•	•					•		
	S1	•											
	S2										K		



- Write the single register, Modbus function code is 06H
- Serial port: K1~K3

# Multi-register write [MRGW]

#### 1. Summary

Instruction to write the local specified register to the specified station's specified register;

Multi-register	write [MRGW]		
16 bits	MRGW	32 bits	-
instruction		instruction	
Execution	Normally ON/OFF , rising	Suitable	XC2, XC3, XC5, XCM, XCC
Condition	edge	Models	
Hardware	-	Software	-
Requirement		Requirement	

## 2. Operands

Operands	Function	Туре
D1	Specify the remote communication station	16bits, BIN
D2	Specify the remote register first address	16bits, BIN
D3	Specify the register quantity	16bits, BIN
S1	Specify the local register first address	16bits, BIN
S2	Specify the serial port no.	16bits, BIN

Word	Operands					Syste	n				constant	mo	dule
		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	D1	•	•		•	•					•		
	D2	•	•		•	•					•		
	S1	•											
	S2										K		



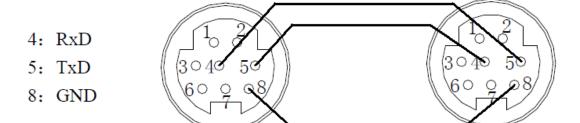
- Instruction to write the multiply registers, Modbus function code is 10H
- Serial port: K1~K3
- Operand D3: the max register quantity is 59
- When X0 is ON, execute REGW or MRGW instruction, set communication flag after execution the instruction; when X0 is OFF, no operation. If error happens during communication, resend automatically. If the errors reach 4 times, set the communication error flag. The user can check the relative registers to judge the error;

#### Wiring method

There are two wiring methods:

A, RS232 wiring method

# COM2\*1 diagram

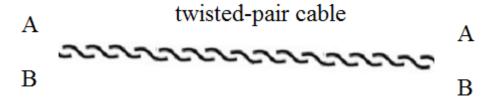


Mini Din 8 Pins port

#### Note:

- (1) COM2 with \*1 only show the RS232 pins. The RS485 pins are external terminal, which is not listed.
- (2) XC series PLC RS232 cannot support full-duplex; it only can communicate in single direction.
- (3) The communication distance of RS232 is not far (about 13m). RS485 can be further.

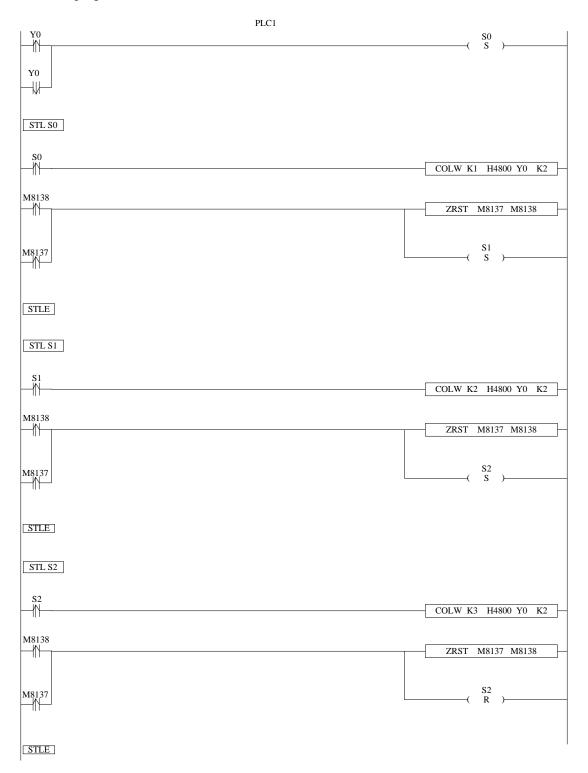
# B. 485 wiring method



Connect all terminal A, connect all the terminal B. A is RS485+, B is RS485-.

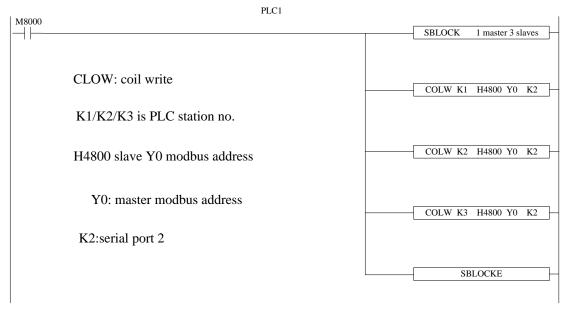
## Application:

One XC series PLC connects 3 XC series PLCs. 3 slave PLCs follow the master's action. Master PLC Y0 ON, slave Y0 ON. Master PLC Y0 OFF, slave PLC Y0 OFF. But the action of 3 slave PLCs cannot be very synchronous.



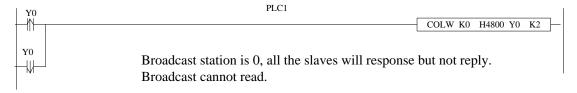
There are 3 STL in the program. Every STL is communication program of one slave. If one STL communication is successful, it jumps to the next STL. If not, it tries twice. If three times all fail, M8137 is ON and jump to the next STL. (This program uses serial port 2, if it is other serial port, please see appendix 1 for communication flag bit)

Method 2: use BLOCK to make the program



M8000 is always ON coil, the master will keep on writing the Y0 state to slave Y0. (Please refer to chapter 10 for BLOCK function).

Method 3: use broadcast function



When master Y0 state changes, it broadcasts the state to all the slaves. The synchronization is better than method 1 and 2.

#### 7-3. FREE FORMAT COMMUNICATION

#### 7-3-1. Communication mode

Free format communication transfer data in the form of data block, each block can transfer 128 bytes at most.

Free format communication mode

Free format is free protocol communication. Now many devices support RS232 or RS485, but the communication protocol is different. For example, XINJE PLC is Modbus protocol, some temperature controllers use special protocol. If PLC needs to read temperature, it can send data according to the temperature controller protocol.

#### Note:

- Port1, Port2 or Port3 can support free format communication, but free format usually needs to change the serial port parameters. Port 1 parameter cannot be changed, so it is not recommended to use port 1.
- In free format mode, FD8220 (port 2) or FD8230 (port 3) should set to be 255 (FF)
- Baud Rate: 300bps~115.2Kbps
- Data Format

Data Bit: 7bits, 8bits

Parity: Odd, Even, No Check

Stop bit: 1 bit, 2 bits

Start bit: 1 bitStop bit: 1 bit

User can set a start/stop bit, then PLC will automatically add this start/stop bit when sending data; remove this start/stop bit when receiving data.

Start bit and stop bit can be seemed as header and frame end. If slave station has started and stop bit, they can be set in software or protocol.

• Communication Format: 8 bits, 16 bits

If choose 8 bits buffer format to communicate, in the communication process, the high bytes are invalid, PLC only use the low bytes to send and receive data.

If choose 16 bits buffer format to communicate, when PLC is sending data, PLC will send low bytes before sending higher bytes

# 7-3-2. Suitable condition

When can we use free format communication?

In the last chapter, XINJE PLC communicates with temperature controller, the controller use own protocol. The protocol said that 4 characters should be sent when temperature read/write.

Character	Meaning
:	Data start
R	Read function
Т	Temperature
CR	Enter, data end

PLC needs to send the ASCII code of above character to the controller.

The ASCII code of characters:

Character	ASCII code
:	3A
R	52
Т	54
CR	0D

PLC cannot use Modbus protocol to communicate with the controller. The free format communication should be used. Please see the details in the following chapter.

## 7-3-3. Instruction form

# Send data [SEND]

#### 1. Summary

Write the local specified data to the specified station's specified ID;

Send data [SEND]								
16 bits	SEND	32 bits	-					
instruction		instruction						
Execution	Normally ON/OFF , rising	Suitable	XC2, XC3, XC5, XCM, XCC					
Condition	edge	Models						
Hardware	-	Software	-					
Requirement		Requirement						

## 2. Operands

Operands	Function	Туре
S1	Specify the start address of local sending data	16bits, BIN
S2	Specify the send character quantity or soft component	16bits, BIN
	address	

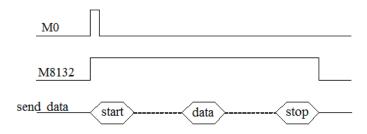
n	Specify the serial port no.	16bits, BIN

# 3. Suitable soft components

Word	Operands		System								constant	mo	dule
		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S1	•	•		•	•							
	S2	•	•		•	•					•		
	n	•									K		



- Data send instruction, send data on the rising edge of M0;
- Serial port: K2~K3
- When sending data, set "sending" flag M8132 (COM2) ON



# Receive Date [RCV]

# 1. Summary

Write the specified station's data to the local specified ID;

The specific specific sum to the feether specific in the specific specific in the specific sp									
Receive data [RCV]									
16 bits	RCV	32 bits	-						
instruction		instruction							
Execution	Normally ON/OFF , rising	Suitable	XC2, XC3, XC5, XCM, XCC						
Condition	edge	Models							
Hardware	-	Software	-						
Requirement		Requirement							

# 2. Operands

Operands	Function	Type
S1	Specify the start address of local receiving data	16bits, BIN

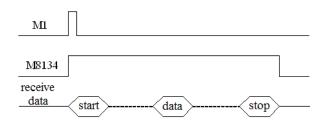
S2	Specify the receive characters quantity or soft component address	16bits, BIN
n	Specify the serial port no.	16bits, BIN

# 3. Suitable soft components

	Word Operands System							constant	mo	dule				
510			D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
Ì		S1	•	•		•	•							
		S2	•	•		•	•					•		
		n										•		

Function	M1		S1 ·	S2 ·)	n
		RCV	D20	D200	K2
		RCV	D20	D200	ı K

- Data receive instruction, receive data on the rising edge of M0;
- Serial port: K2~K3
- When receiving data, set "receiving" flag M8134(COM2) ON



※1: If you require PLC to receive but not send, or receive before send, you need to set the

communication timeout to 0ms

# Release serial port [RCVST]

## 1. Summary

Release the serial port

Receive data [RCVST]									
16 bits	RCVST	32 bits	-						
instruction	ruction instruction								
Execution	n Normally ON/OFF , rising Suitable		XC2, XC3, XC5, XCM, XCC						
Condition	edge	Models							
Hardware	-	Software	-						
Requirement		Requirement							

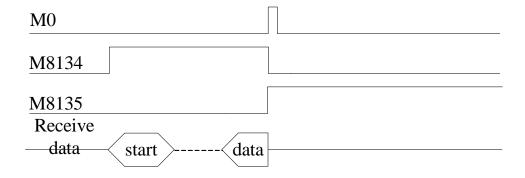
# 2. Operands

Operands	Function	Type
n	Specify the serial port no.	16bits, BIN

Word Operands Sys					Syster	n		constant	mo	dule				
			D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
		n										K		



- > RCVST instruction, it executes once at the rising edge of M0
- Serial port: K2, K3
- ➤ When releasing the serial port, set OFF M8134 (port 2 receiving sign bit), set ON M8135 (port 2 receive uncompleted sign bit)
- ➤ In free format communication mode, if there is no timeout or the timeout time is too long, please use RCVST to release the serial port.



## 7-3-4. Free format communication application

Here we use the example in chapter 7-3-2 (XINJE PLC and temperature controller) to explain the application.

#### Operation:

- 1. Connect all the hardware wires.
- Set the PLC serial port parameters as the controller communication parameters. (PLC station no. is 255 in free format communication). Please restart the PLC after setting the parameters.
- 3. Make the program as the protocol in chapter 7-3-2.

Read temperature send data: : R T CR

: ---- start

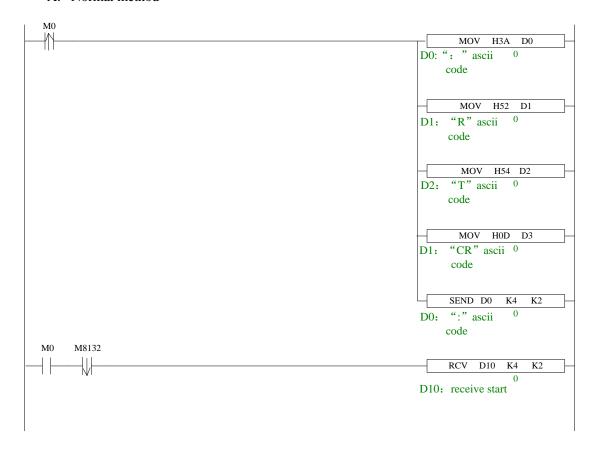
R ---- read

T ---- temperature

CR ---- enter, end

Two methods to making the program:

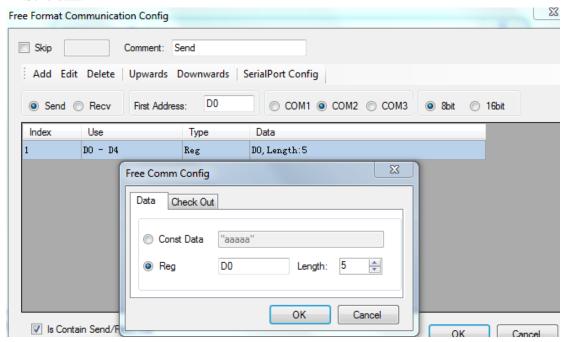
#### A. Normal method



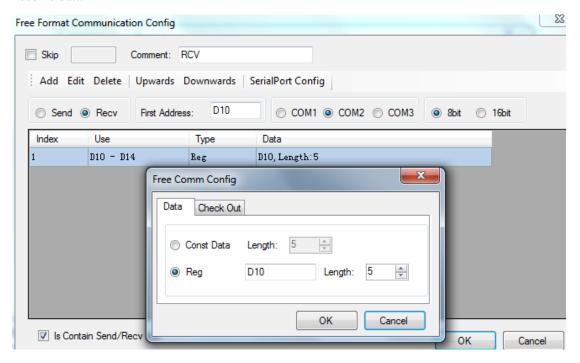
If it needs to use STL, please refer to Modbus example program. Switch the STL by serial port communication sign bit.

## B. use BLOCK to make the program

Send data:



## Receive data



#### Program:



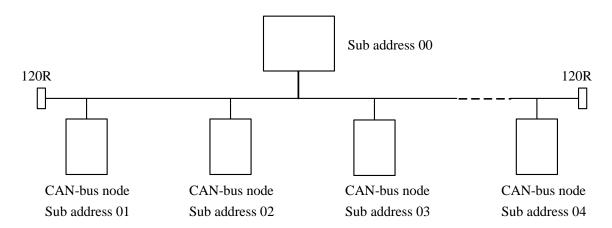
M8000 is always ON coil; PLC will keep on reading the temperature.

When the PLC communicate with other device, please use serial port debug tool to monitor the data. Then make the free format protocol as the data format in the tool. This method can save time and easy to do.

# 7-4. CAN Bus Functions

## 7-4-1. Brief Introduction of CAN-bus

XC5 series PLC support CANbus bus function. Below we will give some basic concept on CANbus;



**CAN** (Controller Area Network) belongs to industrial area bus category. Compared with common communication bus, CAN bus data communication has performance of outstanding dependability real time ability and flexibility.

**CAN** controller works under multi-master format. In the network, each node can send data to bus according to the bus visit priority. These characters enable each node in CAN bus network to have stronger data communication real time performance, and easy to construct redundant structure, improve the system's dependability and flexibility.

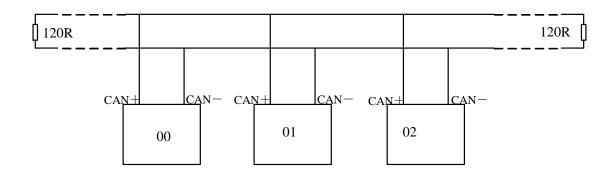
In CANBUS network, any node can initiatively send message at any time to any other node, no master and no slave. Flexibility communication, it's easy to compose multi-device backup system, distributing format monitor, control system. To fulfill different real time requirement, the

nodes can be divided to be different priority level. With non-destroy bus adjudication technology, when two nodes send message to the network at the same time, the low level priority node initiatively stop data sending, while high level priority node can continue transferring data without any influence. So there is function of node to node, node to multi-node, bureau broadcasting sending/receiving data. Each frame's valid byte number is 8, so the transfer time is short, the probability ratio is low.

## 7-4-2. External Wiring

CAN-Bus Communication Port: CAN+, CAN-

The wiring among each node of CAN bus is shown in the following graph; at the two ends, add 120 ohm middle-terminal resistors.



## 7-4-3. CAN Bus Network Form

There are two forms of CAN bus network: one is instructions communication format; the other is internal protocol communication format. These two forms can work at the same time

> Instructions communication format

This format means, in the local PLC program, via CAN-bus instructions, execute bit or word reading/writing with the specified remote PLC.

> Internal protocol communication format

This format means, via setting of special register, via configure table format, realize allude with each other among PLC's certain soft component's space. In this way, PLC can share the source in CAN-bus network.

# 7-4-4. CAN-bus Instructions

# Read Coil [CCOLR]

# 1. Instruction Description

Function: Read the specified station's specified coil status into the local specified coil.

Read Coil [CC	COLR]		
16 bits	CCOLR	32 bits	-
instruction		instruction	
Execution	Normally ON/OFF, rising	Suitable	XC5, XCC
Condition	edge activates	Models	
Hardware	-	Software	-
Requirement		Requirement	

# 2. Operands

Operands	Function	Type	
S1	Specify remote communication station no. or soft component's	16bits, BIN	
	address;		
S2	Specify the remote coil's start address or soft component's address;	16bits, BIN	
S3	Specify the coil quantity or soft component's address;	16bits, BIN	
D	Specify the local receive coil's start address	bit	

# 3. Suitable Soft Components

\ Sultab	ic soit con	рот											
Word	Operands					Syste	m				Constant	Module	
		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S1	•	•		•	•					•		
	S2	•	•		•	•					•		
	S3	•	•		•	•					•		
D.'.													
Bit	Operands				Sys	tem							
	X Y M S T		С	Ι	)n.m								
	D	•	•	•	•	•	•						



 Execute CCOLR instruction when X0 changes from OFF to ON; read the four coils data of remote station 2, coil's start address K20 to local coils M20∼M23.

# Write the Coil [CCOLW]

# 1. Summary

Write the local specified multi-coils status into the specified station's specified coils;

Write the coil	[CCOLW]		
16 bits	CCOLW	32 bits	-
instruction		instruction	
Execution	Normally ON/OFF , rising	Suitable	XC5, XCC
Condition	edge	Models	
Hardware	-	Software	-
Requirement		Requirement	

# 2. Operands

Operands	Function	Туре
D1	Specify remote communication station no. or soft	16 bit, BIN
	component's number;	
D2	Specify the remote coil's start address or soft	16 bit, BIN
	component's number;	
D3	Specify the coil quantity or soft component's	16 bit, BIN
	number;	
S	Specify the local receive coil's start address	bit

# 3. Suitable soft components

Word	Operands	System								constant	module		
		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S1	•	•		•	•					•		
	S2	•	•		•	•					•		
	S3	•	•		•	•					•		
Bit	Operands				Sys	tem							
		X	Y	M	S	T	С	D	n.m				
	D	•	•	•	•	•	•						



• Execute CCOLW instruction when X0 changes from OFF to ON; write the local M20~M23 to the remote station no.2, coil's start address K20, coil quantity is 4.

# > Read Register [CREGR]

# 1. Summary

Read the specified station's specified register to the local specified register;

Read register [CREGR]							
16 bits	CREGR	32 bits instruction	-				
instruction							
Execution	Normally ON/OFF, rising edge	Suitable Models	XC5, XCC				
Condition							
Hardware	-	Software Requirement	-				
Requirement							

# 2. Operands

Operands	Function	Type	
D1	Specify remote communication station no. or soft component's	16bits, BIN	
	number;		
D2	Specify the remote register's start address or soft component's	16bits, BIN	
	number;		
D3	Specify the register quantity or soft component's number;	16bits, BIN	
S	Specify the local receive coil's start address	16bits, BIN	

#### 3. Suitable soft components

Word	Operands System								constant	mo	dule		
		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S1	•	•		•	•					•		
	S2	•	•		•	•					•		
	S3	•	•		•	•					•		
	D	•			•	•							



• Execute CREGR instruction when X0 changes from OFF to ON; read the remote station no.2, coil's start address K20 (4 coils) to the local D20~D23

# Write the Register [CREGW]

# 1. Summary

Write the specified local input register to the specified station's specified register;

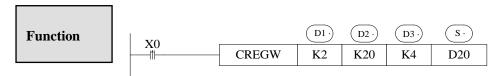
Write the regis	ster [CREGW]		
16 bits	CREGW	32 bits	-
instruction		instruction	
Execution	Normally ON/OFF、rising edge	Suitable	XC5, XCC
Condition		Models	
Hardware	-	Software	-
Requirement		Requirement	

# 2. Operands

Operands	Function	Туре
D1	Specify remote communication station no. or soft	16bits, BIN
	component's number;	
D2	Specify the remote register's start address or soft	16bits, BIN
	component's number;	
D3	Specify the register quantity or soft component's	16bits, BIN
	number;	
S	Specify the local receive coil's start address	16bits, BIN

## 3. Suitable soft components

Word	Operands	ds System constant						module					
		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S1	•	•		•	•					•		
	S2	•	•		•	•					•		
	S3	•	•		•	•					•		
	D	•			•	•							



• Execute CREGW instruction when X0 changes from OFF to ON; write the local D20~D23 to the remote station no.2, coil's start address K20.

## 7-4-5. Communication Form of Internal Protocol

#### **Function**

• Open/close the internal protocol communication function Set the value in register FD8350:

0: do not use CAN internal protocol communication;

1: use CAN internal protocol communication

CAN internal protocol communication is default to open;

• Set the communication parameters

Method 1: direct setting

Step1. Add four configure items quantity separately: FD8360—read the bit items, FD8361—read the word items, FD8362—write the bit items, FD8363—write the word items

Step2. Set each configure item's communication object, each item includes four parameters: remote station, remote object address, local object address, local quantity. The correspond registers are: FD8370~FD8373 represents item 1, FD8374~FD8377 represents item2......FD9390~FD9393 represents item256; totally we can set 256 configure items; see the following table (communication setting).

## **Communication Setting**

Item	Function	Description				
FD8350	CAN communication mode	0 represents <b>not use</b> ; 1 represents internal protocol				
FD8351	CAN baud rate	See CAN baud rate setting table				
FD8352	Self CAN station no.	For CAN protocol using (the default value is 1)				
FD8354	Configured sending frequency	The set value's unit is <b>ms</b> , represents "send every <b>ms</b> " if set to be 0, it means send every cycle, the default value is 5ms				
FD8360	Read bit number					
FD8361	Read word number					
FD8362	write bit number	-				
FD8363	write word number					
FD8370	Remote station address					
FD8371	Remote object address	The item 1 configuration				
FD8372	Local object address	The item 1 configuration				
FD8373	Quantity					
FD9390	Remote node's ID					
FD9391	Remote node's object ID	The item 256 configuration				
FD9392	Local object's ID	The item 256 configuration				
FD9393	Number					

# **Status Flag**

M8240	CAN self check	Set 1 if error; set 0 if			
W10240	error flag	correct			
M8241	Error flag of CAN	Set 1 if error; set 0 if			
W16241	configure	correct			
		If set to be 1, then recover after error			
		happens;			
	Automatically	If set to be 1, then			
M8242	recover the control	CAN stops working			
	after CAN bus error	after error happens;			
		The default value is 1,			
		this flag is not			
		power-off retentive			

# **Baud Rate Setting**

FD8351	Baud Rate				
value	(BPS)				
0	1K				
1	2K				
2	5K				
3	10K				
4	20K				
5	40K				
6	50K				
7	80K				
8	100K				
9	150K				
10	200K				
11	250K				
12	300K				
13	400K				
14	500K				
15	600K				
16	800K				
17	1000K				

# **Register Status**

		0: no error					
		2: initialize error					
D8240	CAN error information	30: bus error					
		31: error alarm					
		32: data overflow					
D8241	The configure item no which has arrow	Show the first number of error					
D6241	The configure item no. which has error	configure item					
D8242	Data package quantity sent every second	-					
D8243	Data package quantity received every						
D6243	second	-					
D8244	CAN communication error count	-					

# 7-4-6. CAN Free Format Communication

Please set FD8350 to 2 for CAN free format communication

# CAN Sending [CSEND]

# 1. Instructions Summary

Write the specified data from the unit to a specified address (data transfer in one unit)

CAN Sending [CSEND]									
16bits	CSEND	32bits	-						
instruction		instruction							
Executing	Normally ON/OFF、Rising edge	Suitable	XC5, XCC						
Condition		Models							
Hardware	-	Software	-						
Requirement		Requirement							

# 2. Operands

Operands	Function	Туре
S1	specify the ID of sending data package	16bits, BIN
S2	specify the local sending data or soft component	16bits, BIN
	locally	
S3	specify the byte number of sent data	16bits, BIN

#### 3. Suitable soft components

Word	Operands		System								constant	mo	dule
type		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S1	•	•		•	•					•		
	S2	•	•		•	•							
	S3	•	•		•	•					•		

#### 

- Instruction for data sending, send data at every rising edge of M0
- ID number of sending data package is 100, 4 bytes data, the first ID is in D0
- 8 bits data transfer: the transferred data is: D0L, D1L, D2L, D3L (D0L means the low byte of D0)
- 16 bits data transfer: the transferred data is: D0L\D0H\D1L\D1H (D0H means the high byte of D0)

MO				
	CSEND	D10	D0	D20

- The ID of sending data package is specified by D10, the data number is specified by D20, the first ID is in D0;
- 8 bits data transfer: the transferred data is: D0L, D1L, D2L, D3L(D0L means the low byte of D0)
- 16 bits data transfer: the transferred data is: D0L\D0H\D1L\D1H (D0H means the high byte of D0)
- Standard Frame: the valid bits of the data package ID number that is specified by D10 is the low 11 bits, the left bits are invalid;
- The expansion frame: the valid bits of the data package ID number that is specified by D10 is the low 29 bits, the left bits are invalid;
- The maximum data bits specified by D20 is 8, if exceeds 8, the instruction will send only 8 bits;

## CAN Receive [CRECV]

#### 1. Instructions Summary

Write the specified data in one unit to a specified address in another unit (data transfers between different units)

CAN Receive [CRECV]					
16 bits	CRECV	32 bits	-		
instruction		instruction			
Executing	Normally ON/OFF , Rising	Suitable	XC5, XCC		
Condition	edge	Models			
Hardware	-	Software	-		
Requirement		Requirement			

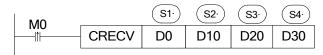
#### 2. Operands

Operands	Function	Туре
S1	specify the ID number to receive the data package	16bits, BIN
S2	specify the local receiving soft component start ID	16bits, BIN
S3	specify the byte quantity of received data	16bits, BIN
S4	specify the soft component's start ID number of ID	16bits, BIN
	filter code	

#### 3. Suitable soft components

Word	Operands		System					Constant	Mo	dule			
Type		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S1	•	•		•	•							
	S2	•	•		•	•							
	S3	•	•		•	•							
	S4	•											

#### **Functions and Actions**



- The 32 bits memory combined by [D1, D0] (D0 is low byte, D1 is high byte) is used to stock ID number of the received data package. The received data length is stored in D20. The data content is stored in registers start from D10. D30 specifies the received ID filter code; if the received data doesn't fit the filter codes, then it will keep the RECV status;
- ID filter code: D30 specifies the start address of ID filter codes; the instruction specifies two groups of filter codes, occupy D30~D37;

Filter	Memory	Description	Example
Code			
The	D31, D30	D30 low bytes, D31 high	D30=0xFFFF, D31=0x0000, then
first		bytes, they compose a 32 bits	the mask code is 0x0000FFFF
group		mask code	D30=0x1234, D31=0x0000, then
	D33, D32	D32 low bytes, D33 high	filter value is 0x00001234
		bytes, they compose a 32 bits	If ID and 0x0000FFFF equals
		filter value	0x00001234, the pass the first
The	D35, D34	D34 low bytes, D35 high	group of filter. If the ID pass any of
first		bytes, they compose a 32 bits	two groups, the allow the reception
group		mask code	
	D37, D36	D36 low bytes, D37 high	
		bytes, they compose a 32 bits	
		filter value	

- Standard/ expansion frame: the setting of FD8358 has no effect to reception. If the data frame fulfills ID mask codes, the standard frame and the expansion frames can be all received. When receive the standard frame, the ID bits is 11, but will still occupy the 32 bits memory combined by [D1,D0]
- 8 bits data transfer: the transfer data is: D0L, D1L, D2L, D3L.....(D0L means the low byte of D0)
- 16 bits data transfer: the transfer data is: D0L, D0H, D1L, D1H.....(D0H means the high byte of D0)

## Relate Special Soft Components List

## 1. System FD8000 Setting

ID	Function	Description
		0: not usable
FD8350	CAN Mode	1: XC-CAN network
		2: Free format <b>FREE</b>
		0, 1KBPS initial value, actual is 5KBPS.
		1, 2KBPS initial value, actual is 5KBPS.
		2, 5KBPS initial value
		3, 10KBPS initial value
		4, 20KBPS initial value
FD8351	CAN baud rate	5, 40KBPS initial value
1.00331		6, 50KBPS initial value
		7, 80KBPS initial value
		8, 100KBPS initial value
		9, 150KBPS initial value
		10, 200KBPS initial value
		11, 250KBPS initial value

		12, 300KBPS initial value
		13, 400KBPS initial value
		14, 500KBPS initial value
		15, 600KBPS initial value
		16, 800KBPS initial value
		17, 1000KBPS initial value
		low 8 bits: 0-standard frame .
FD8358	CAN free format	low 8 bits: 1-expansion frame
FD0330	mode	high 8 bits: 0-8 bits data store
		high 8 bits: 1-16 bits data store
FD8359	CAN accept	for free format using, unit: ms
TD6559	timeout time	for free format using, unit. his
	CAN send timeout	fixed to be 5ms
	time	fixed to be sins

# 2. System M8000 flag

ID	Function	Description			
		ON: error happens			
M8240	CAN amon flag	OFF: normal			
W16240	CAN error flag	if set M8242 as ON, and manually set M8240 as			
		ON, this will enable CAN reset			
	CAN node dropped off	XC-CAN mode valid			
M8241	flag	ON: certain node/nodes are dropped off			
	nag	OFF: Normal			
	do reset or not if CAN error happens	ON: CAN reset automatically when error			
M8242		happens			
		OFF: take no operation when error happens			
		FREE mode valid			
M8243	CAN send/accept finished	ON: receive/accept finish			
1010243	flag	reset ON automatically when starting to			
		send/accept			
		FREE mode valid			
M8244	CAN send/accept timeout	ON: send/accept timeout			
1010244	flag	Set OFF automatically when starting to			
		send/accept			

# 3. System D8000

ID	Function	Description	
		0: no error	
		2: initializing error	
D8240	CAN error information	30: CAN bus error	
		31: error alarm	
		32: data overflow	

D8241	configure item number when error happens	XC-CAN valid
D8242	data package number sent every second	both XC-CAN and FREE modes are valid
D8243	data package number accepted every second	both XC-CAN and FREE modes are valid
D8244	CAN communication error counter	correspond with M8240 at every CAN error, M8240 will be set ON one time, D8244 increase 1

**Note:** when D8240 is not zero, please try the follow operations:

- 1. Check the wiring
- 2. Decrease baud rate or increase sending frequency

## Applications

Example 1: instruction communication

PLC station 1 and PLC station 2 communicate with each other through CAN instructions.

Program: (1) M0 is ON, send D100 of PLC station 1 to D20 of PLC station 2 (Y0 and Y2 is ON)

(2) M4 is ON, send D4000 of PLC station 2 to D0 of PLC station 1.

#### Ladder chart:

#### PLC station 1:

```
Set CAN baud rate = 1000K, sending frequency=5, CAN station no.1, master station no. 1022

Write these parameters in PLC, cut off and power on the power again

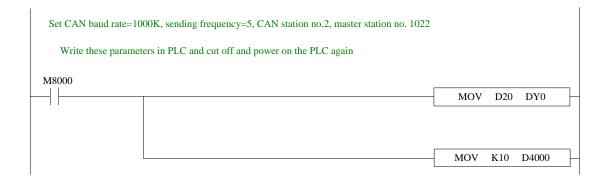
M8002

M0 M8013

CREGW K2 K20 K1 D100

M4
```

#### PLC station 2:



## Example 2: Internal protocol

PLC station 1 and station 2 communicate with each other through CAN internal communication mode

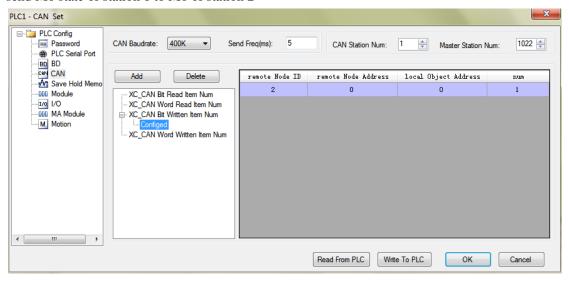
Program: (1) send (D4000, D4001) of station 2 to (D0, D1) of station 1

- (2) send M0 state of station 1 to M0 of station 2, show the M0 state in Y0 of station 2
- (3) set on M0 when station 1 power on

#### Programming and ladder chart:

(1) Open XCPpro software, click CAN, and configure station 1.

send M0 state of station 1 to M0 of station 2

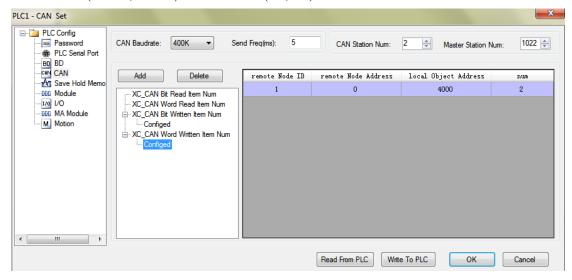


set on M0 when station 1 power on

```
M8002 M0 (S)
```

(1) Open XCPpro software, click  $\stackrel{\text{CAN}}{\longrightarrow}$  CAN , and configure station 2.

send (D4000, D4001) of station 2 to (D0, D1) of station 1



send M0 state of station 1 to M0 of station 2, show the M0 state in Y0 of station 2

```
M8002

MOV K100 D4000

MOV K200 D4001

MO

Y0

( )
```

Example 3: Free format (please set FD8350 to 2 first)

Two Xinje PLCs communicate with each other through CAN free format mode

Program: (1) PLC station 1 sends the data package ID100 (4 bytes starts from D4000) every 1s

(2) When M0 is ON, PLC station 2 receives data package ID100 (4 bytes, ID filter code is defaulted), then save the data in register starts from D4000.

Ladder chart:

PLC station 1:

```
Send data package ID100 (4 bytes starts from D4000)

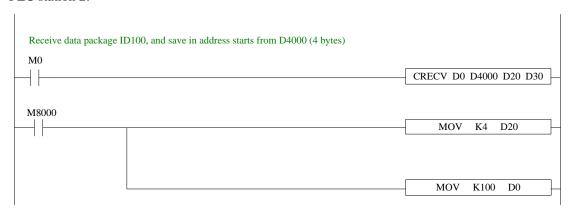
M800

0

M8013

CSEND K100 D4000 K4
```

## PLC station 2:



# **8 PID Control Function**

In this chapter, we mainly introduce the applications of PID instructions for XC series PLC basic units, including: call the instructions, set the parameters, items to notice, sample programs etc.

8-1. Brief Introduction of the Functions
8-2. Instruction Formats
8-3. Parameter Setting
8-4. Auto Tune Mode
8-5. Advanced Mode
8-6.Application Outlines
8-7. Sample Programs

## 8-1. Brief Introductions of the Functions

PID instruction and auto tune function are added into XC series PLC basic units (Version 3.0 and above). Via auto tune method, users can get the best sampling time and PID parameters and improve the control precision.

The previous versions can not support PID function on basic units unless they extend analog module or BD cards. PID instruction has brought many facilities to the users.

- ullet The output can be data form **D** and on-off quantity **Y**, user can choose them freely when program.
- Via auto tune, users can get the best sampling time and PID parameters and improve the control precision.
- User can choose positive or negative action via software setting. The former is used to heating control; the latter is used to cooling control.
- PID control separates the basic units with the expansions; this improves the flexibility of this function.
- A new PID algorithm-critical oscillation is added in v3.3 and higher version of PLC.

For temperature control object:

Step response method: the PID auto tune will start when current temperature of object is equal to ambient temperature.

Critical oscillation method: the PID auto tune will start at any temperature.

#### 8-2. Instruction Forms

#### 1. Brief Introductions of the Instructions

Execute PID control instructions with the data in specified registers.

PID control [PID]					
16 bits	PID	32 bits	-		
instruction		instruction			
Executing	Normally ON/normally closed	Suitable	XC2, XC3, XC5, XCM, XCC		
Condition	coil activates	Models			
Hardware	V3.0 or above	Software	V3.0 or above		
Condition	V3.3a and above (critical	Condition	V3.3f and above (critical		
	oscillation)		oscillation)		

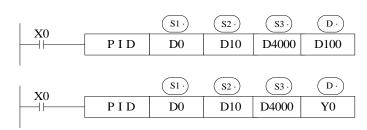
#### 2. Operands

Operands	Usage	Туре
S1	set the address of the target value (SV)	16bits, BIN
S2	set the address of the tested value (PV)	16 bits, BIN
S3	set the start address of the control parameters	16 bits, BIN
D	the address of the operation result (MV) or output port	16 bits, BIN; bit

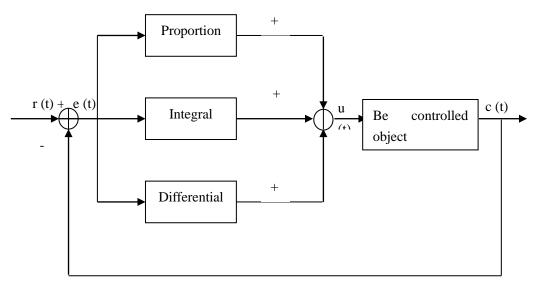
3	Suitable	soft c	components
---	----------	--------	------------

Word	Operands		System						Constant	Mo	odule		
Type		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S1	•									•		
	S2	•										•	
	S3	•											
	D	•											•
Bit	Operands				Syste	em							
Type		X	Y	M	S	T	С	Dn.	m				
	D		•	•	•	•	•						





- S3~ S3+ 43 will be occupied by this instruction, so please don't use them as the common data registers.
- This instruction executes when each sampling time interval comes.
- To the operation result **D**, the data registers are used to store PID output values; the output points are used to output the occupy space ratio in the form of ON/OFF.
- PID control rules are shown as below:



$$e(t) = r(t) - c(t)$$
 (1-1)

$$u(t) = Kp [e(t) + 1/Ti \int e(t) dt + TD de(t)/dt]$$
 (1-2)

Here, e (t) is warp, r (t) is the given value, c (t) is the actual output value, and u (t) is the control value:

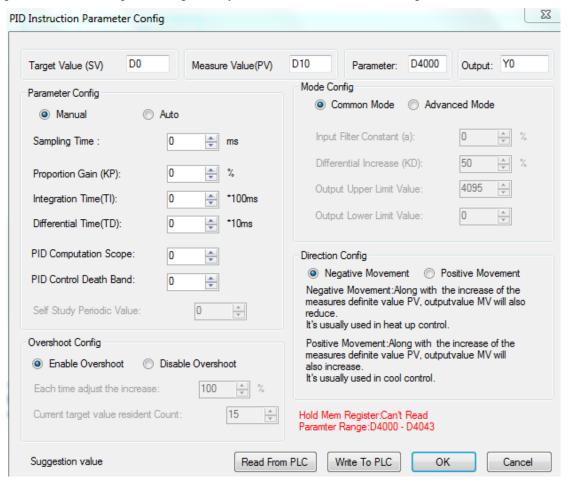
In function (1-2), Kp is the proportion coefficient, Ti is the integration time coefficient, and TD is the differential time coefficient.

The result of the operation:

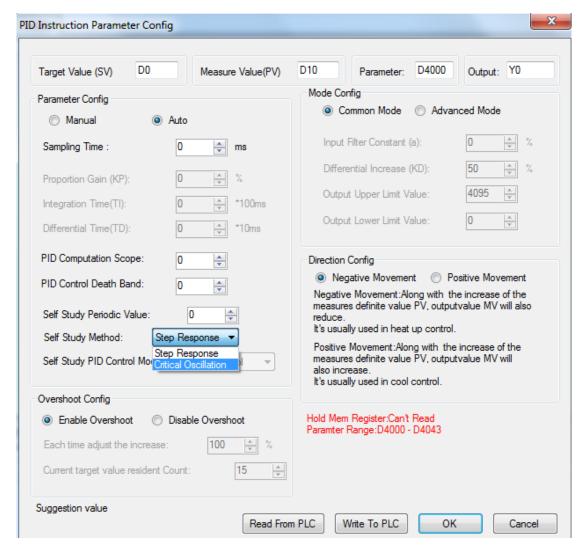
- $\triangleright$  Analog output: MV= digital form of u (t), the default range is  $0 \sim 4095$ .
- ➤ Digital output: Y=T\*[MV/PID output upper limit]. Y is the outputs activate time within the control cycle. T is the control cycle, equals to the sampling time. PID output upper limit default value is 4095.

#### 8-3. Parameters Setting

Users can call PID instruction in XCP Pro software directly and set the parameters in the window (see graph below), for the details please refer to XCPPro user manual. Users can also write the parameters into the specified registers by MOV instructions before PID operation.



#### Auto tune mode:



V3.3f and higher version software can choose auto tune mode: step response or critical oscillation.

#### 8-3-1. Registers and their functions

For PID control instruction's relative parameters ID, please refer to the below table:

ID	Function	Description	Memo
S3	sampling time	32 bits without sign	Unit: ms
S3+1	sampling time	32 bits without sign	Unit: ms
S3+2	mode setting	bit0:	
		0: Negative action; 1 positive action;	
		bit1~bit6 not usable	
		bit7:	
		0: Manual PID; 1: auto tune PID	
		bit8:	
		1: auto tune successful flag	

		120 1210	
		bit9~bit10 auto tune method	
		00: step response	
		01: critical oscillation	
		Bit11~bit12: not use	
		Bit13~bit14: auto tune PID	
		mode(valid in critical oscillation	
		mode)	
		00: PID control	
		01: PI control	
		10: P control	
		bit15:	
		0: regular mode; 1: advanced mode	
S3+3	Proportion Gain (Kp)	Range: 1~32767[%]	
S3+4	Integration time (TI)	0~32767[*100ms]	0 is taken as no integral.
S3+5	Differential time (TD)	0~32767[*10ms]	0 is taken as no differential.
S3+6	PID operation zone	0~32767	PID adjustment band width
			value.
S3+7	control death zone	0~32767	PID value keeps constant in
			death zone
S3+8	PID auto tune cycle	full scale AD value * (0.3~1%)	
	varied value	,	
S3+9	PID auto tune	0: enable overshoot	(valid when using step
	overshoot permission	1:not overshoot	response method)
S3+10	current target value		
	adjustment percent in		
	auto tune finishing		
	transition stage		
S3+11	current target value		
	resident count in auto		
	tune finishing		
	transition stage		
S3+12~	occupied by PID		
S3+12 <sup>-3</sup>	operation's internal		
33137	process		
Below is the	e ID of advanced PID me	nde setting	
S3+40	Input filter constant (a)	0~99[%]	0: no input filter
S3+40	Differential gain (KD)	0~100[%]	0: no differential gain
S3+41	Output upper limit value		o. no amerenda gam
S3+42 S3+43	Output lower limit value		
33±43	Output lower milit value	-52/01~32/01	

#### 8-3-2. Parameters Description

#### • Movement Direction:

- Positive movement: the output value MV will increase with the increasing of the detected value PV, usually used for cooling control.
- Negative movement: the output value MV will decrease with the increasing of the detected value PV, usually used for heating control.

#### Mode Setting

#### Common Mode:

The parameter's register zone is from **S3** to **S3**+43, **S3** to **S3**+11 needs to be set by users. **S3**+12 to **S3**+43+12 are occupied by the system, users can't use them.

#### Advanced Mode

The parameter's register zone is from S3 to S3+43, S3 to (S3+11) and (S3+40) to (S3+43) need to be set by users. (S3+12) to (S3+39) are occupied by the system, users can't use them.

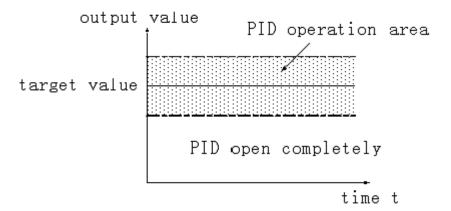
### • Sample Time [S3]

The system collected the current value according to the certain time interval and compared them with the output value. This time interval is the sample time **T**. There is no requirement for **T** during **AD** output. **T** should be larger than one PLC scan period during port output. **T** value should be chosen among 100~1000 times of PLC scan periods.

#### • PID Operation Zone [S3+6]

PID control is entirely opened at the beginning and close to the target value with the highest speed (the defaulted value is 4095), when it entered into the PID computation range, parameters Kp, Ti, TD will be effective.

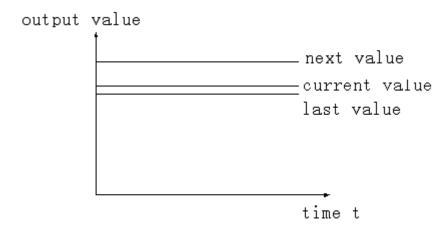
See graph below:



If the target value is 100, PID operation zone is 10, and then the real PID's operation zone is from 90 to 110.

## • Death Region [S3+7]

If the detected value changed slightly for a long time, and PID control is still in working mode, then it belongs to meanless control. Via setting the control death region, we can overcome this condition. See graph below:



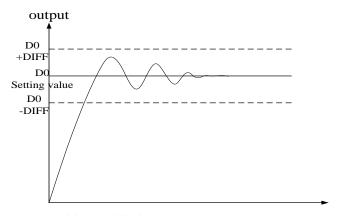
Suppose: we set the death region value to be 10. Then in the above graph, the difference is only 2 comparing the current value with the last value. It will not do PID control. The difference is 13 (more than death region 10) comparing the current value with the next value, this difference value is larger than control death region value; it will do the PID control with 135.

#### 8-4. Auto Tune Mode

If users do not know how to set the PID parameters, they can choose auto tune mode which can find the best control parameters (sampling time, proportion gain **Kp**, integral time **Ti**, differential time **TD**) automatically.

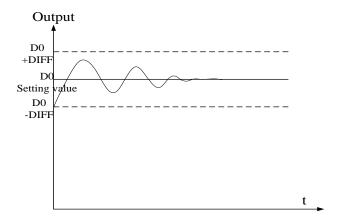
- Auto tune mode is suitable for these objects: temperature, pressure; not suitable for liquid level and flow.
- For step response method: Users can set the sampling cycle to be 0 at the beginning of the auto tune process then modify the value manually in terms of practical needs after the auto tune process is completed.
- For step response method: Before doing auto tune, the system should be under the non-control steady state. Take the temperature for example; the detected temperature should be the same to the environment temperature.
- For critical oscillation method: user needs to set the sampling time at the beginning of the auto tune process. Reference value: for slow response system, 1000ms. For high response system, 10-100ms.
- For critical oscillation method: the system can start the auto tune at any state. For temperature object, the current temperature doesn't need to be same to ambient temperature.
- Two different method and PID control diagram:
  - (1) Step response method

Make sure current temperature is equal to ambient temperature



#### (2) Critical oscillation method

The auto tune start temperature can be any value



To enter the auto tune mode, please set bit 7 of (S3+2) to be 1 and turn on PID working condition.

If bit8 of (S3+2) turn to 1, it means the auto tune is successful.

## • PID auto tune period value [S3+8]

Set this value in [S3+8] during auto tune.

This value decides the auto tune performance, in a general way, set this value to be the AD result corresponding to one standard detected unit. The default value is 10. The suggested setting range:

#### full-scale AD result $\times 0.3 \sim 1\%$ .

User doesn't need to change this value. However, if the system is interfered greatly by outside, this value should be increased modestly to avoid wrong judgment for positive or negative movement. If this value is too large, the PID control period (sampling time) got from the auto tune process will be too long. As the result do not set this value too large.

%1: if users have no experience, please use the defaulted value 10, set PID sampling time (control period) to be 0ms then start the auto tune.

## • PID auto tune overshooting permission setting [S3+ 9]

If set 0, overshooting is permitted, the system can study the optimal PID parameters all the time. But in auto tune process, detected value may be lower or higher than the target value, safety factor should be considered here.

If set 1, overshooting is not permitted. For these objectives which have strict safety demand such as pressure vessel, set [S3+ 9] to be 1 to prevent from detected value seriously over the target value. In this process, if [S3+ 2] bit8 changes from 0 to 1, it means the auto tune is successful and the optimal parameters are got; if [S3+ 2] is always 0 until [S3+ 2] bit7 changes from 1 to 0, it means the auto tune is completed but the parameters are not the best and need to be modified by users.

• Every adjustment percent of current target value at auto tune process finishing transition stage [S3+10]

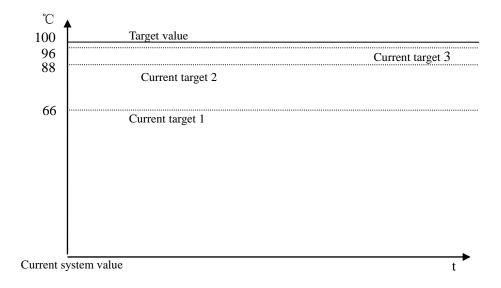
This parameter is effective only when [S3+9] is 1.

If doing PID control after auto tune, small range of overshooting may be occurred. It is better to decrease this parameter to control the overshooting. But response delay may occur if this value is too small. The defaulted value is 100% which means the parameter is not effective. The recommended range is  $50\sim80\%$ .

#### Cutline Explanation:

Current target value adjustment percent is 2/3 (S3 + 10 = 67%), the original temperature of the system is 0 °C, target temperature is 100 °C, and the current target temperature adjustment situation is shown as below:

Next current target value = current target value + (final target value – current target value)  $\times 2/3$ ; So the changing sequence of current target is 66 °C, 88 °C, 96 °C, 98 °C, 99 °C, 100 °C.



• The stay times of the current target value in auto tune process finishing transition stage [S3+11]

This parameter is valid only when [S3+9] is 1;

If entering into PID control directly after auto tune, small range of overshoot may occur. It is good for preventing the overshoot if increasing this parameter properly. But it will cause response lag if this value is too large. The default value is 15 times. The recommended range is from 5 to 20.

#### 8-5. Advanced Mode

Users can set some parameters in advanced mode in order to get the better effect of PID control. Enter into the advanced mode, please set [S3+2] bit 15 to be 1, or set it in the XCP Pro software.

- Input Filter constant
  It will smooth the sampling value. The default value is 0% which means no filter.
- Differential Gain

The low pass filtering process will relax the sharp change of the output value. The default value is 50%; the relaxing effect will be more obviously if increasing this value. Users do not need to change it.

> Upper-limit and lower-limit value

Users can choose the analog output range via setting this value.

Default value: lower- limit output= 0

Upper -limit= 4095

## 8-6. Application Outlines

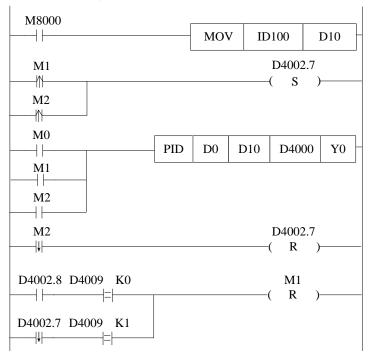
- Under the circumstances of continuous output, the system whose effect ability will die down with the change of the feedback value can do self-study, such as temperature or pressure. It is not suitable for flux or liquid level.
- Under the condition of overshoot permission, the system will get the optimal PID parameters from self-study.
- ➤ Under the condition of overshoot not allowed, the PID parameters got from self-study is up to the target value, it means that different target value will produce different PID parameters which are not the optimal parameters of the system and for reference only.
- ➤ If the self-study is not available, users can set the PID parameters according to practical experience. Users need to modify the parameters when debugging. Below are some experience values of the control system for your reference:
  - > Temperature system:

P(%) 2000 ~ 6000, I (minutes) 3 ~ 10, D (minutes) 0.5 ~ 3

- Flux system: P (%) 4000 ~ 10000, I (minutes) 0.1 ~ 1
- ➤ Pressure system: P (%) 3000 ~ 7000, I (minutes) 0.4 ~ 3
- ➤ Liquid level system: P (%) 2000 ~ 8000, I (minutes) 1 ~ 5

## 8-7. Application

## PID Control Program is shown below:



Soft component function comments:

D4000.7: auto tune bit

D4002.8: auto tune successful sign

M0: normal PID control M1: auto tune control

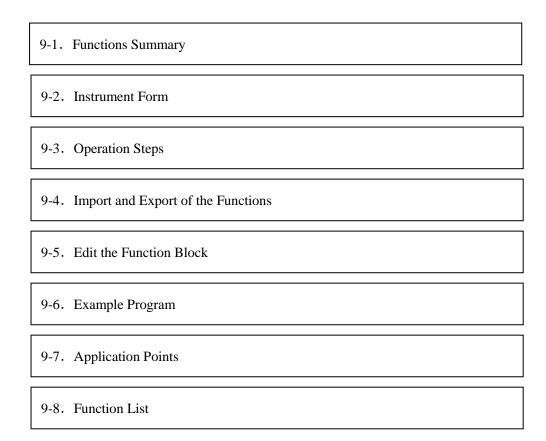
M2: enter into PID control after auto tune

- // Move ID100 content into D10
- // convert PID mode to be auto tune at the beginning of auto tune control starts or auto tune finish
- // start PID, D0 is target value, D10 is detected value, from D4000 the zone is PID parameters area; output PID result via Y0
- // PID control finish, close auto tune PID mode
- // if auto tune is successful, and overshoot is permitted, close auto tune control bit, auto tune finish;

If auto tune turns to be manual mode, and auto tune is not permitted, close auto tune control bit

# 9 C Function Block

In this chapter, we focus on C language function block's specifications, edition, instruction calling, application points etc. we also attach the common Function list.



## 9-1. Summary

This is the new added function in XCPPro software. This function enables the customers to write program via C language in XCPPo; and call the C program at any necessary place. This function supports most of C language functions, strength the program's security. As users can call the function at many places and call different functions, this function increase the programmer's efficiency greatly.

## 9-2. Instruction Format

#### 1. Instruction Summary

Call the C language Func Block at the specified place

	-					
Call the C language Func Block [NAME_C]						
16 bits	NAME_C	32 bits	-			
Instruction		Instruction				
Execution	Normally ON/OFF,	Suitable	XC1, XC2, XC3, XC5, XCM,			
Condition	Rising/Falling Edge activation	Models	XCC			
Hardware	V3.0C and above	Software	V3.0C and above			
Requirement		Requirement				

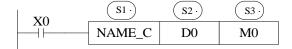
#### 2. Operands

Operands	Function	Type
S1	name of C Func Block, defined by the user	String
S2	Correspond with the start ID of word W in C language	16 bits, BIN
	Function	
S3	Correspond with the start ID of word <b>B</b> in C language Function	16 bits, BIN

## 3. Suitable Soft Components

Word	Operands		System								Constant	Mo	odule
		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S2	•											
D'	0 1												
Bit	Operands				Sys	tem							
		X	Y	M	S	Т	C	Ι	)n.m				
	S3			•									

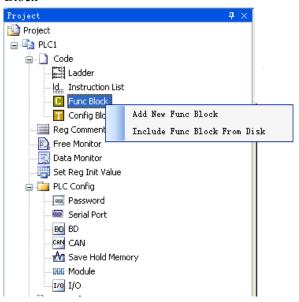
## **Functions and Actions**



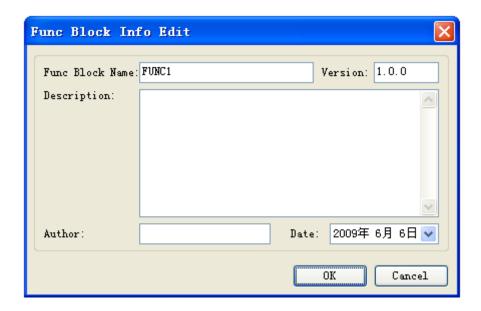
- The name is composed by numbers, letters and underlines, the first character can't be numbers, and the name's length shouldn't longer than 8 ASC.
- The name can't be same with PLC's self instructions like LD, ADD, SUB, PLSR etc.
- The name can't be same with the func blocks exist in current PLC;

## 9-3. Operation Steps

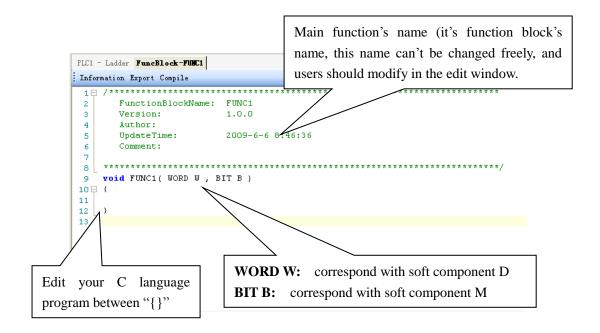
1. Open PLC edit tool, in the left "Project" toolbar, choose "Func Block", right click it and choose "Add New Func Block"



2. See graph below, fill in the information of your function;



3. After new create the Func Block, you can see the edit interface as shown below:



- Parameters' transfer format: if call the **Func Block** in ladder, the transferred D and M is the start ID of W and B. Take the above graph as the example, start with D0 and M0, then W[0] is D0, W[10] is D10, B[0 is M0, B[10] is M10. If in the ladder the used parameters are D100, M100, then W[0] is D100, B [0] is M100. So, word and bit component's start address is defined in PLC program by the user.
- Parameter W: represent Word soft component, use in the form of data group. E.g. W [0] =1;
   W [1] =W [2] +W [3]; in the program, use according to standard C language rules.
- Parameter B: represent Bit soft component, use in the form of data group. Support SET and

**RESET**. I.g: B[0]=1;B[1]=0; And assignment, for example B[0]=B[1].

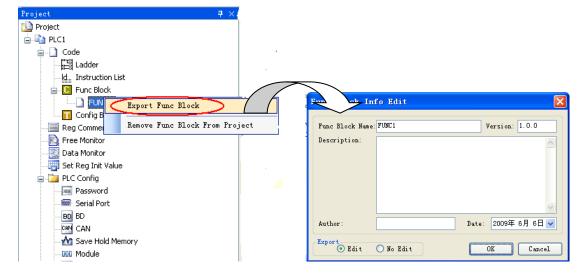
- Double-word operation: add **D** in front of **W**, e.g. DW[10]=100000, it means assignment to the double-word W[10]W[11]
- Floating Operation: Support the definition of floating variable in the function, and execute floating operation;
- Function Library: In **Func Block**, users can use the Functions and Variables in function library directly. For the Functions and Variables in function library, see the list in Appendix.
- The other data type supported:

	BOOL;	//BOOL	Quantity		
	INT8U;	//8 bits	unsigne	d integral	
	INT8S;	//8 bit	s signed	integral	
	INT16U	//16 bits	unsigne	ed integral	
	INT16S	//8 bit	s signed	integral	
	INT32U	//32 bits unsigned integral			
	INT32S	//32 bi	ts signed	ed integral	
	FP32;	//Single	precisio	n Floating	
	FP64;	// Double	e precisio	on Floating	
Predefined Marco	#define	true		1	
	#def	ïne	false	0	
	#define	е Т	RUE	1	
	#define	e F	FALSE	0	

#### 9-4. Import and Export the Functions

## 1、Export

(1) Function: export the function as the file, then other PLC program can import to use;



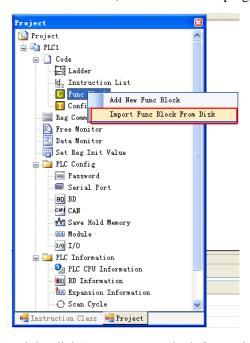
#### (2) Export Format

a) Editable; export the source codes out and save as a file. If import again, the file is editable;

b) Not editable: don't export the source code, if import the file, it's not editable;

#### 2. Import

Function; Import the exist **Func Block** file, to use in the PLC program;



Choose the **Func Block**, right click "Import Func Block from Disk", choose the correct file, and then click OK.

## 9-5. Edit the Func Blocks

Example: Add D0 and D1 in PLC's registers, and then assign the value to D2;

- (1) In "Project" toolbar, new create a **Func Block**, here we name the **Func Block** as **ADD\_2**, then edit C language program;
- (2) Click compile after edition

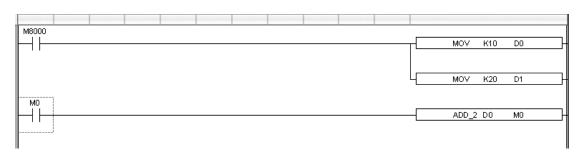
```
PLC1 - Ladder FuncBlock-ADD_1
Information Export Compile
  FunctionBlockName: ADD 1
 2
 3
        Version:
        Author:
 4
  5
        UpdateTime:
                          2009-6-6 8:46:36
        Comment:
  6
                 W [2] = W [0] + W [1]
                                           ************
 8
     void ADD_1 ( WORD W , BIT B )
 9
 10 🗏 {
     W[2] = W[0] + W[1]
 11
 12
 13
Information
Error List Output
[Error(ccom):../../tmp/PrjFuncB/ADD_1.c,line 8] parse error at near '?
[Error(ccom):../../tmp/PrjFuncB/ADD_1.c,line 8] parse error at near '?
 ..\..\tmp\PrjFuncB\ADD_1.c
                                                            The information list
```

According to the information shown in the output blank, we can search and modify the grammar error in C language program. Here we can see that in the program there is no ";" sign behind W[2] = W[0] + W[1];

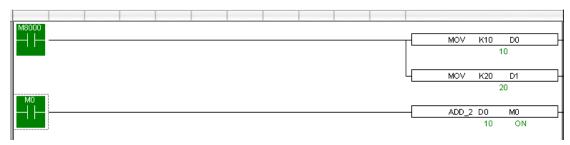
Compile the program again after modify the program. In the information list, we can confirm that there is no grammar error in the program;

```
PLC1 - Ladder FuncBlock-ADD_1
Information Export Compile
 FunctionBlockName: ADD_1
       Version:
                        1.0.0
 3
       Author:
       UpdateTime:
                        2009-6-6 10:31:47
       Comment:
              W[2]=W[1]+W[0]
    void ADD_1( WORD W , BIT B )
10 🗏 {
    W[2] = W[1] + W[0];
11
12
13
Error List Output
1.
..\..\tmp\PrjFuncB\ADD_1.c
```

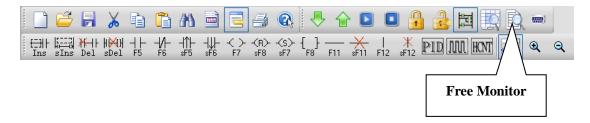
(3) Write PLC program, assign value 10 and 20 into registers D0, D1 separately, then call Func Block ADD\_2, see graph below:



(4) Download program into PLC, run PLC and set M0.



(5) From Free Monitor in he toolbar, we can see that D2 changes to be 30, it means the assignment is successful;



#### 9-6. Program Example

If PLC needs to do complicated calculation (including plus and minus calculation), the calculation will be used for many times, C language function is easy to use.

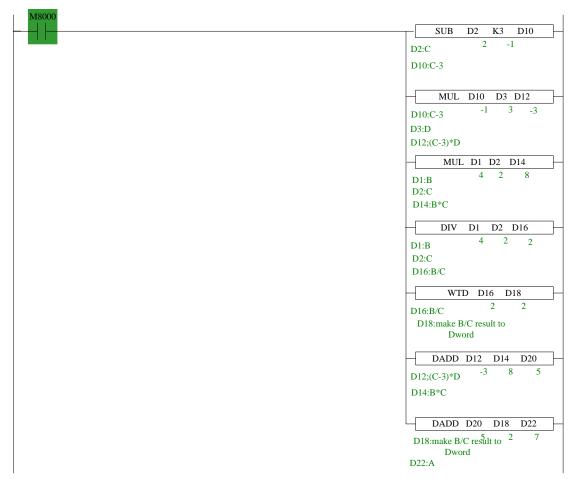
## Example 1:

Calculation a=b/c+b\*c+(c-3)\*d.

Method 1: use ladder chart:

- Get the result of c-3
- Get the result of three multiplication equations
- Get the sum

Ladder chart only support two original operands, it needs many steps to get the result.



#### Note:

- 1. The result of MUL is Dword, the result is stored in D14~D15.
- 2. The result of DIV has quotient D16 and remainder D17. If D17 has value, the calculation precision will decrease. Please use float format to ensure the precision.
- 3. D16 quotient is word value, in plus calculation all the data should be changed to Dword. The final result is stored in D22~D23.

#### Method 2: use C language

Ladder chart:

#### C program:

```
void RESULT( WORD W , BIT B )
9
10 □ {
11
    long int a,b,c,d;;
    b=W[1];
12
13
    c=W[2];
14
    d=W[3];
15
    a=b/c+b*c+(c-3)*d;
    DW[4]=a;
16
17 }
```

RESULT	Function name			
D0	In the function, W [0] =D0, W [1] =D1			
	If S2=D32, then W [0] =D32, W [1] =D33			
M0	In the function, B [0] =M0, B [1] =M1			
	If S2=M32, then B [0] =M32, B [1] =M33			

Method 2 can simplify the program.

The C function is the same to ladder chart of method 1. The precision is not high. If it needs to get the high precision, please use float calculation.

## Example 2:

Calculate CRC parity value via Func Block

- > CRC calculation rules:
- (1) Set 16 bits register (CRC register) = FFFF H
- XOR (Exclusive OR) 8 bits information with the low byte of the 16 bits CRC register.
- Right shift 1 bit of CRC register, fill 0 in the highest bit.
- Check the right shifted value, if it is 0, save the new value from step3 into CRC register; if it is not 0, XOR the CRC register value with A001 H and save the result into the CRC register.
- Repeat step3&4 until all the 8 bits have been calculated.
- Repeat step2~5, then calculate the next 8 bits information. Until all the information has been calculated, the result will be the CRC parity code in CRC register.
- Edit C language Function Block program, see graph below:

```
void CRC CHECK( WORD W , BIT B )
10 🗏 {
          int i,j,m,n;
11
         unsigned int reg_crc=0xffff,k;
12
13
         for( i = 0 ; i < W[0] ; i++ )</pre>
14
15 🖨
              reg crc^=W[i+1];
16
              for (j=0; j<8; j++)</pre>
17
18 🖨
              if (reg crc €0x01)
19
                   reg_crc=(reg_crc>>1)^0xa001;
20
              else
21
                   reg_crc=reg_crc>>1;
22
23
24
              }
25
              m = W[0] + 1;
26
27
              n=W[0]+2;
              k=reg_crc&0xff00;
28
              W[m] = k >> 8;
29
30
              W[n] = reg_crc&0xff;
31
```

• Edit PLC ladder program,

D0: Parity data byte number;

D1~D5: Parity data's content, see graph below:

M8002	MOV	Н5	D0 -	
	MOV	H12	D1 -	
	MOV	H34	D2 -	
	MOV	H56	D3	
	MOV	H78	D4	
	MOV	H90	D5	
M8002	CRC_CHE	CK D(	) M0	

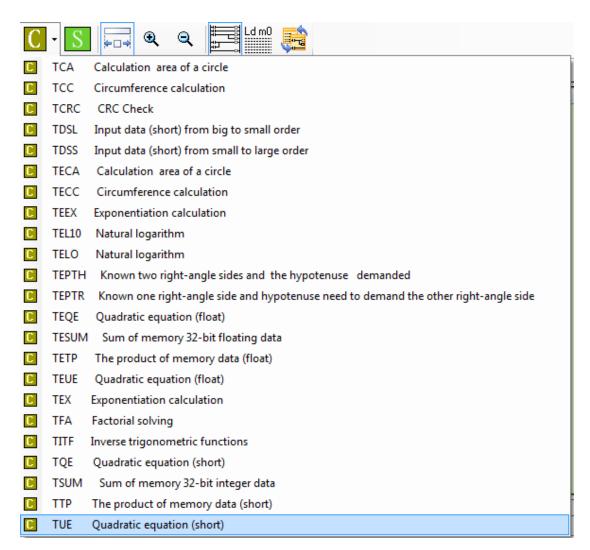
• Download to PLC, then RUN PLC, set M0, via Free Monitor, we can find that values in D6 and D7 are the highest and lowest bit of CRC parity value;

## 9-7. Application Points

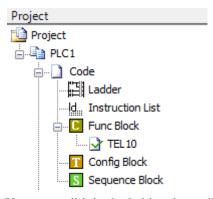
- When upload the PLC program in which there are some Func Blocks, the Func Blocks can't be uploaded, there will be an error say: There is an unknown instruction;
- In one Func Block file, you can write many functions, they can be call each other;
- Each Func Block files is independent, they can't call each other;
- Func Block files can call C language library functions in form of floating, arithmetic like sin,
   cos, tan etc.
- XCPpro software v3.3 and later version add C function library:



In this function block, user can call the C function directly:



For example: click TEL10, the function name will show on the project bar:



User can call it in the ladder chart editing window.

# 9-8. Function Table

## The default function library

Constant	Data	Description
_LOG2	(double)0.693147180559945309417232121458	Logarithm of 2
_LOG10	(double)2.3025850929940459010936137929093	Logarithm of 10
_SQRT2	(double)1.41421356237309504880168872421	Radical of 2
_PI	(double)3.1415926535897932384626433832795	PI
_PIP2	(double)1.57079632679489661923132169163975	PI/2
_PIP2x3	(double)4.71238898038468985769396507491925	PI*3/2

	String Function	Description
void	* memchr(const void *s, int c, size_t n);	Return the first <b>c</b> position among <b>n</b>
voiu	memeni (const void 's, nit e, size_t n),	words before s position
int	mamamp(agast vaid *s1 agast vaid *s2 size t n);	Compare the first <b>n</b> words of position
IIIt	memcmp(const void *s1, const void *s2, size_t n);	s1 and s2
woid	* momony/void *s1 const void *s2 size + n).	Copy <b>n</b> words from position <b>s2</b> to
void	* memcpy(void *s1, const void *s2, size_t n);	s1and return <b>s1</b>
	* memset(void *s, int c, size_t n);	Replace the <b>n</b> words start from <b>s</b>
void		position with word c, and return
		position s
char	* strcat(char *s1, const char *s2);	Connect string <b>ct</b> behind string <b>s</b>
ahar	* strabu(agnet abor *s int a).	Return the first word c position in
char	* strchr(const char *s, int c);	string <b>s</b>
int	strcmp(const char *s1, const char *s2);	Compare string s1 and s2
char	* strcpy(char *s1, const char *s2);	Copy string s1 to string s2

Double-precision math function	Single-precision math function	Description		
double acos(double x);	float acosf(float x);	Inverse cosine function.		
double asin(double x);	float asinf(float x);	Inverse sine function		
double atan(double x);	float atanf(float x);	Inverse tangent function		
double atan2(double y, double x);	float atan2f(float y, float x);	Inverse tangent value of parameter (y/x)		
double ceil(double x);	float ceilf(float x);	Return the smallest double integral which is greater or equal with parameter <b>x</b>		
double cos(double x);	float cosf(float x);	Cosine function		
double cosh(double x);	float coshf(float x);	Hyperbolic cosine function $\cosh(x)=(e^x+e^x-(-x))/2$ .		
double exp(double x);	float expf(float x);	Exponent (e^x) of a nature data		
double fabs(double x);	float fabsf(float x);	Absolute value of parameter x		

double floor(double x);	float floorf(float x);	Return the largets dounble integral which is smaller or equals with <b>x</b>		
double fmod(double x, double y);	float fmodf(float x, float y);	If <b>y</b> is not zero, return the reminder of floating <b>x/y</b>		
double frexp(double val, int _far *exp);	float frexpf(float val, int _far *exp);	Break floating data <b>x</b> to be mantissa and exponent <b>x</b> = m*2^exp, return the mantissa of m, save the logarithm into <b>exp</b> .		
double ldexp(double x, int exp);	float ldexpf(float x, int exp);	X multipy the (two to the power of n) is $x*2^n$ .		
double log(double x);	float logf(float x);	Nature logarithm logx		
double log10(double x);	float log10f(float x);	logarithm (log10x)		
double modf(double val, double *pd);	float modff(float val, float *pd);	Break floating data X to be integral part and decimal part, return the decimal part, save the integral part into parameter ip.		
double pow(double x, double y);	float powf(float x, float y);	Power value of parameter $\mathbf{y}$ (x^y)		
double sin(double x);	float sinf(float x);	sine function		
double sinh(double x);	float sinhf(float x);	Hyperbolic sine function, $\sinh(x)=(e^x-e^(-x))/2$ .		
double sqrt(double x);	float sqrtf(float x);	Square root of parameter X		
double tan(double x);	float tanf(float x);	tangent function.		
double tanh(double x);	float tanhf(float x);	Hyperbolic tangent function, $\tanh(x)=(e^x-e^(-x))/(e^2+e^(-x))$ .		

The using method of the functions in the table:

Take function arcsin as an example.

float asinf (float x);

float asinf: float means the return value is float format;

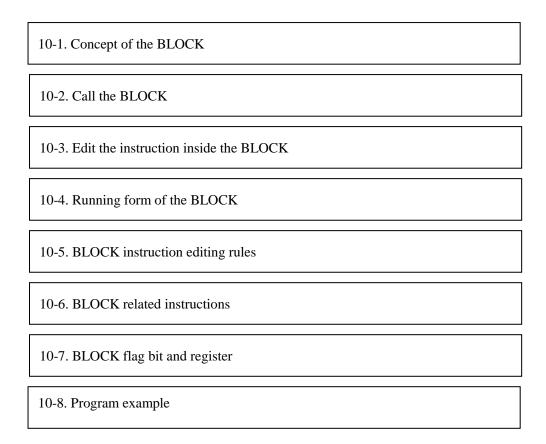
float x: float means the function formal parameter is float format.

In actual using, it no needs to write the float. See line14 in the following example:

```
void ZHENGXIAN( WORD W , BIT B )
9
10 □ {
11
    int a;
    float x, y, z;
12
    x = FW[0];
13
    y=asinf(x);
14
     z=180*y/3.14159;
15
     a=(int)z;
16
17
     Մ[2]=a;
18 }
```

# 10 Sequence block

This chapter will introduce the sequence block instruction and the application.



## Block instruction:

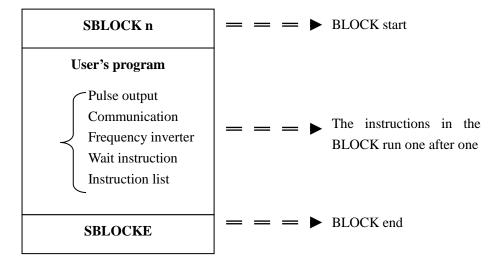
Instruction	Function	Ladder chart	Chapter		
Block					
SBSTOP	Stop the BLOCK	SBSTOP S1 S2	10-6-1		
SBGOON	Continue running the BLOCK	SBGOON S1 S2	10-6-1		

## 10-1. Concept of the BLOCK

#### 10-1-1. BLOCK summarization

Sequence block, which is also called block, is a program block can realize certain function. Block is a special flow, all the instructions run in order; this is the difference from other flows. BLOCK starts from SBLOCK and ends by SBLOCKE, you can write program between them. If there are many pulse output instructions (or other instructions), they will run one after one according to the condition. After one pulse outputting over then the next pulse will output.

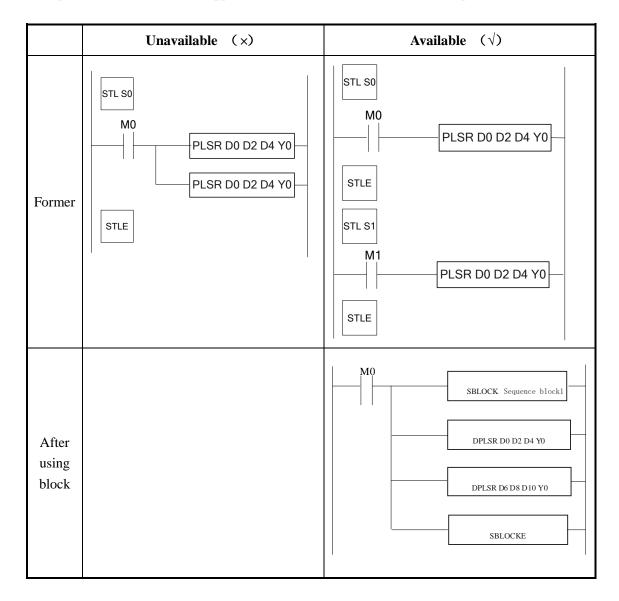
The construction of the block is as the following:

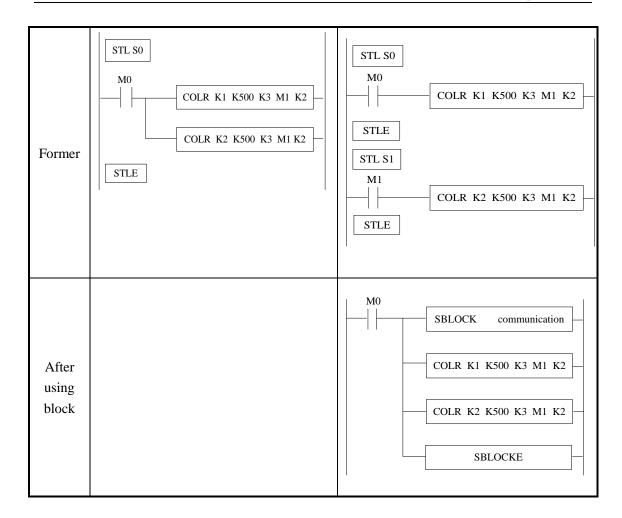


X1: The BLOCK quantity can up to 100 for XC series PLC, XC3-14 BLOCK quantity is 30.

# 10-1-2. The reason to use BLOCK

To optimize the editing method of pulse and communication instruction in the process In former program, XC series PLC can not support many pulse or communication instructions in one process, but BLOCK can support this and the instructions will run in sequence.





**Note:** when the trigger condition of BLOCK is normal ON coil, the BLOCK will execute one by one from up to down circular until the condition is OFF.

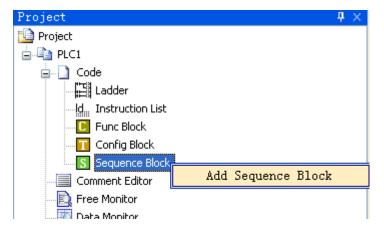
When the trigger condition of BLOCK is rising edge, the BLOCK will execute once from up to down.

#### 10-2. Call the BLOCK

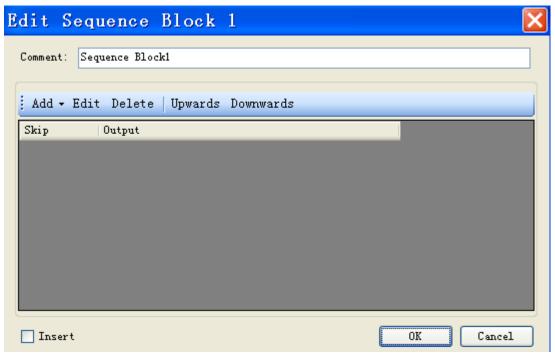
In one program file, it can call many BLOCK; the following is the method to add BLOCK in the program.

## 10-2-1. Add the BLOCK

Open XCPpro software; right click the sequence block in the project bar:

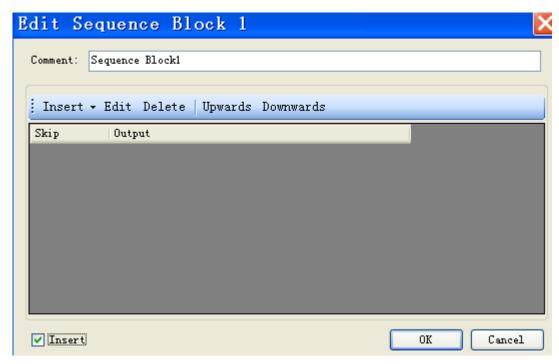


Click "add sequence block" will show below window:



You can edit the program in this window. Upwards and downwards are used to change the position of the instruction in the block.

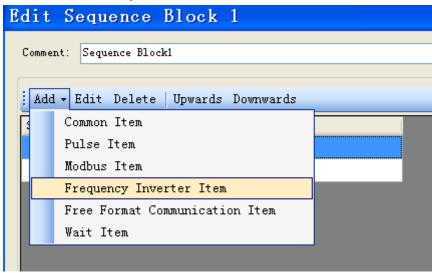
There is an "Insert" choice on the bottom left of the window, when selecting it, the add button will become insert:



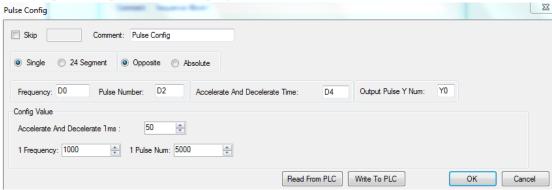
The difference between insert and add:

Add is to add instructions in the end of the block; insert can add instruction in any place in the block.

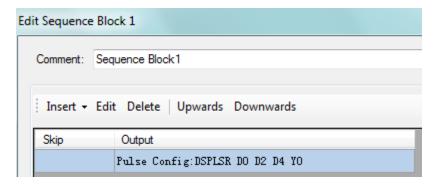
Click add button, you will see the instructions can be added in the block.



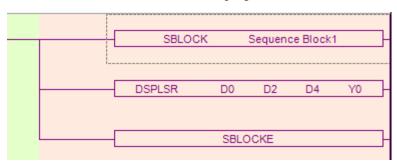
For example, add a pulse item in the program:



Click ok, the pulse item is added in the list:

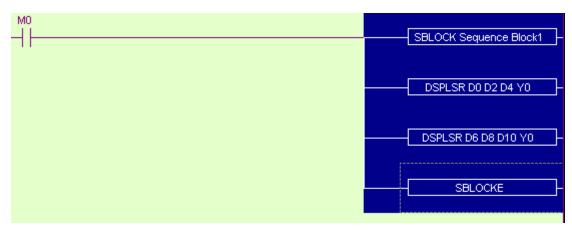


Click ok, the BLOCK will show in the program:

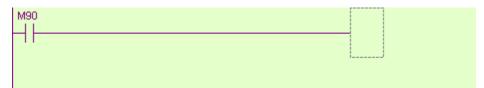


# 10-2-2. Move the BLOCK

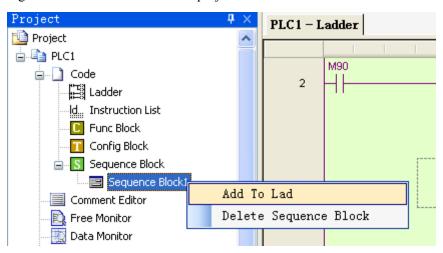
If you want to move the block to other position, you have to select the former block and delete it.



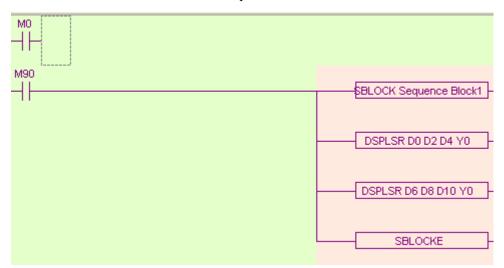
Then put the cursor in the place you want to move:



Right click the "add to lad" in the project bar:

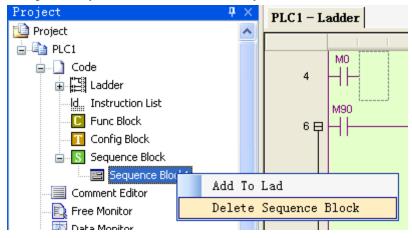


Now the block is moved to the new place:



# 10-2-3. Delete the BLOCK

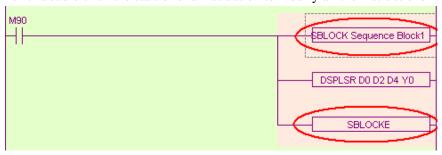
You can select the whole block and delete it. If you want to delete the block forever, please right click the block you want to delete in the project bar and select "delete sequence block". After this operation, you can not call this block anymore.

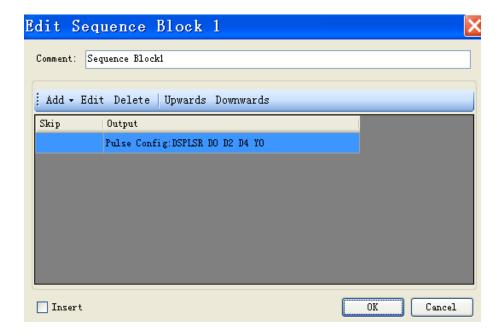


## 10-2-4. Modify the BLOCK

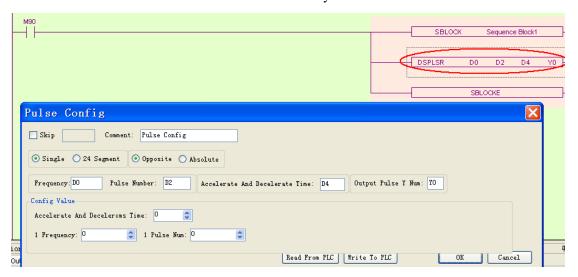
There are two methods to modify the block.

(A) double click the start or end instruction to modify all the instructions in the block.





(B) double click one instruction in the block to modify it:

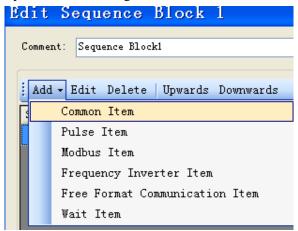


#### 10-3. Edit the instruction inside the BLOCK

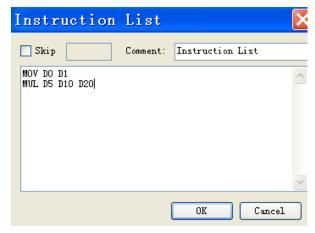
#### 10-3-1. Common item

Use command to edit the program.

Open the block editing window, click add/common item:



It will show the editing window:



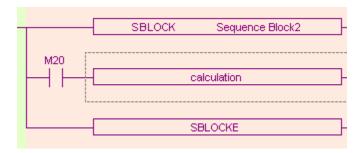
User can add instructions in this window.

SKIP condition: can control the stop and running of the instructions. When select skip and enter coil in it, if the coil is ON, the instructions will stop.

Comment: can modify the note for this instruction.



After setting, the block will be changed as the following:

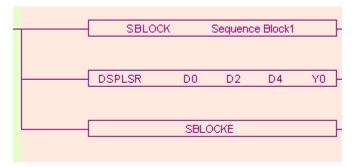


## 10-3-2. Pulse item

Open the pulse item window:



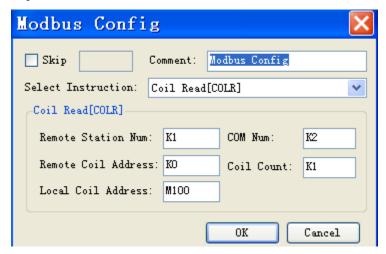
Set the pulse output frequency, numbers, output terminals, accelerate/decelerate time and so on. Then add the pulse instruction in the block:



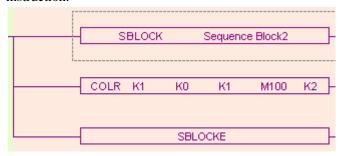
\*1: The pulse output instructions are all 32bits.

# 10-3-3. Modbus item

Open the modbus item window:



Select the modbus instructions, set the address and com port, then software will build an instruction.



## 10-3-4. Wait item

There are two modes to wait.

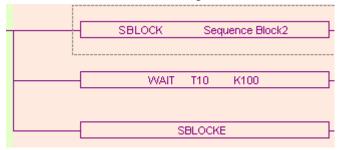
(A) flag bit



(B) timer wait



The ladder chart is as the following:



## 10-3-5. Frequency inverter item

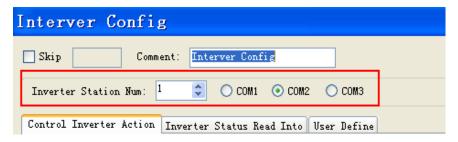
Users only have to set the parameters in below window; the PLC will communicate with the frequency inverter.



There are four areas in the window, the following will introduce one by one:

(A) Inverter station number and serial number

Set the station number of the frequency inverter and the PLC serial port:



(B) Control inverter action

There are two modes to set parameters.

First one is write constant value:

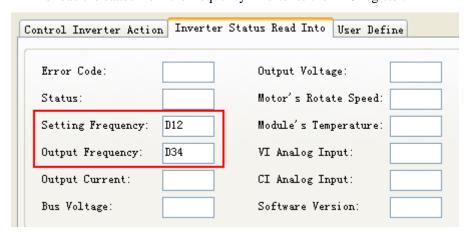
Control Inverter Action Inverter Status Read Into User Define
✓ Write Const Value:
O Run O Inching Run O Decelerating Stop
O Forward Run O Inching Forward Run O Exigent Stop
O Backward Run O Inching Backward Run O Inching Stop O Error Reset

Second one is to set the parameters in register:



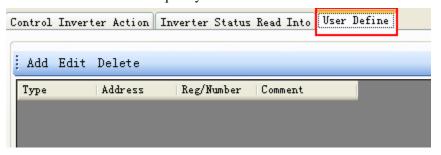
(C) Inverter status read into

To read the status from the frequency inverter to the PLC register.



(D) User define

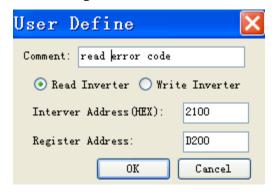
To write or read the frequency inverter address flexible.



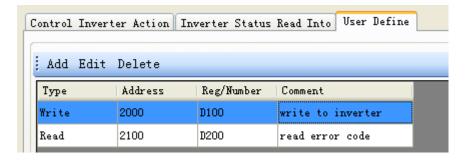
For example, add a writing inverter instruction:



Add a reading inverter instruction:



The result after adding:



**※1:** Frequency inverter instructions will not expand in the block.

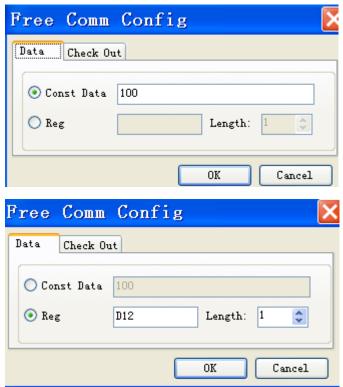
## 10-3-6. Free format communication item

Add free format communication instructions in the block.

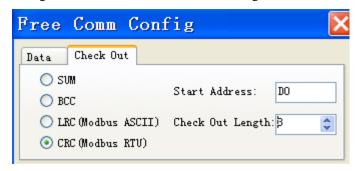
For example, select "send" instruction, first address set to D0, serial port is 2, 16 bits.



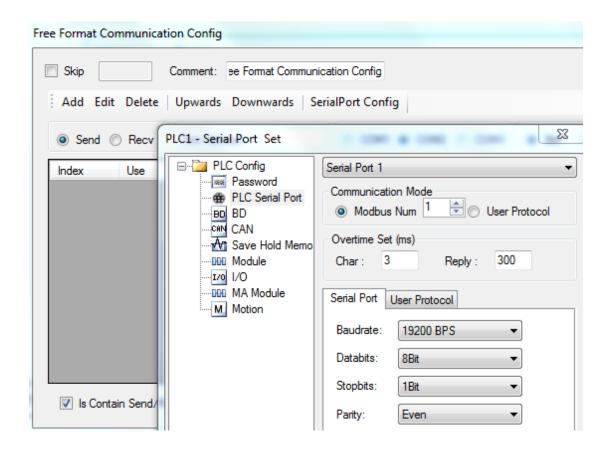
There are two methods to set the data. Const data is to set the value directly. Reg is to set the value via register.



Change to check out tab, select the checking mode.

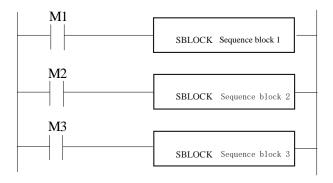


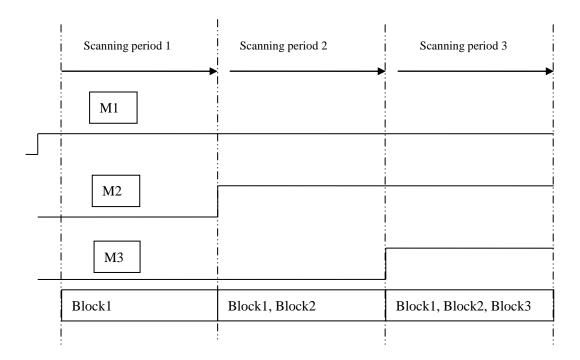
Besides, it needs to set the communication parameters. Click "serial port config":



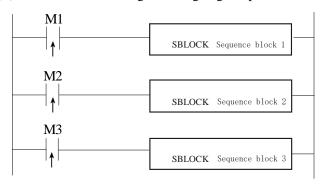
## 10-4. Running form of the BLOCK

- 1. If there are many blocks, they run as the normal program. The block is running when the condition is ON.
  - (A) The condition is normal ON, normal OFF coil



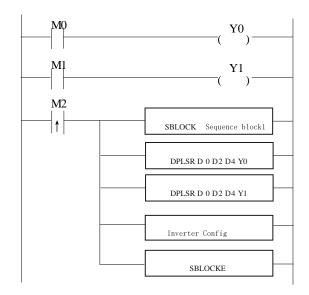


(B) The condition is rising or falling edge of pulse

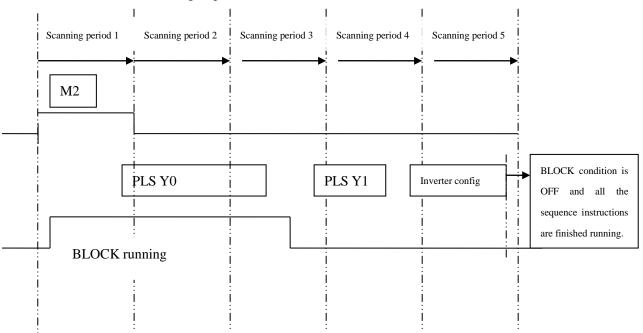


When M1, M2, M3 is from OFF to ON, all these blocks will run once.

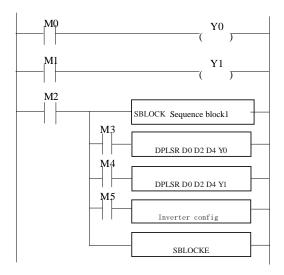
- 2. The instructions in the block run in sequence according to the scanning time. They run one after another when the condition is ON.
- (A) Without SKIP condition



The instructions running sequence in block 1 is shown as below:



(B) With SKIP condition



#### Explanation:

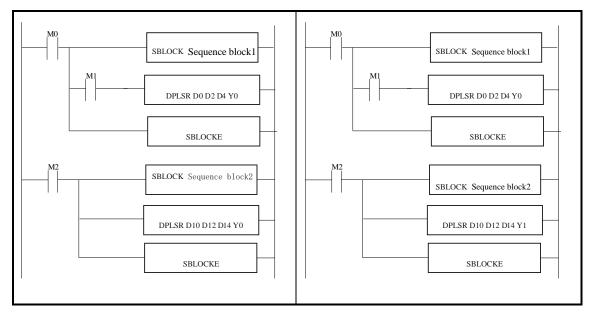
- A) When M2 is ON, block 1 is running.
- B) All the instructions run in sequence in the block.
- C) M3, M4, M5 are the sign of SKIP, when they are ON, this instruction will not run.
- D) When M3 is OFF, if no other instructions use this Y0 pulse , DPLSR D0 D2 D4 Y0 will run; if not, the DPLSR D0 D2 D4 Y0 will run after it is released by other instructions.
- E) After "DPLSR D0 D2 D4 Y0" is over, check M4. If M4 is OFF, check "DPLSR D0 D2 D4 Y1", if M4 is ON, check M5. If M5 is OFF, "inverter config" will run.

## 10-5. BLOCK instruction editing rules

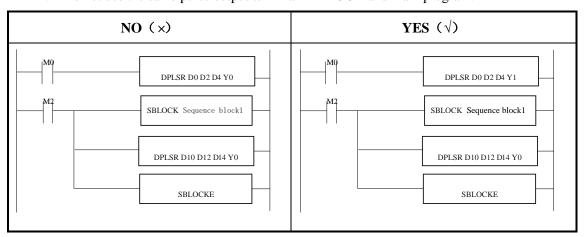
In the BLOCK, the instruction editing should accord with some standards.

1. Do not use the same pulse output terminal in different BLOCK.

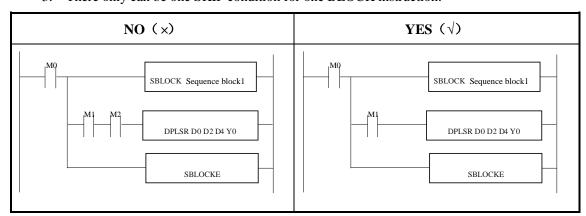
NO ( $\times$ ) YES ( $$ )
----------------------------



2. Do not use the same pulse output terminal in BLOCK and main program.

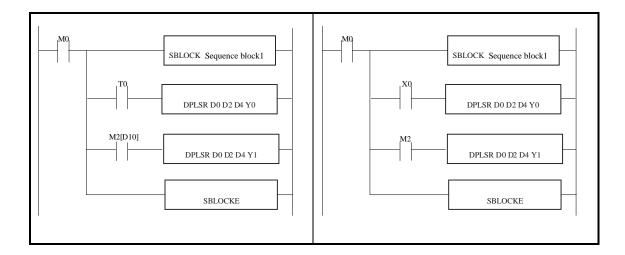


3. There only can be one SKIP condition for one BLOCK instruction.

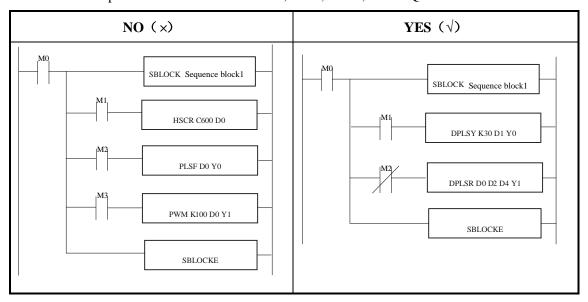


4. The SKIP condition only can use M, X, can not use other coil or register.

NO (x)	YES (√)
--------	---------



5. The output instructions cannot be HSC, PLSF, PWM, and FRQM.

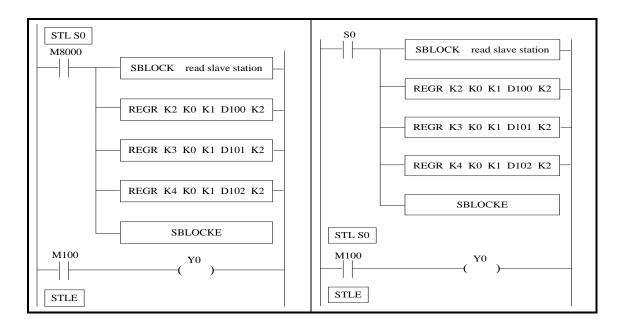


6. Label Kind type cannot be used in the block

Sign P, I can not be used in block. Even they can be added in block, but they do not work in fact.

7. BLOCK is not recommended to put in the STL. Because if one STL ends, but the BLOCK doesn't end, big problem will happen.

NO (x)	YES (√)
--------	---------



# 10-6. BLOCK related instructions

## 10-6-1. Instruction explanation

# stop running the BLOCK [SBSTOP]

#### 1. Summarization

Stop the instructions running in the block

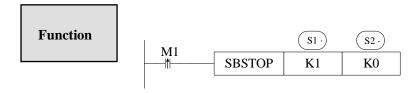
[SBSTOP]			
16 bits	SBSTOP	32 bits	-
Condition	NO,NC coil and pulse edge	Suitable types	XC1, XC2, XC3, XC5, XCM, XCC
Hardware		Software	-

## 2. Operand

Operand	Function	Туре
S1	The number of the BLOCK	16 bits, BIN
S2	The mode to stop the BLOCK	16 bits, BIN

#### 3. Suitable component

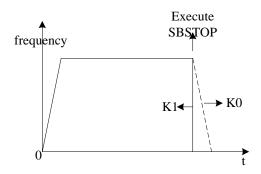
Word	Operand		Register								Constant	Mo	dule
		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S1	•									•		
	S2										K		



# • S2 is the mode to stop BLOCK, operand K0, K1

K0: stop the BLOCK slowly, if the pulse is outputting, the BLOCK will stop after the pulse outputting is finished.

K1: stop the BLOCK immediately; stop all the instructions running in the BLOCK.



# Continue running the BLOCK[SBGOON]

#### 1. Summarization

This instruction is opposite to BSTOP. To continue running the BLOCK.

[SBGOON]									
16 bits	SBGOON	32 bits	-						
Condition	Pulse edge	Suitable types	XC1, XC2, XC3, XC5, XCM,						
			XCC						
Hardware	-	Software	-						

## 2. Operand

Operand	Function	Type
S1	The number of the BLOCK	16 bits, BIN
S2	The mode to continue running the BLOCK	16 bits, BIN

## 3. Suitable component

Word	Operand		Register								Constant	Mo	dule
Comp		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
onent	S1	•									•		
	S2										K		

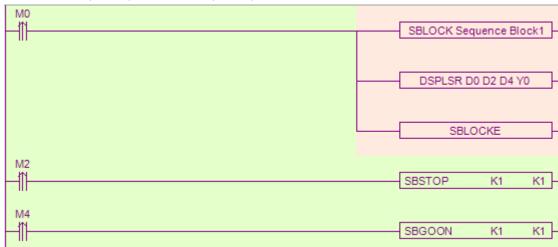
**Function** 

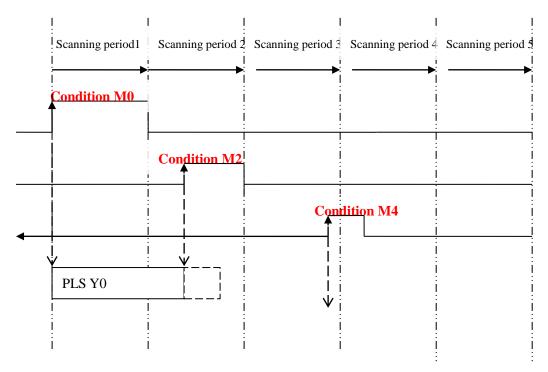


• S2 is the mode to continue running the BLOCK. Operand: K0, K1. K0: continue running the instructions in the BLOCK. For example, if pulse outputting stopped last time, SBGOON will continue outputting the rest pulse. K1: continue running the BLOCK, but abandon the instructions have not finished last time. Such as the pulse output instruction, if the pulse has not finished last time, SBGOON will not continue outputting this pulse but go to the next instruction in the BLOCK.

#### 10-6-2. The timing sequence of the instructions

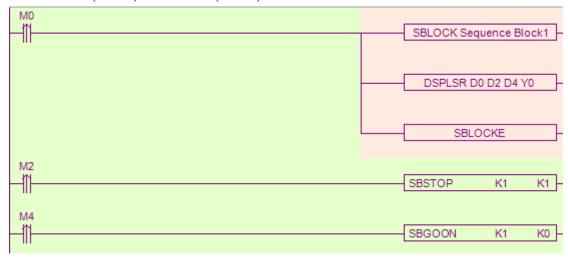
1. SBSTOP (K1 K1) + SBGOON (K1 K1)

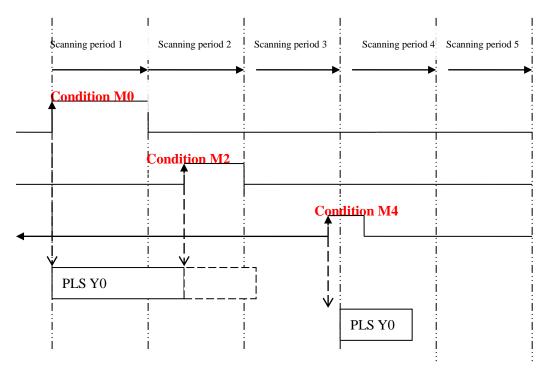




When M0 is from OFF→ON, run "DSPLSR D0 D2 D4 Y0" in the BLOCK to output the pulse; when M2 is from OFF→ON, the BLOCK stops running, pulse outputting stops at once; when M4 is from OFF→ON, abandon the rest pulse.

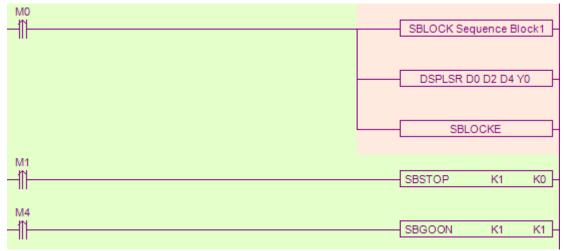
## 2. SBSTOP (K1 K1) + SBGOON (K1 K0)

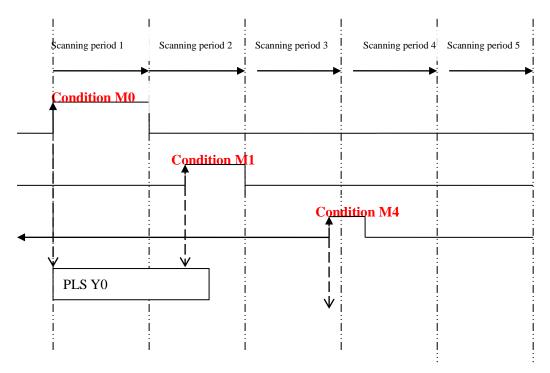




When M0 is from OFF→ON, run "DSPLSR D0 D2 D4 Y0" in the BLOCK to output the pulse; when M2 is from OFF→ON, the BLOCK stops running, the pulse outputting stops at once; when M4 is from OFF→ON, output the rest pulses.

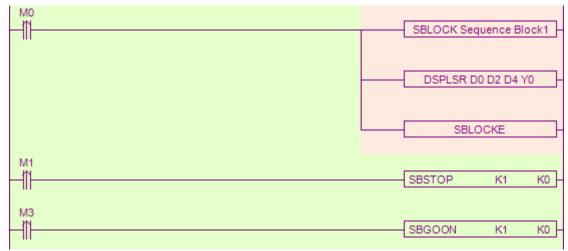
# 3. SBSTOP(K1 K0) + SBGOON(K1 K1)

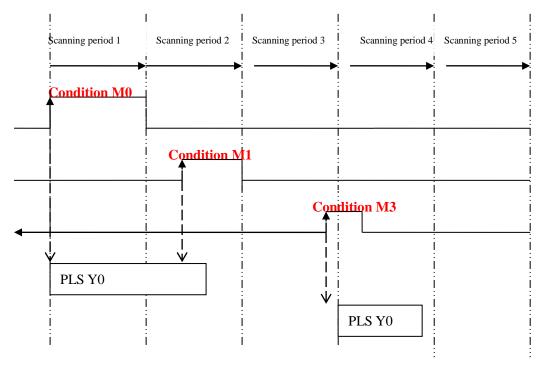




When M0 is from OFF→ON, run "DSPLSR D0 D2 D4 Y0" in the BLOCK to output the pulse; when M1 is from OFF→ON, stop the BLOCK, the pulse will stop slowly with slope, when M4 is from OFF→ON, abandon the rest pulses.

# 4. SBSTOP (K1 K0)+ SBGOON (K1 K0)





When M0 is from OFF→ON, run "DSPLSR D0 D2 D4 Y0" in the BLOCK to output the pulse; when M1 is from OFF→ON, stop running the BLOCK, the pulse will stop slowly with slope; when M3 is from OFF→ON, output the rest pulses.

Please note that though the SBSTOP stops the pulse with slope, there maybe still some pulses; in this case, if run SBGOON K1 again, it will output the rest of the pulses.

# 10-7. BLOCK flag bit and register

## 1、BLOCK flag bit:

Address	Function	Explanation
M8630		
M8631	BLOCK1 running flag	
M8632	BLOCK2 running flag	1: running
		0: not running
M8729	BLOCK99 running flag	

# 2. BLOCK flag register

Address	Function	Explanation
D8630		
D 8631	BLOCK1 current running instruction	
D8632	BLOCK2 current running instruction	DI OCV was this valve when monitoring
		BLOCK use this value when monitoring
D8729	BLOCK99 current running instruction	

# 10-8. Program example

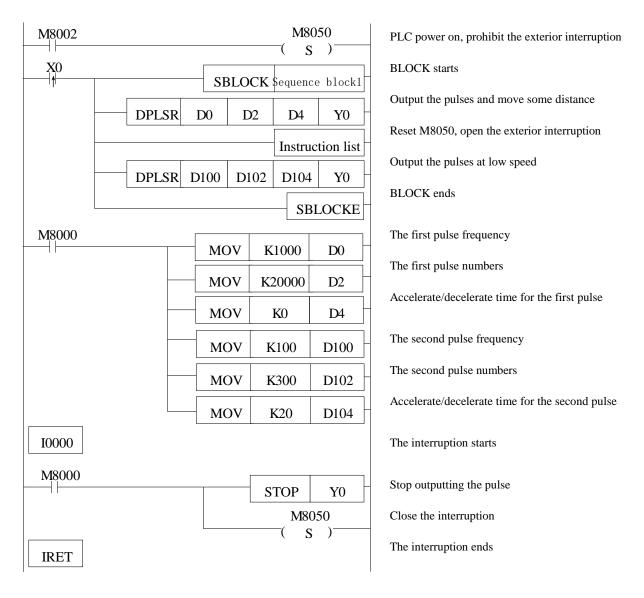
## Example 1:

This example is used in the tracking system. The process is like this:

Output some pulses and prohibit the exterior interruption.

Continue outputting the pulse but at low speed, and open the exterior interruption. When checked the exterior cursor signal, stop the pulse outputting and machine running.

Ladder chart:



The instruction list content:

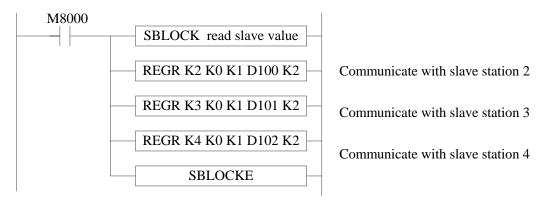
RST M8050

Notes:

M8050: prohibit the exterior interruption

#### Example 2:

One PLC (master station no.1) communicates with 3 PLCs (slave station no. 2, 3, 4) via serial port 2 RS485. Master PLC needs to read the D0 value of 3 PLCs. Then store the value in master PLC D100~D102.



M8000 is normal ON coil, the master PLC can real-time communicate with slave PLCs.

# 11 Special Function Instructions

In this chapter, we mainly introduce PWM pulse width modulation, frequency detect, precise time, interruption etc;

11-1. PWM Pulse Width Modulation
11-2. Frequency Detect
11 2. Trequency Better
11-3. Precise Time
11-4. Interruption

# Instructions List

Mnemonic	Function	Circuit and soft components	Chapter							
Pulse Width Modulation, Frequency Detection										
PWM	Output pulse with the specified occupied ratio and frequency	PWM S1 S2 D	11-1							
FRQM	Frequency Detection	FRQM S1 D S2 S3	11-2							
Time										
STR	Precise Time	STR D1 D2	11-3							
STRR	Read Precise Time Register	STRR S	11-3							
STRS	Stop Precise Time	STRS S	11-3							
Interruption										
EI	Enable Interruption	EI	11-4-1							
DI	Disable Interruption	DI	11-4-1							
IRET	Interruption Return	IRET	11-4-1							

 $\left( D \cdot \right)$ 

Y0

## 11-1. PWM Pulse Width Modulation

# 1. Instruction's Summary

Instruction to realize PWM pulse width modulation

PWM pulse width modulation [PWM]								
16 bits	PWM	32 bits	-					
instruction		instruction						
execution	normally ON/OFF coil	suitable	XC2、XC3、XC5、XCM、XCC					
condition		models						
hardware	-	software	-					
requirement		requirement						

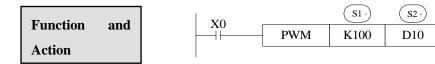
# 2. Operands

Operands	Function	Type
S1	specify the occupy ratio value or soft component's ID number	16 bits, BIN
S2	specify the output frequency or soft component's ID number	16 bits, BIN
D	specify the pulse output port	bit

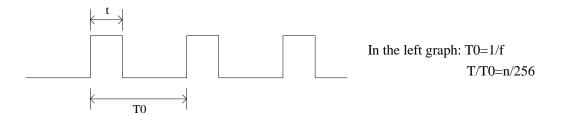
# 3. Suitable Soft Components

Word	Operands		System							Constant	Module		
Word		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S1	•	•		•	•					•		
	S2	•	•		•	•					•		
Bit													

Operands	System							
	X Y M S T C Dnr						Dn.m	
D		•						



- The occupy ratio  $\mathbf{n}$ : 1~255
- Output pulse **f**: 0~72KHz
- Pulse is output at Y0 or Y1 (Please use transistor output)
- The output occupy empty ratio of PMW =n  $/256 \times 100\%$
- PWM output use the unit of 0.1Hz, so when set (S2) frequency, the set value is 10 times of the actual frequency (i.e. 10f). E.g.: to set the frequency as 72 KHz, and then set value in (S2) is 720000.
- When X000 is ON, output PWM wave; When X000 is OFF, stop output. PMW output doesn't have pulse accumulation.



## 11-2. Frequency Testing

#### 1. Instruction's Summary

Instruction to realize frequency testing

frequency testing [FRQM]								
16 bits	FRQM	32 bits	-					
instruction		instruction						
execution	normally ON/OFF coil	suitable	XC2、XC3、XC5、XCM					
condition		models						
hardware	-	software	-					
requirement		requirement						

# $2\sqrt{Operands}$

Operands	Function	Туре
S1	Specify the sampling pulse quantity or soft component's ID	32 bits, BIN
	number	
S2	Specify the frequency division value	32 bits, BIN
S3	Specify the pulse input port	bit
D	specify the tested result's soft component's number	32 bits, BIN

#### 3. Suitable Soft Components

Word	Operands		System							Constant	Mod	dule	
Word		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	S1	•			•	•					•		
	S2										•		
	D	•			•	•							
Bit	Operands				Sys	tem							
Dπ		X	Y	M	S	Т	С		Dn.m				
	S3	•											



- S1: sampling pulse quantity: the number to calculate the pulse frequency, this parameter can be changed as the frequency (generally, the higher the frequency the larger the pulse quantity)
- D: tested result, the unit is Hz.
- S2: Frequency division choice. Range: K1 or K2; Whatever K1 or K2, the effect is the same. Testing frequency range is 1~200 KHz.
- The testing precision will change when the frequency increasing. 1~80 KHz, precision is 100%; 80~200 KHz, precision is 99.5%.
- When X0 is ON, FRQM will test 20 pulses from X3 every scan cycle. Calculate the
  frequency's value and save into D100. Test repeat. If the tested frequency's value is
  smaller than the test range, then return the test value is 0.

#### The frequency input terminal and max frequency of each model

Model		X input	Max frequency
	14/16/24/22/42/49/60	X1	80K
XC2 series	14/16/24/32/42/48/60	X6	10K
	points	X7	10K
	14 points	X2	10K
	14 points	X3	10K
		X1	80K
XC3 series	24/32/42 points	X11	10K
		X12	10K
	48/60/19AR	X4	10K
	40/00/19AK	X5	10K

	24/32 points	X3	10K		
XC5 series		X1	80K		
	48/60 points	X11	10K		
		X12	10K		
XCM	24/32 points	X6	10K		
series	60 points	X1	80K		
XCC series	No FRQM function				

### 11-3. Precise Time

#### 1. Instruction List

Read and stop precise time when execute precise time;

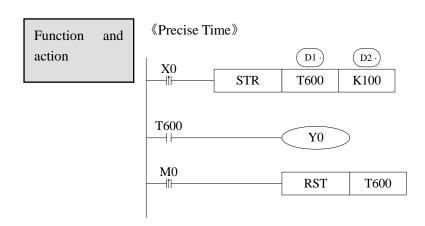
Read and stop precise time when execute precise time;						
precise time [	STR]					
16 bits	-	32 bits	STR			
instruction		instruction				
execution	edge activation	suitable	XC2、XC3、XC5、XCM、XCC			
condition		models				
hardware	-	software	-			
requirement		requirements				
read precise time [STRR]						
16 bits	-	32 bits	STRR			
instruction		instruction				
execution	edge activation	suitable	XC2、XC3、XC5、XCM、XCC			
condition		models				
hardware	V3.0e and above	software	-			
requirement		requirements				
stop precise ti	ime [STRS]					
16 bits	-	32 bits	STRS			
instruction		instruction				
execution	edge activation	suitable	XC2、XC3、XC5、XCM、XCC			
condition		models				
hardware	V3.0e and above	software	-			
requirement		requirements				

### 2. Operands

Operands	Function	Туре
D	Timer Number	bit
D1	Timer Number	bit
D2	specify timer's value or soft component's ID number	16 bits, BIN

### 3. Suitable Soft Components

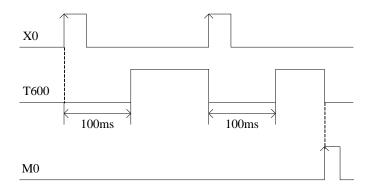
Word	operands		system							constant	mod	lule	
word		D	FD	ED	TD	CD	DX	DY	DM	DS	K/H	ID	QD
	D2	•	•		•	•					•		
		l											
Bit	operands		system										
Dit		X	Y	M	S	T	C	D	n.m				
	D					•							
	D1					•							
	DI					•							



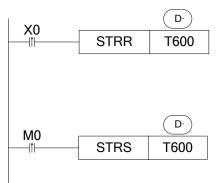
D1: Timer's number. Range: T600~T618 (T600、T602、T604···T618, the number should be even)

#### D2: Time Value

- The precise timer works in form of 1ms
- The precise timer is 32 bits, the count range is  $0\sim+2,147,483,647$ .
- When executing STR, the timer will be reset before start timing.
- When X0 turns from OFF to ON, timer T600 starts to time, when time accumulation reaches 100ms, set T600; if X0 again turns from OFF to ON, timer T600 turns from ON to OFF, restart to time, when time accumulation reaches 100ms, T600 reset again. See graph below:



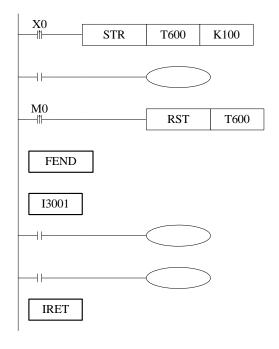
《read the precise time》 《stop precise time》



- When X0 changes from OFF to ON, move the current precise time value into TD600 immediately, it will not be affected by the scan cycle;
- When M0 changes from OFF to ON, execute STRS instruction immediately, stop precise time and refresh the count value in TD600. It will not be affected by the scan cycle;

#### **Precise Time Interruption**

- When the precise time reaches the count value, it will generate an interruption tag, interruption subprogram will be executed.
- Start the precise time in precise time interruption;
- Every precise timer has its own interruption tag, see table below:



When X0 changes from OFF to ON, T600 will start timing. When time accumulates to 100ms, set ON T600; meantime, generate an interruption, the program jumps to interruption tag I3001 and execute the subprogram.

#### **Interruption Tag correspond to the Timer**

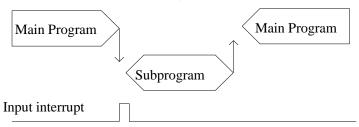
Timer's Nr.	Interruption Tag
T600	I3001
T602	I3002
T604	I3003
T606	I3004
T608	I3005
T610	I3006
T612	I3007
T614	I3008
T616	I3009
T618	I3010

#### 11-4. Interruption

XC series PLC are equipped with interruption function. The interruption function includes external interruption and time interruption. Via interruption function we can dispose some special programs. This function is not affected by the scan cycle.

#### 11-4-1. External Interruption

The input terminals X can be used to input external interruption. Each input terminal corresponds with one external interruption. The input's rising/falling edge can activate the interruption. The interruption subroutine is written behind the main program (behind FEND). After interruption generates, the main program stops running immediately, turn to run the correspond subroutine. After subroutine running ends, continue to execute the main program.



#### **External Interruption's Port Definition**

XC3-14

Innut	Point	Disable the	
Input	Rising	Falling	interruption
Terminal	Interruption	Interruption	instruction
X7	10000	I0001	M8050

XC2-14/16

Input terminal	Pointe	Disable the	
	Rising	Falling	interruption
	interruption	interruption	instruction
X2	10000	I0001	M8050
X5	I0100	I0101	M8051

XC2-24/32/48/60, XC3-24/32/42, XC5-24/32/48/60

Input Terminal	Point	Disable the	
	Rising	Falling	interruption
	Interruption	Interruption	instruction
X2	10000	I0001	M8050
X5	I0100	I0101	M8051
X10	I0200	I0201	M8052

### XC3-48/60、XC3-19AR-E

To most	Pointe	Disable the	
Input Terminal	Rising	Falling	interruption
	Interruption	Interruption	instruction
X10	10000	I0001	M8050
X7	I0100	I0101	M8051
X6	I0200	I0201	M8052

### **XCM-24/32** (3 or 4 axis output)

Input	Point	er No.	Disable the intermention instruction
Terminal	Rising Interruption	Falling Interruption	Disable the interruption instruction
X2	I0000	I0001	M8050
X5	I0100	I0101	M8051
X10	I0200	I0201	M8052
X11	I0300	I0301	M8053
X12	I0400	I0401	M8054
X13	I0500	I0501	M8055

#### **XCM-60**

Input	Pointer No.		Disable the interruption instruction
Terminal	Rising Interruption	Falling Interruption	Disable the interruption histraction
X2	I0000	I0001	M8050
X3	I0100	I0101	M8051
X4	I0200	I0201	M8052
X5	I0300	I0301	M8053

### XCC-24

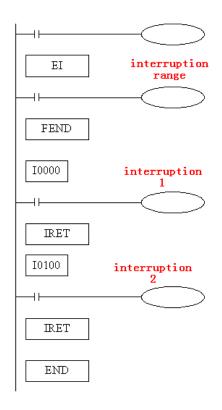
Innut Torminal	Pointer No.		Disable the interpretion instruction	
Input Terminal	Rising Interruption	Falling Interruption	Disable the interruption instruction	
X14	10000	I0001	M8050	
X15	I0100	I0101	M8051	

#### **XCC-32**

Innut Torminal	Point	er No.	Disable the intermention instruction
Input Terminal	Rising Interruption	Falling Interruption	Disable the interruption instruction
X14	10000	I0001	M8050
X15	I0100	I0101	M8051
X16	I0200	I0201	M8052
X17	I0300	I0301	M8053

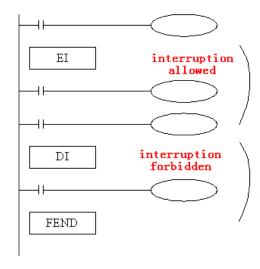
### **Interruption Instruction**

Enable Interruption [EI], Disable Interruption [DI], Interruption Return [IRET]



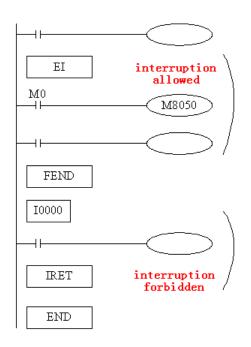
- If use EI instruction to allow interruption, then when scanning the program, if interruption input changes from OFF to be ON, then execute subroutine①、②, return to the original main program;
- Interruption pointer (I\*\*\*\*) should be behind FEND instruction;
- PLC is default to allow interruption

#### **Interruption's Range Limitation**



- Via program with DI instruction, set interruption forbidden area;
- Allow interruption input between EI~DI
- If interruption forbidden is not required, please program only with EI, program with DI is not required.

**Disable the Interruption** 

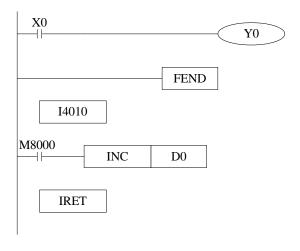


- Every input interruption is equipped with special relay (M8050~M8052) to disable interruption;
- In the left program, if use M0 to set M8050 "ON", then disable the interruption input at channel 0.

#### 11-4-2. Time Interruption

#### FUNCTIONS AND ACTIONS

In the condition of main program's execution cycle long, if you need to handle a special program; or during the sequential scanning, a special program needs to be executed at every certain time, time interruption function is required. This function is not affected by PLC's scan cycle, every Nm, execute time interruption subroutine.



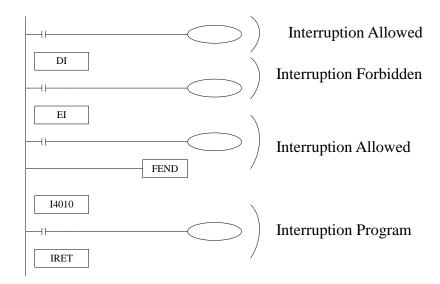
- Time interruption is default in open status, time interruption subroutine is similar with other interruption subroutine, it should be written behind the main program, starts with I40xx, ends with IRET.
- There are 10CH time interruptions. The represent method is I40\*\*~I49\*\* ("\*\*" means time interruption's time, unit is ms. For example, I4010 means run one channel time interruption every 10ms.

### **Interruption No**

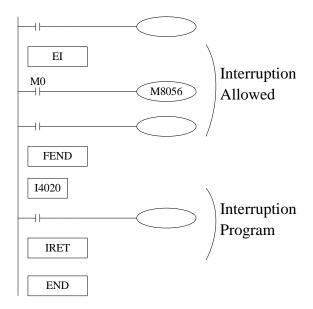
Interruption	Interruption	Description
No.	Forbidden	
	Instruction	
I40**	M8056	
I41**	M8057	
I42**	M8058	
I43**	-	"**" rangants time
I44**	-	represents time
I45**	-	interruption's time, range
I46**	-	from 1 to 99, unit is ms.
I47**	-	
I48**	-	
I49**	-	

#### **Interruption range's limitation**

- Normally time interruption is in "allow" status
- With EI、DI can set interruption's allow or forbidden area. As in the above graph, all time interruptions are forbidden between DI~EI, and allowed beyond DI~EI.



### **Interruption Forbidden**



- The first 3CH interruptions are equipped with special relays (M8056~M8059) to forbid interrupt
- In the left example program, if use M0 to enable M8056 "ON", the forbid 0CH's time interruption.

# **12 Application Program Samples**

In this chapter, we make some samples about pulse output instruction, Modbus communication instructions and free format communication instructions etc.

- 12-1. Pulse Output Sample
- 12-2. Modbus Communication Sample
- 12-3. Free Format Communication Sample

#### 12-1. Pulse Output Application

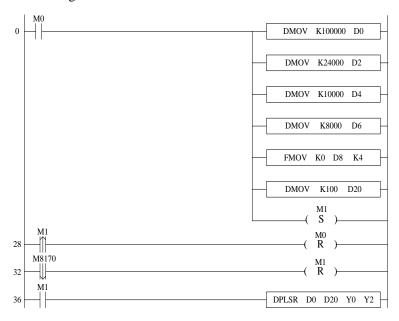
Example: send high frequency and low frequency of pulse

Parameters:

Stepping motor parameters: step angle= 1.8 degrees/step, scale=40, pulse number per rotate is 8000

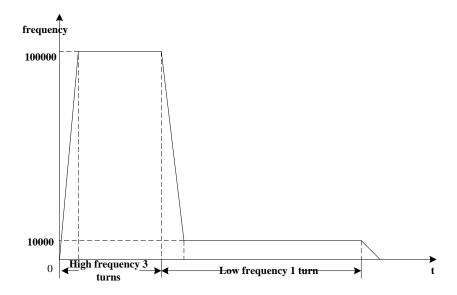
High frequency pulse: maximum frequency is 100 KHz, total pulse number is 24000 (3 rotate) Low frequency pulse: maximum frequency is 10 KHz, total pulse number is 8000 (1 rotates)

#### Ladder Program:



#### Explanation:

When PLC changes from STOP to RUN, set ON M0, set the high frequency parameter D0, D2, low frequency parameter D4, D6, speed up/down time D20, clear D8~D11, set ON M1, set OFF M0. The motor rotates at high frequency for 3 turns, set ON M8170; then the motor rotates at low frequency for 1 turn, set OFF M8170, set OFF M1.



#### 12-2. MODBUS COMMUNICATION SAMPLES

**Example 1:** one master station communicates with 3 slave stations.

#### Operation:

- (1) Write content in D10~D14 to D10~D14 of slave station 2;
- (2) Read D15~D19 of the slave station 2 to D15~D19 of the mater station; anyhow, write the first five registers' content to the slaves, the left five registers are used to store the content from the slaves:
- (3) Slave station 3 and 4 are similar;

Soft component's comments:

D0: communication station number

D1: offset

M2: station 2 communication error M3: station 3 communication error

M4: station 4 communication error

M8137: COM2 communication error end signal

M8138: COM2 communication correct end signal

S0: write the target station

S1: read the target station

S2: judge the communication status

S3: offset the communication address

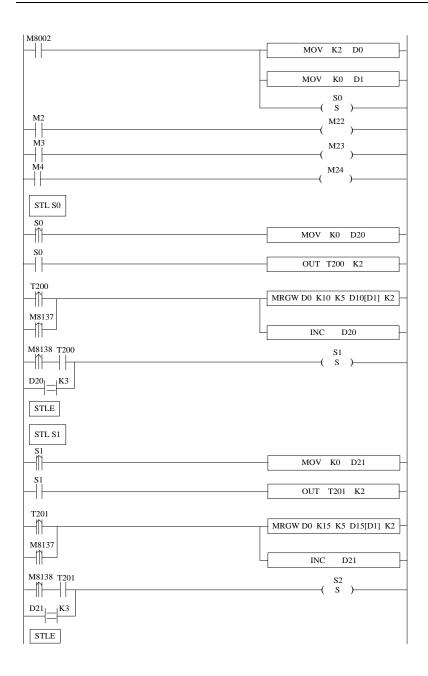
T200: communication interval 1

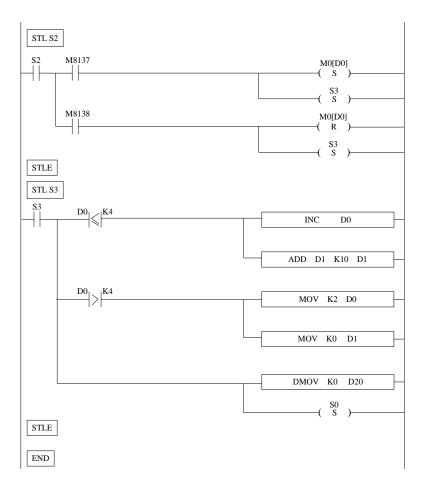
T201: communication interval 2

D20: plus one for write error times

D21: plus one for read error times

Ladder chart



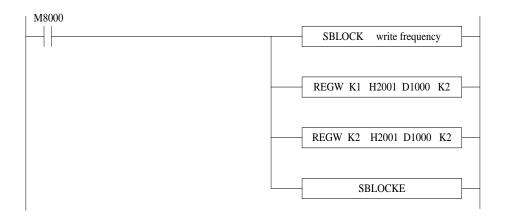


#### Program Explanation:

When PLC turns from STOP to RUN, M8002 gets a scan cycle. S0 flow open, write the master's D10~D14 to slave 2 D10~D14. If the communication is successful, it goes to the next flow; if not, it will try three times then go to the S1 flow. It delays for a while then read D15~D19 of station 2. The method is similar to S0 flow. Then go to S2 flow. If the communication is failed, set ON M23. Then it goes to S3 flow. S3 flow will judge the station no, if the no. is less than 4, the station no. will plus 1, offset value plus 10; if not, the station no. will start again from 2.

#### **Example 2:** XINJE PLC writes frequency to two inverters via Modbus.

Set the first inverter's station no. to 1; set the second inverter's station no. to 2; store the frequency in D1000 and D2000. Communicate with inverter via serial port.



#### Program Description:

Use BLOCK to make the program. The two Modbus instructions will be executed from up to down.

#### 12-3. Free Format Communication Example

In this example, we use DH107/DH108 series instruments;

#### 1. Interface Specifications

DH107/DH108 series instruments use asynchronous serial communication interface, the interface level fits RS232C or RS485 standard. The data format is: 1 start bit, 8 data bits, no parity, one/two stop bit. The baud rate can be 1200~ 19200 bits/s.

#### 2. Communication Instruction Format

DH107/108 instruments use Hex data form to represent each instruction code and data;

Read/write instructions:

Read: address code +52H (82) +the para.(to read) code +0+0+CRC parity code

Write: address code +43H (67) + the para.(To write) code +low bytes of the wrote data + high bytes of the wrote data +CRC parity code

The read instruction's CRC parity code is: the para. (to read) code \*256+82+ADDR

ADDR is instrument's address para, the range is  $0\sim100$  (pay attention not to add 80H). CRC is the remainder from the addition of the above data (binary 16bits integral). The reminder is 2 bytes; the high byte is behind the low byte;

The write instruction's CRC parity code is: the Para. (To write) code \* 256+67+ the Para. Value (to write) +ADDR

The parameter to write represents with 16 bits binary integral;

No matter to write or read, the instrument should return data as shown below:

The test value PV+ given value SV+ output value MV and alarm status +read/write parameters value +CRC parity code

Among in, PV, SV and the read parameters are all in integral form, each occupies two bytes, MV

occupies one byte, the value range is 0~220, alarm status occupies one byte, CRC parity code occupies two bytes, totally 10 byes.

CRC parity code is the reminder from the result of PV+SV+ (alarm status \*256+MV) + Para. Value +ADDR;

(For details, please refer to AIBUS communication description)

#### 3. Write the program

After power on the PLC, the PLC read the current temperature every 40ms. During this period, the user can write the set temperature.

Data zone definition: buffer area of sending data D10~D19

Buffer area of accepting data D20~D29

Instruction's station number: D30 Read command's value: D31=52 H Write command's value: D32=43 H

Parameter's code: D33 Temperature setting: D34 CRC parity code: D36

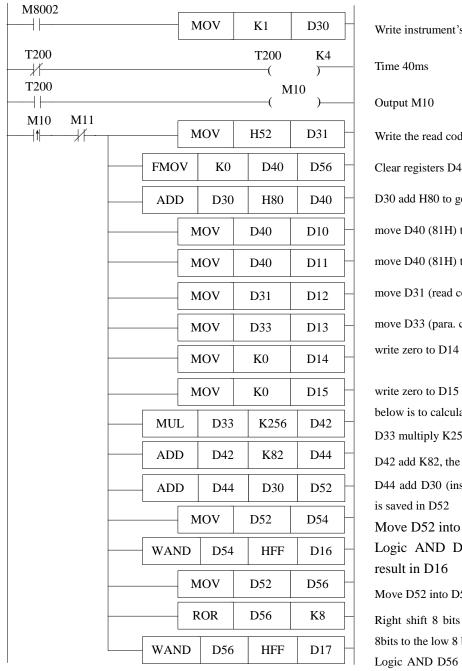
Temperature display: D200, D201

The send data form: 81H 43H 00H c8H 00H 0cH 01H (current temperature display) Communication parameters setting: baud rate: 9600, 8 data bits, 2 stop bits, no parity

Set FD8220=255; FD8221=5

(The hardware and software must be V2.4 or above)

#### Ladder:



Write instrument's station Nr. K1 in to D30

Write the read code 52H into D31

Clear registers D40-D56

D30 add H80 to get value 81H

move D40 (81H) to D10

move D40 (81H) to D11

move D31 (read code 52H) to D12

move D33 (para. code) to D13

below is to calculate CRC parity;

D33 multiply K256, the result is saved in D42

D42 add K82, the result is stored in D44

D44 add D30 (instrument's station), the result is saved in D52

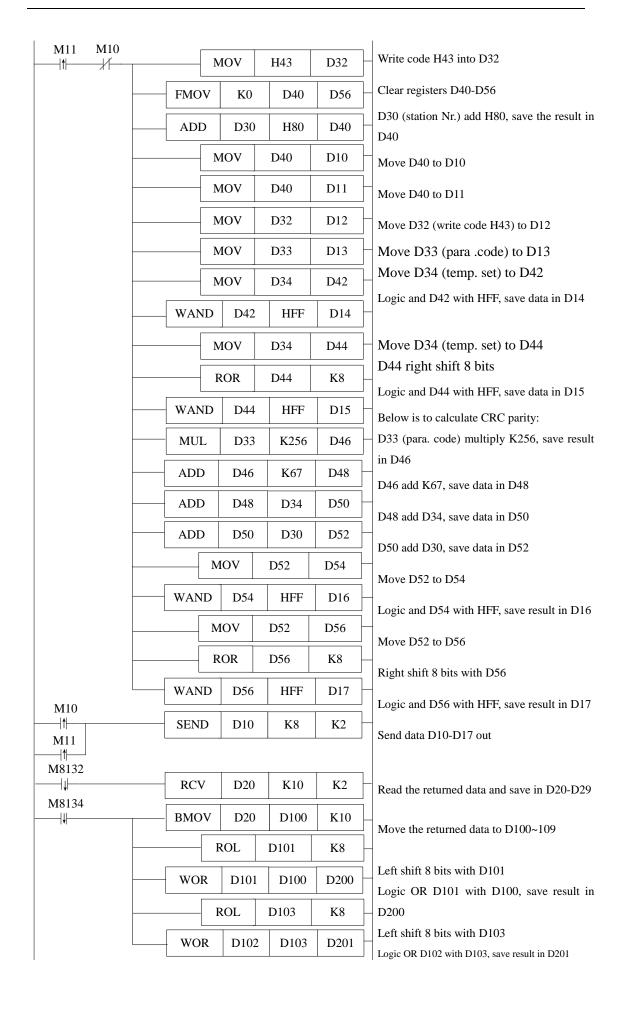
Move D52 into D54

Logic AND D54 with HFF, save the result in D16

Move D52 into D56

Right shift 8 bits with D56 (convert the high 8bits to the low 8 bits)

Logic AND D56 with HFF, save the result in D17



#### Program Description:

The above program is written according to DH instrument's communication protocol, the soft component's functions are listed below:

#### Relationship of sent (SEND) data string and registers:

	D10	D11	D12	D13	D14	D15	D16	D17
Read	Address	Address	Read	Parameters	0	0	CRC	CRC
	code	code	code	code			low	high
			52H				bytes	bytes
Write	Address	Address	Write	Parameters	low	high	CRC	CRC
	code	code	code	code	bytes of	bytes of	low	high
			42H		the	the	bytes	bytes
					written	written		
					data	data		

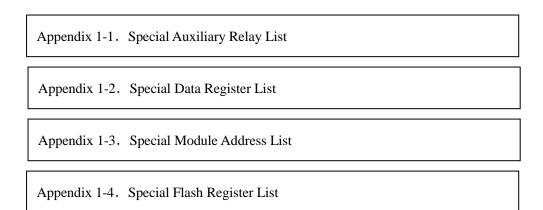
#### Relationship of received (RCV) data (data returned by the instrument) and the registers:

D20	D21	D22	D23	D24	D25	D26	D27	D28	D29
PV	PV	SV	SV	Output	Alarm	Read/write	Read/write	CRC	CRC
low	high	low	high	value	status	low bytes	high bytes	low	high
bytes	bytes	bytes	bytes					bytes	bytes

So, if write data string according to the communication objects' protocol, use SEND and RCV commands from free format communication, user will get the communication with the objects.

# Appendix 1 Special soft device list

Here we mainly introduce the functions of special soft device, data register and FlashROM, and introduce the address of expansion. Users can scan fast.



# Appendix 1-1. Special Auxiliary Relay List

### PC Status (M8000-M8003)

ID	Function	Description			
M8000	Normally ON coil when running	RUN input	M8000 keeps being ON status when PLC is running		
M8001	Normally OFF coil when running	M8000 M8001	M8001 keeps being OFF status when PLC is running		
M8002	Initial positive pulse coil	M8002	M8002 be ON in first scan cycle		
M8003	Initial negative pulse coil	M8003 Scan cycle	M8003 be OFF in first scan cycle		

### Clock (M8011-M8014)

ID	Function	Description
M8011	Shake with the cycle of 10ms	5ms
M8012	Shake with the cycle of 100ms	50ms   50ms   50ms
M8013	Shake with the cycle of 10sec	0.5s 0.5s
M8014	Shake with the cycle of 1min	30s

### Flag (M8020-M8029)

ID	Function	Description
M8020	Zero	The plus/minus operation result is 0
M8021	Borrow	"borrow" occurs in minus operation
M8022	Carry	When carry occurs in plus operation or overflow occurs in bit shift operation
M8023		
M8026	RAMP Mode	
M8029		

### PC Mode (M8030-M8038)

ID	Function	Description
M8030	PLC initializing	
M8031	Non-retentive register reset	When driving this M, ON/OFF mapping memory of Y, M, S, TC and the current values of T, C, D are all
M8032	Retentive register reset	reset to be 0
M8033	Registers keep stopping	When PLC changes from RUN to STOP, leave all content in mapping registers and data registers
M8034	All output forbidden	Set PC's all external contacts to be OFF status
M8038	Parameter setting	Set communication parameters flag

### Stepping Ladder (M8041-M8046)

ID	Function	Description
M8041		
M8045	All output reset forbidden	When shifting the mode, all outputs reset functions are forbidden
M8046	STL status activate	When M8047 activating, act when any device of S0~S999 turns to be ON

### Interruption (M8050-M8059)

ID	Function	Description
M8050 I000□	Forbid the input interruption 0	
M8051 I010□	Forbid the input interruption 1	After executing EI instruction, even the interruption is allowed, but if M acts at this
M8052 I020□	Forbid the input interruption 2	time, the correspond input interruption couldn't act separately
M8053 I030□	Forbid the input interruption 3	E.g.: when M8050 is ON, interrupt I000 ☐ is forbidden
M8054 I040□	Forbid the input interruption 4	
M8055 I050□	Forbid the input interruption 5	
M8056 I40□□	Forbid the time interruption 0	After executing EI instruction, even the
M8057 I41□□	Forbid the time interruption 1	interruption is allowed, but if M acts at this time, the correspond time interruption
M8058 I42□□	Forbid the time interruption 2	couldn't act separately
M8059	Forbid the interruption	Forbid all interruption

# Error Testing (M8067-M8072)

ID	Function	Description
M8067	Operation error	happen when calculating
M8070	Scan time out	
M8071	No user program	Internal codes parity error
M8072	User program error	execution codes or configure table parity error

### Communication (M8120-M8148)

	ID	Function	Description
	M8120		
	M8121	Waiting to send via RS232	
	M8122	"sending by RS232" flag	
	M8123	"RS232 receiving finish" flag	
	M8124	RS232 receiving flag	
COM1	M8125	"Receive incomplete" flag	acceptance ends normally, but the accepted data number is less than the required number
	M8126	Global signal	
	M8127	"Accept error" flag	
	M8128	"Accept correct" flag	
	M8129		
	M8130		
	M8131	Waiting to send via RS232	
	M8132	"sending by RS232" flag	
	M8133	"RS232 receiving finish" flag	
	M8134	RS232 receiving flag	
COM2	M8135	"Receive incomplete" flag	acceptance ends normally, but the accepted data number is less than the required number
	M8136	Global signal	
	M8137	"Accept error" flag	
	M8138	"Accept correct" flag	
	M8139		
	M8140		
	M8141	Waiting to send via RS232	
	M8142	"sending by RS232" flag	
	M8143	"RS232 receiving finish" flag	
	M8144	RS232 receiving flag	
СОМЗ	M8145	"Receive incomplete" flag	acceptance ends normally, but the accepted data number is less than the required number
	M8146	Global signal	
	M8147	"Accept error" flag	
	M8148	"Accept correct" flag	
	M8149		

# "High Speed Counter Interruption Finished" Flag (M8150-M 8169)

ID	Counter ID	Function	Description
M8150	C600	"Count Interruption Finished" Flag	Set flag ON when count interruption finish
M8151	C602	"Count Interruption Finished" Flag	Set flag ON when count interruption finish
M8152	C604	"Count Interruption Finished" Flag	Set flag ON when count interruption finish
M8153	C606	"Count Interruption Finished" Flag	Set flag ON when count interruption finish
M8154	C608	"Count Interruption Finished" Flag	Set flag ON when count interruption finish
M8155	C610	"Count Interruption Finished" Flag	Set flag ON when count interruption finish
M8156	C612	"Count Interruption Finished" Flag	Set flag ON when count interruption finish
M8157	C614	"Count Interruption Finished" Flag	Set flag ON when count interruption finish
M8158	C616	"Count Interruption Finished" Flag	Set flag ON when count interruption finish
M8159	C618	"Count Interruption Finished" Flag	Set flag ON when count interruption finish
M8160	C620	"Count Interruption Finished" Flag	Set flag ON when count interruption finish
M8161	C622	"Count Interruption Finished" Flag	Set flag ON when count interruption finish
M8162	C624	"Count Interruption Finished" Flag	Set flag ON when count interruption finish
M8163	C626	"Count Interruption Finished" Flag	Set flag ON when count interruption finish
M8164	C628	"Count Interruption Finished" Flag	Set flag ON when count interruption finish
M8165	C630	"Count Interruption Finished" Flag	Set flag ON when count interruption finish
M8166	C632	"Count Interruption Finished" Flag	Set flag ON when count interruption finish
M8167	C634	"Count Interruption Finished" Flag	Set flag ON when count interruption finish
M8168	C636	"Count Interruption Finished" Flag	Set flag ON when count interruption finish
M8169	C638	"Count Interruption Finished" Flag	Set flag ON when count interruption finish

### **Pulse output (M8170~M8238)**

ID	Pulse ID	Function	specification
M8170	PULSE_1	"sending pulse" flag	Being ON when sending the pulse,
M8171		overflow flag of "32 bits pulse sending"	When overflow, Flag is on
M8172		Direction flag	1 is positive direction, the correspond direction port is on
M8173	PULSE_2	"sending pulse" flag	Being ON when sending the pulse,
M8174		overflow flag of "32 bits pulse sending"	When overflow, Flag is on
M8175		Direction flag	1 is positive direction, the correspond direction port is on

M8176	PULSE_3	"sending pulse" flag	Being ON when sending the pulse,
M8177		overflow flag of "32 bits pulse sending"	When overflow, Flag is on
M8178		Direction flag	1 is positive direction, the correspond direction port is on
M8179	PULSE_4	"sending pulse" flag	Being ON when sending the pulse,
M8180		overflow flag of "32 bits pulse sending"	When overflow, Flag is on
M8181		Direction flag	1 is positive direction, the correspond direction port is on

#### **Absolute, relative bit:**

ID	function	specification	
M8190	C600 (24 segments)	1 is absolute, 0 is relative	
M8191	C602 (24 segments)	1 is absolute, 0 is relative	
M8192	C604 (24 segments)	1 is absolute, 0 is relative	
M8193	C606 (24 segments)	1 is absolute, 0 is relative	
M8194	C608 (24 segments)	1 is absolute, 0 is relative	
M8195	C610 (24 segments)		
M8196	C612 (24 segments)		
M8197	C614 (24 segments)		
M8198	C616 (24 segments)		
M8199	C618 (24 segments)		
M8200	C620 (24 segments)		
M8201	C622 (24 segments)		
M8202	C624 (24 segments)		
M8203	C626 (24 segments)		
M8204	C628 (24 segments)		
M8205	C630 (24 segments)		
M8206	C632 (24 segments)		
M8207	C634 (24 segments)		
M8208	C636 (24 segments)		
M8209	C638 (24 segments)		
	Pulse alarm flag (frequency change		
M8210	suddenly)	1 is alarm, 0 is correct	PULSE_1
M8211	Neglect the alarm or not	When flag is 1, stop sending alarm	PULSE_1
	Pulse alarm flag (frequency change		
M8212	suddenly)	1 is alarm, 0 is correct	PULSE_2
M8213	Neglect the alarm or not	When flag is 1, stop sending alarm	PULSE_2
	Pulse alarm flag (frequency change		
M8214	suddenly)	1 is alarm, 0 is correct	PULSE_3
M8215	Neglect the alarm or not	When flag is 1, stop sending alarm	PULSE_3

	Pulse alarm flag (frequency change		
M8216	suddenly)	1 is alarm, 0 is correct	PULSE_4
M8217	Neglect the alarm or not	When flag is 1, stop sending alarm	PULSE_4
	Pulse alarm flag (frequency change		
M8218	suddenly)	1 is alarm, 0 is correct	PULSE_5
M8219	Neglect the alarm or not	When flag is 1, stop sending alarm	PULSE_5

### Positive/negative count

ID	Counter Nr.	Function		Specification
M8238	C300~C498	Positive/negative	counter	0 is increment counter, 1 is decrement
W16236	C300~C498	control		counter, default is 0

### 24 segments HSC interruption loop (M8270~M8289)

ID	Counter ID	Specification
M8270	24 segments HSC interruption loop (C600)	if set it to be 1, then loop executing the interruption; or else execute only one time interruption;
M8271	24 segments HSC interruption loop (C602)	
M8272	24 segments HSC interruption loop (C604)	
M8273	24 segments HSC interruption loop (C606)	
M8274	24 segments HSC interruption loop (C608)	
M8275	24 segments HSC interruption loop (C610)	
M8276	24 segments HSC interruption loop (C612)	
M8277	24 segments HSC interruption loop (C614)	
M8279	24 segments HSC interruption loop (C618)	
M8280	24 segments HSC interruption loop (C620)	if set it to be 1, then loop executing the interruption; or else execute only one time interruption;
M8281	24 segments HSC interruption loop (C622)	
M8284	24 segments HSC interruption loop (C628)	
M8285	24 segments HSC interruption loop	if set it to be 1, then loop

	(C630)	executing the interruption; or else execute only one time interruption;	
	24 segments HSC interruption loop		
M8289	(C638)		

### Read &Write the Expansions (M8340~M8341)

ID	Function	Specification
M8340	Read the expansion error flag ( <b>read</b> instruction)	
M8341	Write the expansion error flag (write instruction)	

#### BLOCK Execution (M8630~M8730)

ID	Function	Specification
M8630		
M8631	BLOCK1 is running flag	
M8632	BLOCK2 is running flag	
M8730	BLOCK100 is running flag	

# Appendix 1-2. List of special memory and special data register

# Clock (D8010-D8019)

ID	Function	Specification
D8010	The current scan cycle	Unit:0.1ms
D8011	The min. scan time	Unit:0.1ms
D8012	The max. scan time	Unit:0.1ms
D8013	Second (clock)	0~59 (BCD code)
D8014	minute (clock)	0~59 (BCD code)
D8015	hour (clock)	0~23 (BCD code)
D8016	day (clock)	0~31 (BCD code)
D8017	month (clock)	0~12 (BCD code)
D8018	year (clock)	2000~2099 (BCD code)
D8019	week (clock)	0 (Sunday)~6 (Saturday) (BCD code)

### Flag (D8021-D8029)

ID	Function	Specification
D8021	Model	Low byte
D0021	Series number	High byte
D8022	Compatible system's version number	Low byte
D8022	System's version number	High byte
D8023	Compatible model's version number	Low byte
D6023	Model's version number	High byte
D8024		
D8025	Model's information	- Max 5 characters +"\0"
D8026		
D8027		Wax 5 characters + \( \text{0} \)
D8028	Suitable program software version	
D8029		

### Error check (D8067-D8098)

ID	Function	Specification
D8067	Operation error code's Nr.	The error of divide zero
D8068	lock the Nr. of error code	
D8069		
D8070	exceeded scan time	Unit 1ms
D8074	Nr. of offset registers D	
D8097		
D8098		

### Communication (D8120-D8149)

	ID	Function	specification
	D8120		
	D8121		
	D8122	the left data RS232 should send	
	D8123	Data number RS232 received	
	D8126		
			7: hardware error
			8: CRC Parity error
Com 1	D8127	Communication error code	9: station number error
Com i	D8127	Communication error code	10: no start code
			11: no end code
			12: communication time out
			0: correct
		Modbus communication error	1: don't support function ID
	D8128	(the replied message from slaves	2: address error (overrun address)
		when the master send errors)	3: Data error (the number of data)
			8: saving data error (rewrite Flash)
	D8129		
	D8130		
	D8131		
Com2	D8132	the left data RS232 should send	
	D8133	Data number RS232 received	
	D8136		

		T	<u> </u>
			7: hardware error
		Communication error code	8: CRC check error
	D8137		9: station number error
	2010,	Communication error code	10: no start sign
			11: no end sign
			12: communication time out
			0: correct
		Modbus communication error	1: don't support function ID
	D8138	(the replied message from slaves	2: address error(overrun address)
		when the master send errors)	3: Data error ( the number of data)
			8: saving data error ( rewrite Flash)
	D8139		
	D8140		
	D8141		
	D8142	the left data RS232 should send	
	D8143	Data number RS232 received	
	D8146		
			7: hardware error
	D8147		8: CRC check error
		Communication error code	9: station number error
Com 3		Communication error code	10: no start sign
			11: no end sign
			12: communication time out
			0: correct
		Modbus communication error	1: don't support function ID
	D8148	(the replied message from slaves	2: address error(overrun address)
		when the master send errors)	3: Data error ( the number of data)
			8: saving data error ( rewrite Flash)
	D8149		

# HSC Interruption Station (D8150-D8169)

ID	Counter ID	function	specification
D8150	C600	The current segment (No.n segment)	
D8151	C602	The current segment	
D8152	C604	The current segment	
D8153	C606	The current segment	
D8154	C608	The current segment	
D8155	C610	The current segment	
D8156	C612	The current segment	
D8157	C614	The current segment	

D8158	C616	The current segment
D8159	C618	The current segment
D8160	C620	The current segment
D8161	C622	The current segment
D8162	C624	The current segment
D8163	C626	The current segment
D8164	C628	The current segment
D8165	C630	The current segment
D8166	C632	The current segment
D8167	C634	The current segment
D8168	C636	The current segment
D8169	C638	The current segment

### Pulse output (D8170-D8220)

ID	Pulse ID	function	specification
D8170	PULSE_1	The low 16 bits of accumulated pulse number	
D8171		The high 16 bits of accumulated pulse number	
D8172		The current segment (means Nr.n segment)	
D8173	PULSE_2	The low 16 bits of accumulated pulse number	
D8174		The high 16 bits of accumulated pulse number	
D8175		The current segment (means Nr.n segment)	
D8176	PULSE_3	The low 16 bits of accumulated pulse number	
D8177		The high 16 bits of accumulated pulse number	
D8178		The current segment (means Nr.n segment)	Only XC5-32RT-E
D8179	PULSE_4	The low 16 bits of accumulated pulse number	(4PLS) model has
D8180		The high 16 bits of accumulated pulse number	
D8181		The current segment (means Nr.n segment)	
D8190	PULSE_1	The low 16 bits of the current accumulated current pulse number	
D8191		The high 16 bits of the current accumulated current pulse number	
D8192	PULSE_2	The low 16 bits of the current accumulated current pulse number	
D8193		The high 16 bits of the current accumulated	

		current pulse number		
D8194	PULSE_3	The low 16 bits of the current accumulated current		
D0194	FULSE_3	pulse number		
D8195		The high 16 bits of the current accumulated		
D0193		current pulse number	Only	XC5-32RT-E
D0106	DIJI CE 4	The low 16 bits of the current accumulated current	(4PLS)	model has
D8196	PULSE_4	pulse number		
D0107		The high 16 bits of the current accumulated		
D8197		current pulse number		

ID	Pulse ID	Function	Description
D8210	PULSE_1	Error segment number	PULSE_1
D8212	PULSE_2	Error segment number	PULSE_2
D8214	PULSE_3	Error segment number	PULSE_3
D8216	PULSE_4	Error segment number	PULSE_4
D8218	PULSE_5	Error segment number	PULSE_5
	Frequency	indicate the bit Nr. Behind	
	Testing	the decimal dot, 1 means	
D8220	Precision	*10, 2 means *100	

# $Absolute\ Positioning/Relative\ Positioning/the\ Origin\ Return\ (D8230-D8239)$

ID	Pulse	Function	Description
D8230	PULSE_1	Rising time of the absolute/relation position instruction (Y0)	
D8231	PULSE_I	Falling time of the origin return instruction (Y0)	
D8232	PULSE_2	Rising time of the absolute/relation position instruction (Y1)	
D8233	PULSE_2	Falling time of the origin return instruction (Y1)	
D8234	PULSE 3	Rising time of the absolute/relation position instruction (Y2)	
D8235	PULSE_3	Falling time of the origin return instruction (Y2)	
D8236	PULSE 4	Rising time of the absolute/relation position instruction (Y3)	
D8237	PULSE_4	Falling time of the origin return instruction (Y3)	
D8238	PULSE 5	Rising time of the absolute/relation position instruction	
D8239	rolse_3	Falling time of the origin return instruction	

#### Read/Write the Expansion (D8315-D8316)

ID	Function	Description
D8315	Read the expansion's error type	
D8316	Write the expansion's error type	

### Sequential Function Block (D8630-D8730)

ID	Function	Description	
D8630			
	The current executing instruction of		
D8631	BLOCK1	The value is used when <b>BLOCK</b> is monitoring	
	The current executing instruction of		
D8632	BLOCK2	The value is used when <b>BLOCK</b> is monitoring	
	The current executing instruction of		
D8730	BLOCK100	The value is used when <b>BLOCK</b> is monitoring	

### Error information of the Expansions (D8600-D8627)

ID	Function	specification	Expansion ID
D8600 D8601	Read the expansion's error times  Read the expansion's error	<ol> <li>expansion's CRC parity error</li> <li>expansion's address error</li> <li>expansion's accepted data length error</li> <li>expansion's accept buffer zone overflow</li> <li>expansion's timeout error</li> <li>CRC parity error when PLC is accepting data</li> <li>unknown error</li> </ol>	Expansion 1
D8602	write the expansion's error times		
D8603	write the expansion's error		

D8604	Read the expansion's times	
D8605	Read the expansion's error	
	write the expansion's error	Expansion 2
D8606	times	
D8607	write the expansion's error	
D8608	Read the expansion's times	
D8609	Read the expansion's error	
	write the expansion's error	Expansion 3
D8610	times	
D8611	write the expansion's error	
D8612	Read the expansion's times	
D8613	Read the expansion's error	
	write the expansion's error	Expansion 4
D8614	times	
D8615	write the expansion's error	
	•••••	 
D8624	Read the expansion's times	
D8625	Read the expansion's error	
	write the expansion's error	Expansion 7
D8626	times	
D8627	write the expansion's error	

# Appendix 1-3. ID List of the Expansions

Take the first expansion module as the example:

	1		us the examp			_			
Channel	AD signal	DA signal	PID Output value	PID run/stop bit	Set value	PID parameter: <b>Kp</b> , <b>Ki</b> , <b>Kd</b> , control range <b>Diff</b> , Death range <b>death</b>			
XC-E8	XC-E8AD								
0CH	ID100	-	ID108	Y100	QD100				
1CH	ID101	1	ID109	Y101	QD101	W OD100			
2CH	ID102	1	ID110	Y102	QD102	KpQD108			
3CH	ID103	-	ID111	Y103	QD103	KiQD109 KdQD110			
4CH	ID104	-	ID112	Y104	QD104	- DiffQD110			
5CH	ID105	1	ID113	Y105	QD105	DeathQD112			
6CH	ID106	1	ID114	Y106	QD106	Death QD112			
7CH	ID107	-	ID115	Y107	QD107				
XC-E4	AD2DA								
0CH	ID100	-	ID104	Y100	QD102	V., OD106			
1CH	ID101	-	ID105	Y101	QD103	KpQD106 KiQD107			
2CH	ID102	-	ID106	Y102	QD104	KIQD107 KdQD108			
3CH	ID103	-	ID107	Y103	QD105	DiffQD109			
0CH	-	QD100	-	-	-	DeathQD110			
1CH	-	QD101	-	-	-	Beatin QB110			
XC-E4	XC-E4AD								
0CH	ID100	-	ID104	Y100	QD100	KpQD104			
1CH	ID101	-	ID105	Y101	QD101	KiQD105			
2CH	ID102	-	ID106	Y102	QD102	KdQD106			

3СН	ID103	-	ID107	Y103	QD103	DiffQD107 DeathQD108	
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#### XC-E4DA

CH Nr.	Exp. 1	Exp. 2	Exp. 3	Exp. 4	Exp. 5	Exp. 6	Exp. 7
0CH	QD100	QD200	QD300	QD400	QD500	QD600	QD700
1CH	QD101	QD201	QD301	QD401	QD501	QD601	QD701
2CH	QD102	QD202	QD302	QD402	QD502	QD602	QD702
3CH	QD103	QD203	QD303	QD403	QD503	QD603	QD703

#### XC-E2DA

CH Nr.	Exp. 1	Exp. 2	Exp. 3	Exp. 4	Exp. 5	Exp. 6	Exp. 7
0CH	QD100	QD200	QD300	QD400	QD500	QD600	QD700
1CH	QD101	QD201	QD301	QD401	QD501	QD601	QD701

#### XC-E6PT-P/ XC-E6TC-P

CH Nr.	Current temp.	Set temp.	PID run/stop bit	The first 3CH PID value	The last 3CH PID value
0CH	ID100	QD100	Y100		
1CH	ID101	QD101	Y101	Kp: QD106	Kp: QD110
2CH	ID102	QD102	Y102	Ki: QD107	Ki: QD111
3CH	ID103	QD103	Y103	Kd: QD108	Kd: QD112
4CH	ID104	QD104	Y104	Diff: QD109	Diff: QD113
5CH	ID105	QD105	Y105		

#### XC-E6TCA-P

RELATIVE	COMMENTS AND DESCRIPTIONS						
PARAMETERS	СН	Ch0	Ch1		Ch5		
Display temperature (unit: 0.1°C)	module 1	ID100	ID101	ID10×	ID105		
PID output (X input which returns to main unit)	module 1	X100	X101	X10×	X105		
Thermocouple's connecting status (0 is connect, 1 is disconnect)	module 1	X110	X111	X11×	X115		

	1			T	T		
PID auto tune error bit (0 is normal, 1 is parameters error)	module 1	X120	X121	X12×	X125		
Enable channel's signal	module 1	Y100	Y101	Y10×	Y105		
Auto tune PID control bit	when a	Auto tune activate signal, enter auto tune stage if being set to be 1; when auto turn finish, PID parameters and temperature control cycle value are refreshed, reset this bit automatically.  Users can also read its status; 1 represents auto tune processing; 0 represents no atto tune or auto tune finished					
PID output value (operation value)		tput is analogue		valve open scale or	thyistor ON angle),		
PID parameters (P、I、D)		Via PID auto tune to get the best parameters;  If the current PID control can't fulfill the control requirements, users can also write the PID parameters according to experience. Modules carry on PID control according to the set PID parameters.					
PID operation range (Diff) (unit: 0.1℃)	PID operation activates between $\pm Diff$ range. In real temperature control environments, if the temperature is lower than $T_{\text{set temp.}} - T_{Diff}$ , PID output the max value; if the temperature is higher than $T_{\text{set temp.}} + T_{Diff}$ , PID output the mini value;						
Temperature difference $\delta$ (unit: $0.1^{\circ}\!$	(sample temperature+ Temperature difference $\delta$ )/10=display temperature value. Then temperature display value can equal or close to the real temperature value. This parameter has sign (negative or positive). Unit is $0.1^{\circ}$ C, the default value is $0$ .						
The set temperature value(unit: 0.1°C) Temperature control cycle			0.1℃		$0^{\circ}$ C, the precision is		
(unit: 0.1s)		emperature contr	ol cycle multiply 1	0. i.e. 0.5s control c			
Adjust environment temperature value (unit: 0.1°C)	the real temperature control cycle multiply 10. i.e. 0.5s control cycle should write 5, 200s control cycle should write 2000.  If users think the environment temperature is different with the display temperature, he can write in the known temperature value. At the moment of value written in, calculate the temperature difference δ and save.  Calculate the temperature difference value δ=adjust environment temperature value—sample temperature value. Unit: 0.1°C.  E.g.: under heat balance status, user test the environmental temperature as 60.0°C with mercurial thermometer, the display temperature is 55.0°C (correspond sample temperature is 550), temperature difference δ=0. at this time, users write this parameters with 600, temperature difference δ is re-calculated to be 50 (5°C), then the display temperature = (sample temperature + temperature difference δ) /10 =60°C **Note: when users write the adjust temperature value, make sure that the temperature is same with the environment temperature value. This value is very important, once it's wrong, temperature difference δ will be wrong, then effect the display temperature						
Auto tune output value	The ou	tput when auto t	une, use % as the u	nit, 100 represents 1	.00% of full scale		

output. 80 represents 80% of full scale output.

#### XC-E3AD4PT2DA

CH Nr.	AD signal	PID output value	PID run/stop bit	Set value	PID parameters: <b>Kp、Ki、 Kd、</b> control range <b>Diff、</b> death range <b>Death</b>
0CH	ID100	ID107	Y100	QD102	
1CH	ID101	ID108	Y101	QD103	
2CH	ID102	ID109	Y102	QD104	Kp QD109
CH Nr.	PT signal	PID output value	PID run/stop bit	Set value	Ki QD110 Kd QD111
3СН	ID103	ID110	Y103	QD105	Diff QD112 Death QD113
4CH	ID104	ID111	Y104	QD106	20000 (2110
5CH	ID105	ID112	Y105	QD107	
6СН	ID106	ID113	Y106	QD108	
CH Nr.	DA signal	-	-	-	
0CH	QD100	-	-	-	-
1CH	QD101	-	-	-	

#### XC-E2AD2PT2DA

RELATIVE	COMMENTS AND DESCRIPTIONS				
PARAMETERS	СН	PT0 (0.01℃)	PT1 (0.01℃)	AD0	AD1
Display temperature (unit: $0.1^{\circ}$ C)	module 1	ID100	ID101	ID102	ID103
PID output (X input which returns to main unit)	module 1	X100	X101	X102	X103
Connecting status (0 is connect, 1 is disconnect)	module 1	X110	X111	X112	X113
PID auto tune error bit (0 is normal, 1 is parameters error)	module 1	X120	X121	X122	X123
Enable channel's signal	module 1	Y100	Y101	Y102	Y103

	Auto tune activate signal, enter auto tune stage if being set to be 1;				
Auto tune PID control	when auto turn finish, PID parameters and temperature control cycle value are refreshed,				
bit	reset this bit automatically.				
	Users can also read its status; 1 represents auto tune processing; 0 represents no atto tune or				
	auto tune finished				
PID output value	Digital output value range: $0{\sim}4095$				
•	If PID output is analogue control (like steam valve open scale or thyistor ON angle),				
(operation value)	transfer this value to the analogue output module to realize the control requirements				
	Via PID auto tune to get the best parameters;				
PID parameters	If the current PID control can't fulfill the control requirements, users can also write the PID				
(P、I、D)	parameters according to experience. Modules carry on PID control according to the set PID				
	parameters.				
222	PID operation activates between ±Diff range. In real temperature control environments, if				
PID operation range	the temperature is lower than $T_{\text{set temp.}} - T_{Diff}$ , PID output the max value; if the temperature				
(Diff)					
(unit: 0.1 °C)	is higher than $T_{\text{set temp.}} + T_{Diff}$ , PID output the mini value;				
Temperature difference	(sample temperature+ Temperature difference $\delta$ )/10=display temperature value. Then				
δ	temperature display value can equal or close to the real temperature value. This parameter				
(unit: 0.1°C)	has sign (negative or positive). Unit is $0.1^{\circ}$ C, the default value is 0.				
The set temperature					
value(unit: 0.1℃)	Control system's target temperature value. The range is $0\sim 1000^{\circ}\text{C}$ , the precision is $0.1^{\circ}\text{C}$ .				
Temperature control	Control cycle's range is $0.5s\sim200s$ , the minimum precision is $0.1s$ . the write value is the				
cycle (unit: 0.1s)	real temperature control cycle multiply 10. i.e. 0.5s control cycle should write 5, 200s				
	control cycle should write 2000.				
	If users think the environment temperature is different with the display temperature, he can				
	write in the known temperature value. At the moment of value written in, calculate the				
	temperature difference $\delta$ and save.				
	Calculate the temperature difference value δ=adjust environment temperature value—				
	sample temperature value. Unit: $0.1^{\circ}\!$				
	E.g.: under heat balance status, user test the environmental temperature as 60.0°C with				
Real value	mercurial thermometer, the display temperature is 55.0°C (correspond sample temperature				
(unit: 0.1 °C)	is 550), temperature difference $\delta$ =0. at this time, users write this parameters with 600,				
	temperature difference $\delta$ is re-calculated to be 50 (5 °C), then the display temperature =				
	(sample temperature + temperature difference $\delta$ ) /10 =60°C $\circ$				
	**Note: when users write the adjust temperature value, make sure that the temperature is				
	same with the environment temperature value. This value is very important, once it's				
	wrong, temperature difference $\delta$ will be wrong, then effect the display temperature				
	The output when auto tune, use % as the unit, 100 represents 100% of full scale output. 80				
Auto tune output value	represents 80% of full scale output.				
	represents 60 % of full scale output.				

# Appendix 1-4. Special Flash Register List

# 1、I filter

ID	Function	Initial Value	Description
FD8000	input filter time of <b>X</b> port	10	Unit: ms
FD8002		0	
FD8003		0	
		0	
FD8009		0	

#### 2. I mapping

ID	Function	Initial value	Description			
FD8010	<b>X00</b> corresponds with <b>I</b> **	0	X0 corresponds with number of			
			input image I**			
FD8011	X01 corresponds with I**	1	Initial values are all decimal			
FD8012	X02 corresponds with I**	2				
FD8073	X77 corresponds with I**	63				

#### 3. O mapping

	0		
ID	Function	Initial value	Description
FD8074	Y00 corresponds with I**	0	Y0 corresponds with the number of
			output image O**
FD8075	Y01 corresponds with I**	1	Initial value are all decimal
FD8076	Y02 corresponds with I**	2	
FD8137	Y77 corresponds with I**	63	

### 4. I property

ID	function	Initial value	Description
FD8138	X00 property	all be 0	0: positive logic;
			others: negative logic
FD8139	X01 property		
FD8140	X02 property		
FD8201	X77 property		

# $5\sqrt{}$ power-off retentive area of soft components

	Soft FD FUNCTION REGISTER		Default value	Power-off retentive range	
XC1	D	FD8202	Start tag of D power off retentive area	100	D100~D149
series	M	FD8203	Start tag of M power off	200	M200~M319

			retentive area		
	Т	FD8204	Start tag of T power off retentive area	640	-
	С	FD8205	Start tag of C power off retentive area	320	C320~C631
	S	FD8206	Start tag of S power off retentive area	512	-
	D	FD8202	Start tag of D power off retentive area	4000	D4000~D4999
	M	FD8203	Start tag of M power off retentive area	3000	M3000~M7999
XC2 series	Т	FD8204	Start tag of T power off retentive area	640	-
	С	FD8205	Start tag of C power off retentive area	320	C320~C639
	S	FD8206	Start tag of S power off retentive area	512	S512~S1023
	D	FD8202	Start tag of D power off retentive area	4000	D4000~D7999
	М	FD8203	Start tag of M power off retentive area 3000		M3000~M7999
XC3	T	FD8204	Start tag of T power off retentive area	640	
series	С	FD8205	Start tag of C power off retentive area	320	C320~C639
	S	FD8206	Start tag of S power off retentive area	512	S512~S1023
	ED	FD8207	Start tag of ED power off retentive area	0	ED0~ED16383
	D	FD8202	Start tag of D power off retentive area	4000	D4000~D7999
	М	FD8203	Start tag of M power off retentive area	4000	M4000~M7999
XC5	Т	FD8204	Start tag of T power off retentive area	640	-
series	С	FD8205	Start tag of C power off retentive area	320	C320~C639
	S	FD8206	Start tag of S power off retentive area	512	S512~S1023
	ED	FD8207	Start tag of ED power off retentive area	0	ED0~ED36863
XCM	D	FD8202	Start tag of D power off	4000	D4000~D4999

series			retentive area		
	M	FD8203	Start tag of M power off retentive area	3000	M3000~M7999
	Т	FD8204	Start tag of T power off retentive area	640	-
	С	FD8205	Start tag of C power off retentive area	320	C320~C639
	S	FD8206	Start tag of S power off retentive area	512	S512~S1023
	ED	FD8207	Start tag of ED power off retentive area	0	ED0~ED36863

#### 6. Communication

	ID	Function	Initial	Description		
	FD8210	Communicate Mode	1	255 (FF) is free mode,		
	FD8210	(station number)	1	1~254 is modbus station number		
	FD8211	Communicate format	8710	Baud rate, Data bit, stop bit, parity		
COMI	FD8212	Judgment time of ASC timeout	3	Unit ms, if set to be 0, it means no timeout waiting		
COM1	FD8213	Judgment time of reply timeout	300	Unit ms, if set to be 0, it means no timeout waiting		
	FD8214	Start ASC	0	High 8 bits invalid		
	FD8215	End ASC	0	High 8 bits invalid		
	FD8216	Free format setting	0	8/16 bits buffer; With/without start bit, With/without stop bit		
	FD8220	Communicate Mode (station number)	8710	255 (FF) is free mode, 1~254 is modbus station number		
	FD8221	Communicate format	3	Baud rate, Data bit, stop bit, parity		
	FD8222	Judgment time of ASC timeout	300	Unit ms, if set to be 0, it means no timeout waiting		
COM2	FD8223	Judgment time of reply timeout	0	Unit ms, if set to be 0, it means no timeout waiting		
	FD8224	Start ASC	0	High 8 bits invalid		
	FD8225	End ASC	0	High 8 bits invalid		
	FD8226	Free format setting	8710	8/16 bits buffer; With/without start bit, With/without stop bit		

	FD8230	Communicate Mode (station number)	8710	255 (FF) is free mode, 1~254 is modbus station number			
	FD8231	Communicate format	3	Baud rate, Data bit, stop bit, parity			
	FD8232	Judgment time of ASC timeout	300	Unit ms, if set to be 0, it means no			
COM				timeout waiting			
COM3	FD8233	Judgment time of reply	0	Unit ms, if set to be 0, it means no			
		timeout		timeout waiting			
	FD8234	Start ASC	0	High 8 bits invalid			
	FD8235	End ASC	0	High 8 bits invalid			
				8/16 bits buffer;			
	FD8236	Free format setting	8710	With/without start bit,			
				With/without stop bit			

**%1:** If you change special FLASH memory, it will take into effect after restart the PLC

# **Appendix 2 Special function version** requirements

Some special functions have version requirements for PLC hardware and software. Please pay attention to the following table:

Function	Hardware	Software
	version	version
DFMOV fill move 32-bit instruction	≥ V3.0	≥ V3.0
EMOV float move	≥ V3.3	≥ V3.3
GRY and GBIN gray code and binary switching	≥ V3.3	≥ V3.3
Anti-trigonometric functions	≧ V3.0	≧ V3.0
Read and write RTC	≧ V2.51	≧ V3.0
Read and write high speed counter	≧ V3.1c	≧ V3.0
High speed counter interruption	≧ V3.1c	≧ V3.0
Pulse output PTO、PTOA、PSTOP、PTF	≧ V3.3	≧ V3.3
RCVST serial port release for free format communication	≧ V3.1e	≧ V3.1f
Read precise timer	≧ V3.0e	≧ V3.0
Stop precise timer	≧ V3.0e	≧ V3.0
C function block	≧ V3.0c	≧ V3.0
PID function	≧ V3.0	≧ V3.0
Sequence block	≧ V3.2	≧ V3.1h
Connect to T-BOX, XC-TBOX-BD	≧ V3.0g	V3.0f or
		≧ V3.3f *1
Connect to G-BOX	≧ V3.0i	≥ V3.0
Connect to XC-SD-BD	≧ V3.2	≥ V3.2
Read and write XC-E6TCA-P, XC-E2AD2PT3DA,	≧ V3.1f	≧ V3.1b
XC-E2AD2PT2DA		
ED extension register	≧ V3.0	≥ V3.0

<sup>\*\*1:</sup> Old version of T-BOX, T-BOX-BD: software v3.0f; new version of T-BOX, T-BOX-BD (made after Oct, 2010): software v3.3f and higher.

# **Appendix 3 Applied instruction**

T		XC series PLC						CI.
Instruction	Function	XC1	XC2	XC3	XC5	XCM	XCC	Chapter
Flow			•	•	'		•	
CJ	Condition Jump	•	•	•	•	•	•	4-3-1
CALL	Call subroutine	•	•	•	•	•	•	4-3-2
SRET	Subroutine return	•	•	•	•	•	•	4-3-2
STL	Flow start	•	•	•	•	•	•	4-3-3
STLE	Flow end	•	•	•	•	•	•	4-3-3
SET	Open the assigned flow, close the current flow	•	•	•	•	•	•	4-3-3
ST	Open the assigned flow, not close the current flow	•	•	•	•	•	•	4-3-3
FOR	Start of a FOR-NEXT loop	•	•	•	•	•	•	4-3-4
NEXT	END of a FOR-NEXT loop	•	•	•	•	•	•	4-3-4
FEND	End of main program	•	•	•	•	•	•	4-3-5
END	Program end	•	•	•	•	•	•	4-3-5
Data compar								
TD=	LD activate if (S1)= (S2)	•	•	•	•	•	•	4-4-1
TD>	LD activate if (S1)> (S2)	•	•	•	•	•	•	4-4-1
TD<	LD activate if (S1)< (S2)	•	•	•	•	•	•	4-4-1
TD<>	LD activate if(S1)≠(S2)	•	•	•	•	•	•	4-4-1
$\Gamma D <=$	LD activate if(S1) $\leq$ (S2)	•	•	•	•	•	•	4-4-1
$\Gamma D > =$	LD activate if(S1) $>=$ (S2)	•	•	•	•	•	•	4-4-1
AND=	AND activate if (S1)= (S2)	•	•	•	•	•	•	4-4-2
AND>	AND activate if (S1)> (S2)	•	•	•	•	•	•	4-4-2
AND<	AND activate if (S1)<(S2)	•	•	•	•	•	•	4-4-2
AND<>	AND activate if(S1) $\neq$ (S2)	•	•	•	•	•	•	4-4-2
AND<=	AND activate if(S1) <= (S2)	•	•	•	•	•	•	4-4-2
AND>=	AND activate $if(S1) >= (S2)$	•	•	•	•	•	•	4-4-2
OR=	OR activate if $(S1)=(S2)$	•	•	•	•	•	•	4-4-3
OR>	OR activate if (S1)> (S2)	•	•	•	•	•	•	4-4-3
OR<	OR activate if (S1)< (S2)	•	•	•	•	•	•	4-4-3
OR<>	OR activate if(S1)≠(S2)	•	•	•	•	•	•	4-4-3
OR < =	OR activate if(S1) $\leq$ (S2)	•	•	•	•	•	•	4-4-3

OR>=	OR activate if(S1) $>=$ (S2)	•	•	•	•	•	•	4-4-3
Data move								
CMP	Data compare	•	•	•	•	•	•	4-5-1
ZCP	Data zone compare	•	•	•	•	•	•	4-5-2
MOV	Move	•	•	•	•	•	•	4-5-3
BMOV	Block move	•	•	•	•	•	•	4-5-4
PMOV	Block move	•	•	•	•	•	•	4-5-5
FMOV	Repeat move	•	•	•	•	•	•	4-5-6
EMOV	Float move		•	•	•	•	•	4-5-7
FWRT	FlashROM Written	•	•	•	•	•	•	4-5-8
MSET	Zone set	•	•	•	•	•	•	4-5-9
ZRST	Zone reset	•	•	•	•	•	•	4-5-10
SWAP	The high bytes and low bytes exchange	•	•	•	•	•	•	4-5-11
XCH	Data exchange	•	•	•	•	•	•	4-5-12
Data operation								
ADD	addition	•	•	•	•	•	•	4-6-1
SUB	subtraction	•	•	•	•	•	•	4-6-2
MUL	multiplication	•	•	•	•	•	•	4-6-3
DIV	division	•	•	•	•	•	•	4-6-4
INC	Increment	•	•	•	•	•	•	4-6-5
DEC	decrement	•	•	•	•	•	•	4-6-5
MEAN	mean	•	•	•	•	•	•	4-6-6
WAND	Word and	•	•	•	•	•	•	4-6-6
WOR	Word or	•	•	•	•	•	•	4-6-6
WXOR	Word exclusive or	•	•	•	•	•	•	4-6-7
CML	Complement	•	•	•	•	•	•	4-6-8
NEG	Negative	•	•	•	•	•	•	4-6-9
Data shift								
SHL	Arithmetic shift left		•	•	•	•	•	4-7-1
SHR	Arithmetic shift right		•	•	•	•	•	4-7-1
LSL	Logic shift left		•	•	•	•	•	4-7-2
LSR	Logic shift right		•	•	•	•	•	4-7-2
ROL	Rotation shift lift		•	•	•	•	•	4-7-3
ROR	Rotation shift right		•	•	•	•	•	4-7-3
SFTL	Bit shift left		•	•	•	•	•	4-7-4
SFTR	Bit shift right		•	•	•	•	•	4-7-5
WSFL	Word shift left		•	•	•	•	•	4-7-6
WSFR	Word shift right		•	•	•	•	•	4-7-7
Data convert								
WTD	Single word integer convert to double word integer		•	•	•	•	•	4-8-1

	16 bits integer convert to						1.0.2
FLT	float	•	•	•	•	•	4-8-2
DFLT	32 bits integer convert to float	•	•	•	•	•	4-8-2
FLTD	64 bits integer convert to float	•	•	•	•	•	4-8-2
INT	Float convert to integer	•	•	•	•	•	4-8-3
BIN	BCD convert to binary	•	•	•	•	•	4-8-4
BCD	Binary convert to BCD	•	•	•	•	•	4-8-5
ASCI	Hex convert to ASCI	•	•	•	•	•	4-8-6
HEX	ASCI convert to Hex	•	•	•	•	•	4-8-7
DECO	Coding	•	•	•	•	•	4-8-8
ENCO	High bit coding	•	•	•	•	•	4-8-9
ENCOL	Low bit coding	•	•	•	•	•	4-8-10
GRY	Binary to gray code	•	•	•	•	•	4-8-11
GBIN	Gray code to binary	•	•	•	•	•	4-8-12
Float operation	on						
ECMP	Float compare	•	•	•	•	•	4-9-1
EZCP	Float zone compare	•	•	•	•	•	4-9-2
EADD	Float addition	•	•	•	•	•	4-9-3
ESUB	Float subtraction	•	•	•	•	•	4-9-4
EMUL	Float multiplication	•	•	•	•	•	4-9-5
EDIV	Float division	•	•	•	•	•	4-9-6
ESQR	Float square root	•	•	•	•	•	4-9-7
SIN	Sine	•	•	•	•	•	4-9-8
COS	Cosine	•	•	•	•	•	4-9-9
TAN	tangent	•	•	•	•	•	4-9-10
ASIN	Float arcsin	•	•	•	•	•	4-9-11
ACOS	Float arccos	•	•	•	•	•	4-9-12
ATAN	Float arctan	•	•	•	•	•	4-9-13
Clock					l		
TRD	Read RTC data	•	•	•	•	•	4-10-1
TWR	Set RTC data	•	•	•	•	•	4-10-2
High speed c	ounter				1		
HSCR	Read high speed counter value	•	•	•	•	•	5-6-1
HSCW	Write high speed counter value	•	•	•	•	•	5-6-2
Pulse output				•			
PLSY	Single segment no accelerate/decelerate pulse output	•	•	•	•	•	6-2-1
PLSF	Changeable frequency pulse output	•	•	•	•	•	6-2-2
PLSR	Relative position multi-segment pulse	•	•	•	•	•	6-2-3

	control								
PLSNEXT/	change the pulse segment						6.2.4		
PLSNT	SNT				•   •		6-2-4		
STOP	Pulse stop	•	•	•	•	•	6-2-5		
PLSMV	Save the pulse number in the register	•	•	•	•	•	6-2-6		
ZRN	Origin return	•	•	•	•	•	6-2-7		
DRVI	Relative position	•	•	•	•	•	6-2-8		
DRVA	Absolute position	•	•	•	•	•	6-2-9		
PLSA	Absolute position multi-segment pulse control	•	•	•	•	•	6-2-10		
PTO	Relative position multi-segment pulse control		•	•	•	•	6-2-11		
PTOA	Absolute position multi-segment pulse control		•	•	•	•	6-2-12		
PSTOP	Pulse stop		•	•	•	•	6-2-13		
PTF	Variable frequency single-segment pulse output					•	6-2-14		
MODBUS co	ommunication								
COLR	MODBUS coil read	•	•	•	•	•	7-2-3		
INPR	MODBUS input coil read	•	•	•	•	•	7-2-3		
COLW	MODBUS single coil write	•	•	•	•	•	7-2-3		
MCLW	MODBUS multi coil write	•	•	•	•	•	7-2-3		
REGR	MODBUS register read	•	•	•	•	•	7-2-3		
INRR	MODBUS input register write	•	•	•	•	•	7-2-3		
REGW	MODBUS single register write	•	•	•	•	•	7-2-3		
MRGW	MODBUS multi register write	•	•	•	•	•	7-2-3		
	communication			1	1	1	<u> </u>		
SEND	Free format data send	•	•	•	•	•	7-3-2		
RCV	Free format data receive	•	•	•	•	•	7-3-2		
RCVST	Release serial port	•	•	•	•	•	7-3-2		
CAN-bus communication									
CCOLR	CANBUS coil read			•		•	7-4-4		
CCOLW	CANBUS coil write			•		•	7-4-4		
CREGR	CANBUS register read			•		•	7-4-4		
CREGW	CANBUS register write			•		•	7-4-4		
Other									
PID	PID control	•	•	•	•	•	8-2		

NAME_C	Call the C function		•	•	•	•	•	9-2
SBSTOP	Pause BLOCK running		•	•	•	•	•	10-6
SBGOON	Continue running BLOCK		•	•	•	•	•	10-6
WAIT	Wait		•	•	•	•	•	10-3-4
PWM	Pulse output with certain frequency and duty ratio		•	•	•	•	•	11-1
FRQM	Frequency test		•	•	•	•		11-2
STR	Precise timer		•	•	•	•	•	11-3
STRR	Read precise timer register		•	•	•	•	•	11-3
STRS	Stop the precise timer		•	•	•	•	•	11-3
EI	Interruption enable		•	•	•	•	•	11-4
DI	Interruption disable		•	•	•	•	•	11-4
IRET	Interruption return		•	•	•	•	•	11-4
Read write module								
FROM*1	Read the module	_	•	•	•	•	•	
TO*1	Write the module		•	•	•	•	•	

 $<sup>\</sup>frakking 1$ : Please refer to XC series expansion module manual.

 $<sup>\</sup>frak{2}$ : "ullet" means this model supports the present instruction.

# **Appendix 4 PLC resource conflict list**

Some functions will occupy the same resource of PLC, especially high speed counter, precise timer, pulse output and PWM and frequency test. Please do not use these functions at the same time.

	High speed counter			Pulse output	PWM	Frequency test		
XC2-14/16/24/32/48/60								
T618	-	-	-	Y0	Y0	-		
T606	C604	C622	C632	-	-	-		
T610	C600	C620	C630	-	-	-		
T614	-	-	-	Y1	Y1	-		
T604	C606	-	-	-	-	X6		
T616	-	-	-	Y0	-	-		
T608	C602	-	-	-	-	X1		
T602	C608	-	C630(24-segment)	-	-	X7		
T612	-	-	-	Y1	-	-		
XC3-14								
T618	-			Y0	Y0	-		
T614	C600	C620	C630	-	-	-		
T604	C606	-	-	-	-	-		
T610	-	-	-	Y1	Y1	-		
T612	C602	-	-	-	-	X2		
T616	-	-	-	Y0	-	-		
T606	C604	-	-	-	-	Х3		
T608	-	-	-	Y1	-	-		
XC3-24/32/4	12, XC5-	48/60						
T606	-	-	-	Y1	Y1	-		
T618	-	-	-	Y0	Y0	-		
T610	C604	C622	C632	-	-	-		
T614	C600	C620	C630	-	-	_		
T604	C606	C624	C634	-	-	-		
T608	-	-	-	Y1	-	-		
T616	-	-	-	Y0	-	_		
T612	C602	-	-	-	-	X1		
T602	C608	-	C630(24-segment)	-	-	X11		
T600	-	-	-	-	-	X12		
XC3-48/60								
-	-	-	-	-	-	-		

_							
	T618	-	-	-	Y0	Y0	-
	T614	C600	C620	C630	-	-	-
	T604	C602	C622	C632	-	-	-
	T610	-	-	-	Y1	Y1	-
_	T612	C604	-	-	-	-	X4
	T616	-	-	-	Y0	-	-
	T606	C606	-	-	-	-	X5
	T600	-	-	C630(24-segment)	-	-	-
	T608	-	-	-	Y1	-	-
X	C3-19AR-l	E					
	T602	-	-	-	-	-	-
	T618	-	-	-	Y0	Y0	-
	T614	C600	C620	C630	-	-	-
	T604	C602	C622	C632	-	-	-
	T610	-	-	-	-	-	-
	T612	C604	1	-	-	-	X4
	T616	-	-	-	Y0	-	-
	T606	C606	-	-	-	-	X5
	T600	-	-	C630(24-segment)	-	-	-
	T608	-	-	-	-	-	-
X	C5-24/32、	XCM-2	4/32				
	T614	-	-	-	Y1	Y1	-
	T618	-	-	-	Y0	Y0	-
	T610	-	-	-	Y2	Y2	-
	T606	C600	C620	C630	-	-	-
	T602	-	-	-	Y3	Y3	-
	T612	-	-	-	Y1	-	-
	T616	-	-	-	Y0	-	-
	T608	-	-	-	Y2	-	-
	T604	C602	-	C630(24-segment)	-	-	X3
	T600	-	-	-	Y3	-	-
X	CM-60						
	T614	-	-	-	Y1	Y1	-
	T618	-	-	-	Y0	Y0	-
	T610	-	-	-	Y2	Y2	-
	T606	C600	C620	C630	-		X1
			(24-segment)	(24-segment)			
	T602	-	-	-	Y3	Y3	-
	T612	-	-	-	Y0	-	-
	T616	-	-	-	Y1	-	
	T608	-	-	-	Y2	-	-
	T604	C602		C630	-	-	-

		(24-segment)			
00			Y3	-	-
C604	-	C632		-	-
		(24-segment)			
C606	-	C634		-	-
		(24-segment)			
4/32					
16 -	-	-	Y4	Y4	-
18 -	-	-	Y0	Y0	-
14 -	-	-	Y1	Y1	-
12 -	-	-	Y2	Y2	-
10 -	-	-	Y3	Y3	-
06 -	-	-	Y4	-	-
08 -	-	-	Y0	-	
04 -	-	-	Y1	-	-
02 -	-	-	Y2	-	-
00 -	-	-	Y3	-	-
C600	-	C630		-	-
C602		C632			
C604		C634			
C608		C638			
	C606  4/32  16 - 18 - 14 - 12 - 10 - 06 - 08 - 04 - 02 - 00 - C600 C600 C602 C604 C606	C604 -  C606 -  16  18  14  10  06  08  04  02  C600 -  C602 -  C604 -  C604 -  C606	C604 - C632 (24-segment)  C606 - C634 (24-segment)  4/32  16	C604 - C632 (24-segment)  C606 - C634 (24-segment)  4/32  16 Y4  18 Y0  14 Y1  12 Y2  10 Y3  06 Y4  08 Y4  08 Y0  04 Y1  02 Y2  00 Y2  00 Y3  C600 - C630  C602 C632  C604 C634  C606 C636	C604 - C632 - C634 - C634 (24-segment)  C606 - C634 (24-segment)  16 Y4 Y4 Y4  18 Y0 Y0  14 Y1 Y1  12 Y2 Y2  10 Y2 Y2  10 Y3 Y3  06 Y4 - Y4  08 Y0  04 Y1  02 Y1  00 Y1  00 Y2  00 Y3  00 - C600  C600 - C630  C602 C632  C604 C634  C606

 $<sup>\</sup>ensuremath{\,\mathbb{X}} 1 :$  Any two resources in the same row cannot be used at the same time.

 $<sup>\</sup>ensuremath{\%2}$ : For some models, pulse output terminal Y1 cannot be used together with extension BD board.



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